

Fullstack Development

React Native Services

| Camera | Location | Sensor | Notification

Case study

- **Your boss:** *I need you to make a mirror app for me right now.*
- **You:** *Sure, give me minutes.*

Initialize a project

- `npx create-expo-app -t expo-template-blank-typescript`
- `npx expo install expo-updates expo-camera`

./app.json

```
{
  "expo": {
    ...
    "plugins": [
      [
        "expo-camera",
        {
          "cameraPermission": "Allow $(PRODUCT_NAME) to access your camera."
        }
      ]
    ]
    ...
  }
}
```

./App.tsx

```
import { View, Button, SafeAreaView } from "react-native";
import { Camera, CameraType } from "expo-camera";
import { useState } from "react";
export default function App() {
  const [open, setOpen] = useState(false);
  const [cameraPermission, requestCameraPermission] =
    Camera.useCameraPermissions();

  // Camera is still loading
  if (!cameraPermission) return <View />;

  // Ask for permission
  if (!cameraPermission.granted) {
    return (
      <View style={{ flex: 1, justifyContent: "center" }}>
        <Button
          onPress={requestCameraPermission}
          title="We need your permission."
        />
      </View>
    );
  }

  // return (...)
}
```

```
return (  
  <SafeAreaView style={{ flex: 1, paddingVertical: 40 }}>  
    <Button onPress={() => setOpen((prev) => !prev)} title="Toggle" />  
    {open ? (  
      <Camera  
        style={{ flex: 1 }}  
        type={CameraType.front}  
        onCameraReady={() => setOpen(true)}  
      />  
    ) : null}  
  </SafeAreaView>  
);
```

Build and deploy

- `eas init`
- `eas update:configure`
- `eas build:configure`
- `eas build --platform android --profile preview`

Camera app

<https://github.com/fullstack-66/expo-camera>

Nativewind

```
./utils/nativewind-styled.ts
```

```
import { View } from "react-native";  
import { styled } from "nativewind";  
  
export const StyledView = styled(View);
```

```
./app/index.tsx
```

```
<StyledView className="bg-purple-800 flex-1 items-center justify-center">  
  ...  
</StyledView>
```

Some inconveniences

- Cannot wrap `styled` with `Button` component.
 - Does not have `style` attribute.
- Version conflict

```
{
  "dependencies": {
    "expo": "~49.0.8",
    "nativewind": "^2.0.11"
  },
  "devDependencies": {
    "tailwindcss": "^3.3.2" // Not 3.3.3
  }
}
```

Camera mounting/unmounting problem

Only one Camera preview can be active at any given time. If you have multiple screens in your app, you should unmount Camera components whenever a screen is unfocused.

./app/camera/index.tsx

```
import { useIsFocused } from "@react-navigation/native";

export default function App() {
  // Use this to render camera when the screen is focused.
  const isFocused = useIsFocused();

  if (!isFocused) return <StyledView />;

  // Render camera here
  // return ...;
}
```

Taking picture

- Get reference

./camera/index.tsx

```
const cameraRef = useRef<Camera>(null);  
  
return <Camera ref={cameraRef}>...</Camera>;
```

```
async function takePicture() {  
  if (!cameraRef.current) return;  
  let options = {  
    quality: 1,  
    base64: true,  
    exif: false,  
  };  
  
  try {  
    let newPhoto = await cameraRef.current.takePictureAsync(options);  
    setPicture(newPhoto);  
    router.push("/camera/review");  
  } catch (err) {  
    alert(JSON.stringify(err));  
  }  
}
```

The photo is actually stored locally.

Saving photo

./app/camera/review.tsx

```
import * as MediaLibrary from "expo-media-library";

export default function Review() {
  const [mediaPermission, requestMediaPermission] =
    MediaLibrary.usePermissions();

  function savePhoto() {
    MediaLibrary.saveToLibraryAsync(picture!.uri).then(() => {
      setPicture(null);
      //...
    });
  }
  //...
}
```


Furthermore

- `onBarcodeScanned`
 - Callback that is invoked when a bar code has been successfully scanned.
- `onFacesDetected`
 - Callback invoked with results of face detection on the preview.

