ELISE LIVINGSTON

INTERACTION DESIGNER

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770.377.9997

EXPERIENCE

Microsoft

JULY 2014 - PRESENT

Ink in Microsoft Office: I currently design natural input experiences that reimagine the way people work. I have been the primary designer, user researcher, and product owner on many high-visibility features. Every day, I collaborate closely with stakeholders, designers, developers, PMs.

Accessibility: I designed and drove extensive improvements to accessibility of the Microsoft Office Suite. This includes the design and implementation of Automatic Alt Text, a feature that uses AI to add alt text to more than 2 million images every day, helping to make the world more accessible.

Smart Office: I led a small team to research, ideate, and prototype experiences that explore how Internet of Things technology can revolutionize productivity.

Office Remote: I designed and launched a new first run experience for the Office Remote Android app. My design improved app onboarding success by 50%.

ImgBot

AUG 2018 - PRESENT

I am a co-founder and designer for ImgBot, a GitHub app that makes the internet run faster by automatically optimizing images. I am responsible for branding, product design, and marketing for the app. ImgBot is installed in more than 70,000 open source projects today.

ADAM Lab

AUG 2011 - JULY 2014

I conducted qualitative research and did curriculum writing for EarSketch, a tool for teaching computer science through computational music remixing. I tested the effectiveness of the tool through focus groups and performing qualitative data analysis to draw conclusions, resulting in multiple publications.

EDUCATION

Univ. of Washington / MS HCI

AUG 2015 - JUNE 2018

I grew my UX skills through advanced coursework in interaction design, designing for behavior change, physical prototyping, and research.

Georgia Tech / BS Comp. Media

AUG 2010 - MAY 2014

In this hybrid degree, I learned both computer science and UX design. I also designed a program that helps kids get excited about programming via music remixing.

SKILLS

Design & Prototyping: Wireframes & mockups with Illustrator, User flows, Responsive design, UI graphics, Rapid prototyping with Invision, Paper prototyping, Python, Java, C#, HTML/CSS

Research: Qualitative analysis, Usability testing, Experimental design, User stories, Personas, A/B testing, Surveys, Interviews, Focus groups, Mechanical Turk

Expertise: AI & machine learning, Inclusive design, Accessibility, Natural user interfaces, Humanity-centered design, Internet of things, EdTech