

This document provides additional assistance with wiring your Extron IP Link Pro Control Processor to your device. Different components may require a different wiring scheme than those listed below.

For complete operating instructions, refer to the user's manual for the specific IP Link Pro Control Processor or the documentation supplied by the manufacturer of the controlled device.

For more information on using Global Scriptor Modules, refer to the "[Guide to Using Scriptor Modules](#)" document.

Device Specifications

Device Type: Audio Processor
Manufacturer: Extron
Software Version: 2.17.1.10
Firmware Version: 1.01
Model(s): DMP 64

Tested on the Following Software and Firmware Versions

IP Link Pro Control Processor Firmware	Global Scriptor Version
2.06.0001-b003	1.4.1

Version History

Module Version	Date	Notes
1_2_0_0	11/21/2017	Added full DSP Configurator image. Updated command names LineInputGain, LineInputMute. Updated qualifiers for the following commands: MixpointGain, MixpointMute, VirtualReturnGain, and VirtualReturnMute.
1_0_0_2	9/18/2017	Updated comm sheet to Rev B.
1_0_0_1	3/17/2017	Fixed verbose mode logic.
1_0_0_0	9/28/2016	Initial Version

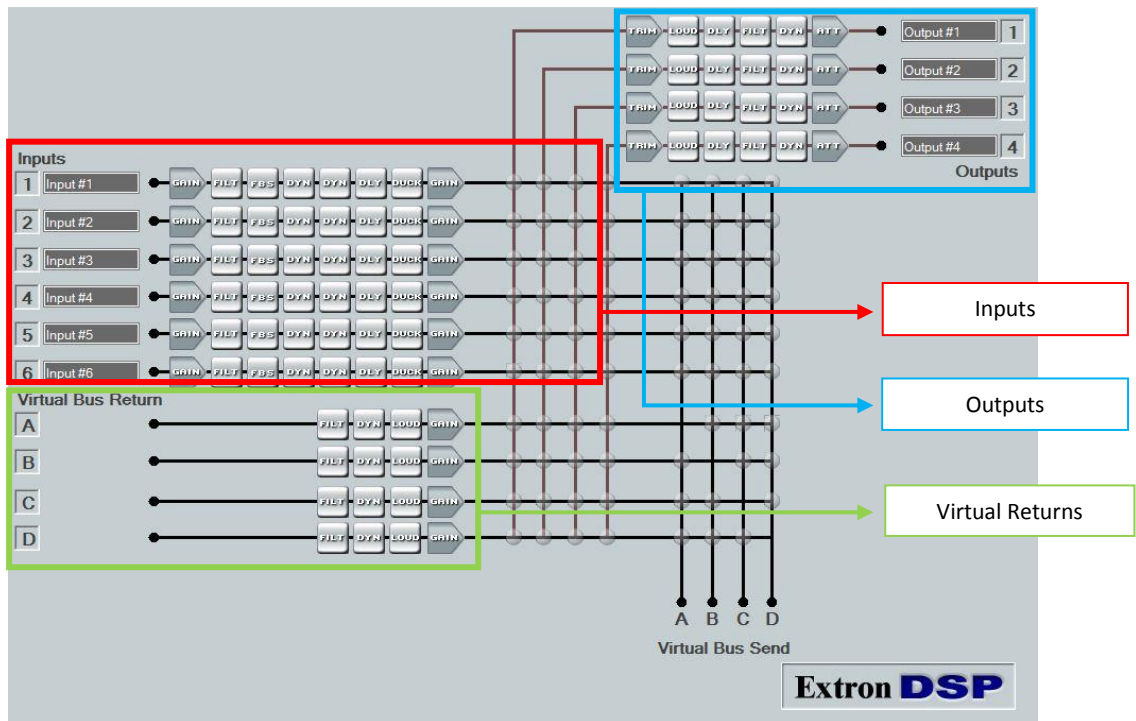
Module Notes

- Unidirectional variable must be set to 'True' if status is not required. Default value is 'False'.
Example: `InterfaceName.Unidirectional = 'True'`
- connectionCounter variable must be set to the number of queries that will be sent to the device before displaying 'Disconnected' if no response is received. Default value is 15.
Example: `InterfaceName.connectionCounter = 5`
- If login credentials are required, devicePassword must be set accordingly.
Example: `InterfaceName.devicePassword = 'extron'`

Supported Classes and Examples

SerialClass
<code>InterfaceName = ModuleName.SerialClass(ProcessorName, 'COM1', Model='DMP 64')</code>
SerialOverEthernetClass
<code>InterfaceName = ModuleName.SerialOverEthernetClass('192.168.254.254', 2001, Model='DMP 64')</code>
EthernetClass
<code>InterfaceName = ModuleName.EthernetClass('192.168.254.254', 23, Model='DMP 64')</code>

DMP 64:

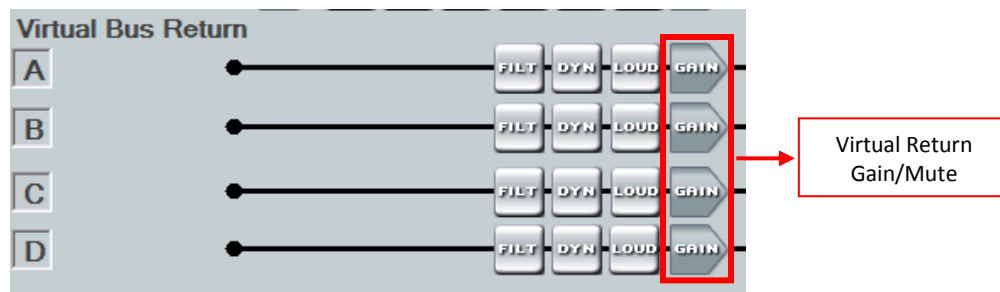


Extron DSP Configurator Labels:

