### **Alisdair**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Khelos	Thee Night's Legacy	
Viper	Madoc's Keep	
Flail Snail	Emerald Glades	
Manama	Valley by the Coast	
Wolfear	Mystik Caverns	
Gargha	Dragon's Tale	
Lumi	Gryphon's Perch	
Vealman	Satyr's Crossing	
Seraph	Madoc's Keep	
Glutton	Serpent's Hollow	
Kaio	Valley by the Coast	
Haliax	Madoc's Keep	
TalcusPyre	Satyr's Crossing	
Kenshin	Knight's Rest	

### **Amdair**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Lando	Satyr's Crossing	
Arsenal	Grim Garrison	
Eir	Grim Garrison	
Midnight	Port of Winter's Night	
Viper	Madoc's Keep	
Money	Ivory Tower	
Kraiton	Thee Night's Legacy	
Snapdragon	Port of Winter's Night	
Haliax	Madoc's Keep	
Madness	Grim Garrison	
Cole	Madoc's Keep	
Saber	Dragon's Tale	
Flail Snail	Emerald Glades	
Atreides	Grim Garrison	

# Argh me matey

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Seraph	Madoc's Keep	
Solaire	Madoc's Keep	
Yorick	Midgard	
Sevin	Madoc's Keep	
Glutton	Serpent's Hollow	
Viper	Madoc's Keep	
Grr Argson	Grim Garrison	
GreedShen	Blackfire Pass	
Ralof	Port of Winter's Night	
Midnight	Port of Winter's Night	
Freya	Dragon's Tale	
Kavik	Twilight Peak	
Godric	Grim Garrison	
Madness	Grim Garrison	

### **Arsenal**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Saber	Dragon's Tale	
Amdair	Valley of the Twin Rivers	
Blade	Gryphon's Perch	
Bolt	Valley of the Twin Rivers	
Duo	Gryphon's Perch	
Money	Ivory Tower	
Khelos	Thee Night's Legacy	
Sevin	Madoc's Keep	
Vealman	Satyr's Crossing	
Hulk Von Smash	Black Marsh	
Ralof	Port of Winter's Night	
Gale	Valley of the Twin Rivers	
Flail Snail	Emerald Glades	
Astro	Valley of the Twin Rivers	

### **Astro**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Cole	Madoc's Keep	
Money	Ivory Tower	
Blade	Gryphon's Perch	
Wolfear	Mystik Caverns	
Saladin	Serpent's Hollow	
Hulk Von Smash	Black Marsh	
Madness	Grim Garrison	
Khelos	Thee Night's Legacy	
GreedShen	Blackfire Pass	
Yark	Goblins Hollow	
Cannon	Knoblands	
Solaire	Madoc's Keep	
Raten	Emerald Glades	
Arsenal	Grim Garrison	

### **Atlas Everdeen**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Neon	Mountain of the Sixth Dawn	
Flail Snail	Emerald Glades	
Midnight	Port of Winter's Night	
Cannon	Knoblands	
Dedsune	Gryphon's Perch	
Blade	Gryphon's Perch	
Ralof	Port of Winter's Night	
Zander	Port of Winter's Night	
Sev	Midgard	
GreedShen	Blackfire Pass	
Snapdragon	Port of Winter's Night	
Yorick	Midgard	
Grr Argson	Grim Garrison	
Goradorth	Mystik Caverns	

## **Atreides**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Neon	Mountain of the Sixth Dawn	
Gale	Valley of the Twin Rivers	
Bane Xylore	Valley of the Twin Rivers	
GreedShen	Blackfire Pass	
Hulk Von Smash	Black Marsh	
Cannon	Knoblands	
Goradorth	Mystik Caverns	
Perditus	Blackfire Valley	
Seraph	Madoc's Keep	
Freya	Dragon's Tale	
Glutton	Serpent's Hollow	
Amdair	Valley of the Twin Rivers	
Viper	Madoc's Keep	
Lumi	Gryphon's Perch	

# **Bane Xylore**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Farley	Gryphon's Perch	
Lando	Satyr's Crossing	
Manama	Valley by the Coast	
Zander	Port of Winter's Night	
Atreides	Grim Garrison	
Yark	Goblins Hollow	
Eir	Grim Garrison	
Kraiton	Thee Night's Legacy	
Saber	Dragon's Tale	
Saladin	Serpent's Hollow	
Sevin	Madoc's Keep	
Pittacus	Mystik Caverns	
GreedShen	Blackfire Pass	
Wolfear	Mystik Caverns	

## **Blade**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Haliax	Madoc's Keep	
Duran	Haven	
Astro	Valley of the Twin Rivers	
Kavik	Twilight Peak	
Arsenal	Grim Garrison	
Atlas Everdeen	Satyr's Crossing	
Snapdragon	Port of Winter's Night	
Saber	Dragon's Tale	
Kenshin	Knight's Rest	
Glutton	Serpent's Hollow	
Zander	Port of Winter's Night	
Money	Ivory Tower	
Grr Argson	Grim Garrison	
Pittacus	Mystik Caverns	

