Guide: Transition Engine

1 Introduction

The `render-transition` function is designed to automatically generate "roadmap" or "summary" slides when the document structure changes (e.g., entering a new section). It is typically invoked within a `show heading` rule.

2 Function documentation

```
render-transition(h, transitions: (:), mapping: (:), ...)
```

2.1 Parameters Reference

Option	Type	Description
`h`	heading	**Mandatory**. The heading object intercepted by the show rule.
`slide-func`	function	**Mandatory**. A callback (`fill: color, body: content) => content` used to create the slide. It should wrap the presentation engine's slide function (e.g., `polylux.slide`).
`transitions`	dict	Detailed configuration for the transition engine (see below).
`mapping`	dict	Maps heading levels to roles. Example: (`section: 1, subsection: 2`).
`theme-colors`	dict	Dictionary containing `primary` and `accent` colors used for the transition slide style.
`show-heading-numbering`	bool	Whether to display heading numbers in the roadmap. Default: `true`.
`numbering-format`	string | auto	Typst numbering format string. If `auto`, uses the document's global heading numbering. Default: `auto`.
`base-text-size`	length | auto	Base font size for the roadmap text. Default: `auto`.
`base-text-font`	string | auto	Font family for the roadmap text. Default: `auto`.

2.2 The `transitions` dictionary

This parameter allows fine-tuning the behavior and appearance of transition slides.

Key	Type	Description
`enabled`	bool	Global switch for transitions. Default: `true`.
`max-level`	int	The maximum heading level that triggers a transition. Default: `3`.
`background`	color | string	Background type: `"theme"` (uses `primary` color), `"none"`, or an explicit color.
`filter`	function	A callback (`heading) => bool` to programmatically enable/disable transitions for specific headings.
`style`	dict	Controls typography: `inactive-opacity` (default `0.3`), `completed-opacity` (default `0.6`), `active-weight` (default `"bold"`).

Key	Type	Description
`sections`	dict	Override for section-level transitions. Contains `enabled`, `visibility` (dict), and `background`.
`subsections`	dict	Override for subsection-level transitions. Contains `enabled`, `visibility` (dict), and `background`.

2.2.1 Visibility Logic

For each transition role (`parts`, `sections`, `subsections`), you can define which hierarchy levels are visible using the `visibility` key:

- `"all"`: Show all headings at this level.
- `"current"`: Only show the active heading at this level.
- `"current-parent"`: Show siblings of the active heading.
- `"none"`: Hide this level.

3 Basic Usage

In a typical presentation, you would set up the transition logic like this:

```
#import "@preview/navigator:0.1.0": render-transition

// 1. Define a wrapper for your slide engine
#let my-slide-func(fill: white, body) = {
  set page(fill: fill)
  polylux-slide(body)
}

// 2. Apply the transition engine via a show rule
#show heading: h => {
  if h.level > 2 { return h } // Only levels 1 and 2

  render-transition(
    h,
    mapping: (section: 1, subsection: 2),
    theme-colors: (primary: blue, accent: orange),
    slide-func: my-slide-func,
  )
}
```

4 Advanced Customization

4.1 Filtering transitions

You can prevent specific headings from triggering a transition slide using the `filter` parameter.

```
#show heading: h => render-transition(
  h,
  ...,
  transitions: (
    // Only headings containing "Part" will trigger a transition
    filter: h => h.body.text.contains("Part")
  )
)
```

4.2 Selective visibility

You can configure different roadmap layouts for sections and subsections.

```
#show heading: h => render-transition(
  h,
  ...,
  transitions: (
    // Sections show the full plan
    sections: (visibility: (section: "all", subsection: "none")),
    // Subsections show only the current section and its children
```

```
    subsections: (visibility: (section: "current", subsection: "current-parent")),
  )
)
```