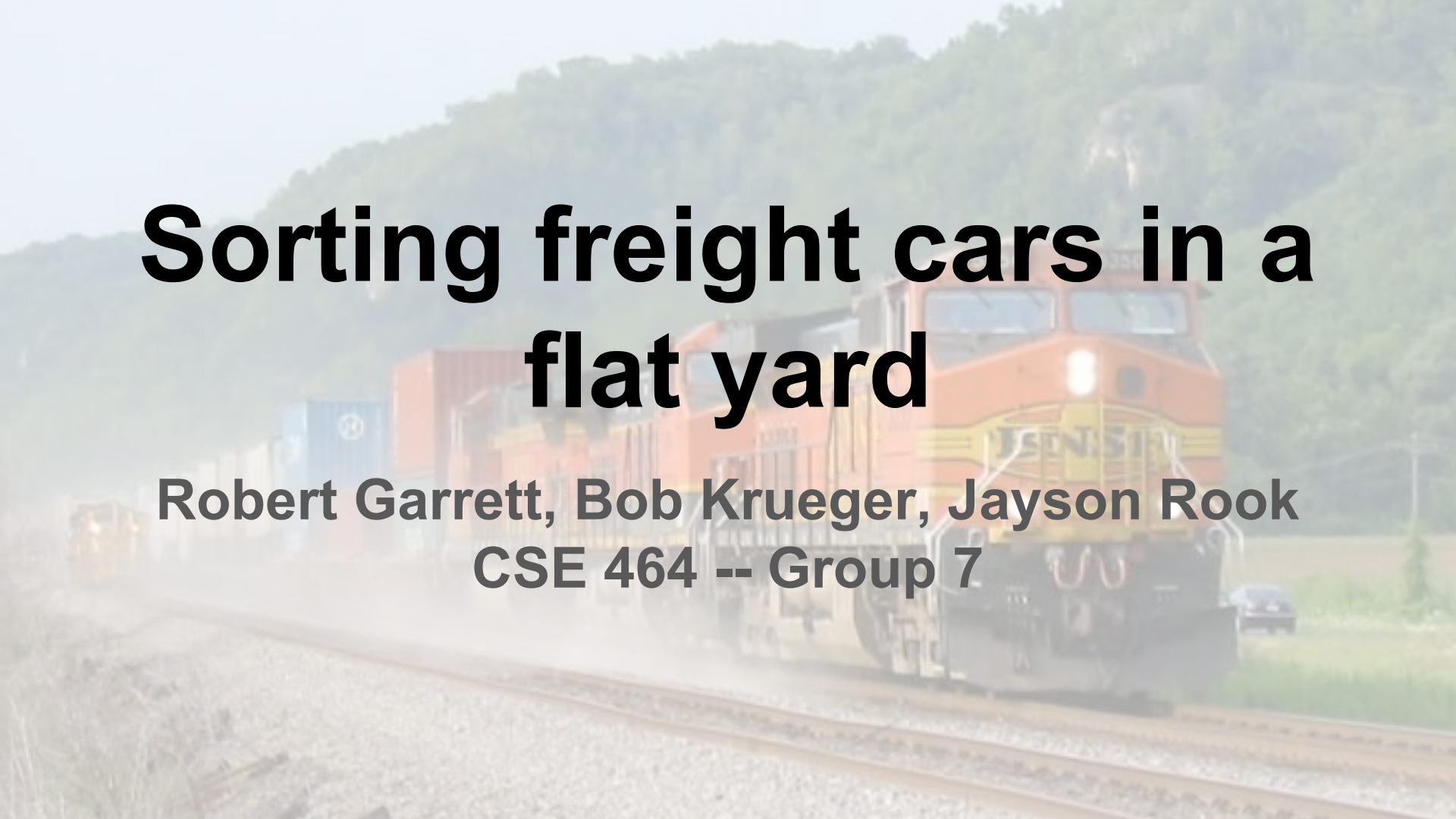


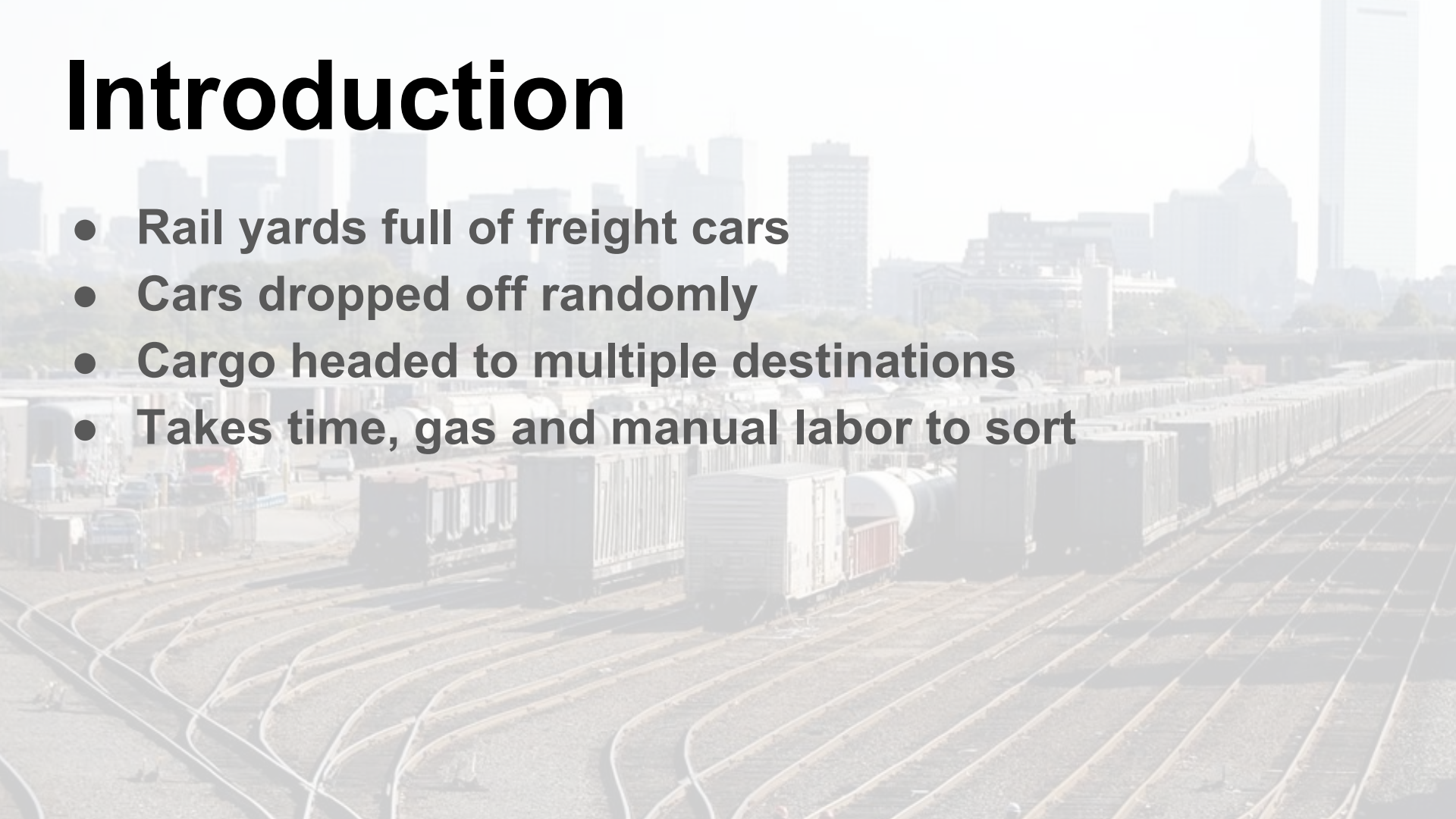
Sorting freight cars in a flat yard

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CSE 464 -- Group 7



Introduction

- Rail yards full of freight cars
- Cars dropped off randomly
- Cargo headed to multiple destinations
- Takes time, gas and manual labor to sort



Motivation

- **How can we make sorting these cheaper and quicker?**
- **Algorithm that gives us a sorting procedure**
- **Then, we can either:**