### **Bolt**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Yorick	Midgard	
Haliax	Madoc's Keep	
GreedShen	Blackfire Pass	
Yark	Goblins Hollow	
Duran	Haven	
Kaio	Valley by the Coast	
Kenshin	Knight's Rest	
Arsenal	Grim Garrison	
Money	Ivory Tower	
Manama	Valley by the Coast	
Eir	Grim Garrison	
Neon	Mountain of the Sixth Dawn	
Snapdragon	Port of Winter's Night	
Lando	Satyr's Crossing	

### Cannon

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Yark	Goblins Hollow	
Vealman	Satyr's Crossing	
Farley	Gryphon's Perch	
Atlas Everdeen	Satyr's Crossing	
Snapdragon	Port of Winter's Night	
Dedsune	Gryphon's Perch	
Zander	Port of Winter's Night	
Godric	Grim Garrison	
Glutton	Serpent's Hollow	
Atreides	Grim Garrison	
Freya	Dragon's Tale	
Eir	Grim Garrison	
Astro	Valley of the Twin Rivers	
Seraph	Madoc's Keep	

### Cole

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Astro	Valley of the Twin Rivers	
Zander	Port of Winter's Night	
Neon	Mountain of the Sixth Dawn	
Raten	Emerald Glades	
Flail Snail	Emerald Glades	
Perditus	Blackfire Valley	
Pittacus	Mystik Caverns	
Saladin	Serpent's Hollow	
Kavik	Twilight Peak	
Gargha	Dragon's Tale	
Amdair	Valley of the Twin Rivers	
Khelos	Thee Night's Legacy	
Glutton	Serpent's Hollow	
Dedsune	Gryphon's Perch	

## **Dedsune**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Sev	Midgard	
Seraph	Madoc's Keep	
Goradorth	Mystik Caverns	
Atlas Everdeen	Satyr's Crossing	
Cannon	Knoblands	
Gargha	Dragon's Tale	
Freya	Dragon's Tale	
TalcusPyre	Satyr's Crossing	
Yorick	Midgard	
Madness	Grim Garrison	
Sevin	Madoc's Keep	
Cole	Madoc's Keep	
Godric	Grim Garrison	
Manama	Valley by the Coast	

### Duo

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Kraiton	Thee Night's Legacy	
GreedShen	Blackfire Pass	
Lando	Satyr's Crossing	
Gargha	Dragon's Tale	
Raten	Emerald Glades	
Pittacus	Mystik Caverns	
Madness	Grim Garrison	
Goradorth	Mystik Caverns	
Arsenal	Grim Garrison	
Snapdragon	Port of Winter's Night	
Ralof	Port of Winter's Night	
Kavik	Twilight Peak	
Yark	Goblins Hollow	
Flail Snail	Emerald Glades	

### **Duran**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Eir	Grim Garrison	
Blade	Gryphon's Perch	
Money	Ivory Tower	
Lumi	Gryphon's Perch	
Bolt	Valley of the Twin Rivers	
Saber	Dragon's Tale	
Manama	Valley by the Coast	
Solaire	Madoc's Keep	
Ralof	Port of Winter's Night	
Lando	Satyr's Crossing	
Saladin	Serpent's Hollow	
Goradorth	Mystik Caverns	
Freya	Dragon's Tale	
Grr Argson	Grim Garrison	

## Eir

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Duran	Haven	
Yorick	Midgard	
Amdair	Valley of the Twin Rivers	
Haliax	Madoc's Keep	
Kaio	Valley by the Coast	
Bane Xylore	Valley of the Twin Rivers	
Sevin	Madoc's Keep	
TalcusPyre	Satyr's Crossing	
Bolt	Valley of the Twin Rivers	
Cannon	Knoblands	
Midnight	Port of Winter's Night	
Snapdragon	Port of Winter's Night	
Saber	Dragon's Tale	
Sev	Midgard	

# **Farley**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Bane Xylore	Valley of the Twin Rivers	
Wolfear	Mystik Caverns	
Cannon	Knoblands	
Snapdragon	Port of Winter's Night	
Seraph	Madoc's Keep	
Raten	Emerald Glades	
Goradorth	Mystik Caverns	
Sevin	Madoc's Keep	
Vealman	Satyr's Crossing	
Zander	Port of Winter's Night	
Solaire	Madoc's Keep	
Kenshin	Knight's Rest	
Haliax	Madoc's Keep	
Yorick	Midgard	

### Flail Snail

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Manama	Valley by the Coast	
Atlas Everdeen	Satyr's Crossing	
Alisdair	Grim Garrison	
Vealman	Satyr's Crossing	
Cole	Madoc's Keep	
Zander	Port of Winter's Night	
Seraph	Madoc's Keep	
TalcusPyre	Satyr's Crossing	
Grr Argson	Grim Garrison	
Neon	Mountain of the Sixth Dawn	
Pittacus	Mystik Caverns	
Amdair	Valley of the Twin Rivers	
Arsenal	Grim Garrison	
Duo	Gryphon's Perch	

