



Franco Gerstmayer *Software Developer*

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in Franco Gerstmayer

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📍 La Plata, Buenos Aires, Argentina

Introduction

IT student and software developer looking forward an opportunity to start building a career and gather knowledge in the field. I seek to learn and get a thorough understanding of the systems I have to work with, through the help and mentoring of experienced peers or in a self-taught way, this way bringing the most value I can into the environment I develop in.

Education

2016 – present

Computer Science, Licenciante

Universidad Nacional de La Plata (UNLP) [🔗](#)

Entering 3rd year of a 5-year degree that focuses in forming and training students on strong fundamentals in the field of Computer Science and Systems Engineering.

2016 – 2021

Information and Communication Technologies, Analyst

Universidad Nacional de La Plata (UNLP) [🔗](#)

Currently on last year of a 3-year degree that allows a quick entry to the job industry. The career offers elective courses that seek to focus on issues of the demand of companies related to IT and ICT, and a supervised Professional Practice done in companies or in R&D&I groups of the Faculty.

Languages

English

Advanced, Working Proficiency

Spanish

Native

Skills

Java

- Proficient in the language
- knowledge of it's libraries
- IDEs
- debugging
- and other tooling. My main knowledge in data structures and algorithms stems from programming on Java.

Git

Fundamentals on how version-control systems work and knowledge on the basics of git.

Bash Scripting

Can develop solutions using the tools provided by the scripting language.

Linux

Fundamentals on Linux system administration and knowledge on operating systems inner workings and functions.

C

- Proficient in the language
- made a project to manipulate subtitles.

SQL

- Understanding of relational databases
- designing and modelling
- basic querying and normalization.

Projects

srt-parser [🔗](#)

Simple C program to modify and verify errors on SubRip subtitles

Developed a command line tool written in C as part of an University course assignment. Learned a lot about C, manual memory management and good code structure.