 - **Provide instructions to engine operator**
 - **Completely automate the process with self driving engine**

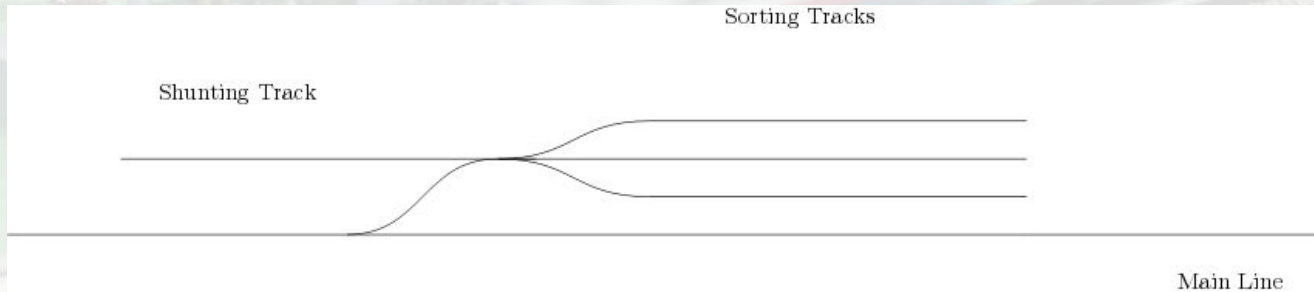
Key Contributions

- Previous works deal with “hump yard” problem
- Our work is more general:
 - No need for building hump yard
 - Works with existing/old infrastructure
- Saves time and money with no downside
- Executable by automated vehicles or humans
- We account for using a smaller/more efficient engine, and a limited-space yard