## **Freya**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Goradorth	Mystik Caverns	
Madness	Grim Garrison	
Kavik	Twilight Peak	
GreedShen	Blackfire Pass	
Perditus	Blackfire Valley	
Snapdragon	Port of Winter's Night	
Solaire	Madoc's Keep	
Dedsune	Gryphon's Perch	
Pittacus	Mystik Caverns	
Cannon	Knoblands	
Argh me matey	Gryphon's Perch	
Duran	Haven	
Atreides	Grim Garrison	
Vealman	Satyr's Crossing	

### Gale

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Zander	Port of Winter's Night	
Kraiton	Thee Night's Legacy	
Atreides	Grim Garrison	
Pittacus	Mystik Caverns	
Kavik	Twilight Peak	
Sevin	Madoc's Keep	
GreedShen	Blackfire Pass	
Yark	Goblins Hollow	
Yorick	Midgard	
Seraph	Madoc's Keep	
Lando	Satyr's Crossing	
Arsenal	Grim Garrison	
TalcusPyre	Satyr's Crossing	
Saladin	Serpent's Hollow	

# Gargha

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Sev	Midgard	
Ralof	Port of Winter's Night	
Kavik	Twilight Peak	
Snapdragon	Port of Winter's Night	
Duo	Gryphon's Perch	
Pittacus	Mystik Caverns	
Alisdair	Grim Garrison	
Dedsune	Gryphon's Perch	
Perditus	Blackfire Valley	
Solaire	Madoc's Keep	
Cole	Madoc's Keep	
Manama	Valley by the Coast	
Glutton	Serpent's Hollow	
Grr Argson	Grim Garrison	

## **Glutton**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Raten	Emerald Glades	
Sev	Midgard	
Khelos	Thee Night's Legacy	
Kenshin	Knight's Rest	
Kaio	Valley by the Coast	
Argh me matey	Gryphon's Perch	
Haliax	Madoc's Keep	
Wolfear	Mystik Caverns	
Cannon	Knoblands	
Alisdair	Grim Garrison	
Blade	Gryphon's Perch	
Gargha	Dragon's Tale	
Cole	Madoc's Keep	
Atreides	Grim Garrison	

### **Godric**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Manama	Valley by the Coast	
Viper	Madoc's Keep	
Kraiton	Thee Night's Legacy	
Cannon	Knoblands	
Kenshin	Knight's Rest	
Kavik	Twilight Peak	
Solaire	Madoc's Keep	
Seraph	Madoc's Keep	
Haliax	Madoc's Keep	
Argh me matey	Gryphon's Perch	
Ralof	Port of Winter's Night	
Kaio	Valley by the Coast	
Yark	Goblins Hollow	
Dedsune	Gryphon's Perch	

## Goradorth

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Freya	Dragon's Tale	
Kaio	Valley by the Coast	
Dedsune	Gryphon's Perch	
Sevin	Madoc's Keep	
Midnight	Port of Winter's Night	
Sev	Midgard	
Farley	Gryphon's Perch	
Duo	Gryphon's Perch	
Saladin	Serpent's Hollow	
Atreides	Grim Garrison	
Duran	Haven	
Hulk Von Smash	Black Marsh	
Saber	Dragon's Tale	
Atlas Everdeen	Satyr's Crossing	

### **GreedShen**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Vealman	Satyr's Crossing	
Duo	Gryphon's Perch	
Bolt	Valley of the Twin Rivers	
Freya	Dragon's Tale	
Yorick	Midgard	
Grr Argson	Grim Garrison	
Gale	Valley of the Twin Rivers	
Atreides	Grim Garrison	
Argh me matey	Gryphon's Perch	
Astro	Valley of the Twin Rivers	
Atlas Everdeen	Satyr's Crossing	
Saladin	Serpent's Hollow	
Zander	Port of Winter's Night	
Bane Xylore	Valley of the Twin Rivers	

# **Grr Argson**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Money	Ivory Tower	
Saladin	Serpent's Hollow	
Solaire	Madoc's Keep	
Saber	Dragon's Tale	
GreedShen	Blackfire Pass	
Argh me matey	Gryphon's Perch	
Flail Snail	Emerald Glades	
Wolfear	Mystik Caverns	
Kraiton	Thee Night's Legacy	
Lando	Satyr's Crossing	
Gargha	Dragon's Tale	
Duran	Haven	
Atlas Everdeen	Satyr's Crossing	
Blade	Gryphon's Perch	

### Haliax

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Blade	Gryphon's Perch	
Bolt	Valley of the Twin Rivers	
Pittacus	Mystik Caverns	
Eir	Grim Garrison	
Saber	Dragon's Tale	
Wolfear	Mystik Caverns	
Glutton	Serpent's Hollow	
Raten	Emerald Glades	
Amdair	Valley of the Twin Rivers	
Midnight	Port of Winter's Night	
Alisdair	Grim Garrison	
Godric	Grim Garrison	
Farley	Gryphon's Perch	
Lumi	Gryphon's Perch	