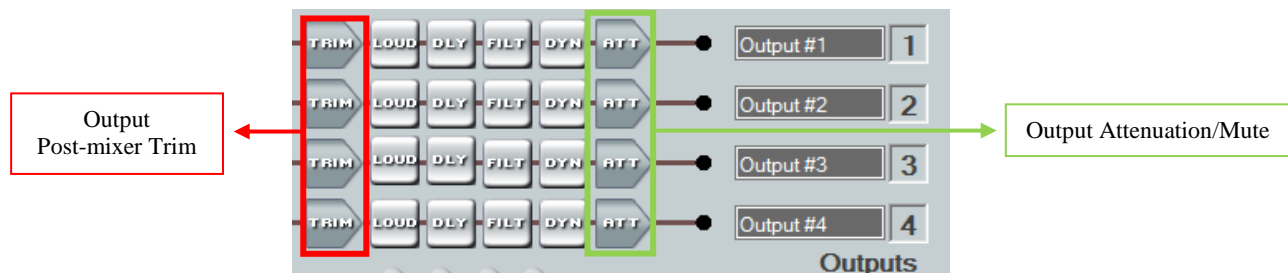
- Inputs



- Virtual Returns



- Outputs



Set Commands

Format with Qualifier:

```
InterfaceName.Set(Command, Value, {'Qualifier Key': 'Qualifier Value'})
```

Format without Qualifier:

```
InterfaceName.Set(Command, Value)
```

Command GroupMicLineInputGain	Value -18 to 80 in steps of 0.1
Qualifier Key 'Group'	Qualifier Value '1' – '32'
# GroupMicLineInputGain example InterfaceName.Set('GroupMicLineInputGain', 80, {'Group': '1'})	
Command GroupMixpointGain	Value -35 to 25 in steps of 0.1
Qualifier Key 'Group'	Qualifier Value '1' – '32'
# GroupMixpointGain example InterfaceName.Set('GroupMixpointGain', 25, {'Group': '1'})	
Command GroupMute	Value 'On' 'Off'
Qualifier Key 'Group'	Qualifier Value '1' – '32'
# GroupMute example InterfaceName.Set('GroupMute', 'On', {'Group': '1'})	
Command GroupOutputAttenuation	Value -100 to 0 in steps of 0.1
Qualifier Key 'Group'	Qualifier Value '1' – '32'
# GroupOutputAttenuation example InterfaceName.Set('GroupOutputAttenuation', 0, {'Group': '1'})	
Command GroupPostmixerTrim	Value -12 to 12 in steps of 0.1
Qualifier Key 'Group'	Qualifier Value '1' – '32'
# GroupPostmixerTrim example InterfaceName.Set('GroupPostmixerTrim', 12, {'Group': '1'})	
Command GroupPremixerGain	Value -100 to 12 in steps of 0.1
Qualifier Key 'Group'	Qualifier Value '1' – '32'

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# GroupPremixerGain example InterfaceName.Set('GroupPremixerGain', 12, {'Group': '1'})			
Command GroupVirtualReturnGain	Value -100 to 12 in steps of 0.1		
Qualifier Key 'Group'	Qualifier Value '1' – '32'		
# GroupVirtualReturnGain example InterfaceName.Set('GroupVirtualReturnGain', 12, {'Group': '1'})			
Command InputGain	Value -18 to 80 in steps of 0.1		
Qualifier Key 'Input'	Qualifier Value '1' – '6'		
# InputGain example InterfaceName.Set('InputGain', 80, {'Input': '1'})			
Command InputMute	Value 'On'	Value 'Off'	
Qualifier Key 'Input'	Qualifier Value '1' – '6'		
# InputMute example InterfaceName.Set('InputMute', 'On', {'Input': '1'})			
Command MixpointGain ²	Value -35 to 25 in steps of 0.1		
Qualifier Key 'Input'	Qualifier Value '1' – '6'	Qualifier Value 'V. Return A'	Qualifier Value 'V. Return B'
	'V. Return C'	'V. Return D'	
Qualifier Key 'Output'	Qualifier Value '1' – '4'	Qualifier Value 'V. Send A'	Qualifier Value 'V. Send B'
	'V. Send C'	'V. Send D'	
# MixpointGain example InterfaceName.Set('MixpointGain', 25, {'Input': '1', 'Output': '1'})			
Command MixpointMute ²	Value 'On'	Value 'Off'	
Qualifier Key 'Input'	Qualifier Value '1' – '6'	Qualifier Value 'V. Return A'	Qualifier Value 'V. Return B'
	'V. Return C'	'V. Return D'	
Qualifier Key 'Output'	Qualifier Value '1' – '4'	Qualifier Value 'V. Send A'	Qualifier Value 'V. Send B'
	'V. Send C'	'V. Send D'	
# MixpointMute example InterfaceName.Set('MixpointMute', 'On', {'Input': '1', 'Output': '1'})			
Command	Value		

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OutputAttenuation	-100 to 0 in steps of 0.1		
Qualifier Key 'Output'	Qualifier Value '1' – '4'		
# OutputAttenuation example InterfaceName.Set('OutputAttenuation', 0, {'Output': '1'})			
Command OutputMute	Value 'On'	Value 'Off'	
Qualifier Key 'Output'	Qualifier Value '1' – '4'		
# OutputMute example InterfaceName.Set('OutputMute', 'On', {'Output': '1'})			
Command OutputPostmixerTrim	Value -12 to 12 in steps of 0.1		
Qualifier Key 'Output'	Qualifier Value '1' – '4'		
# OutputPostmixerTrim example InterfaceName.Set('OutputPostmixerTrim', 12, {'Output': '1'})			
Command PremixerGain	Value -100 to 12 in steps of 0.1		
Qualifier Key 'Input'	Qualifier Value '1' – '6'		
# PremixerGain example InterfaceName.Set('PremixerGain', 12, {'Input': '1'})			
Command PremixerMute	Value 'On'	Value 'Off'	
Qualifier Key 'Input'	Qualifier Value '1' – '6'		
# PremixerMute example InterfaceName.Set('PremixerMute', 'On', {'Input': '1'})			
Command PresetRecall	Value '1' – '32'		
# PresetRecall example InterfaceName.Set('PresetRecall', '1')			
Command PresetSave ¹	Value '1' – '32'		
# PresetSave example InterfaceName.Set('PresetSave', '1')			
Command VirtualReturnGain	Value -100 to 12 in steps of 0.1		
Qualifier Key 'Input'	Qualifier Value 'A'	Qualifier Value 'B'	Qualifier Value 'C'

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	'D'		
# VirtualReturnGain example InterfaceName.Set('VirtualReturnGain', 12, {'Input': 'A'})			
Command VirtualReturnMute	Value 'On'	Value 'Off'	
Qualifier Key 'Input'	Qualifier Value 'A' 'D'	Qualifier Value 'B'	Qualifier Value 'C'
# VirtualReturnMute example InterfaceName.Set('VirtualReturnMute', 'On', {'Input': 'A'})			

¹ When saving a new preset, only the settings for Mic/Line Gain, Output Volume, and Mixpoints that don't include Virtual Buses are saved. When overwriting an existing preset, only the settings for the blocks that the existing preset used are saved.