Problem Definition

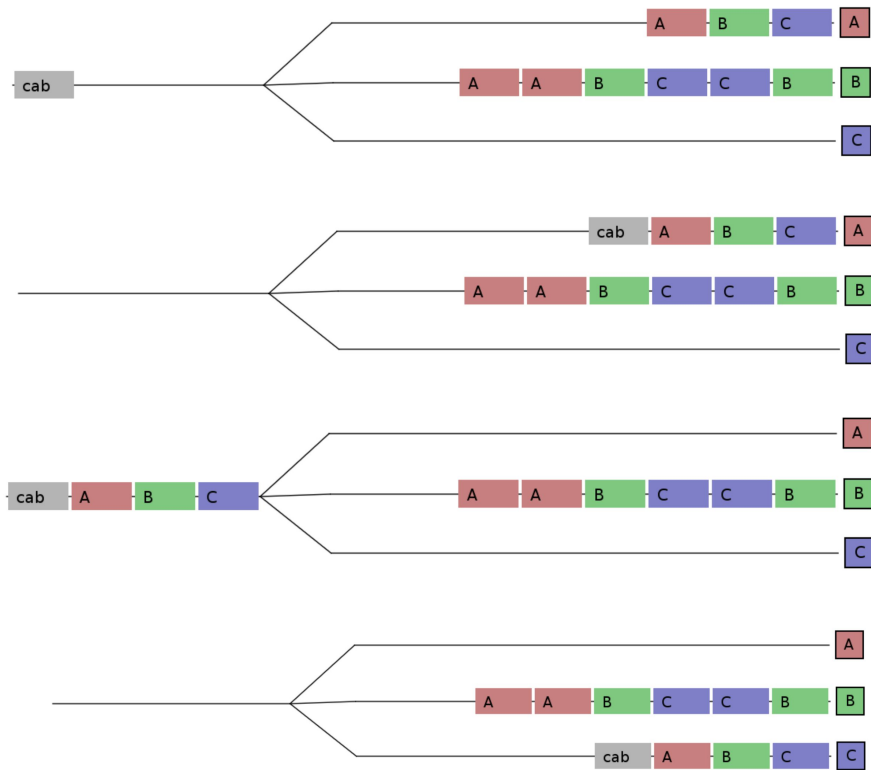
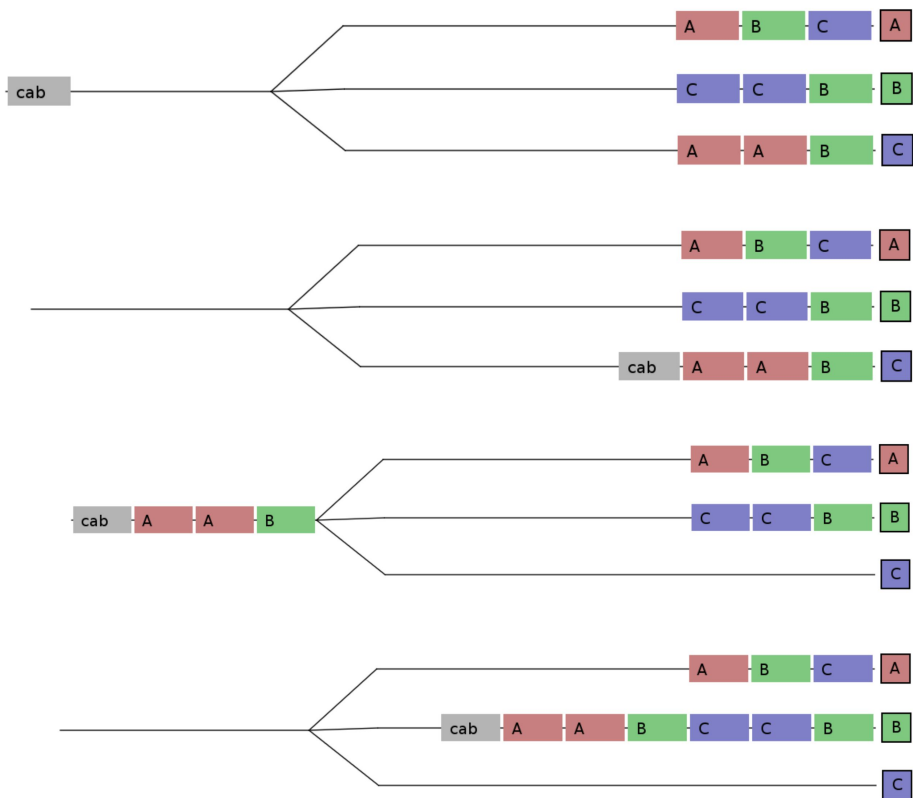
- Want to ensure problem is solvable and interesting
- Model: (k, l, w, m)
 - k parallel tracks connected by one shunting track
 - each track has length $l \geq 2m + w \cdot \text{ceiling}(m/(w(k-1)))$
 - engine can carry w cars
 - m cars on the tracks headed to $d \leq k$ destinations