### **Hulk Von Smash**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Solaire	Madoc's Keep	
Midnight	Port of Winter's Night	
Lumi	Gryphon's Perch	
Saladin	Serpent's Hollow	
Money	Ivory Tower	
Madness	Grim Garrison	
Astro	Valley of the Twin Rivers	
Seraph	Madoc's Keep	
Atreides	Grim Garrison	
Raten	Emerald Glades	
Kenshin	Knight's Rest	
Yark	Goblins Hollow	
Goradorth	Mystik Caverns	
Arsenal	Grim Garrison	

### Kaio

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Kenshin	Knight's Rest	
Goradorth	Mystik Caverns	
Saladin	Serpent's Hollow	
Seraph	Madoc's Keep	
Glutton	Serpent's Hollow	
Bolt	Valley of the Twin Rivers	
Eir	Grim Garrison	
Lumi	Gryphon's Perch	
Raten	Emerald Glades	
Kraiton	Thee Night's Legacy	
Alisdair	Grim Garrison	
Sev	Midgard	
Solaire	Madoc's Keep	
Godric	Grim Garrison	

## **Kavik**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Midnight	Port of Winter's Night	
Gargha	Dragon's Tale	
Freya	Dragon's Tale	
Blade	Gryphon's Perch	
Gale	Valley of the Twin Rivers	
Neon	Mountain of the Sixth Dawn	
Sevin	Madoc's Keep	
Viper	Madoc's Keep	
Cole	Madoc's Keep	
Godric	Grim Garrison	
Wolfear	Mystik Caverns	
Duo	Gryphon's Perch	
Argh me matey	Gryphon's Perch	
Yorick	Midgard	

## Kenshin

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Kaio	Valley by the Coast	
Yark	Goblins Hollow	
Seraph	Madoc's Keep	
Glutton	Serpent's Hollow	
Solaire	Madoc's Keep	
Midnight	Port of Winter's Night	
Bolt	Valley of the Twin Rivers	
Neon	Mountain of the Sixth Dawn	
Godric	Grim Garrison	
Blade	Gryphon's Perch	
Hulk Von Smash	Black Marsh	
Manama	Valley by the Coast	
Farley	Gryphon's Perch	
Alisdair	Grim Garrison	

### **Khelos**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Alisdair	Grim Garrison	
Wolfear	Mystik Caverns	
Saber	Dragon's Tale	
Glutton	Serpent's Hollow	
Money	Ivory Tower	
Lando	Satyr's Crossing	
Yark	Goblins Hollow	
Ralof	Port of Winter's Night	
Pittacus	Mystik Caverns	
Astro	Valley of the Twin Rivers	
Solaire	Madoc's Keep	
Arsenal	Grim Garrison	
Cole	Madoc's Keep	
Viper	Madoc's Keep	

## **Kraiton**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Duo	Gryphon's Perch	
Gale	Valley of the Twin Rivers	
Viper	Madoc's Keep	
Perditus	Blackfire Valley	
Saladin	Serpent's Hollow	
Godric	Grim Garrison	
Amdair	Valley of the Twin Rivers	
Manama	Valley by the Coast	
Bane Xylore	Valley of the Twin Rivers	
Kaio	Valley by the Coast	
Grr Argson	Grim Garrison	
Midnight	Port of Winter's Night	
Sev	Midgard	
Vealman	Satyr's Crossing	

### Lando

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Amdair	Valley of the Twin Rivers	
Bane Xylore	Valley of the Twin Rivers	
Duo	Gryphon's Perch	
Sev	Midgard	
Khelos	Thee Night's Legacy	
Ralof	Port of Winter's Night	
Midnight	Port of Winter's Night	
Saladin	Serpent's Hollow	
Duran	Haven	
Grr Argson	Grim Garrison	
Gale	Valley of the Twin Rivers	
Neon	Mountain of the Sixth Dawn	
Seraph	Madoc's Keep	
Bolt	Valley of the Twin Rivers	

# Lumi

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Saladin	Serpent's Hollow	
Pittacus	Mystik Caverns	
Hulk Von Smash	Black Marsh	
Duran	Haven	
Sev	Midgard	
Vealman	Satyr's Crossing	
Alisdair	Grim Garrison	
Kaio	Valley by the Coast	
Midnight	Port of Winter's Night	
Seraph	Madoc's Keep	
Viper	Madoc's Keep	
Saber	Dragon's Tale	
Atreides	Grim Garrison	
Haliax	Madoc's Keep	

## **Madness**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Freya	Dragon's Tale	
Yark	Goblins Hollow	
Solaire	Madoc's Keep	
Neon	Mountain of the Sixth Dawn	
Hulk Von Smash	Black Marsh	
Duo	Gryphon's Perch	
Astro	Valley of the Twin Rivers	
Manama	Valley by the Coast	
Amdair	Valley of the Twin Rivers	
Yorick	Midgard	
Dedsune	Gryphon's Perch	
Snapdragon	Port of Winter's Night	
Zander	Port of Winter's Night	
Argh me matey	Gryphon's Perch	

