

Markov Chain Definitions and Basic Properties (1-2)

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- Initial distribution : Prob of being in each state at beginning. π_0
 - Transition probabilities : (2 states : 2×2 , 5 states : 5×5)
-
- Markov
Property ↓
- $$P = \begin{bmatrix} 1 \rightarrow 1 & 1 \rightarrow 2 & 1 \rightarrow 3 \\ 2 \rightarrow 1 & 2 \rightarrow 2 & 2 \rightarrow 3 \\ 3 \rightarrow 1 & 3 \rightarrow 2 & 3 \rightarrow 3 \end{bmatrix}, \quad 1 \rightarrow 2 \text{ means } P(X_{n+1}=2 | X_n=1, \text{ and all prev states, } X_{n-1} \sim X_0)$$
- each row sums up to 1
 - if each column also sums up to 1, the chain is "doubly stochastic", more later.

$$\begin{aligned} P(X_0=i_0, X_1=i_1, \dots, X_n=i_n) &= P(X_0=i_0) P(X_1=i_1 | X_0=i_0) \cdot P(X_2=i_2 | X_1=i_1) \\ &\quad \dots P(X_n=i_n | X_{n-1}=i_{n-1}) \\ P(X_n=i_n) &= \sum_{i_0=i_{n-1}} \pi_0(i_0) \cdot P_{i_0, i_1} \cdot P_{i_1, i_2} \dots P_{i_{n-1}, i_n} \\ &= \pi_0 P^n(i_n) \end{aligned}$$

$$\Rightarrow \pi_n = \pi_0 P^n \quad (\text{apply the matrix } n \text{ times})$$

π_n is a row vector, of prob in each state

Notation: $\pi_n(i)$ ^{state i} _{at step n} , or, $P(X_n=i)$. (ex. $P(X_0=i) = \pi_0(i)$ $\forall i$ in state space)

π with no subscript: the invariant distribution for P .

Doesn't matter which step, n .

- Distribution π is invariant for P if $\pi = \pi P$. In this case, $\pi_n = \pi_0$ for all $n \geq 0$. Can solve for π by setting up the " $\pi = \pi P$ " balance equations.

special case: If $P = I$, $\pi = \pi P \ \forall \pi$, so any distribution is invariant (distribution at all steps = the initial distribution)

(MC is) Irreducible : can (non-zero prob) go from every state to every other state. State transition diagram is a directed graph w/ single connected component.

(long term) Fraction of time (spent) in state \boxed{i} is :

$$\lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=0}^{n-1} \mathbb{I} \cdot \{ X_m = i \}$$

↳ counts # steps among $0 \sim n-1$ such that $X_m = i$

For finite, irreducible chains :

$$\lim_{n \rightarrow \infty} \frac{1}{n} \sum_{m=0}^{n-1} \mathbb{I} \cdot \{ X_m = i \} = \pi(i)$$

This means the invariant distribution exists and is unique for all irreducible chains

For irreducible chains :

Period of state $i = \text{gcd}(n > 0 \mid P(X_n = i \mid X_0 = i) > 0) = d(i)$

If the period equals 1 ($d(i) = 1$), the state is aperiodic.
ex. ($\text{gcd}(1, 2, 3, 4, 5)$, or $\text{gcd}(4, 5)$)

- Markov chain is aperiodic if all states are aperiodic
($d(i) = 1$ for all i)

• Every state in irreducible chain has the same period

- \Rightarrow In an irreducible chain, if one state is aperiodic, the chain is aperiodic

Proof :



Consider an arbitrary pair of states i and j . Since the chain is irreducible, there exists a length r walk from i to j , and a length s walk from j to i . So, if you start at i , go to j , and come back to i , how far have you walked? This is divisible by $d(i)$, the period of i .

If, instead, you start at i , go to j , take the length t path, get back to j , and finally return to i , how far have you walked? This is divisible by the period of i as well because you started at i and returned to i .

Since both $r + s$ and $r + t + s$ are divisible by $d(i)$, t is divisible by $d(i)$.

What is t ? It is a multiple of the period of j

So $d(j)$ is divisible by $d(i)$.

Similarly, $d(i)$ is also divisible by $d(j)$ if we switch the positions of i and j .

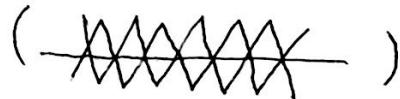
Therefore, $d(i) = d(j)$, for all i, j .