² The following Mixpoint combinations are not supported: Input A to Output A, Input B to Output B, Input C to Output C, and Input D to Output D.

Status Available

For all commands, Update should be called only once since the command's status will be updated automatically as the device's status changes. ConnectionStatus does not support the Update function and is triggered by the device providing a successful response to other Update function calls.

Format with Qualifier:

```
InterfaceName.Update(Command, {'Qualifier Key': 'Qualifier Value'})
Value = InterfaceName.ReadStatus(Command, {'Qualifier Key': 'Qualifier Value'})
InterfaceName.SubscribeStatus(Command, {'Qualifier Key': 'Qualifier Value'}, FeedbackHandler)
FeedbackHandler will be called only when the specified qualifier gets a new status.
```

Format without Qualifier:

```
InterfaceName.Update(Command)
Value = InterfaceName.ReadStatus(Command)
InterfaceName.SubscribeStatus(Command, None, FeedbackHandler)
FeedbackHandler will be called when any qualifier gets a new status.
```

Command	Value	Value
ConnectionStatus	'Connected'	'Disconnected'
# ConnectionStatus examples Value = InterfaceName.ReadStatus('ConnectionStatus') InterfaceName.SubscribeStatus('ConnectionStatus', None, FeedbackHandler)		
Command	Value	
GroupMicLineInputGain	-18 to 80 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupMicLineInputGain examples InterfaceName.Update('GroupMicLineInputGain', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupMicLineInputGain', {'Group': '1'}) InterfaceName.SubscribeStatus('GroupMicLineInputGain', None, FeedbackHandler)		
Command	Value	
GroupMixpointGain	-35 to 25 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupMixpointGain examples InterfaceName.Update('GroupMixpointGain', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupMixpointGain', {'Group': '1'}) InterfaceName.SubscribeStatus('GroupMixpointGain', None, FeedbackHandler)		
Command	Value	Value
GroupMute	'On'	'Off'
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupMute examples InterfaceName.Update('GroupMute', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupMute', {'Group': '1'})		

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InterfaceName.SubscribeStatus('GroupMute', None, FeedbackHandler)		
Command	Value	
GroupOutputAttenuation	-100 to 0 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupOutputAttenuation examples InterfaceName.Update('GroupOutputAttenuation', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupOutputAttenuation', {'Group': '1'}) InterfaceName.SubscribeStatus('GroupOutputAttenuation', None, FeedbackHandler)		
Command	Value	
GroupPostmixerTrim	-12 to 12 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupPostmixerTrim examples InterfaceName.Update('GroupPostmixerTrim', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupPostmixerTrim', {'Group': '1'}) InterfaceName.SubscribeStatus('GroupPostmixerTrim', None, FeedbackHandler)		
Command	Value	
GroupPremixerGain	-100 to 12 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupPremixerGain examples InterfaceName.Update('GroupPremixerGain', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupPremixerGain', {'Group': '1'}) InterfaceName.SubscribeStatus('GroupPremixerGain', None, FeedbackHandler)		
Command	Value	
GroupVirtualReturnGain	-100 to 12 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Group'	'1' – '32'	
# GroupVirtualReturnGain examples InterfaceName.Update('GroupVirtualReturnGain', {'Group': '1'}) Value = InterfaceName.ReadStatus('GroupVirtualReturnGain', {'Group': '1'}) InterfaceName.SubscribeStatus('GroupVirtualReturnGain', None, FeedbackHandler)		
Command	Value	
InputGain	-18 to 80 in steps of 0.1	
Qualifier Key	Qualifier Value	
'Input'	'1' – '6'	
# InputGain examples InterfaceName.Update('InputGain', {'Input': '1'}) Value = InterfaceName.ReadStatus('InputGain', {'Input': '1'}) InterfaceName.SubscribeStatus('InputGain', None, FeedbackHandler)		
Command	Value	Value
InputMute	'On'	'Off'

Qualifier Key 'Input'	Qualifier Value '1' – '6'		
# InputMute examples InterfaceName.Update('InputMute', {'Input': '1'}) Value = InterfaceName.ReadStatus('InputMute', {'Input': '1'}) InterfaceName.SubscribeStatus('InputMute', None, FeedbackHandler)			
Command MixpointGain	Value -35 to 25 in steps of 0.1		
Qualifier Key 'Input'	Qualifier Value '1' – '6' 'V. Return C'	Qualifier Value 'V. Return A' 'V. Return D'	Qualifier Value 'V. Return B'
Qualifier Key 'Output'	Qualifier Value '1' – '4' 'V. Send C'	Qualifier Value 'V. Send A' 'V. Send D'	Qualifier Value 'V. Send B'
# MixpointGain examples InterfaceName.Update('MixpointGain', {'Input': '1', 'Output': '1'}) Value = InterfaceName.ReadStatus('MixpointGain', {'Input': '1', 'Output': '1'}) InterfaceName.SubscribeStatus('MixpointGain', None, FeedbackHandler)			
Command MixpointMute	Value 'On'	Value 'Off'	
Qualifier Key 'Input'	Qualifier Value '1' – '6' 'V. Return C'	Qualifier Value 'V. Return A' 'V. Return D'	Qualifier Value 'V. Return B'
Qualifier Key 'Output'	Qualifier Value '1' – '4' 'V. Send C'	Qualifier Value 'V. Send A' 'V. Send D'	Qualifier Value 'V. Send B'
# MixpointMute examples InterfaceName.Update('MixpointMute', {'Input': '1', 'Output': '1'}) Value = InterfaceName.ReadStatus('MixpointMute', {'Input': '1', 'Output': '1'}) InterfaceName.SubscribeStatus('MixpointMute', None, FeedbackHandler)			
Command OutputAttenuation	Value -100 to 0 in steps of 0.1		
Qualifier Key 'Output'	Qualifier Value '1' – '4'		
# OutputAttenuation examples InterfaceName.Update('OutputAttenuation', {'Output': '1'}) Value = InterfaceName.ReadStatus('OutputAttenuation', {'Output': '1'}) InterfaceName.SubscribeStatus('OutputAttenuation', None, FeedbackHandler)			
Command OutputMute	Value 'On'	Value 'Off'	
Qualifier Key 'Output'	Qualifier Value '1' – '4'		
# OutputMute examples			