### Manama

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Flail Snail	Emerald Glades	
Godric	Grim Garrison	
Bane Xylore	Valley of the Twin Rivers	
Alisdair	Grim Garrison	
Zander	Port of Winter's Night	
TalcusPyre	Satyr's Crossing	
Duran	Haven	
Kraiton	Thee Night's Legacy	
Madness	Grim Garrison	
Bolt	Valley of the Twin Rivers	
Gargha	Dragon's Tale	
Kenshin	Knight's Rest	
Perditus	Blackfire Valley	
Dedsune	Gryphon's Perch	

# **Midnight**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Kavik	Twilight Peak	
Hulk Von Smash	Black Marsh	
Atlas Everdeen	Satyr's Crossing	
Amdair	Valley of the Twin Rivers	
Goradorth	Mystik Caverns	
Kenshin	Knight's Rest	
Saladin	Serpent's Hollow	
Lando	Satyr's Crossing	
Lumi	Gryphon's Perch	
Haliax	Madoc's Keep	
Argh me matey	Gryphon's Perch	
Kraiton	Thee Night's Legacy	
Eir	Grim Garrison	
Solaire	Madoc's Keep	

## Money

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Grr Argson	Grim Garrison	
Astro	Valley of the Twin Rivers	
Duran	Haven	
Khelos	Thee Night's Legacy	
Hulk Von Smash	Black Marsh	
Amdair	Valley of the Twin Rivers	
TalcusPyre	Satyr's Crossing	
Zander	Port of Winter's Night	
Bolt	Valley of the Twin Rivers	
Arsenal	Grim Garrison	
Sevin	Madoc's Keep	
Vealman	Satyr's Crossing	
Blade	Gryphon's Perch	
Raten	Emerald Glades	

### Neon

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Atlas Everdeen	Satyr's Crossing	
Atreides	Grim Garrison	
Cole	Madoc's Keep	
TalcusPyre	Satyr's Crossing	
Madness	Grim Garrison	
Kavik	Twilight Peak	
Yorick	Midgard	
Kenshin	Knight's Rest	
Vealman	Satyr's Crossing	
Flail Snail	Emerald Glades	
Snapdragon	Port of Winter's Night	
Raten	Emerald Glades	
Bolt	Valley of the Twin Rivers	
Lando	Satyr's Crossing	

## **Perditus**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
TalcusPyre	Satyr's Crossing	
Sevin	Madoc's Keep	
Raten	Emerald Glades	
Kraiton	Thee Night's Legacy	
Freya	Dragon's Tale	
Cole	Madoc's Keep	
Wolfear	Mystik Caverns	
Gargha	Dragon's Tale	
Snapdragon	Port of Winter's Night	
Yark	Goblins Hollow	
Pittacus	Mystik Caverns	
Atreides	Grim Garrison	
Manama	Valley by the Coast	
Viper	Madoc's Keep	

### **Pittacus**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Sevin	Madoc's Keep	
Lumi	Gryphon's Perch	
Haliax	Madoc's Keep	
Gale	Valley of the Twin Rivers	
Gargha	Dragon's Tale	
Duo	Gryphon's Perch	
Cole	Madoc's Keep	
Khelos	Thee Night's Legacy	
Freya	Dragon's Tale	
Perditus	Blackfire Valley	
Flail Snail	Emerald Glades	
Raten	Emerald Glades	
Blade	Gryphon's Perch	
Bane Xylore	Valley of the Twin Rivers	

### **Ralof**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Gargha	Dragon's Tale	
Sevin	Madoc's Keep	
Yorick	Midgard	
Vealman	Satyr's Crossing	
Lando	Satyr's Crossing	
Khelos	Thee Night's Legacy	
Atlas Everdeen	Satyr's Crossing	
Duran	Haven	
Argh me matey	Gryphon's Perch	
Duo	Gryphon's Perch	
TalcusPyre	Satyr's Crossing	
Wolfear	Mystik Caverns	
Godric	Grim Garrison	
Arsenal	Grim Garrison	

### Raten

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Glutton	Serpent's Hollow	
TalcusPyre	Satyr's Crossing	
Perditus	Blackfire Valley	
Cole	Madoc's Keep	
Duo	Gryphon's Perch	
Farley	Gryphon's Perch	
Sev	Midgard	
Haliax	Madoc's Keep	
Kaio	Valley by the Coast	
Hulk Von Smash	Black Marsh	
Neon	Mountain of the Sixth Dawn	
Pittacus	Mystik Caverns	
Astro	Valley of the Twin Rivers	
Money	Ivory Tower	

## Saber

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Arsenal	Grim Garrison	
Khelos	Thee Night's Legacy	
TalcusPyre	Satyr's Crossing	
Grr Argson	Grim Garrison	
Haliax	Madoc's Keep	
Duran	Haven	
Vealman	Satyr's Crossing	
Blade	Gryphon's Perch	
Viper	Madoc's Keep	
Bane Xylore	Valley of the Twin Rivers	
Amdair	Valley of the Twin Rivers	
Lumi	Gryphon's Perch	
Eir	Grim Garrison	
Goradorth	Mystik Caverns	