Convergence :

irreducible: The unique invariant distri π always exists. ($\pi = \pi P$)

Periodic:

- Some periodic chains don't even converge to π .
- Some do converge to π , depending on the initial distribution.
- So, periodic chains are not guaranteed to converge
(But may converge!)
- The fraction of time of being in each state always converges to π .



aperiodic: π_n always converges to π as $n \rightarrow \infty$,
for any π_0 .

In other words: $P(X_n=i) \rightarrow \pi(i)$ \forall states i as $n \rightarrow \infty$.

reducible: period is not defined ~~if we are not interested in states that are not interested~~ States may not have same period. Some states can't return to themselves ...
whether a chain is periodic (periodicity), and whether a chain is reducible (reducibility) are not dependent on the initial distribution! These are properties of the transition matrix/graph!

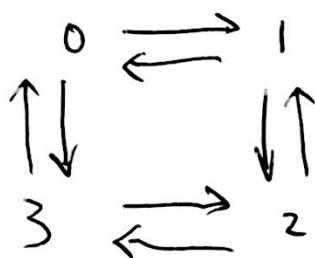
"proof": irreducible \rightarrow all states have the same period

A state is aperiodic if period = 1. otherwise periodic

$$P(\bigcirc X_n = i | \bigcirc X_0 = i) = \sum_{x_1, x_2, \dots, x_{n-1}} P(x_1 = x_1 | \bigcirc X_0 = i) P(x_2 = x_2 | x_1 = x_1) \dots$$

↑ sum over all ~~possible~~ possibilities ... $P(\bigcirc X_n = i | x_{n-1} = x_{n-1})$

Non-trivial (not necessarily $= \pi$) initial distributions that converge for periodic chains



$$P = \begin{bmatrix} 0 & \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \\ 0 & \frac{1}{2} & 0 & \frac{1}{2} \\ \frac{1}{2} & 0 & \frac{1}{2} & 0 \end{bmatrix}$$

Continued from the bottom of the page:
If there doesn't exist such eigenvectors, then the chain is aperiodic, and any initial distribution will converge.

If all eigenvalues have modulus / magnitude 1, then the only initial distribution that converges is the invariant distribution, which converges trivially.

For all other periodic chains, there exists a non-trivial set of initial distributions that converge.

EigenValues: $0, \pm 1$

for eigenvalue $= -1$, eigenvector = $[-x, x, -x, x]$

$$\pi_0 \cdot V = 0, \text{ so } \pi_0(0) + \pi_0(2) - \pi_0(1) - \pi_0(3) = 0$$

Example π_0 : $[0.25, 0.3, 0.25, 0.2]$

$\underbrace{\hspace{1cm}}_{0.5} \quad \underbrace{\hspace{1cm}}_{0.5}$



$$P = \begin{bmatrix} 0 & 0 & 1 \\ 0 & \frac{1}{2} & 0 \\ \frac{1}{2} & 0 & 0 \end{bmatrix}$$

irreducible, periodic w/ period 2

for eigenvalue -1 , $V = [-x, -x, x]$

$$\pi_0 \cdot V = 0 \Rightarrow \pi_0(0) + \pi_0(1) - \pi_0(2) = 0$$

Example π_0 : $[\frac{1}{4}, \frac{1}{4}, \frac{1}{2}]$

For a periodic Markov chain to converge, the initial distribution π_0 has to be orthogonal to the eigenvector(s) with eigenvalue -1 (or modulus -1 , for complex eigenvalue).

$$\pi_0 P^n = \sum_k \pi_0 V_k \underbrace{l_k}_{\substack{\text{left eigenvector} \\ \text{k-th eigenvector (right)}}} \lambda_k \underbrace{\lambda_k}_{\substack{\text{eigenvalue} \\ (\text{ex. } -1)}}^n$$

so $\pi_0 V_k$ needs to be 0 when $\lambda_k \neq 1$, but $|\lambda_k| = 1$ for the oscillate.

