Program without persistence layer

INPUTS → PROCESS → OUTPUTS

INPUTS ✗→ PROCESS → OUTPUTS
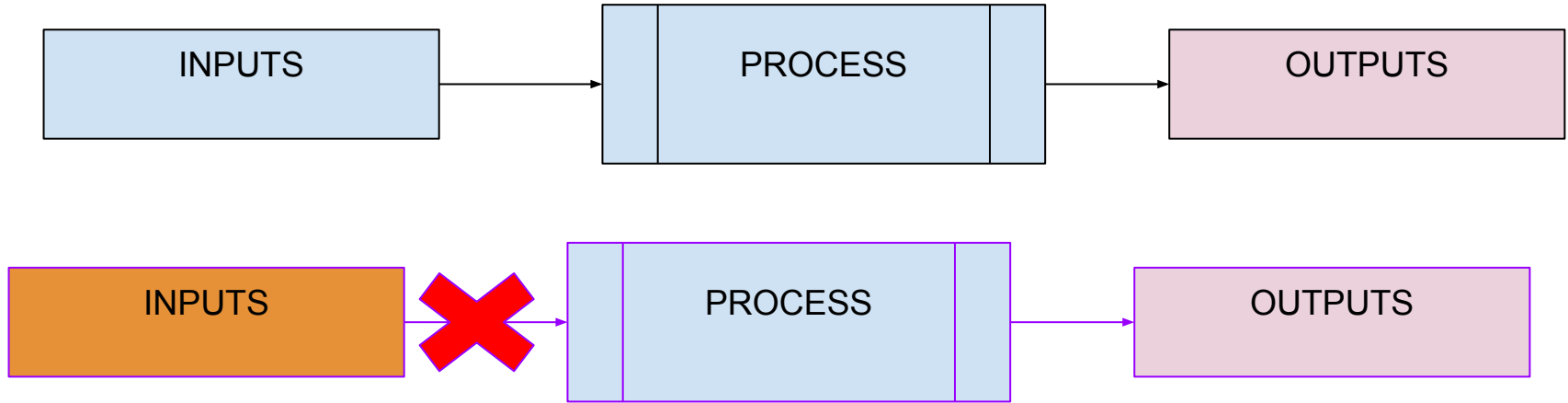
Program with persistence layer

INPUTS → Persistence Layer

INPUTS →

Persistence Layer → PROCESS → OUTPUTS