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<pre>InterfaceName.Update('OutputMute', {'Output': '1'}) Value = InterfaceName.ReadStatus('OutputMute', {'Output': '1'}) InterfaceName.SubscribeStatus('OutputMute', None, FeedbackHandler)</pre>			
Command	Value		
OutputPostmixerTrim	-12 to 12 in steps of 0.1		
Qualifier Key	Qualifier Value		
'Output'	'1' – '4'		
# OutputPostmixerTrim examples			
<pre>InterfaceName.Update('OutputPostmixerTrim', {'Output': '1'}) Value = InterfaceName.ReadStatus('OutputPostmixerTrim', {'Output': '1'}) InterfaceName.SubscribeStatus('OutputPostmixerTrim', None, FeedbackHandler)</pre>			
Command	Value		
PartNumber	'String'		
# PartNumber examples			
<pre>InterfaceName.Update('PartNumber') Value = InterfaceName.ReadStatus('PartNumber') InterfaceName.SubscribeStatus('PartNumber', None, FeedbackHandler)</pre>			
Command	Value		
PremixerGain	-100 to 12 in steps of 0.1		
Qualifier Key	Qualifier Value		
'Input'	'1' – '6'		
# PremixerGain examples			
<pre>InterfaceName.Update('PremixerGain', {'Input': '1'}) Value = InterfaceName.ReadStatus('PremixerGain', {'Input': '1'}) InterfaceName.SubscribeStatus('PremixerGain', None, FeedbackHandler)</pre>			
Command	Value	Value	
PremixerMute	'On'	'Off'	
Qualifier Key	Qualifier Value		
'Input'	'1' – '6'		
# PremixerMute examples			
<pre>InterfaceName.Update('PremixerMute', {'Input': '1'}) Value = InterfaceName.ReadStatus('PremixerMute', {'Input': '1'}) InterfaceName.SubscribeStatus('PremixerMute', None, FeedbackHandler)</pre>			
Command	Value		
VirtualReturnGain	-100 to 12 in steps of 0.1		
Qualifier Key	Qualifier Value	Qualifier Value	Qualifier Value
'Input'	'A'	'B'	'C'
	'D'		
# VirtualReturnGain examples			
<pre>InterfaceName.Update('VirtualReturnGain', {'Input': 'A'}) Value = InterfaceName.ReadStatus('VirtualReturnGain', {'Input': 'A'}) InterfaceName.SubscribeStatus('VirtualReturnGain', None, FeedbackHandler)</pre>			
Command	Value	Value	
VirtualReturnMute	'On'	'Off'	

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Communication Sheet**

Qualifier Key	Qualifier Value	Qualifier Value	Qualifier Value
'Input'	'A'	'B'	'C'
	'D'		
<pre># VirtualReturnMute examples InterfaceName.Update('VirtualReturnMute', {'Input': 'A'}) Value = InterfaceName.ReadStatus('VirtualReturnMute', {'Input': 'A'}) InterfaceName.SubscribeStatus('VirtualReturnMute', None, FeedbackHandler)</pre>			

Cable and Adapter Requirements

Captive Screw to Captive Screw RS-232 Serial Cable

Notes for the Device

Serial communication

Port Type:

RS-232

Baud Rate:

38400

Data Bits:

8

Parity:

None

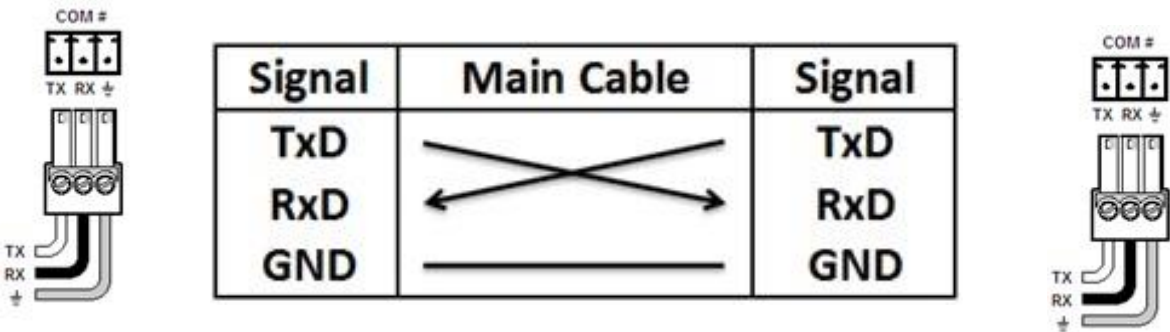
Stop Bits:

One

Flow Control:

None

Pin Assignments Diagram



Network communication

When configuring the Ethernet module, be sure device settings match those of the Global Scripter ethernet interface

Port Type:	Ethernet
Default Port:	23
Logon Credentials Supported:	Yes
Multi-Connection	No
Capabilities:	
Port Changeability:	Yes

Ethernet Module Configuration Description

Please refer to user manual for settings and changes to the network communication