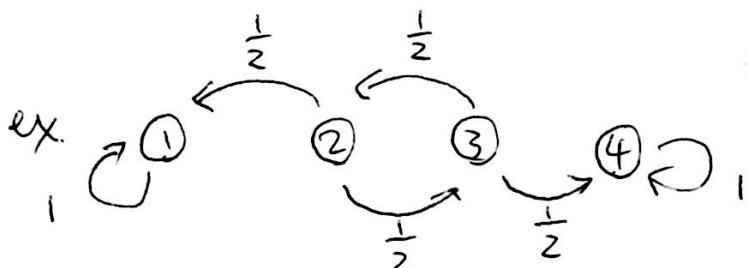
First Step Equations :

States ABCDE, $\beta(i)$ = Avg # steps until it reaches state E,
Starting from state i

for states ABCDE, FSE's are $\beta(A) = \infty$

$$\beta(B) = \infty$$

$$\beta(E) = 0$$



Starting at ②, expected time to absorption?

$$\beta(1) = 0$$

$$\beta(2) = 1 + \frac{1}{2} \beta(1) + \frac{1}{2} \beta(3) \quad \left. \begin{array}{l} \\ = 1 + \frac{1}{2} \beta(3) \end{array} \right\}$$

$$\beta(3) = 1 + \frac{1}{2} \beta(2) + \frac{1}{2} \beta(4) \quad \left. \begin{array}{l} \\ = 1 + \frac{1}{2} \beta(2) \end{array} \right\}$$

$$\beta(4) = 0$$

$$\Rightarrow \beta(3) = 2$$

$$\beta(2) = 1 + \frac{1}{2} \beta(3) = 2$$

- Doesn't really matter what the goal is (2 absorbing states vs 1)
write down the 1st hop(s) for each state and let the 1st
hop(s) 'figure it out'.

Prob of event A (collection of states) before B :

$\alpha(i)$ = Starting at state i

- 3 types / cases of FSE's

$$\alpha(i) = 1 \quad \forall i \in A$$

$$\alpha(i) = 0 \quad \forall i \in B$$

$$\alpha(i) = \sum_j p(i,j) \alpha(j) \quad \forall i \notin A \cup B$$

↑
getting to 1st hop

Doubly Stochastic Chains

X_n : sum of n independent rolls of a die

$$K \geq 2$$

$$\lim_{n \rightarrow \infty} P(X_n \text{ is divisible by } k) = ?$$

K states: $0, 1, 2, \dots, K-1$

From state i , can move to $i+1 \pmod{K}, i+2 \pmod{K}, \dots, i+6 \pmod{K}$
 each of the 6 transitions: $\frac{1}{6}$ prob

Def: Y_n = state of the chain after n steps

(Y_n can only be one of K states)

$Y_n = X_n \pmod{K}$, so X_n is divisible by K iff $Y_n = 0$

consider the uniform distribution $\pi = (\frac{1}{K}, \frac{1}{K}, \dots, \frac{1}{K}) \in [0, 1]^K$

$$1 \begin{array}{c} K \\ \hline \end{array} \quad \begin{array}{c} K \\ \hline \end{array} = 1 \begin{array}{c} K \\ \hline \end{array} \quad (\pi P)_j$$

$$(\pi P)_j = \sum_{i=0}^{K-1} \pi_i P_{ij} = \frac{1}{K} \sum_{i=0}^{K-1} P_{ij} = \overbrace{\pi_j}^{\text{diff values for } i, \text{ same } j} \pi(j) \quad (1) = \pi(j)$$

$\pi P = \pi$, so $\pi = (\frac{1}{K}, \frac{1}{K}, \dots, \frac{1}{K})$ is the invariant distribution.

$$\lim_{n \rightarrow \infty} P(X_n \text{ divisible by } k) = \lim_{n \rightarrow \infty} P(Y_n = 0) = \pi(0)$$

$$= \boxed{\frac{1}{K}}$$

i can be:

$j-1 \pmod{K}$	$i \rightarrow j : \frac{1}{6}$
$j-2 \pmod{K}$	$i \rightarrow j : \frac{1}{6}$
\vdots	\vdots
$j-6 \pmod{K}$	\vdots

generalize: finite, irreducible, aperiodic MC w/ doubly stochastic trans matrix has uniform invariant distribution.

"Coupling"

- 2 independent copies of the same chain, X and Y
 - The first one, X , starts with any initial distribution
 - The second starts with π .
 - There is a non-zero probability that they will meet.
Meaning as $n \rightarrow \infty$, they will meet at some point.
- This is actually enough (proof below) to show that
-
- $$\pi_n \rightarrow \pi \text{ as } n \rightarrow \infty \quad (\text{convergence!})$$

2 chains X, Y .