Location app

<https://github.com/fullstack-66/expo-location>

Location on mobile

- GPS
 - Using satellites
 - High power usage
 - High accuracy
 - Slow
- Network
 - Using assisted GPS, cell tower, WiFi access point
 - Less battery usage
 - Medium-high accuracy
 - Fast

Location on mobile (cont)

- Passive
 - Using cell tower, WiFi access point
 - Special provider for receiving location without initiation.
 - No extra battery usage
 - Low-medium accuracy
 - Very fast

Source

Reverse geocoding

- Process of converting geographic coordinates (latitude, longitude) to a human-readable address or place name.
- Opposite of forward geocoding
 - Often referred to as address geocoding or simply "geocoding".

Permission

./app/_layout.tsx

```
import * as Location from "expo-location";

export default function AppLayout() {
  const [locationPermission, requestPermission] =
    Location.useForegroundPermissions();

  if (!locationPermission) return <StyledView />;
  if (!locationPermission.granted) {
    return (...);
  }
}
```

Provider information

./app/_layout.tsx

```
import useStore from "../utils/store";
import { useIsFocused } from "@react-navigation/native";

export default function AppLayout() {
  const [setProviderStatus] = useStore((state) => [state.setProviderStatus]);

  const isFocused = useIsFocused();

  useEffect(() => {
    Location.getProviderStatusAsync().then((status) => {
      setProviderStatus(status);
    });
  }, [isFocused]);
}
```

Get manual location and geocode

./app/index.tsx

```
async function getCurrentLocation() {
  try {
    const location = await Location.getCurrentPositionAsync({});
    setLocation(location);
    const { latitude, longitude } = location.coords;
    const geoCodes = await Location.reverseGeocodeAsync({
      latitude,
      longitude,
    });
    setGeoCodes(geoCodes);
  } catch (err) {
    alert(JSON.stringify(err));
  }
}
```


Subscribe for location change

- `watchPositionAsync`

./app/watch-location.tsx

```
useEffect(() => {
  if (isFocused) {
    const locationOptions = {
      accuracy: Location.Accuracy.High,
      distanceInterval: 10,
    };

    Location.watchPositionAsync(locationOptions, (location) => {
      // Set location and geocode here
    }).then((sub) => {
      // Save subscription to a ref
      locationSubscription.current = sub;
    });
  }
  return () => {
    // Unsubscribe when unfocused
    if (locationSubscription.current) {
      locationSubscription.current.remove();
    }
  };
}, [isFocused]);
```

Sidenote: SDK conflict

- Need to downgrade to SDK48

- `npx create-expo-app -t expo-template-blank-typescript@48`

```
{
  "dependencies": {
    "expo": "^48.0.0",
    "expo-location": "~15.1.1",
    "nativewind": "^2.0.11"
  },
  "devDependencies": {
    "tailwindcss": "^3.3.1" // Not 3.3.2 or 3.3.3
  }
}
```

Sidenote: `gap` problem in Nativewind

- `gap` property in Nativewind interferes with that in `React Native` ([issue](#)).
- Need to use `gap` in `style` attribute.

```
<StyledView  
  className="flex-1 justify-start items-center mt-10"  
  style={{ gap: 30 }}  
>
```

Furthermore

- Background location
 - `startLocationUpdatesAsync`
 - Registers for receiving location updates that can also come when the app is in the background.
- Geofencing
 - `startGeofencingAsync`
 - Starts geofencing for given `regions`. When the new event comes, the task with specified `name` will be called with the region that the device enter to or exit from.

Furthermore

- Expo `MapView` library
 - Google Maps / Apple Maps
 - Need API keys from Google / Apple when deploying.