## **Saladin**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Lumi	Gryphon's Perch	
Grr Argson	Grim Garrison	
Kaio	Valley by the Coast	
Hulk Von Smash	Black Marsh	
Kraiton	Thee Night's Legacy	
Astro	Valley of the Twin Rivers	
Midnight	Port of Winter's Night	
Cole	Madoc's Keep	
Lando	Satyr's Crossing	
Goradorth	Mystik Caverns	
Duran	Haven	
GreedShen	Blackfire Pass	
Bane Xylore	Valley of the Twin Rivers	
Gale	Valley of the Twin Rivers	

## Seraph

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Argh me matey	Gryphon's Perch	
Dedsune	Gryphon's Perch	
Kenshin	Knight's Rest	
Kaio	Valley by the Coast	
Farley	Gryphon's Perch	
Flail Snail	Emerald Glades	
Hulk Von Smash	Black Marsh	
Alisdair	Grim Garrison	
Lumi	Gryphon's Perch	
Gale	Valley of the Twin Rivers	
Godric	Grim Garrison	
Atreides	Grim Garrison	
Cannon	Knoblands	
Lando	Satyr's Crossing	

### Sev

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Gargha	Dragon's Tale	
Dedsune	Gryphon's Perch	
Glutton	Serpent's Hollow	
Vealman	Satyr's Crossing	
Lando	Satyr's Crossing	
Lumi	Gryphon's Perch	
Goradorth	Mystik Caverns	
Raten	Emerald Glades	
Yark	Goblins Hollow	
Atlas Everdeen	Satyr's Crossing	
TalcusPyre	Satyr's Crossing	
Kaio	Valley by the Coast	
Kraiton	Thee Night's Legacy	
Eir	Grim Garrison	

### **Sevin**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Pittacus	Mystik Caverns	
Perditus	Blackfire Valley	
Ralof	Port of Winter's Night	
Goradorth	Mystik Caverns	
Argh me matey	Gryphon's Perch	
Gale	Valley of the Twin Rivers	
Kavik	Twilight Peak	
Farley	Gryphon's Perch	
Eir	Grim Garrison	
Zander	Port of Winter's Night	
Money	Ivory Tower	
Arsenal	Grim Garrison	
Dedsune	Gryphon's Perch	
Bane Xylore	Valley of the Twin Rivers	

# **Snapdragon**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

	T	
Name:	Park	Signature
Viper	Madoc's Keep	
Gargha	Dragon's Tale	
Farley	Gryphon's Perch	
Cannon	Knoblands	
Freya	Dragon's Tale	
Blade	Gryphon's Perch	
Amdair	Valley of the Twin Rivers	
Perditus	Blackfire Valley	
Duo	Gryphon's Perch	
Neon	Mountain of the Sixth Dawn	
Atlas Everdeen	Satyr's Crossing	
Madness	Grim Garrison	
Bolt	Valley of the Twin Rivers	
Eir	Grim Garrison	

### **Solaire**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Hulk Von Smash	Black Marsh	
Argh me matey	Gryphon's Perch	
Grr Argson	Grim Garrison	
Madness	Grim Garrison	
Kenshin	Knight's Rest	
Freya	Dragon's Tale	
Duran	Haven	
Gargha	Dragon's Tale	
Khelos	Thee Night's Legacy	
Godric	Grim Garrison	
Farley	Gryphon's Perch	
Kaio	Valley by the Coast	
Astro	Valley of the Twin Rivers	
Midnight	Port of Winter's Night	

# **TalcusPyre**

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Perditus	Blackfire Valley	
Raten	Emerald Glades	
Saber	Dragon's Tale	
Neon	Mountain of the Sixth Dawn	
Yark	Goblins Hollow	
Manama	Valley by the Coast	
Money	Ivory Tower	
Flail Snail	Emerald Glades	
Dedsune	Gryphon's Perch	
Eir	Grim Garrison	
Sev	Midgard	
Ralof	Port of Winter's Night	
Alisdair	Grim Garrison	
Gale	Valley of the Twin Rivers	

### **Vealman**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
GreedShen	Blackfire Pass	
Cannon	Knoblands	
Sev	Midgard	
Flail Snail	Emerald Glades	
Ralof	Port of Winter's Night	
Lumi	Gryphon's Perch	
Saber	Dragon's Tale	
Alisdair	Grim Garrison	
Neon	Mountain of the Sixth Dawn	
Farley	Gryphon's Perch	
Money	Ivory Tower	
Arsenal	Grim Garrison	
Freya	Dragon's Tale	
Kraiton	Thee Night's Legacy	

