

Mille Bournes for Synchronet (1.0.0)

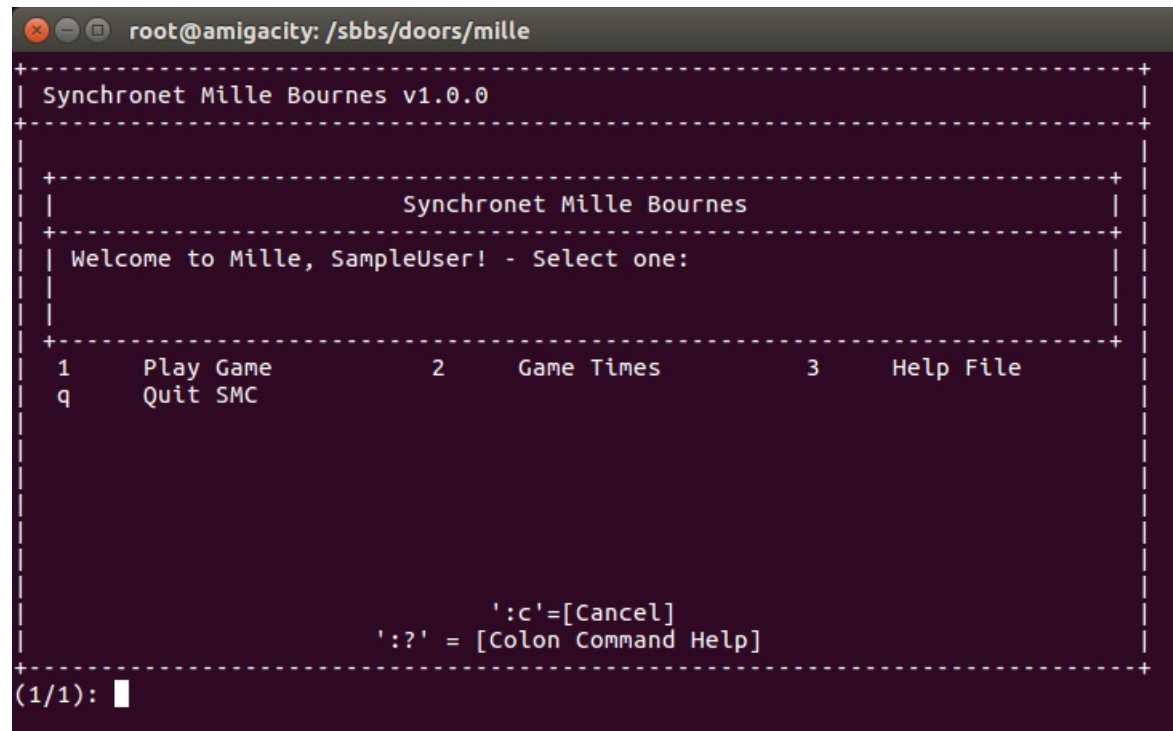
Play the classic card game against the computer and tracking the scores by players...

Official support sites: [Official Github Repo](#) - [Official Forum](#)

[Join our Synchronet Discord Server](#)

Sample Screens

Main Screen

A screenshot of a terminal window showing the main menu of the 'Synchronet Mille Bournes v1.0.0' game. The window title is 'root@amigacity: /sbbs/doors/mille'. The menu is displayed within a dashed-line border. At the top, it says 'Synchronet Mille Bournes v1.0.0'. Below that, a smaller box contains 'Synchronet Mille Bournes' and 'Welcome to Mille, SampleUser! - Select one:'. The main menu has three options: '1 Play Game', '2 Game Times', and '3 Help File'. Below these, there is a prompt 'q Quit SMC'. At the bottom, there are instructions: ':c'=[Cancel] and ':?' = [Colon Command Help]. The prompt '(1/1):' is at the bottom left with a cursor.

Score Screen

```
root@amigacity: /sbbs/doors/mille
Minutes Date                                User Name
=====
5      Mon Dec  2 21:53:47 2019          SampleUser
Press Enter To Return To Menu:
```

Help Screen

```
root@amigacity: /sbbs/doors/mille
One starts with six cards, and draws a new one before each turn (keeping the
total seven). The object of the game is to first reach 700 miles, by playing
cards with numbers. One can sabotage the opponent by playing cards like 'Speed
Limit' and 'Accident', in which case he will have to use 'End of Limit' and
'Repairs'. If he does not have these cards, or the appropriate protection card,
he will have to discard a card instead of playing it until he gets one he can
play.

Press Enter To Return To Menu:
```

Gameplay Screen

```
root@amigacity: /sbbs/doors/mille

--HAND--          --DECK--
P                89
1 Speed Limit    --DISCARD--
2 Go
3 25
4 Spare Tire     >>:Move: 
5 100
6 Spare Tire
--BATTLE--       --BATTLE--
--SPEED--        --SPEED--
--MILEAGE--      --MILEAGE--

Milestones Played  You  Comp  Value
  Each Safety      0    0    100
  All 4 Safeties   0    0    300
  Each Coup Fourre 0    0    300
-----
  Hand Total       0    0
-----
  Overall Total    0    0
  Games           0    0

p: pick          q: quit
u: use #         o: order hand
d: discard #
w: toggle window r: reprint
```

You will need to run cpan and install these modules:

- cpan -i UI::Dialog
- cpan -i Term::ReadKey
- cpan -i Term::ANSIScreen

You need to install this archive/github repo in the /sbbs/doors/ folder. Then configure the scfg as below.

Configure your SCFG config like this:

```
root@amigacity: /sbbs/doors/mille
Synchronet for Linux v3.17 Mon Dec 02 2019 10:34 pm

[~][?][.][?]
Mille Bournes
MS

Mille Bournes
Name Mille Bournes
Internal Code MILLEBOU
Start-up Directory /sbbs/doors/mille
Command Line millemenu %a
Clean-up Command Line
Execution Cost None
Access Requirements
Execution Requirements
Multiple Concurrent Users No
Intercept I/O Standard, No Echo
Native Executable Yes
Use Shell to Execute Yes
Modify User Data No
Execute on Event No
Pause After Execution No
BBS Drop File Type None
Place Drop File In Node Directory

F1 Help ESC Exit
```

That should be it!