ELISE LIVINGSTON
UX DESIGNER

CONTACT

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EXPERIENCE

Qualtrics

JUNE 2019 - PRESENT

Accessibility: I am the accessibility expert on a team of more than 40 designers and researchers. I developed a design pattern library to help teams implement consistent, accessible experiences across the product. I also developed learning resources to educate the team about accessibility and inclusive design.

Employee Experience: Lead designer focused on helping HR teams manage their organizations' people data. I designed, validated, and launched features that improve enterprise permissioning and data import for more than 500 brands. I also delivered a northstar framework for improving people data management UX so that organizations can get employee feedback more efficiently.

Shell: I designed end-to-end features that form the basis of the Qualtrics UX platform, including delivering a northstar framework for the XM Catalog, which enables people to discover and create new projects and workflows in Qualtrics. The XM Catalog currently has 140,000 monthly active users.

Microsoft

JULY 2014 - JUNE 2019

Ink in Microsoft Office: Designer, researcher, and product owner for a range of projects that reimagine productivity through digital pen and ink. I conducted research, defined design & strategy, aligned stakeholders across the company, and oversaw implementation of key feature areas. I received five patents for my work on digital ink.

Accessibility: Drove extensive improvements to accessibility of the Microsoft Office suite. I conceived of, designed, and managed implementation of Automatic Alt Text, a feature that uses AI to add alt text to more than 2 million images every day.

ImgBot

AUG 2018 - PRESENT

I am a founder and designer for ImgBot, a GitHub app that makes the internet run faster by automatically optimizing images. I am responsible for branding, product design, and marketing for the app. ImgBot is installed in more than 300,000 projects today.

SKILLS

Design & prototyping: Figma, Illustrator, Responsive design, Rapid prototyping, User flows, System architecture, Creating components, Wireframing, Python, Java, HTML/CSS

Inclusive design: WCAG standards, designing for keyboard and screen readers, accessible components and patterns for design systems

Check out an article I wrote about my work

Expertise: Systems thinking, AI & machine learning, Natural user interfaces, Enterprise design, Internet of things, Humanity-centered design, Qualitative research & analysis

EDUCATION

Human Centered Design & Engineering

MASTER OF SCIENCE

University of Washington

I grew my UX skills through advanced coursework in interaction design, behavior change design, physical prototyping, and research.

Computational Media

BACHELOR OF SCIENCE

Georgia Tech

In this hybrid degree, I learned both computer science and UX design. I also designed a program that helps kids get excited about programming through music remixing.