Notes for the Device

Appendix A. Set Commands

Group Mic/Line Input Gain -18 Group 1	wd1*-00180grpm\x0D\x0A
Group Mic/Line Input Gain -18 Group 32	wd32*-00180grpm\x0D\x0A
Group Mic/Line Input Gain 80 Group 1	wd1*+00800grpm\x0D\x0A
Group Mic/Line Input Gain 80 Group 32	wd32*+00800grpm\x0D\x0A
Group Mix-point Gain 25 Group 1	wd1*+00250grpm\x0D\x0A
Group Mix-point Gain 25 Group 32	wd32*+00250grpm\x0D\x0A
Group Mix-point Gain -35 Group 1	wd1*-00350grpm\x0D\x0A
Group Mix-point Gain -35 Group 32	wd32*-00350grpm\x0D\x0A
Group Mute Off Group 1	wd1*0grpm\x0D\x0A
Group Mute Off Group 32	wd32*0grpm\x0D\x0A
Group Mute On Group 1	wd1*1grpm\x0D\x0A
Group Mute On Group 32	wd32*1grpm\x0D\x0A
Group Output Attenuation 0 Group 1	wd1*+00000grpm\x0D\x0A
Group Output Attenuation 0 Group 32	wd32*+00000grpm\x0D\x0A
Group Output Attenuation -100 Group 1	wd1*-01000grpm\x0D\x0A
Group Output Attenuation -100 Group 32	wd32*-01000grpm\x0D\x0A
Group Post-mixer Trim 12 Group 1	wd1*+00120grpm\x0D\x0A
Group Post-mixer Trim -12 Group 1	wd1*-00120grpm\x0D\x0A
Group Post-mixer Trim 12 Group 32	wd32*+00120grpm\x0D\x0A
Group Post-mixer Trim -12 Group 32	wd32*-00120grpm\x0D\x0A
Group Pre-mixer Gain -100 Group 1	wd1*-01000grpm\x0D\x0A
Group Pre-mixer Gain -100 Group 32	wd32*-01000grpm\x0D\x0A
Group Pre-mixer Gain 12 Group 1	wd1*+00120grpm\x0D\x0A
Group Pre-mixer Gain 12 Group 32	wd32*+00120grpm\x0D\x0A
Group Virtual Return Gain -100 Group 1	wd1*-01000grpm\x0D\x0A
Group Virtual Return Gain -100 Group 32	wd32*-01000grpm\x0D\x0A
Group Virtual Return Gain 12 Group 1	wd1*+00120grpm\x0D\x0A
Group Virtual Return Gain 12 Group 32	wd32*+00120grpm\x0D\x0A
Input Gain -18 Input 1	wG40000*01868AU\x0D\x0A
Input Gain -18 Input 6	wG40005*01868AU\x0D\x0A
Input Gain 80 Input 1	wG40000*02848AU\x0D\x0A
Input Gain 80 Input 6	wG40005*02848AU\x0D\x0A
Input Mute Off Input 1	wM40000*0AU\x0D\x0A
Input Mute Off Input 6	wM40005*0AU\x0D\x0A
Input Mute On Input 1	wM40000*1AU\x0D\x0A
Input Mute On Input 6	wM40005*1AU\x0D\x0A
Mix-point Gain 25 Input 1 Output 1	wG20000*02298AU\x0D\x0A
Mix-point Gain 25 Input 1 Output 4	wG20003*02298AU\x0D\x0A
Mix-point Gain 25 Input 1 Output V. Send A	wG20004*02298AU\x0D\x0A
Mix-point Gain 25 Input 1 Output V. Send B	wG20005*02298AU\x0D\x0A
Mix-point Gain 25 Input 1 Output V. Send C	wG20006*02298AU\x0D\x0A

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Mix-point Gain 25 Input 1 Output V. Send D	wG20007*02298AU\x0D\x0A
Mix-point Gain 25 Input 6 Output 1	wG20500*02298AU\x0D\x0A
Mix-point Gain 25 Input 6 Output 4	wG20503*02298AU\x0D\x0A
Mix-point Gain 25 Input 6 Output V. Send A	wG20504*02298AU\x0D\x0A
Mix-point Gain 25 Input 6 Output V. Send B	wG20505*02298AU\x0D\x0A
Mix-point Gain 25 Input 6 Output V. Send C	wG20506*02298AU\x0D\x0A
Mix-point Gain 25 Input 6 Output V. Send D	wG20507*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return A Output 1	wG20600*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return A Output 4	wG20603*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return A Output V. Send A	wG20604*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return A Output V. Send B	wG20605*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return A Output V. Send C	wG20606*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return A Output V. Send D	wG20607*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return B Output 1	wG20700*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return B Output 4	wG20703*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return B Output V. Send A	wG20704*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return B Output V. Send B	wG20705*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return B Output V. Send C	wG20706*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return B Output V. Send D	wG20707*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return C Output 1	wG20800*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return C Output 4	wG20803*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return C Output V. Send A	wG20804*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return C Output V. Send B	wG20805*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return C Output V. Send C	wG20806*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return C Output V. Send D	wG20807*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return D Output 1	wG20900*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return D Output 4	wG20903*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return D Output V. Send A	wG20904*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return D Output V. Send B	wG20905*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return D Output V. Send C	wG20906*02298AU\x0D\x0A
Mix-point Gain 25 Input V. Return D Output V. Send D	wG20907*02298AU\x0D\x0A
Mix-point Gain -35 Input 1 Output 1	wG20000*01698AU\x0D\x0A
Mix-point Gain -35 Input 1 Output 4	wG20003*01698AU\x0D\x0A
Mix-point Gain -35 Input 1 Output V. Send A	wG20004*01698AU\x0D\x0A
Mix-point Gain -35 Input 1 Output V. Send B	wG20005*01698AU\x0D\x0A
Mix-point Gain -35 Input 1 Output V. Send C	wG20006*01698AU\x0D\x0A
Mix-point Gain -35 Input 1 Output V. Send D	wG20007*01698AU\x0D\x0A
Mix-point Gain -35 Input 6 Output 1	wG20500*01698AU\x0D\x0A
Mix-point Gain -35 Input 6 Output 4	wG20503*01698AU\x0D\x0A
Mix-point Gain -35 Input 6 Output V. Send A	wG20504*01698AU\x0D\x0A
Mix-point Gain -35 Input 6 Output V. Send B	wG20505*01698AU\x0D\x0A
Mix-point Gain -35 Input 6 Output V. Send C	wG20506*01698AU\x0D\x0A
Mix-point Gain -35 Input 6 Output V. Send D	wG20507*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return A Output 1	wG20600*01698AU\x0D\x0A