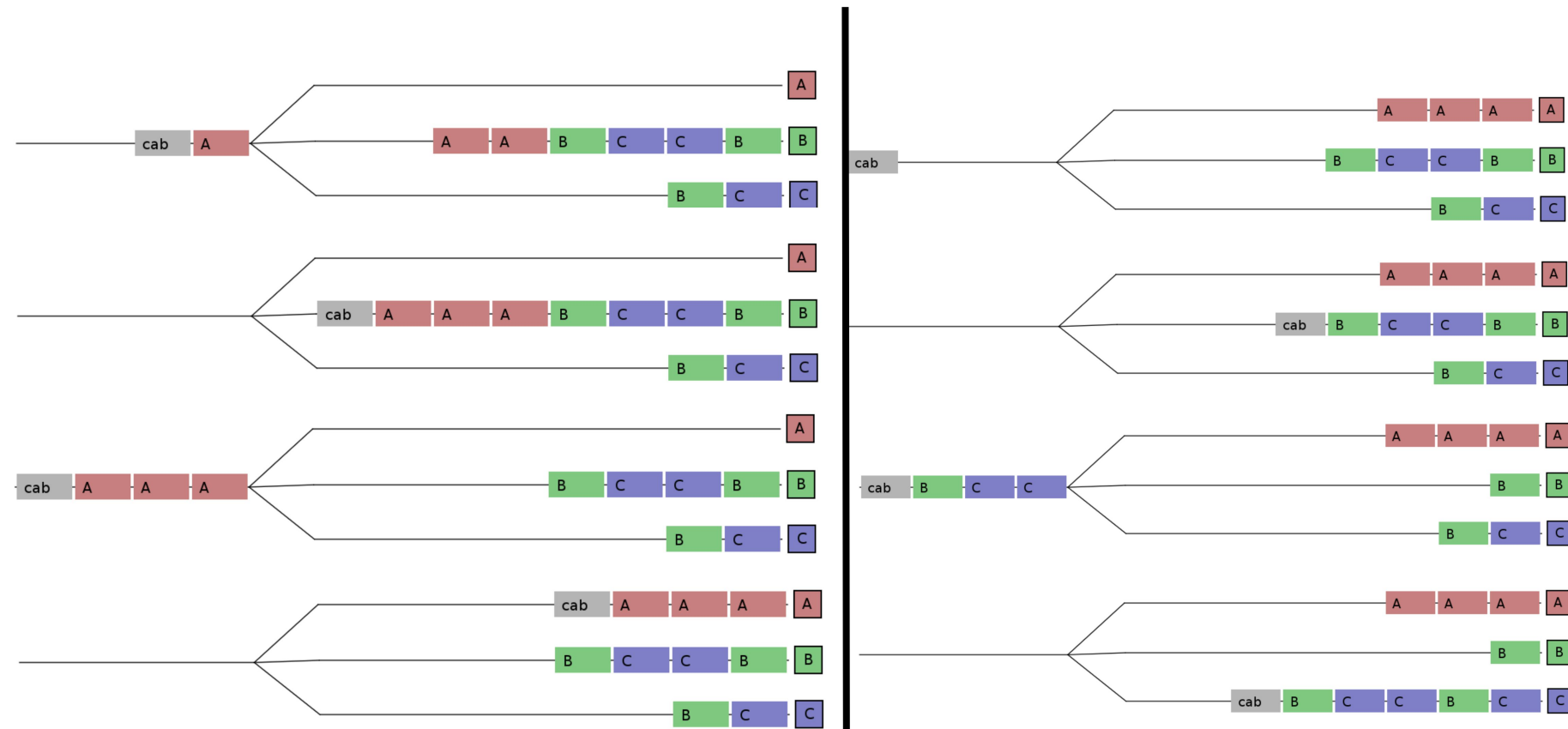
Solution

- Clear off last track (track k)
- Start at track $i=1$:
 - look at all cars d on the track
 - if $d < k$, place on track $d + 1$
 - otherwise if $d = k$ place on track k
- Increase i by 1
 - repeat the process, but if $d < i$, place on track d
- Once $i=k$, all tracks but k and $k-1$ are sorted
 - Sort these like a simple 2 track case, we are done!

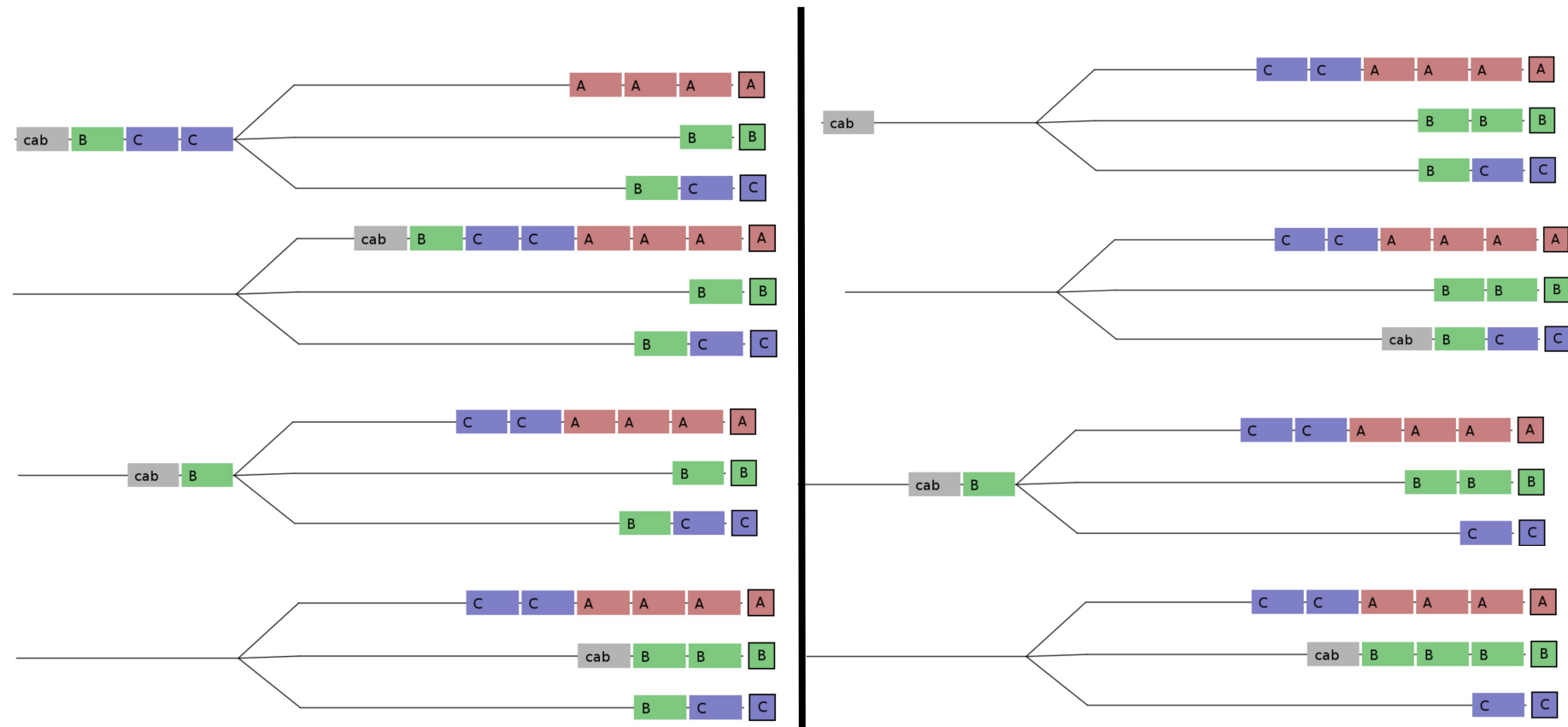
Solution (example)



