head_region_0

jump targets: ('branch_region_0', 'branch_region_1')

0

b

jump targets: ('branch_region_0', 'branch_region_1')

branch_region_0

jump targets: ('tail_region_0',)

1

return 1

jump targets: ('tail_region_0',)

branch_region_1

jump targets: ('tail_region_0',)

2

return 2

jump targets: ('tail_region_0',)

tail_region_0

synth_return_block_0