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Mix-point Gain -35 Input V. Return A Output 4	wG20603*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return A Output V. Send A	wG20604*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return A Output V. Send B	wG20605*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return A Output V. Send C	wG20606*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return A Output V. Send D	wG20607*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return B Output 1	wG20700*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return B Output 4	wG20703*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return B Output V. Send A	wG20704*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return B Output V. Send B	wG20705*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return B Output V. Send C	wG20706*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return B Output V. Send D	wG20707*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return C Output 1	wG20800*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return C Output 4	wG20803*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return C Output V. Send A	wG20804*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return C Output V. Send B	wG20805*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return C Output V. Send C	wG20806*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return C Output V. Send D	wG20807*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return D Output 1	wG20900*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return D Output 4	wG20903*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return D Output V. Send A	wG20904*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return D Output V. Send B	wG20905*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return D Output V. Send C	wG20906*01698AU\x0D\x0A
Mix-point Gain -35 Input V. Return D Output V. Send D	wG20907*01698AU\x0D\x0A
Mix-point Mute Off Input 1 Output 1	wM20000*0AU\x0D\x0A
Mix-point Mute Off Input 1 Output 4	wM20003*0AU\x0D\x0A
Mix-point Mute Off Input 1 Output V. Send A	wM20004*0AU\x0D\x0A
Mix-point Mute Off Input 1 Output V. Send B	wM20005*0AU\x0D\x0A
Mix-point Mute Off Input 1 Output V. Send C	wM20006*0AU\x0D\x0A
Mix-point Mute Off Input 1 Output V. Send D	wM20007*0AU\x0D\x0A
Mix-point Mute Off Input 6 Output 1	wM20500*0AU\x0D\x0A
Mix-point Mute Off Input 6 Output 4	wM20503*0AU\x0D\x0A
Mix-point Mute Off Input 6 Output V. Send A	wM20504*0AU\x0D\x0A
Mix-point Mute Off Input 6 Output V. Send B	wM20505*0AU\x0D\x0A
Mix-point Mute Off Input 6 Output V. Send C	wM20506*0AU\x0D\x0A
Mix-point Mute Off Input 6 Output V. Send D	wM20507*0AU\x0D\x0A
Mix-point Mute Off Input V. Return A Output 1	wM20600*0AU\x0D\x0A
Mix-point Mute Off Input V. Return A Output 4	wM20603*0AU\x0D\x0A
Mix-point Mute Off Input V. Return A Output V. Send A	wM20604*0AU\x0D\x0A
Mix-point Mute Off Input V. Return A Output V. Send B	wM20605*0AU\x0D\x0A
Mix-point Mute Off Input V. Return A Output V. Send C	wM20606*0AU\x0D\x0A
Mix-point Mute Off Input V. Return A Output V. Send D	wM20607*0AU\x0D\x0A
Mix-point Mute Off Input V. Return B Output 1	wM20700*0AU\x0D\x0A
Mix-point Mute Off Input V. Return B Output 4	wM20703*0AU\x0D\x0A
Mix-point Mute Off Input V. Return B Output V. Send A	wM20704*0AU\x0D\x0A

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Mix-point Mute Off Input V. Return B Output V. Send B	wM20705*0AU\x0D\x0A
Mix-point Mute Off Input V. Return B Output V. Send C	wM20706*0AU\x0D\x0A
Mix-point Mute Off Input V. Return B Output V. Send D	wM20707*0AU\x0D\x0A
Mix-point Mute Off Input V. Return C Output 1	wM20800*0AU\x0D\x0A
Mix-point Mute Off Input V. Return C Output 4	wM20803*0AU\x0D\x0A
Mix-point Mute Off Input V. Return C Output V. Send A	wM20804*0AU\x0D\x0A
Mix-point Mute Off Input V. Return C Output V. Send B	wM20805*0AU\x0D\x0A
Mix-point Mute Off Input V. Return C Output V. Send C	wM20806*0AU\x0D\x0A
Mix-point Mute Off Input V. Return C Output V. Send D	wM20807*0AU\x0D\x0A
Mix-point Mute Off Input V. Return D Output 1	wM20900*0AU\x0D\x0A
Mix-point Mute Off Input V. Return D Output 4	wM20903*0AU\x0D\x0A
Mix-point Mute Off Input V. Return D Output V. Send A	wM20904*0AU\x0D\x0A
Mix-point Mute Off Input V. Return D Output V. Send B	wM20905*0AU\x0D\x0A
Mix-point Mute Off Input V. Return D Output V. Send C	wM20906*0AU\x0D\x0A
Mix-point Mute Off Input V. Return D Output V. Send D	wM20907*0AU\x0D\x0A
Mix-point Mute On Input 1 Output 1	wM20000*1AU\x0D\x0A
Mix-point Mute On Input 1 Output 4	wM20003*1AU\x0D\x0A
Mix-point Mute On Input 1 Output V. Send A	wM20004*1AU\x0D\x0A
Mix-point Mute On Input 1 Output V. Send B	wM20005*1AU\x0D\x0A
Mix-point Mute On Input 1 Output V. Send C	wM20006*1AU\x0D\x0A
Mix-point Mute On Input 1 Output V. Send D	wM20007*1AU\x0D\x0A
Mix-point Mute On Input 6 Output 1	wM20500*1AU\x0D\x0A
Mix-point Mute On Input 6 Output 4	wM20503*1AU\x0D\x0A
Mix-point Mute On Input 6 Output V. Send A	wM20504*1AU\x0D\x0A
Mix-point Mute On Input 6 Output V. Send B	wM20505*1AU\x0D\x0A
Mix-point Mute On Input 6 Output V. Send C	wM20506*1AU\x0D\x0A
Mix-point Mute On Input 6 Output V. Send D	wM20507*1AU\x0D\x0A
Mix-point Mute On Input V. Return A Output 1	wM20600*1AU\x0D\x0A
Mix-point Mute On Input V. Return A Output 4	wM20603*1AU\x0D\x0A
Mix-point Mute On Input V. Return A Output V. Send A	wM20604*1AU\x0D\x0A
Mix-point Mute On Input V. Return A Output V. Send B	wM20605*1AU\x0D\x0A
Mix-point Mute On Input V. Return A Output V. Send C	wM20606*1AU\x0D\x0A
Mix-point Mute On Input V. Return A Output V. Send D	wM20607*1AU\x0D\x0A
Mix-point Mute On Input V. Return B Output 1	wM20700*1AU\x0D\x0A
Mix-point Mute On Input V. Return B Output 4	wM20703*1AU\x0D\x0A
Mix-point Mute On Input V. Return B Output V. Send A	wM20704*1AU\x0D\x0A
Mix-point Mute On Input V. Return B Output V. Send B	wM20705*1AU\x0D\x0A
Mix-point Mute On Input V. Return B Output V. Send C	wM20706*1AU\x0D\x0A
Mix-point Mute On Input V. Return B Output V. Send D	wM20707*1AU\x0D\x0A
Mix-point Mute On Input V. Return C Output 1	wM20800*1AU\x0D\x0A
Mix-point Mute On Input V. Return C Output 4	wM20803*1AU\x0D\x0A
Mix-point Mute On Input V. Return C Output V. Send A	wM20804*1AU\x0D\x0A
Mix-point Mute On Input V. Return C Output V. Send B	wM20805*1AU\x0D\x0A
Mix-point Mute On Input V. Return C Output V. Send C	wM20806*1AU\x0D\x0A