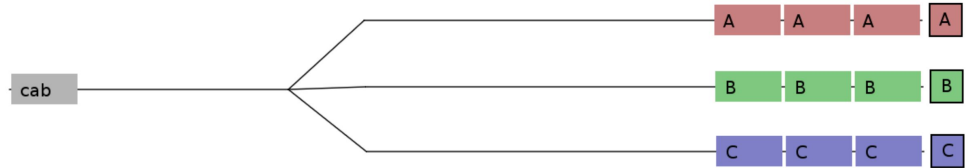
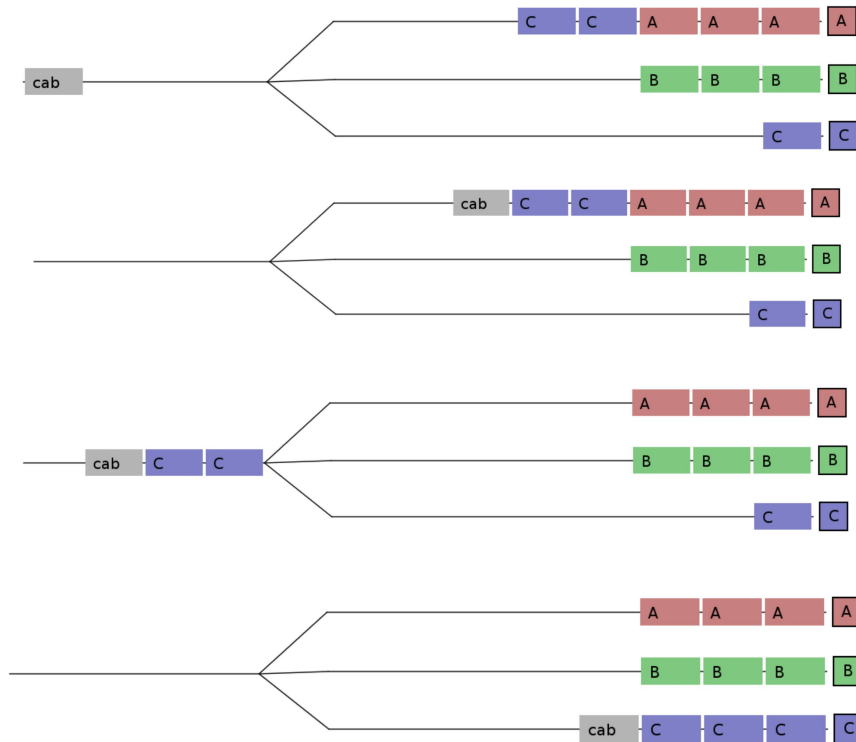
Solution (example)



Solution (example)



Solution (example)



