

CS1 - Exercise 3

1. Write down what each of the following pieces of code prints out. If there is an error in the code, describe the error.

(a)

```
for a in range(0, 5):
    for b in range(0, 5):
        if is_perfect_square(a, b):
            print(str(a*b) + " is a perfect square")
        else:
            print(str(a*b) + " is not a perfect square")
```

(b)

```
a = False
while not a:
    for x in range(3, 22):
        if a == 13:
            a = True
```

(c)

```
def return_false():
    print(False)
    return False
```

```
def return_true():
    print(True)
    return True
```

```
a = return_false() or return_true()
b = return_true() or return_false()
c = return_false() and return_true()
d = return_true() and return_false()
print(a, b, c, d)
```

(d)

```
n = -1
```

```
while n > -3:
```

```
    print(n, m)
```

```
    m = n - 1
```

```
    while m > -4:
```

```
        m -= 1
```

```
    n -= 1
```

```
    print(m, n)
```

2. Write the selection_sort algorithm with a while loop instead of a for loop (hint: refer to chapter 9).

6. Modify the selection_sort algorithm to order the characters in a string (e.g., "bafdc" -> "abcdf").

7. Modify the bouncing ball gravity problem found in chapter 10 so that the source of gravity flips from the bottom to the top of the screen every x seconds (do this problem on your computer, not by hand).