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Mix-point Mute On Input V. Return C Output V. Send D	wM20807*1AU\x0D\x0A
Mix-point Mute On Input V. Return D Output 1	wM20900*1AU\x0D\x0A
Mix-point Mute On Input V. Return D Output 4	wM20903*1AU\x0D\x0A
Mix-point Mute On Input V. Return D Output V. Send A	wM20904*1AU\x0D\x0A
Mix-point Mute On Input V. Return D Output V. Send B	wM20905*1AU\x0D\x0A
Mix-point Mute On Input V. Return D Output V. Send C	wM20906*1AU\x0D\x0A
Mix-point Mute On Input V. Return D Output V. Send D	wM20907*1AU\x0D\x0A
Output Attenuation 0 Output 1	wG60000*02048AU\x0D\x0A
Output Attenuation 0 Output 4	wG60003*02048AU\x0D\x0A
Output Attenuation -100 Output 1	wG60000*01048AU\x0D\x0A
Output Attenuation -100 Output 4	wG60003*01048AU\x0D\x0A
Output Mute Off Output 1	wM60000*0AU\x0D\x0A
Output Mute Off Output 4	wM60003*0AU\x0D\x0A
Output Mute On Output 1	wM60000*1AU\x0D\x0A
Output Mute On Output 4	wM60003*1AU\x0D\x0A
Output Post-mixer Trim 12 Output 1	wG60100*02168AU\x0D\x0A
Output Post-mixer Trim -12 Output 1	wG60100*01928AU\x0D\x0A
Output Post-mixer Trim 12 Output 4	wG60103*02168AU\x0D\x0A
Output Post-mixer Trim -12 Output 4	wG60103*01928AU\x0D\x0A
Pre-mixer Gain -100 Input 1	wG40100*01048AU\x0D\x0A
Pre-mixer Gain -100 Input 6	wG40105*01048AU\x0D\x0A
Pre-mixer Gain 12 Input 1	wG40100*02168AU\x0D\x0A
Pre-mixer Gain 12 Input 6	wG40105*02168AU\x0D\x0A
Pre-mixer Mute Off Input 1	wM40100*0AU\x0D\x0A
Pre-mixer Mute Off Input 6	wM40105*0AU\x0D\x0A
Pre-mixer Mute On Input 1	wM40100*1AU\x0D\x0A
Pre-mixer Mute On Input 6	wM40105*1AU\x0D\x0A
Preset Recall 1	1.
Preset Recall 32	32.
Preset Save 1	1,
Preset Save 32	32,
Virtual Return Gain -100 Input A	wG50000*01048AU\x0D\x0A
Virtual Return Gain -100 Input B	wG50001*01048AU\x0D\x0A
Virtual Return Gain -100 Input C	wG50002*01048AU\x0D\x0A
Virtual Return Gain -100 Input D	wG50003*01048AU\x0D\x0A
Virtual Return Gain 12 Input A	wG50000*02168AU\x0D\x0A
Virtual Return Gain 12 Input B	wG50001*02168AU\x0D\x0A
Virtual Return Gain 12 Input C	wG50002*02168AU\x0D\x0A
Virtual Return Gain 12 Input D	wG50003*02168AU\x0D\x0A
Virtual Return Mute Off Input A	wM50000*0AU\x0D\x0A
Virtual Return Mute Off Input B	wM50001*0AU\x0D\x0A
Virtual Return Mute Off Input C	wM50002*0AU\x0D\x0A
Virtual Return Mute Off Input D	wM50003*0AU\x0D\x0A
Virtual Return Mute On Input A	wM50000*1AU\x0D\x0A

Virtual Return Mute On Input B	wM50001*1AU\x0D\x0A
Virtual Return Mute On Input C	wM50002*1AU\x0D\x0A
Virtual Return Mute On Input D	wM50003*1AU\x0D\x0A

Appendix B. Query Commands

Group Mic/Line Input Gain Group 1	wd1grpm\x0D\x0A
Group Mic/Line Input Gain Group 32	wd32grpm\x0D\x0A
Group Mix-point Gain Group 1	wd1grpm\x0D\x0A
Group Mix-point Gain Group 32	wd32grpm\x0D\x0A
Group Mute Group 1	wd1grpm\x0D\x0A
Group Mute Group 32	wd32grpm\x0D\x0A
Group Output Attenuation Group 1	wd1grpm\x0D\x0A
Group Output Attenuation Group 32	wd32grpm\x0D\x0A
Group Post-mixer Trim Group 1	wd1grpm\x0D\x0A
Group Post-mixer Trim Group 32	wd32grpm\x0D\x0A
Group Pre-mixer Gain Group 1	wd1grpm\x0D\x0A
Group Pre-mixer Gain Group 32	wd32grpm\x0D\x0A
Group Virtual Return Gain Group 1	wd1grpm\x0D\x0A
Group Virtual Return Gain Group 32	wd32grpm\x0D\x0A
Input Gain Input 1	wG40000AU\x0D\x0A
Input Gain Input 6	wG40005AU\x0D\x0A
Input Mute Input 1	wM40000*AU\x0D\x0A
Input Mute Input 6	wM40005*AU\x0D\x0A
Mix-point Gain Input 1 Output 1	wG20000AU\x0D\x0A
Mix-point Gain Input 1 Output 4	wG20003AU\x0D\x0A
Mix-point Gain Input 1 Output V. Send A	wG20004AU\x0D\x0A
Mix-point Gain Input 1 Output V. Send B	wG20005AU\x0D\x0A
Mix-point Gain Input 1 Output V. Send C	wG20006AU\x0D\x0A
Mix-point Gain Input 1 Output V. Send D	wG20007AU\x0D\x0A
Mix-point Gain Input 6 Output 1	wG20500AU\x0D\x0A
Mix-point Gain Input 6 Output 4	wG20503AU\x0D\x0A
Mix-point Gain Input 6 Output V. Send A	wG20504AU\x0D\x0A
Mix-point Gain Input 6 Output V. Send B	wG20505AU\x0D\x0A
Mix-point Gain Input 6 Output V. Send C	wG20506AU\x0D\x0A
Mix-point Gain Input 6 Output V. Send D	wG20507AU\x0D\x0A
Mix-point Gain Input V. Return A Output 1	wG20600AU\x0D\x0A
Mix-point Gain Input V. Return A Output 4	wG20603AU\x0D\x0A
Mix-point Gain Input V. Return A Output V. Send A	wG20604AU\x0D\x0A
Mix-point Gain Input V. Return A Output V. Send B	wG20605AU\x0D\x0A
Mix-point Gain Input V. Return A Output V. Send C	wG20606AU\x0D\x0A
Mix-point Gain Input V. Return A Output V. Send D	wG20607AU\x0D\x0A
Mix-point Gain Input V. Return B Output 1	wG20700AU\x0D\x0A
Mix-point Gain Input V. Return B Output 4	wG20703AU\x0D\x0A