<http://ceclnx01.cec.miamioh.edu/~rookjc/trains2/>

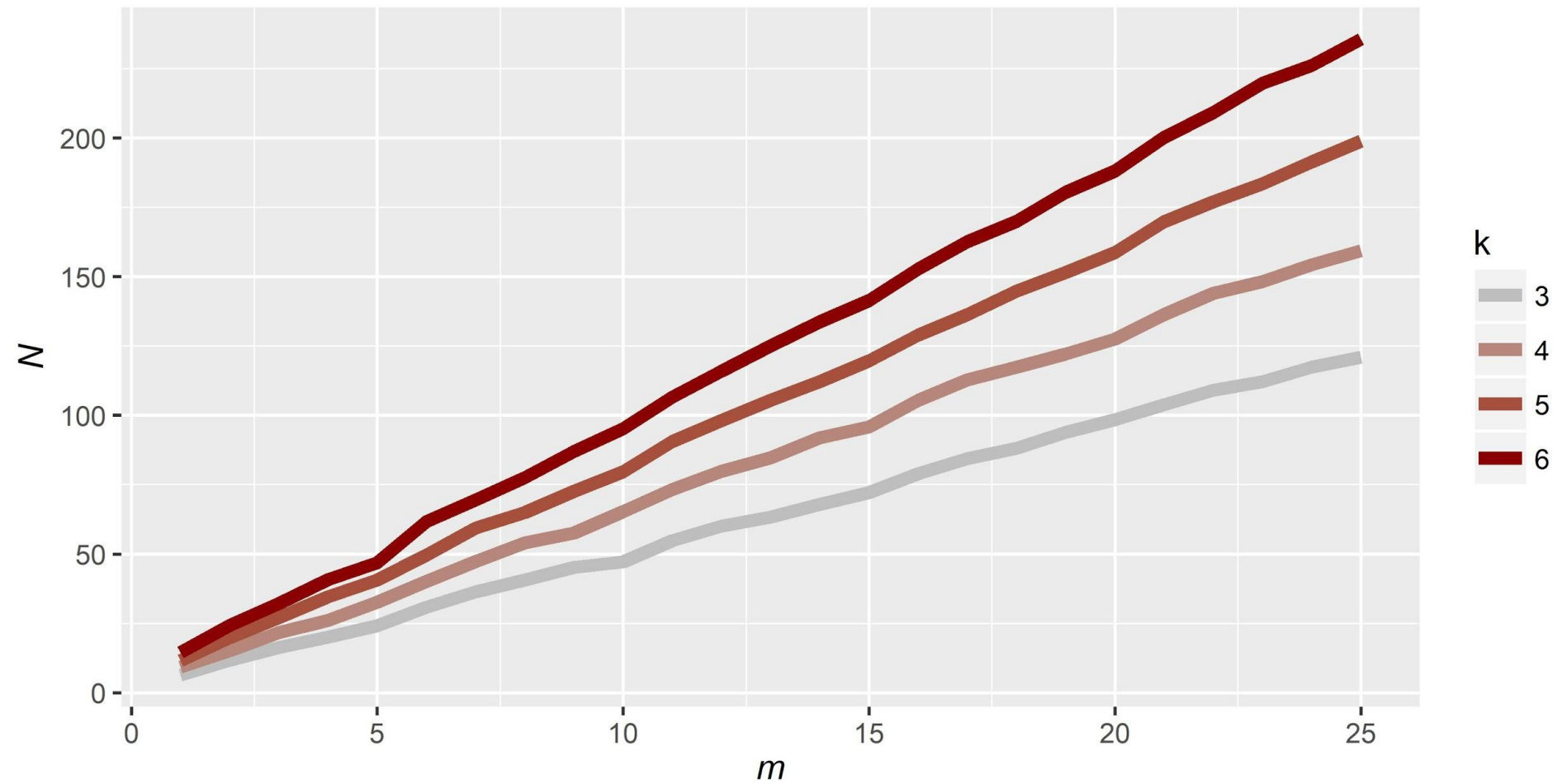
Cost Analysis

- Variables of interest:
 - N - Runtime/length of solution
 - m - maximum number of cars starting / ending on each track
 - k - number of sorting tracks
 - w - weight capacity of engine
 - n - total number of cars, at most mk
 - U - upper bound on N , equal to $4m(k+1)$

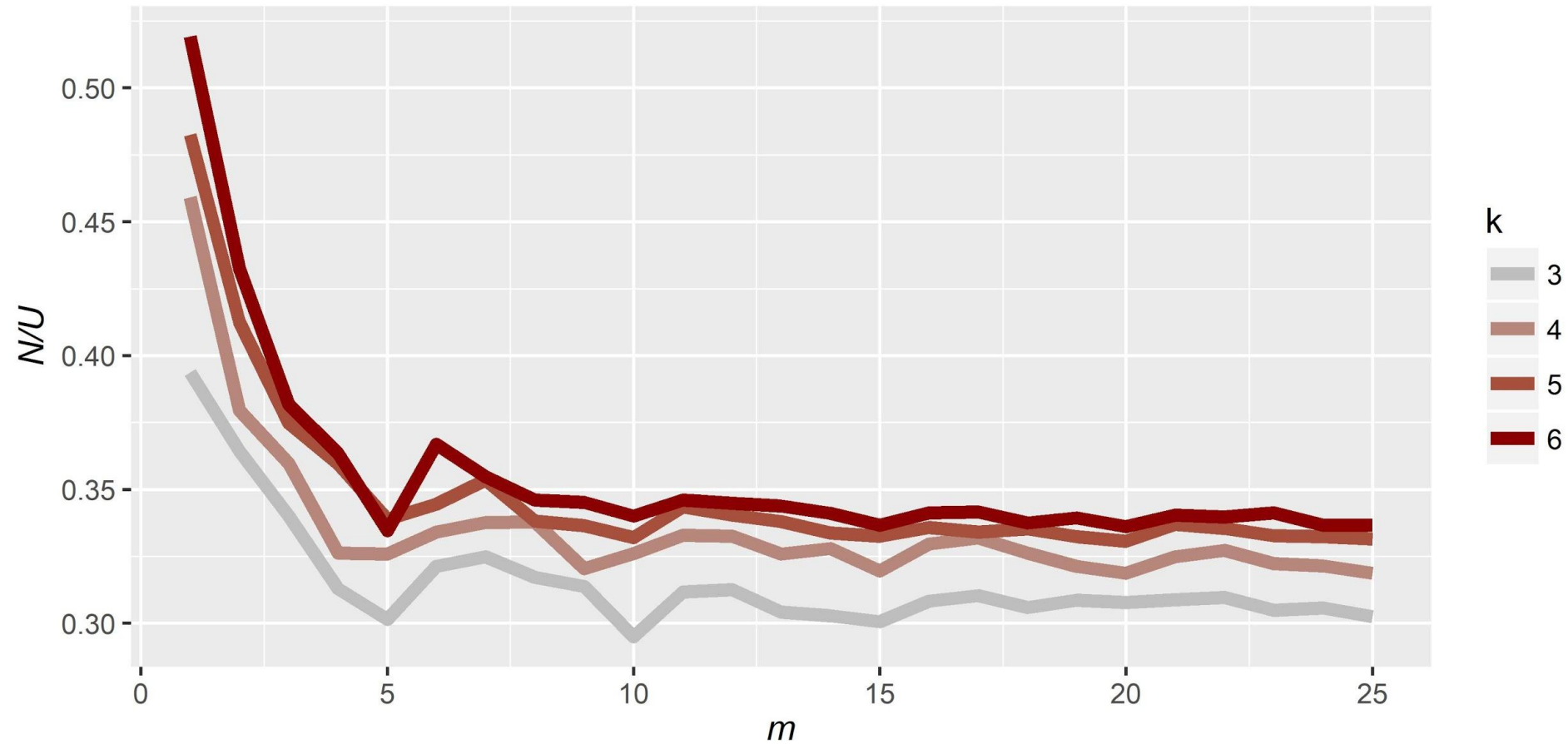
Cost Analysis

- Metric: what is a move?
- Complexity of algorithm: $O(mk)$ or $O(n)$
- Our Upper bound is $U = 4m(k+1)$
 - Move most cars twice
 - Move cars on final track an extra two times
- Other questions to look into:
 - How does w affect N ?
 - How does the car grouping affect N ?
 - Are there cases when U is much higher than N ?

