

# ID2222 Assignment report 3

Authors:

- Marco Dallagiacoma [marcoda@kth.se](mailto:marcoda@kth.se)
- Roberto Bampi [bampi@kth.se](mailto:bampi@kth.se)

The purpose of this first assignment is to implement a hyperloglog sketch and use it to implement an algorithm to efficiently compute graph centrality metrics using a small amount of memory.

The code is implemented as a pure-python module and it is compatible with python versions 3.3 and above. To run it, the use of the `pypy` interpreter is advised as the just-in-time compiler allows the code to achieve better performance and to complete earlier. The easiest way to run it is to create a virtualenv first and then install the package into it.

```
1 | # assuming the current directory contains the setup.py file
2 | ~ $ virtualenv -p $(which python3) .venv
3 | ~ $ source .venv/bin/activate
4 | ~ (venv) $ pip install -e .
```

Bash

Once the steps above are complete, the package is now installed and ready to run. The program can be run by invoking the `run-hyperball` command which takes only one positional parameter: the path to a file containing a graph. The graph must be composed of multiple lines, each containing (at least) two columns separated by spaces. Each column represent one edge of the graph.

## Solution

The program is implemented as a Python module and divided into two files. The algorithms are implemented in `hyperloglog.py` and `hyperball.py` respectively.

## Algorithms

---

### Hyperloglog

Hyperloglog is a algorithm designed to solve the problem of estimating the cardinality of a set  $S$  when it is impractical to store all of the elements. The core assumption is that a hyperloglog sacrifices the possibility of checking for the presence of a single item ( `contains` ) to estimate the cardinality of very large sets, with a configurable error rate, using very little memory.

In order to estimate the cardinality hyperloglog stores a number of buckets containing the number of leading zeroes in the binary string that is the hash of the original elements. Given that, in the a hash of a value (produced with a good hash function) each bit can be either 0 or 1, the probability of a sequence of zeroes of a given length  $n$  is  $(\frac{1}{2})^n$ . This probability gives a probabilistic size of  $S$  but is very subject to outliers. To counteract this, multiple buckets are used and the likely size is computed by averaging all the value using a harmonic mean.

## Hyperball

Hyperball is an algorithm that estimates various centrality measures such as *closeness centrality* and *lin distance* using little memory by leveraging hyperloglog counters.

By associating every node with a counter and repeatedly merging the counter with that of its neighbors, the algorithm is able to converge and compute all of the metrics necessary to build the centrality measurements.

## Questions

### What were the challenges you have faced when implementing the algorithm?

As with any probabilistic algorithm it is very challenging to test the results and bugs are often very hard to track down. Moreover, the use of Python as the implementation language, while convenient, results in a very slow algorithm in practice which further slows the feedback loop.

### Can the algorithm be easily parallelized? If yes, how? If not, why? Explain.

Yes, in the main loop, the new hyperloglog counter can easily be calculated in parallel for each node in the graph, massively speeding up the computation. This is possible because the merge of the new hyperloglog counters happens as an atomic operation at the end of the loop for every generation `t`.

### Does the algorithm work for unbounded graph streams? Explain.

Given that the algorithm uses a small but fixed amount of memory for every node in the graph, the memory would grow forever if the graph is unbounded. Addition of edges should not, however, cause problems for any practical amount of edges due to the use of a 64 bit hash function and 6 bit registers in the hyperloglog counters.

### Does the algorithm support edge deletions? If not, what modification would it need? Explain.

Given that the measures are computed as hyperloglog counters for each node, and hyperloglog sacrifice

the ability of accessing single items, the delete operation is not supported.