T : when they meet

X_n : the chain with a rand/any starting distribution

Y_n : starts with π

define Y'_n as follows:

$$Y'_n = \begin{cases} Y_n & n < T \\ X_n & n \geq T \end{cases}$$

the π one

As defined, $V_n, Y'_n \approx \pi$

$$\begin{aligned} \pi_n(A) - \pi(A) &= P(X_n = A) - P(Y'_n = A) \\ &= P(X_n = A, T \leq n) + P(X_n = A, T > n) - \\ &\quad P(Y'_n = A, T \leq n) - P(Y'_n = A, T > n) \\ &= P(X_n = A, T > n) - P(Y'_n = A, T > n) \end{aligned}$$

$P(T > n)$ is $P(T, \text{the time it takes for } X, Y \text{ to meet, is greater than } n)$

$$P(T > n) \rightarrow 0 \text{ as } n \rightarrow \infty$$

and since $\pi_n(A) - \pi(A) \leq P(T > n) \rightarrow 0$, "they will meet" is sufficient to prove / argue that $\pi_n \rightarrow \pi$ as $n \rightarrow \infty$

The Markov property

example: run the chain m steps, obtaining states x_0, x_1, \dots, x_m

Reverse order: $x_m, x_{m-1}, \dots, x_1, x_0$

0 1 2 ... $k, \textcircled{k+1}, \boxed{k+2 \dots m}$

Show: given $k+1$, k is indpt of $k+2 \dots m$.

$$\begin{aligned} P(k | k+1 \sim m) &= \frac{P(k \sim m)}{P(k+1 \sim m)} = \frac{P(k, k+1) \cdot P(k+2 \sim m | k, k+1)}{P(k+1) P(k+2 \sim m | k+1)} \\ &= \frac{P(k, k+1)}{P(k+1)} = P(k | k+1) \end{aligned}$$

What are the transition probs Q_{ij} ?

$$Q_{ij} = \frac{P(X_k=j | X_{k+1}=i)}{P(X_{k+1}=i)} = \frac{P(X_k=j) P(X_{k+1}=i | X_k=j)}{P(X_{k+1}=i)}$$

Want to use P , so
how to write this as
 $P(X_{k+1}=i | X_k=j)$?
Bayes.

$$= \frac{? \cdot P_{ji}}{?}$$

Plug in π , (use it as initial distribution),

$$\text{so } \boxed{\frac{\pi(j) P_{ji}}{\pi(i)}}$$

Def: time reversible: $\pi(i) P_{ij} = \pi(j) P_{ji}$

$$\text{so } Q_{ij} = \frac{\pi(j) P_{ji}}{\pi(i)} = \frac{\pi(i) P_{ij}}{\pi(i)} = P_{ij}$$

This means states follow the same transition probs whether viewed in forward or reverse order.

Gambler's Ruin

2 players

each round: a player wins \$1 w/ prob $\frac{1}{2}$

loses \$1 w/ prob $\frac{1}{2}$

State at time t : \$ won by player 1 (can be positive or neg.)
initial state: 0

Player 1 cannot lose more than l_1 dollars

Player 2 cannot lose more than l_2 \$.

game ends when $-l_1$ or l_2 is reached (one of them is
so, this is a MC with 2 absorbing/recurrent "ruined" states.)

P(player 1 wins l_2 before losing l_1 dollars)?

Define P_i^t : prob that chain is at state i after t steps.

For $-l_1 < i < l_2$, $\lim_{t \rightarrow \infty} P_i^t = 0$, (i is transient)

Define g : $\begin{cases} \text{prob that chain is absorbed into state } l_2 \\ (\text{so that game ends w/ player 1 winning } l_2) \\ \text{then } \lim_{t \rightarrow \infty} P_{l_2}^t = g \end{cases}$

~~Define~~ $1 - g$: (prob that chain is absorbed into state $-l_1$)

In each round/step, expected gain of player 1 is 0

-expected gain of player 1 after t steps is 0 by induction.

Define G^t : Gain of player 1 after t steps. So $E(G^t) = 0 \forall t$

0 = $E(G^t)$ can be written as $\sum_{i=-l_1}^{l_2} i P_i^t = 0$

$$\lim_{t \rightarrow \infty} E(l_1^t) = l_2 f - l_1 (1-f) = 0$$

Solve: $l_2 f - l_1 (1-f) = 0 \quad f = \frac{l_1}{l_1 + l_2}$

Recall: f is the prob that player 1 wins l_2

⇒ Fact: Prob of winning is proportional to the amount of money a player is willing to lose.