Effect of m and k on N

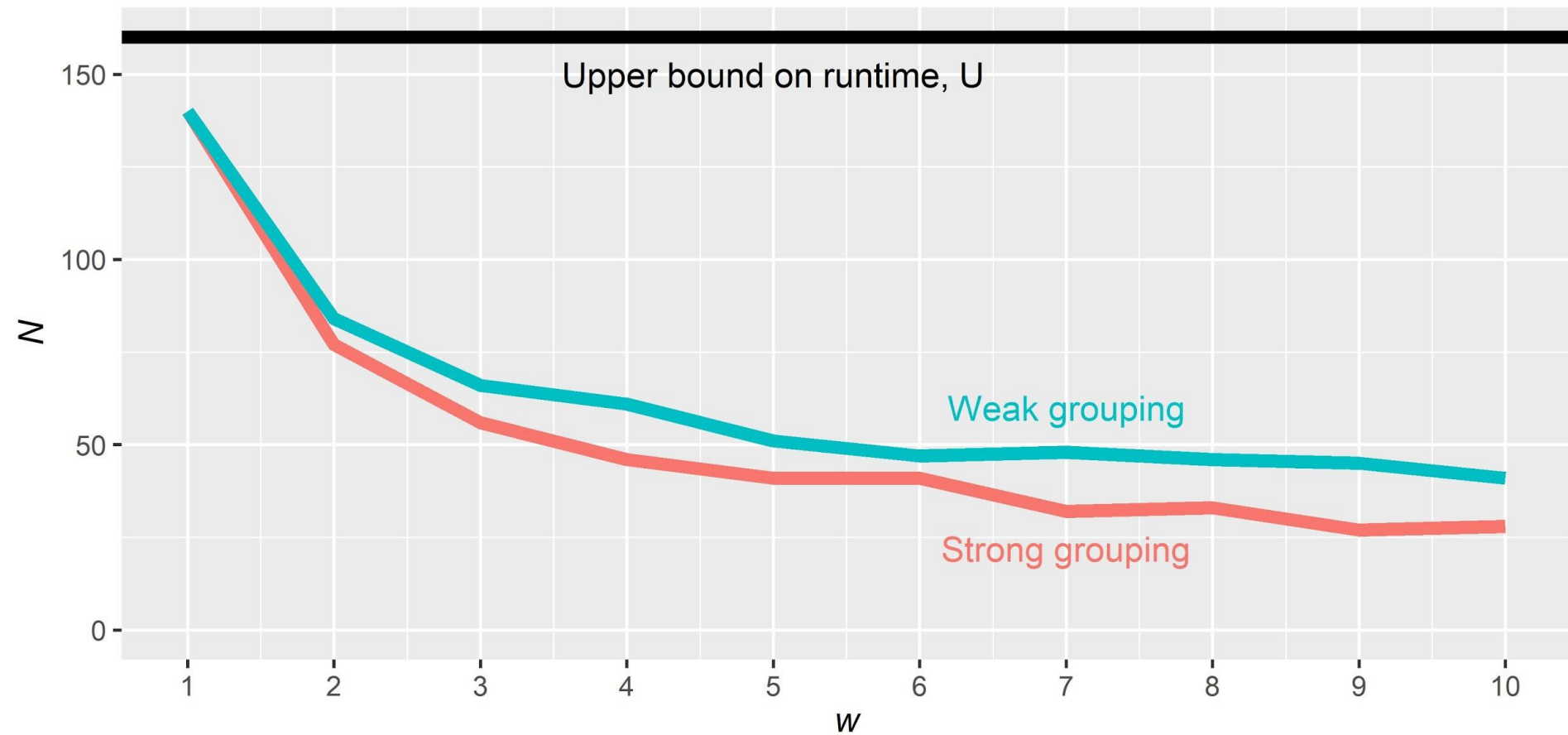


Effect of m and k on Proximity of N to U
 $w=5$



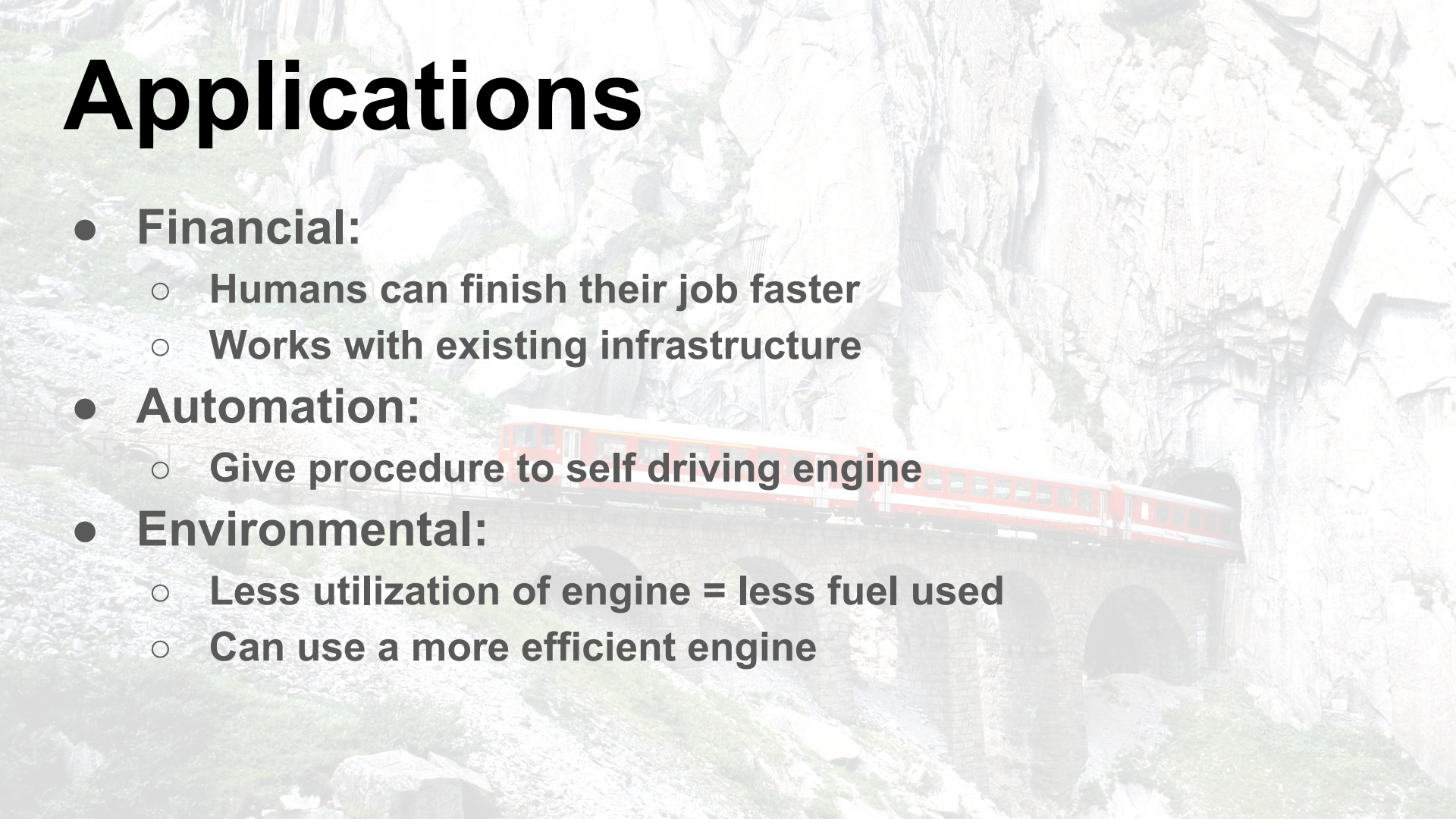
Effect of w and Grouping on N

$m=10, k=3$



Applications

- **Financial:**
 - Humans can finish their job faster
 - Works with existing infrastructure
- **Automation:**
 - Give procedure to self driving engine
- **Environmental:**
 - Less utilization of engine = less fuel used
 - Can use a more efficient engine



Conclusion

- Our algorithm executes quickly
- We strike a favorable balance
 - Finds a reasonably good solution
 - Do not achieve the optimal running time or fewest possible steps
- More computational power would lead to better procedure
- Multiple applications

References

First Related Work

Title: Trains of Thought

Author: Brian Hayes

Source: *Computing Science*, originally published in *American Scientist*

Link: <http://bit-player.org/wp-content/extras/bph-publications/AmSci-2007-03-Hayes-trains.pdf>

Second Related Work

Title: Sorting Using Networks of Queues and Stacks

Author: Robert Tarjan

Source: Journal of the ACM (JACM) JACM Homepage archive. Volume 19 Issue 2, April 1972. Pages 341-346

Link: <https://dl.acm.org/citation.cfm?id=321704>

Third Related Work

Title: Train Marshalling Problem -Algorithms and Bounds-

Author: Beygang, Florian; Dahms, Krumke

Source: Wirtschaftsmathematik (WIMA Report)

Link: http://fdahms.com/documents/publications/2010_train_marshalling_problem.pdf

