


JAVIER MEJIA

UI/UX Developer

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 dig1t.io

TECHNOLOGIES

Next.js

React Router

Rojo

Grunt

Webpack

SASS

Mongoose

AXIOS

Passport.js

2014-2014

SKILLS

Lua

14 years

HTML5

12 years

CSS

12 years

node.js

9 years

Express.js

9 years

TypeScript

9 years

React

9 years

MongoDB

9 years

PHP

9 years

MySQL

9 years

2014-2018

2018-current

EXPERIENCE

INDEPENDENT DEVELOPER & DESIGNER

Roblox - 2 Million Game Visits

- Handled map design and 3d modeling
- Programmed game and UI logic
- Designed and implemented user interfaces
- Created visual assets (graphics, sfx, 3d models, textures)
- Designed and modeled 3 maps & starting lobby
- Created 2 weapons

FREELANCE WORK

Roblox - 5 Million Game Visits

Zombie Task Force [5M visits]

- Created a boilerplate for the creation of story games
- Programmed 4 story games
- Optimized backend code from past developers

Survival Islands [17K visits]

- Created minigame framework
- Designed and modeled 10 maps & starting lobby
- Programmed 10 game modes
- Created 5 weapons
- Programmed a inventory/shop system with ability to purchase and open cases

MANAGER

Domino's

- Wrote weekly schedules
- Delegated tasks
- Analyzed weekly performance reports
- Onboarded, trained and hired new employees



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