EVAN PLAICE SENIOR FULLSTACK ENGINEER

evanplaice@gmail.com 720-378-1041

Senoir FullStack Developer (4+ years FTE, 11+ OpenSource, 17+ Web Dev). I'm an innovator at heart, not satisfied with the status quo; I adjust and adapt to the unique circumstances of my environment then push the bar higher.

SKILLS

FRONTEND HTML/CSS JAVASCRIPT TYPESCRIPT WEB-COMPONENTS REACT ANGULAR

BACKEND PYTHON ASP.NET NODEJS PHP

QA/TESTING TAPEJS MOCHA JEST SELENIUM

CI/CD JENKINS GH ACTIONS CIRCLECI GITLABCI

CLOUD/DEVOPS AWS DOCKER VAGRANT

DATABASE MYSQL/RDS MSSQL AWS DYNAMODB

EMPLOYMENT

Senior FullStack Developer, Acelnfo Solutions

2020-08-03 - 2021-12-15

I develop and maintain AFF (Automated Flight Following) and EnergyWeb for USDA EAS

- · Org: Modernized development practices and established a review/test/release workflow
- DB/Cloud: Migrated the SQL server from AWS EC2 to a manged AWS RDS instance
- · QA/Testing: Developed a complete integration test suite for AFF
- · Org: Participated on the Forest Service CI/CD pilot project
- · Org: Participated on the USDA CI/CD pilot project
- Dev: Completed the previously incomplete rewrite of EnergyWeb from Python -> C#

Author, Maintainer, Contributor, Open Source

2019-01-01 - 2021-12-15

Took a year hiatus to work on Open Source R&D new/emerging technologies

- . Dev: Created the VanillaWC GitHub organization and published 14 web components
- Dev: Created the VanillaES GitHub oganization, published 4 libraries, and 3 CLI tools
- · Dev: Landed the 'ESM Compatibility' RFC and PR into ESLint core
- · Community: Participated on node/modules team planning ESM support for Node
- · Community: Joined JSONResume as a Maintainer
- R&D: Established 'Best Practices' for working with standard Web Components
- R&D: Established 'Best Practices' for developing Universal JS libraries and tooling

JavaScript Engineer - 100% Remote, Coder Technologies Inc

2018-02-03 - 2018-09-18

Coder is a cloud-native IDE (Integrated Development Environment) based on VSCode

- Dev: Developed the main product UI from the early alpha stages through product launch (Typescript)
- Dev: Scaffolded the VSCode plugin integration API (Typescript)
- Dev: Contributed to and polished the FrontEnd website UI leading up to launch (Typescript React)
- QA: Built out the E2E testing automation, including integration with CI/CD (Selenium)

Lead I&R Technician, WiseConnect Inc

2017-05-01 - 2017-11-23

2016-09-01 - 2017-05-01

WiseConnect specializes in Copper and FiberOptic telecommunications installation and support

DISH I&R Technician, 24 Hour Alert Systems

24HR is a contract installation for DISH Network

Field Representative/SME - 100% Remote, Strike Group LLC

2011-04-11 - 2015-03-27

SG is a DVSOB certified DOD contractor. I represented MARCORSYSCOM ComCam for West Coast/Pacific AOR

Principal Software Engineer - 100% Remote, JPA Inc (RIOS)

2008-07-01 - 2010-02-01

Co-Developed the RIOS for FedEx throughout all stages of planning and development

- · Product: Led product development from the PDR (Preliminary Design Review) thru Acceptance
- · Arch: Designed the communications, systems, n-tier, and IPC (Inter Process Communications) architecture
- Dev: Build parsers for ARINC-424, the host datapool, and ported the floating-point conversion lib from C to C#
- Dev: Implemented a custom Layer 2 network protocol client/server for host interaction
- · Dev: Implemented the database layer. Incl datapool, ARINC424, cache layer, queries, and stored procedures
- Dev/Tech: Performed the onsite installation and host integration per the agreed (7 day) schedule
- · Hardware: Specified and assembled the rackmount PC, backups, hot spares, and touchscreen displays
- QA: Worked on-site with the Check Pilot to integrate last-minute look-and-feel changes/fixes

Electrical IO Specialist, JPA Inc

2004-07-01 - 2008-07-01

Hacking on commercial full flight aircraft simulators for fun and profit

Flight Simulator Manufacturing Specialist, SATCO LLC

2003-12-01 - 2004-07-01

SATCO specialized in the manufacture of Level D FFS (Full Flight Simulator) and FTD (Fixed Training Devices)

PROJECTS

Founder - @VanillaWC (Organization)

2019-04-08 - 2020-02-07

Founded on organization to explore that development of standard web components.

Web Components, Standards, JavaScript

Founder - @VanillaES (Organization)

2018-02-03 - 2020-02-07

Founded on organization to explore the development of ES modules for the web and Node.

ECMAScript, Standards, Node

Individual Contributor - Coder.com (Application)

2018-02-05 - 2018-09-18

Like VSCode in the cloud. It's a fully featured cloud-native IDE based on Monaco.

JavaScript, Typescript, React, Selenium, Monaco

Author - jQuery-CSV (Library)

2012-04-20 - 2020-02-07

The first RFC 4180 spec parser written for JavaScript

JavaScript, Parser

Contributor - Packet.net (Library)

2010-12-28 - 2018-09-18

An open source framework for capturing, parsing, and formatting network packets

C#, NUnit, PCAP

Principal Developer - RIOS (Application)

2008-07-01 - 2010-02-01

An Instructor Operating Station (ie touchscreen Interface) for a 737-400 Flight Simulator

C#, MSSQL, Networking, Windows2K

EDUCATION

Business CIS, Metro State University (Incomplete)

2006-08-17 - 2008-04-09

AWARDS

Certificate of Commendation - United States Marine Corps

2014-06-30

Issued for exemplary performance In support of Desert Scimitar '14. Including directing the first successful deployment of the TIPS (Tactical Imagery Production System) 3.0 in a field environment.

INTERESTS

VIDEME CROSTO COMPANDA DE MANTE CONTROL DE MANTE DE LA COMPANDA DEL COMPANDA DE LA COMPANDA DE LA COMPANDA DE LA COMPANDA DE LA COMPANDA DEL COMPANDA DE LA COMPANDA DE LA COMPANDA DE LA COMPANDA DE LA COMPANDA DEL C