Summary of Relevant Information:

References

Fourth Related Work

Title: A Graph Theoretical Approach To The Shunting Problem

Author: Gabriele Di Stefano and Magnus Love Kočci

Source: Electronic Notes in Theoretical Computer Science

Link: <https://www.sciencedirect.com/science/article/pii/S1571066104000052>

Title: Railroad Yards, Keeping Freight Moving

Source: American Rails

Link: <https://www.american-rails.com/railroad-yards.html>

Title: Priority car sorting in railroad classification yards using a continuous multi-stage method

Inventor: Edwin R. Kraft

Source: Google Patents

Link: <https://patents.google.com/patent/US6418854>

Title: Robust Algorithms for Sorting Railway Cars

Author: Christina Büsing and Jens Maue

Source: Lecture Notes in Computer Science, vol 6346

Link: <ftp://ftp.math.tu-berlin.de/pub/Preprints/combi/Report-014-2010.pdf>

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Title: Current Methods for Optimizing Rail Marshalling Yard Operations

Author: Donald H. Timian

Source: Master's Thesis, Kansas State University (1994)

Link: <http://www.dtic.mil/get-tr-doc/pdf?AD=ADA289371>

Title: Analysis of rail yard and terminal performances

Author: Marin Marinov et al

Source: Journal of Transport Literature

Link: http://www.scielo.br/scielo.php?script=sci_arttext&pid=S2238-10312014000200008

If you want to try out some rail sorting problems yourself, visit <http://www.transum.org/Software/Shunting/Puzzles.asp>.