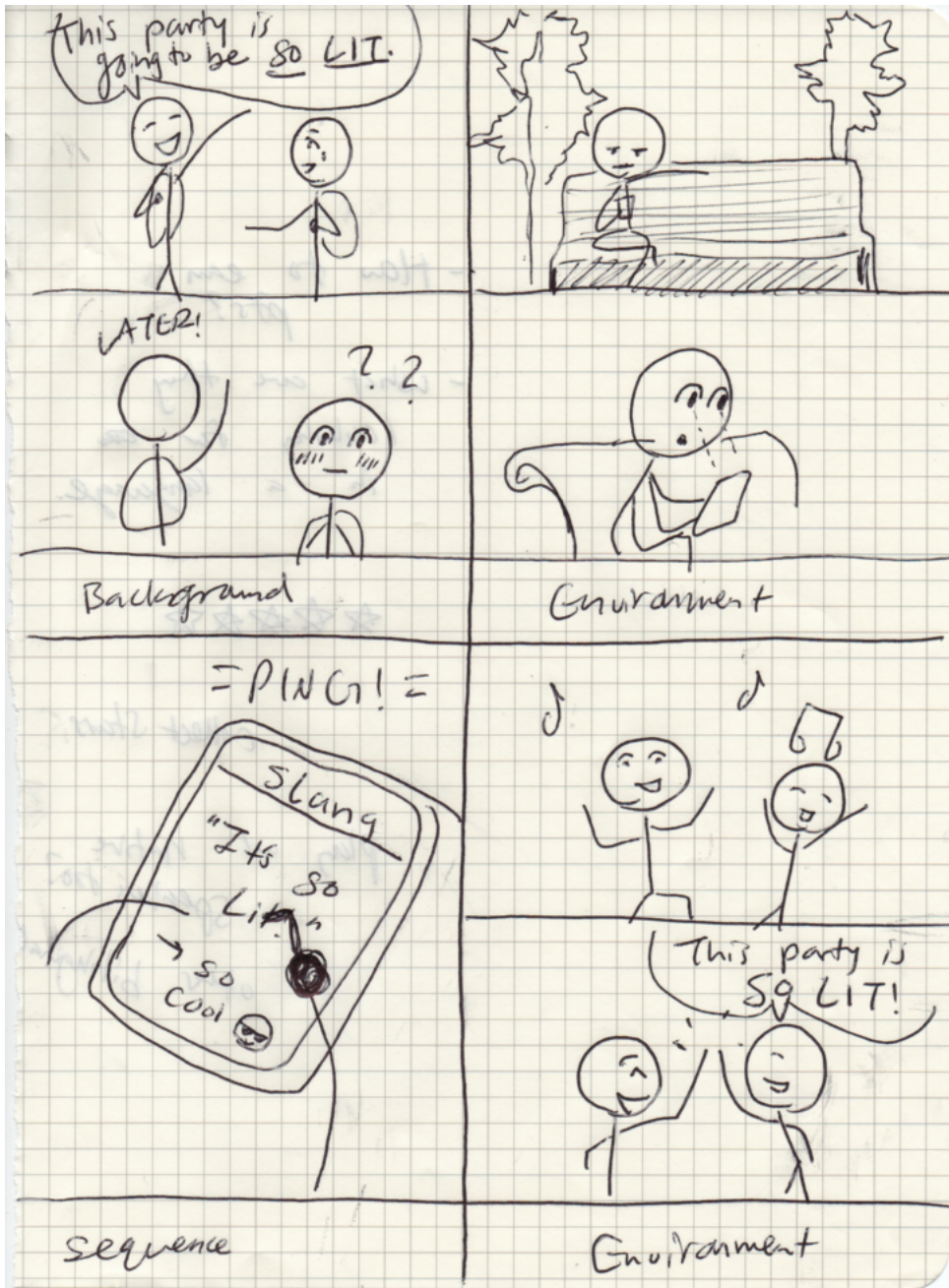
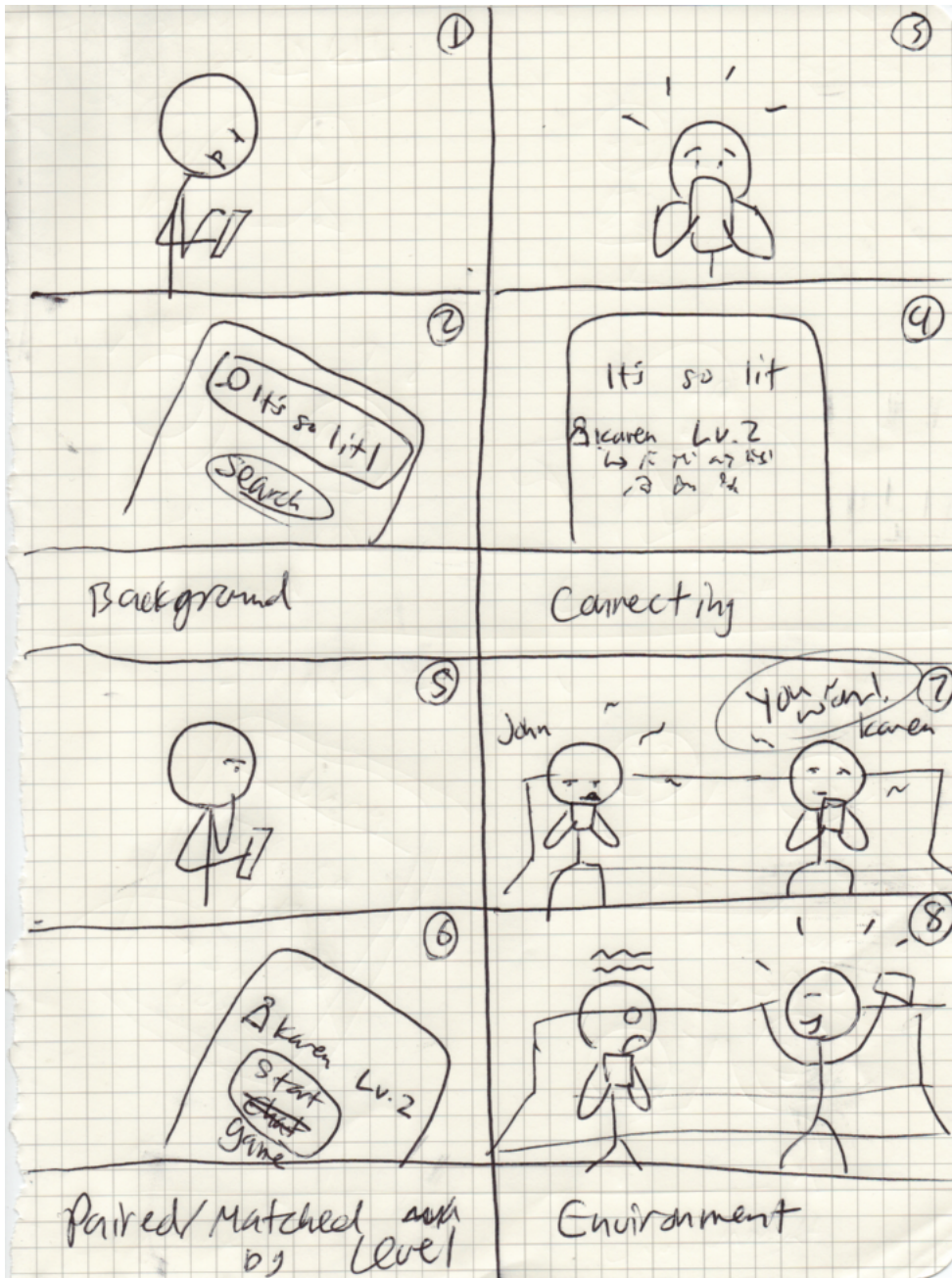


Storyboard #1



From this first sketch I learned that I needed to find a way to connect the people using this potential interface. At this point it simply looks like an urban dictionary. In order to put in the game aspect and encourage people to want to continue learning, I needed to incorporate that element that would motivate them.

Storyboard #2



I then implemented this next sketch that goes to the next step after searching a term. Another player could give their own definition of the phrase and then the initial inquirer has the option to challenge that person to a round of whatever game it is related to. I hope this way it engages the audience to play and learn more with each other.