Example: On $n-1$, $n-1$ sheep, 1 wolf, in a circle

each step: wolf moves left or right w/ prob $\frac{1}{2}$,
and eats the sheep there ...

which sheep is ^{most} likely eaten last? (what's the 'best' position for a sheep to be in this circle?)

P_i : i^{th} sheep (point) is eaten last (reached last)

- Have reached $i-1$ and $i+1$, and all other points already

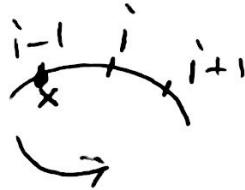
case 1: $i-1$ is visited before $i+1$

meaning at $i-1$, it hasn't visited $i+1$ or i yet

$P(i+1 \text{ is visited before } i) = ?$

Gambler's ruin:

[Player 1 has \$1, Player 2 has
\$ $n-2$]



$$P(i+1 \text{ is visited before } i) = P(\text{player 1 wins}) = \frac{1}{1+(n-2)} = \frac{1}{n-1}$$

case 2: $i+1$ is visited before $i-1$. Identical

$$P_i = P(i-1 \text{ visited before } i+1) \cdot \frac{1}{n-1} + P(i+1 \text{ visited before } i-1) \cdot \frac{1}{n-1} = \frac{1}{n-1}$$

All sheep are equally likely to be eaten last.

Hmm; can only observe evidence at a state, not the actual state
 have:
 • transition matrix
 • observation matrix

$$P(X_t | e_1 \sim e_t) = P(X_t | e_1 \sim e_{t-1}, e_t)$$

$$\text{note that } P(a | b, c) = \alpha P(a, b | c)$$

$$so = \alpha P(X_t, e_t | e_1 \sim e_{t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1}, X_t, e_t | e_1 \sim e_{t-1})$$

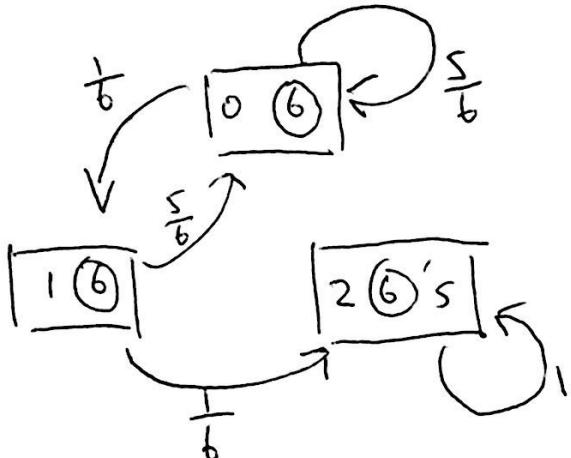
$$P(X_t | X_{t-1}, e_1 \sim e_{t-1}) \quad P(e_t | X_t, X_{t-1}, e_1 \sim e_{t-1})$$

$$= \alpha \sum_{x_{t-1}} P(x_{t-1} | e_1 \sim e_{t-1}) P(X_t | X_{t-1}) P(e_t | X_t)$$

$$= \alpha P(e_t | X_t) \sum_{x_{t-1}} P(X_t | X_{t-1}) P(x_{t-1} | e_1 \sim e_{t-1})$$

$$P(X_t | e_1 \sim e_t) = \alpha \underbrace{P(e_t | X_t)}_{\substack{\text{observation matrix} \\ \text{update}}} \sum_{x_{t-1}} \underbrace{P(X_t | X_{t-1})}_{\substack{\text{transition Matrix} \\ \text{predict}}} P(x_{t-1} | e_1 \sim e_{t-1})$$

3 States : $\boxed{0 \text{ (6)}}$, $\boxed{1 \text{ (6)}}$, $\boxed{2 \text{ (6)'s}}$



Problem: What's the expected number of rolls of a die before "66"?
Here, we derive an absorbing MC trick.

absorbing state : $\boxed{2 \text{ (6)'s}}$

transient states (non-absorbing) :

$\boxed{0 \text{ (6)}}$, $\boxed{1 \text{ (6)}}$.