## **Viper**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Snapdragon	Port of Winter's Night	
Alisdair	Grim Garrison	
Kraiton	Thee Night's Legacy	
Godric	Grim Garrison	
Amdair	Valley of the Twin Rivers	
Yorick	Midgard	
Argh me matey	Gryphon's Perch	
Kavik	Twilight Peak	
Wolfear	Mystik Caverns	
Saber	Dragon's Tale	
Lumi	Gryphon's Perch	
Khelos	Thee Night's Legacy	
Atreides	Grim Garrison	
Perditus	Blackfire Valley	

### Wolfear

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Khelos	Thee Night's Legacy	
Farley	Gryphon's Perch	
Zander	Port of Winter's Night	
Astro	Valley of the Twin Rivers	
Alisdair	Grim Garrison	
Haliax	Madoc's Keep	
Perditus	Blackfire Valley	
Glutton	Serpent's Hollow	
Viper	Madoc's Keep	
Grr Argson	Grim Garrison	
Kavik	Twilight Peak	
Yorick	Midgard	
Ralof	Port of Winter's Night	
Bane Xylore	Valley of the Twin Rivers	

## Yark

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Cannon	Knoblands	
Kenshin	Knight's Rest	
Madness	Grim Garrison	
Bolt	Valley of the Twin Rivers	
TalcusPyre	Satyr's Crossing	
Khelos	Thee Night's Legacy	
Bane Xylore	Valley of the Twin Rivers	
Gale	Valley of the Twin Rivers	
Sev	Midgard	
Perditus	Blackfire Valley	
Astro	Valley of the Twin Rivers	
Hulk Von Smash	Black Marsh	
Duo	Gryphon's Perch	
Godric	Grim Garrison	

### **Yorick**

### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Bolt	Valley of the Twin Rivers	
Eir	Grim Garrison	
Argh me matey	Gryphon's Perch	
Ralof	Port of Winter's Night	
GreedShen	Blackfire Pass	
Viper	Madoc's Keep	
Neon	Mountain of the Sixth Dawn	
Gale	Valley of the Twin Rivers	
Dedsune	Gryphon's Perch	
Madness	Grim Garrison	
Wolfear	Mystik Caverns	
Atlas Everdeen	Satyr's Crossing	
Kavik	Twilight Peak	
Farley	Gryphon's Perch	

## Zander

#### Instructions:

- Find each person on your list, and fight them 10 times. Don't worry about the score!
- Sign each other's cards. Be sure to help your partner find anyone they have yet to fight.
- Turn this card to Kaio or Troll by 4pm Saturday.

Name:	Park	Signature
Gale	Valley of the Twin Rivers	
Cole	Madoc's Keep	
Wolfear	Mystik Caverns	
Bane Xylore	Valley of the Twin Rivers	
Manama	Valley by the Coast	
Flail Snail	Emerald Glades	
Cannon	Knoblands	
Money	Ivory Tower	
Atlas Everdeen	Satyr's Crossing	
Sevin	Madoc's Keep	
Farley	Gryphon's Perch	
Blade	Gryphon's Perch	
GreedShen	Blackfire Pass	
Madness	Grim Garrison	

Alisdair	Alisdair	Alisdair	Alisdair	Alisdair
Alisdair	Alisdair	Alisdair	Alisdair	Alisdair
Amdair	Amdair	Amdair	Amdair	Amdair
Amdair	Amdair	Amdair	Amdair	Amdair
Argh me matey				
Argh me matey				
Arsenal	Arsenal	Arsenal	Arsenal	Arsenal
Arsenal	Arsenal	Arsenal	Arsenal	Arsenal
Astro	Astro	Astro	Astro	Astro
Astro	Astro	Astro	Astro	Astro
Atlas Everdeen	Atlas Everdeen	Atlas Everdeen	Atlas Everdeen	Atlas Everdeen
Atlas Everdeen	Atlas Everdeen	Atlas Everdeen	Atlas Everdeen	Atlas Everdeen
Atreides	Atreides	Atreides	Atreides	Atreides
Atreides	Atreides	Atreides	Atreides	Atreides
Bane Xylore				
Bane Xylore				
Blade	Blade	Blade	Blade	Blade
Blade	Blade	Blade	Blade	Blade
Bolt	Bolt	Bolt	Bolt	Bolt
Bolt	Bolt	Bolt	Bolt	Bolt
Cannon	Cannon	Cannon	Cannon	Cannon
Cannon	Cannon	Cannon	Cannon	Cannon
Cole	Cole	Cole	Cole	Cole
Cole	Cole	Cole	Cole	Cole
Dedsune	Dedsune	Dedsune	Dedsune	Dedsune
Dedsune	Dedsune	Dedsune	Dedsune	Dedsune
Duo	Duo	Duo	Duo	Duo
Duo	Duo	Duo	Duo	Duo
Duran	Duran	Duran	Duran	Duran
Duran	Duran	Duran	Duran	Duran
Eir	Eir	Eir	Eir	Eir
Eir	Eir	Eir	Eir	Eir
Farley	Farley	Farley	Farley	Farley
Farley	Farley	Farley	Farley	Farley
Flail Snail				
Flail Snail				
Freya	Freya	Freya	Freya	Freya
Freya	Freya	Freya	Freya	Freya
Gale	Gale	Gale	Gale	Gale
Gale	Gale	Gale	Gale	Gale
Gargha	Gargha	Gargha	Gargha	Gargha
Gargha	Gargha	Gargha	Gargha	Gargha
Glutton	Glutton	Glutton	Glutton	Glutton
Glutton		Glutton	Glutton	Glutton