Sensor app

<https://github.com/fullstack-66/expo-sensors>

```
import { Accelerometer, AccelerometerMeasurement } from "expo-sensors";

export default function App() {
  const _subscribe = () => {
    setSubscription(Accelerometer.addListener(setData));
  };

  const _unsubscribe = () => {
    subscription && subscription.remove();
    Accelerometer.removeAllListeners();
    setSubscription(null);
  };
}
```


Update interval

```
const _slow = () => Accelerometer.setUpdateInterval(1000);  
const _fast = () => Accelerometer.setUpdateInterval(100);
```

Other sensors

```
import {  
  Accelerometer,  
  Barometer,  
  DeviceMotion,  
  Gyroscope,  
  LightSensor,  
  Magnetometer,  
  MagnetometerUncalibrated,  
  Pedometer,  
} from "expo-sensors";
```

Sidenote: SDK problem

- Need to use SDK 47

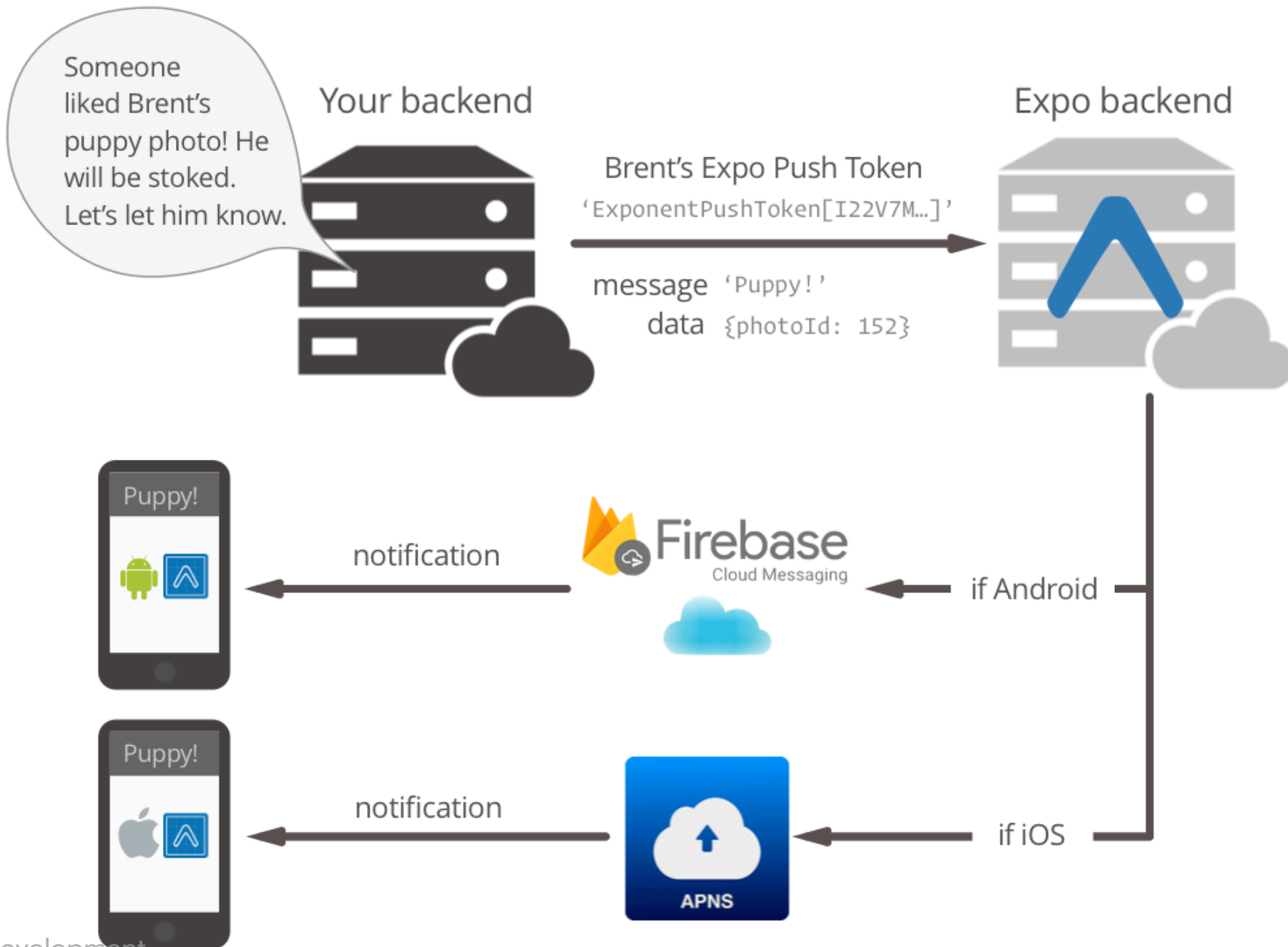
```
{
  "dependencies": {
    "expo": "~47.0.14",
    "expo-sensors": "~12.0.1",
    "nativewind": "^2.0.11"
  },
  "devDependencies": {
    "tailwindcss": "^3.3.1" // Not 3.3.2 or 3.3.3
  }
}
```