transitional Matrix =

$$P = \begin{matrix} 0 & \begin{matrix} 0 & 1 & 2 \\ \frac{5}{6} & \frac{1}{6} & 0 \end{matrix} \\ 1 & \begin{matrix} \frac{5}{6} & 0 & \frac{1}{6} \\ 1 & 0 & 0 \end{matrix} \\ 2 & \begin{matrix} 1 & 0 & 0 \end{matrix} \end{matrix}$$

, where

$$\begin{bmatrix} 0 \rightarrow 0 & 0 \rightarrow 1 & 0 \rightarrow 2 \\ 1 \rightarrow 0 & 1 \rightarrow 1 & 1 \rightarrow 2 \\ 2 \rightarrow 0 & 2 \rightarrow 1 & 2 \rightarrow 2 \end{bmatrix}$$

The transitional matrix for an "absorbing Markov Chain" can be rearranged into this form:

$$P = \begin{matrix} \text{transient} & \text{transient} & \text{absorbing} \\ \begin{bmatrix} Q & R \\ 0 & I \end{bmatrix} \end{matrix}$$

where Q and R are submatrices, I is the identity matrix, "transient" = transient states, "absorbing" = absorbing states.

$$P^n =$$

Recall that P_{ij}^n is the prob of being in state j after n steps, starting (so, $i \rightarrow j$ in n steps)

$$P^n = \begin{matrix} \text{trans} & \text{abs} \\ \begin{bmatrix} Q^n & ? \\ 0 & I \end{bmatrix} \end{matrix}$$

, note that Q becomes Q^n

$$P \xrightarrow{n} P^n$$

Define : $N = I + Q + Q^2 + \dots$

s.t. $N_{ij} = P(i \rightarrow j \text{ in } 0 \text{ step}) + P(i \rightarrow j \text{ in } 1 \text{ step}) + P(i \rightarrow j \text{ in } 2 \text{ steps}) + \dots$

using $\sum_{k=0}^{\infty} Q^k = (I - Q)^{-1}$, $N = (I - Q)^{-1}$ is the "fundamental matrix"

r.v. (indicator)

$X_k = 1$ if in state j after k steps, starting at i .
 $= 0$ otherwise

then, $P(X_k = 1) = Q_{ij}^k$

$$P(X_k = 0) = 1 - Q_{ij}^k$$

$E[i \rightarrow j \text{ in } n \text{ steps}] :$

$$\begin{aligned} E(X_0 + X_1 + \dots + X_n) &= E(X_0) + E(X_1) + \dots + E(X_n) \\ &= Q_{ij}^0 + Q_{ij}^1 + Q_{ij}^2 + \dots + Q_{ij}^n \end{aligned}$$

As $n \rightarrow \infty$

$$E(X_0 + X_1 + \dots + X_n) = Q_{ij}^0 + Q_{ij}^1 + \dots = N_{ij}$$

$X_0 + X_1 + \dots + X_n$: Number of times in state j , given that we started in state i .

So N_{ij} is the expected number of times in transient state j , given that we started in transient state i .

If we add all entries in i^{th} row of N ,

We get the expected number of times in any of the transient (non-absorbing) states for a given starting state i .

This is equal to expected time before absorption!

$t = N[1]$, t_i : expected number of steps before chain is absorbed, given that we started in state i

Going back to the problem, the matrix desired form because 0 and 1 are the transient states.

$$\begin{matrix} 0 & \frac{5}{6} & \frac{1}{6} & 2 \\ 1 & \frac{5}{6} & 0 & \frac{1}{6} \\ 2 & \frac{1}{6} & 0 & 0 \end{matrix}$$

$$\left[\begin{bmatrix} 1 & 0 \\ 0 & 1 \end{bmatrix} - \begin{bmatrix} \frac{5}{6} & \frac{1}{6} \\ \frac{1}{6} & 0 \end{bmatrix} \right]^{-1} = \begin{bmatrix} \frac{1}{6} & -\frac{1}{6} \\ -\frac{5}{6} & 1 \end{bmatrix}^{-1} = \begin{bmatrix} 36 & 6 \\ 30 & 6 \end{bmatrix}$$

$$36 + 6 = \boxed{42}$$

$$\begin{matrix} 0 & \frac{5}{6} & \frac{1}{6} & 2 \\ 1 & \frac{5}{6} & 0 & \frac{1}{6} \\ 2 & \frac{1}{6} & 0 & 0 \end{matrix}$$