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Mix-point Gain Input V. Return B Output V. Send A	wG20704AU\x0D\x0A
Mix-point Gain Input V. Return B Output V. Send B	wG20705AU\x0D\x0A
Mix-point Gain Input V. Return B Output V. Send C	wG20706AU\x0D\x0A
Mix-point Gain Input V. Return B Output V. Send D	wG20707AU\x0D\x0A
Mix-point Gain Input V. Return C Output 1	wG20800AU\x0D\x0A
Mix-point Gain Input V. Return C Output 4	wG20803AU\x0D\x0A
Mix-point Gain Input V. Return C Output V. Send A	wG20804AU\x0D\x0A
Mix-point Gain Input V. Return C Output V. Send B	wG20805AU\x0D\x0A
Mix-point Gain Input V. Return C Output V. Send C	wG20806AU\x0D\x0A
Mix-point Gain Input V. Return C Output V. Send D	wG20807AU\x0D\x0A
Mix-point Gain Input V. Return D Output 1	wG20900AU\x0D\x0A
Mix-point Gain Input V. Return D Output 4	wG20903AU\x0D\x0A
Mix-point Gain Input V. Return D Output V. Send A	wG20904AU\x0D\x0A
Mix-point Gain Input V. Return D Output V. Send B	wG20905AU\x0D\x0A
Mix-point Gain Input V. Return D Output V. Send C	wG20906AU\x0D\x0A
Mix-point Gain Input V. Return D Output V. Send D	wG20907AU\x0D\x0A
Mix-point Mute Input 1 Output 1	wM20000AU\x0D\x0A
Mix-point Mute Input 1 Output 4	wM20003AU\x0D\x0A
Mix-point Mute Input 1 Output V. Send A	wM20004AU\x0D\x0A
Mix-point Mute Input 1 Output V. Send B	wM20005AU\x0D\x0A
Mix-point Mute Input 1 Output V. Send C	wM20006AU\x0D\x0A
Mix-point Mute Input 1 Output V. Send D	wM20007AU\x0D\x0A
Mix-point Mute Input 6 Output 1	wM20500AU\x0D\x0A
Mix-point Mute Input 6 Output 4	wM20503AU\x0D\x0A
Mix-point Mute Input 6 Output V. Send A	wM20504AU\x0D\x0A
Mix-point Mute Input 6 Output V. Send B	wM20505AU\x0D\x0A
Mix-point Mute Input 6 Output V. Send C	wM20506AU\x0D\x0A
Mix-point Mute Input 6 Output V. Send D	wM20507AU\x0D\x0A
Mix-point Mute Input V. Return A Output 1	wM20600AU\x0D\x0A
Mix-point Mute Input V. Return A Output 4	wM20603AU\x0D\x0A
Mix-point Mute Input V. Return A Output V. Send A	wM20604AU\x0D\x0A
Mix-point Mute Input V. Return A Output V. Send B	wM20605AU\x0D\x0A
Mix-point Mute Input V. Return A Output V. Send C	wM20606AU\x0D\x0A
Mix-point Mute Input V. Return A Output V. Send D	wM20607AU\x0D\x0A
Mix-point Mute Input V. Return B Output 1	wM20700AU\x0D\x0A
Mix-point Mute Input V. Return B Output 4	wM20703AU\x0D\x0A
Mix-point Mute Input V. Return B Output V. Send A	wM20704AU\x0D\x0A
Mix-point Mute Input V. Return B Output V. Send B	wM20705AU\x0D\x0A
Mix-point Mute Input V. Return B Output V. Send C	wM20706AU\x0D\x0A
Mix-point Mute Input V. Return B Output V. Send D	wM20707AU\x0D\x0A
Mix-point Mute Input V. Return C Output 1	wM20800AU\x0D\x0A
Mix-point Mute Input V. Return C Output 4	wM20803AU\x0D\x0A
Mix-point Mute Input V. Return C Output V. Send A	wM20804AU\x0D\x0A
Mix-point Mute Input V. Return C Output V. Send B	wM20805AU\x0D\x0A

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Mix-point Mute Input V. Return C Output V. Send C	wM20806AU\x0D\x0A
Mix-point Mute Input V. Return C Output V. Send D	wM20807AU\x0D\x0A
Mix-point Mute Input V. Return D Output 1	wM20900AU\x0D\x0A
Mix-point Mute Input V. Return D Output 4	wM20903AU\x0D\x0A
Mix-point Mute Input V. Return D Output V. Send A	wM20904AU\x0D\x0A
Mix-point Mute Input V. Return D Output V. Send B	wM20905AU\x0D\x0A
Mix-point Mute Input V. Return D Output V. Send C	wM20906AU\x0D\x0A
Mix-point Mute Input V. Return D Output V. Send D	wM20907AU\x0D\x0A
Output Attenuation Output 1	wG60000AU\x0D\x0A
Output Attenuation Output 4	wG60003AU\x0D\x0A
Output Mute Output 1	wM60000*AU\x0D\x0A
Output Mute Output 4	wM60003*AU\x0D\x0A
Output Post-mixer Trim Output 1	wG60100AU\x0D\x0A
Output Post-mixer Trim Output 4	wG60103AU\x0D\x0A
Pre-mixer Gain Input 1	wG40100AU\x0D\x0A
Pre-mixer Gain Input 6	wG40105AU\x0D\x0A
Pre-mixer Mute Input 1	wM40100*AU\x0D\x0A
Pre-mixer Mute Input 6	wM40105*AU\x0D\x0A
Virtual Return Gain Input A	wG50000AU\x0D\x0A
Virtual Return Gain Input B	wG50001AU\x0D\x0A
Virtual Return Gain Input C	wG50002AU\x0D\x0A
Virtual Return Gain Input D	wG50003AU\x0D\x0A
Virtual Return Mute Input A	wM50000AU\x0D\x0A
Virtual Return Mute Input B	wM50001AU\x0D\x0A
Virtual Return Mute Input C	wM50002AU\x0D\x0A
Virtual Return Mute Input D	wM50003AU\x0D\x0A