Notification

<https://github.com/fullstack-66/expo-push>

Push notification

- Services offered by
 - Firebase Cloud Messaging (FCM)
 - Apple Push Notification Service (APNs)
- This is quite a hassle.
- Expo unifies the way we handle push notification.
 - Provide unified abstraction through client \ server SDKs



Get your app ready to be "pushed"

./App.tsx

```
useEffect(() => {  
  registerForPushNotificationsAsync().then((token) => setExpoPushToken(token));  
  //...  
}, []);
```

```
./utils/notification-utils.ts
```

```
export async function registerForPushNotificationsAsync() {  
  // ...  
  
  if (Device.isDevice) {  
    // Get permission  
    const { status: existingStatus } =  
      await Notifications.getPermissionsAsync();  
    // ...  
    // Get token  
    const token = await Notifications.getExpoPushTokenAsync({  
      projectId: Constants.expoConfig.extra.eas.projectId,  
    });  
  }  
}
```


Notification event

- Expo provides many listeners for notification events
 - [List](#)
- We will implement
 - `NotificationReceivedListener` (Foreground)
 - `NotificationResponseReceivedListener` (Background & Killed)

```
useEffect(() => {
  notificationListener.current = Notifications.addNotificationReceivedListener(
    (notification) => {
      setNotification(notification); //For display
    }
  );

  responseListener.current =
    Notifications.addNotificationResponseReceivedListener((response) => {
      setNotificationResponse(response); // For display
    });

  return () => {
    // Remove listeners
  };
}, []);
```

Sending notifications

- Mobile
 - expo-notifications library
- HTTP API
 - POST request
- Push API (Server SDK)

Mobile

```
./utils/notification-utils.ts
```

```
export async function schedulePushNotification() {  
  // Generate data  
  // ...  
  await Notifications.scheduleNotificationAsync({  
    content: {  
      title: `You've got ${product} for ${price}`,  
      body: text,  
      data: data,  
    },  
    trigger: { seconds: 2 },  
  });  
}
```

HTTP API

- **POST** <https://exp.host/--/api/v2/push/send>

Header

```
host:exp.host
accept:application/json
accept-encoding:gzip, deflate
content-type:application/json
```

Body

```
{
  "to": "ExponentPushToken[XXXXXXXXXX]",
  "title": "Hello World",
  "body": "Greeting from Postman",
  "data": {
    "test": "test data"
  }
}
```

Deployment

- If using `Expo Go`, push notification works out-of-the-box.
- For a deployed app, we need to register for
 - `Firebase Cloud Messaging` service key and/or `Apple Push Notifications` service key
 - Follow additional steps through the [instructions](#).

Sidenote: SDK problem

- Need to use SDK 48

```
{
  "dependencies": {
    "expo": "~48.0.18",
    "expo-notifications": "~0.18.1",
    "nativewind": "^2.0.11"
  },
  "devDependencies": {
    "tailwindcss": "^3.3.1" // Not 3.3.2 or 3.3.3
  },
  "private": true
}
```