

# Toli Carter

## Technical Art and Scripting

- 4 Years of Technical Art
- 6 Years of Video Game Development
- Perforce Setup and Automation
- Game creation in Unreal, Unity
- Artist Tools for Maya and Photoshop
- Model, Sculpt and Texture Creation

## Education

### Art Institute of California, Los Angeles 2009

Bachelors of Science, Game Art & Design

Graduated with Honors

Received the Outstanding Achievement Award for Technical Excellence

## Professional History

### PlayStudios, Burlingame, CA

07/2014 – Present

#### Senior Technical Artist

Enhanced dialogue between teams and improved clarity for content delivery

- Prototyped special visual effects translating techniques from white papers

### Heavy Iron, Culver City, CA

06/2013 – 10/2013

#### Technical Artist

Accelerated artist iteration, improved the quality of content, deployed games to devices

- Wrote a Perforce wrapper in Python, tailoring the functionality to scripting needs.
- Re-factored rigging code, improved code organization and usability.
- Automated batch-export process for After Effects animations.

### Riot Games, Santa Monica, CA

03/2010 – 02/2013

#### Associate Technical Artist

Played an integral role in the establishment of the technical and art teams, created tools, introduced techniques

- Built a Photoshop toolkit integrating a Perforce save and deploy system tightly into the Texture Artist workflow, dramatically reducing texture iteration time.
- Authored Maya toolbox with a suite of key tools and utilities.
- Invented a method to author flow maps for the in-game river system using Maya fluids.
- Surveyed internal tool needs and created long-term pipeline backlog.
- Reviewed outsource work, created quality and style guides.

## Additional Superpowers

- Co-created *"Bacon Pancakes Mobile"* (2013 - present), 2D dungeon crawler in PSM
- *Make Something Unreal* Finalist, Phase 2 and 4, 2008
- Third place, *Unearthly Challenge* 2009, "Emberspawn"
- Web Comic Artist *"Infinite Paradox"* (2004 - 2006), weekly comics
- Archer, Fire Dancer, Hiker