Codrio	Codrio	Codrio	Codrio	Codrio
Godric	Godric	Godric	Godric	Godric
Godric	Godric	Godric	Godric	Godric
Goradorth	Goradorth	Goradorth	Goradorth	Goradorth
Goradorth	Goradorth	Goradorth	Goradorth	Goradorth
GreedShen	GreedShen	GreedShen	GreedShen	GreedShen
GreedShen	GreedShen	GreedShen	GreedShen	GreedShen
Grr Argson				
Grr Argson				
Haliax	Haliax	Haliax	Haliax	Haliax
Haliax	Haliax	Haliax	Haliax	Haliax
Hulk Von Smash				
Hulk Von				
Smash	Smash	Smash	Smash	Smash
Kaio	Kaio	Kaio	Kaio	Kaio
Kaio	Kaio	Kaio	Kaio	Kaio
Kavik	Kavik	Kavik	Kavik	Kavik
Kavik	Kavik	Kavik	Kavik	Kavik
Kenshin	Kenshin	Kenshin	Kenshin	Kenshin
Kenshin	Kenshin	Kenshin	Kenshin	Kenshin
Khelos	Khelos	Khelos	Khelos	Khelos
Khelos	Khelos	Khelos	Khelos	Khelos
Kraiton	Kraiton	Kraiton	Kraiton	Kraiton
Kraiton	Kraiton	Kraiton	Kraiton	Kraiton
Lando	Lando	Lando	Lando	Lando
Lando	Lando	Lando	Lando	Lando
Lumi	Lumi	Lumi	Lumi	Lumi
Lumi	Lumi	Lumi	Lumi	Lumi
Madness	Madness	Madness	Madness	Madness
Madness	Madness	Madness	Madness	Madness
Manama	Manama	Manama	Manama	Manama
Manama	Manama	Manama	Manama	Manama
Midnight	Midnight	Midnight	Midnight	Midnight
Midnight	Midnight	Midnight	Midnight	Midnight
	Money			
Money		Money	Money	Money
Money	Money	Money	Money	Money
Neon	Neon	Neon	Neon	Neon
Neon	Neon	Neon	Neon	Neon
Perditus	Perditus	Perditus	Perditus	Perditus
Perditus	Perditus	Perditus	Perditus	Perditus
Pittacus	Pittacus	Pittacus	Pittacus	Pittacus
Pittacus	Pittacus	Pittacus	Pittacus	Pittacus
Ralof	Ralof	Ralof	Ralof	Ralof
Ralof	Ralof	Ralof	Ralof	Ralof
Raten	Raten	Raten	Raten	Raten
Raten	Raten	Raten	Raten	Raten
Saber	Saber	Saber	Saber	Saber
Saber	Saber	Saber	Saber	Saber

0 - 1 - 1' -	0 . 1 . 1' .	0 - 1 - 1' -	0.1.1.	0 - 1 - 1' -
Saladin	Saladin	Saladin	Saladin	Saladin
Saladin	Saladin	Saladin	Saladin	Saladin
Seraph	Seraph	Seraph	Seraph	Seraph
Seraph	Seraph	Seraph	Seraph	Seraph
Sev	Sev	Sev	Sev	Sev
Sev	Sev	Sev	Sev	Sev
Sevin	Sevin	Sevin	Sevin	Sevin
Sevin	Sevin	Sevin	Sevin	Sevin
Snapdragon	Snapdragon	Snapdragon	Snapdragon	Snapdragon
Snapdragon	Snapdragon	Snapdragon	Snapdragon	Snapdragon
Solaire	Solaire	Solaire	Solaire	Solaire
Solaire	Solaire	Solaire	Solaire	Solaire
TalcusPyre	TalcusPyre	TalcusPyre	TalcusPyre	TalcusPyre
TalcusPyre	TalcusPyre	TalcusPyre	TalcusPyre	TalcusPyre
Vealman	Vealman	Vealman	Vealman	Vealman
Vealman	Vealman	Vealman	Vealman	Vealman
Viper	Viper	Viper	Viper	Viper
Viper	Viper	Viper	Viper	Viper
Wolfear	Wolfear	Wolfear	Wolfear	Wolfear
Wolfear	Wolfear	Wolfear	Wolfear	Wolfear
Yark	Yark	Yark	Yark	Yark
Yark	Yark	Yark	Yark	Yark
Yorick	Yorick	Yorick	Yorick	Yorick
Yorick	Yorick	Yorick	Yorick	Yorick
Zander	Zander	Zander	Zander	Zander
Zander	Zander	Zander	Zander	Zander