[FIM] FONDAMENTI DI INFORMATICA per medicina e chirurgia high tech

L02: Control FLow

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Algorithm

- An algorithm is a sequence of instructions that allows to solve a specific task
- An algorithm can be written in different ways:
 - Natural language
 - Flowchart
 - Pseudocode
- Let's look at these three alternatives through the following example: an algorithm that returns the maximum number in a sequence of integers and its position in the sequence

[FIM] L02: Control FLow

Natural Language

- Given in input a sequence of integer S
- Scan the sequence one element at a time
- Each time keep track of the greatest element encountered so far and its index
- After scanning the whole sequence the current greatest element is the greatest in the sequence
- Return the greatest value and its index

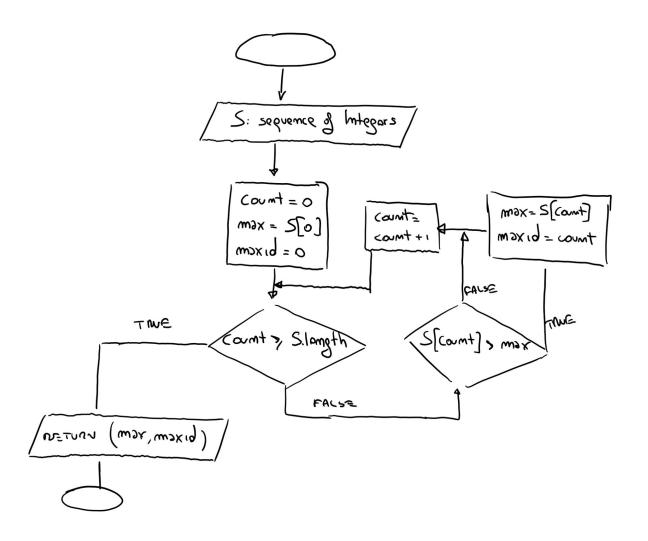
Flowchart

 A flowchart is a graphical representation of an algorithm. It uses the following symbols to describe the process/data flow

Symbol	Symbol Name	Purpose
	Start/Stop	Used at the beginning and end of the algorithm to show start and end of the program.
	Process	Indicates processes like mathematical operations.
	Input/ Output	Used for denoting program inputs and outputs.
\Diamond	Decision	Stands for decision statements in a program, where answer is usually Yes or No.
ļ	Arrow	Shows relationships between different shapes.

Image credit: https://www.tutorialspoint.com/programming_methodologies/programming_methodologies_flowchart_elements.htm

Flowchart - Example



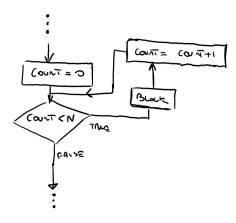
Program

- A program is a set of instructions written according to the syntax of the programming language
- The syntax specifies which are the valid statements
- For example in Python the rules for variable names are:
 - A variable name must start with a letter or the underscore character.
 - A variable name cannot start with a number
 - A variable name can only contain alpha-numeric characters and underscores (A-z, 0-9, and _)
 - Variable names are case-sensitive (age, Age and AGE are three different variables)
- Open and closed parenthesis should match
- Etc

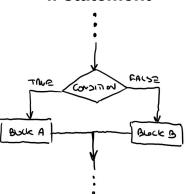
Control Flow

- In programming languages there are some statements that allow to change the flow of the execution according to the value of a conditional expression
- The if statement forks the execution according to the value of a conditional expression
- The for loop repeats a block of code for a fixed number of times
- The while loop repeats a block of code until a condition is verified

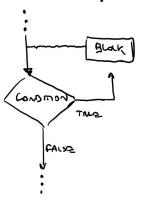
For loop



If statement



While loop



Pseudocode

- An algorithm written in pseudocode uses the control flow statements common in every programming language
- Augmented with natural language or mathematical notation
- Easier to understand than programming language code

```
Input: S \rightarrow Sequence of integers
max ← S[0]
max_id \leftarrow 0
for each element of S, e \leftarrow S[i]:
     if e > max
           then max \leftarrow S[i], max_id \leftarrow i
return max, max id
```

if statement

```
>>> x = int(input("Please enter an integer: "))
Please enter an integer: 42
>>> if x < 0:
        print('Negative changed to zero')
    elif x == 0:
                                                                  evaluated to True
        print('Zero')
    elif x == 1:
        print('Single')
        print('More')
More
                               The else statement is
                               referred to the last if. The
                               block is executed only if
                               the other conditions are all
                              false
```

In Python, a block of code is denoted with indentation (tab). The block is executed only if the condition "x<0" is

Shorthand for "else if". The instruction print("zero") is executed only if the condition x<0 is false and the condition x==0 is true. The instruction print("single") is executed only if the conditions x<0 and x==0 are both false and the condition x==1 is true.

while Statement

 The while loop has the following syntax:

```
while condition:
block
```

- The code block is executed until the condition is evaluated to true
- be sure that eventually the condition will become true, otherwise the loop never terminates

for Statement

 The for loop has the following syntax:

for elem in iterable: code block

- an iterable is a container object that can return its elements one at a time
- elem is a variable to which the elements of the iterable are assigned one at a time
- the block after the for cycle is executed for each element of the iterable, and the current element is stored in elem

```
>>> # Measure some strings:
... words = ['cat', 'window', 'defenestrate']
>>> for w in words:
... print(w, len(w))
...
cat 3
window 6
defenestrate 12
```

```
>>> for i in range(5):
... print(i)
...
0
1
2
3
4
```

```
>>> a = ['Mary', 'had', 'a', 'little', 'lamb']
>>> for i in range(len(a)):
...     print(i, a[i])
...
0 Mary
1 had
2 a
3 little
4 lamb
```

First Python Program

 Now we have all the ingredients to write a python program to find the smallest element in a list and its index

Exercises

- Write function that reverses a list, preferably in place
- Write a function that checks whether an element occurs in a list
- Write a function that combines two lists by alternatingly taking elements, e.g. [a,b,c], [1,2,3] → [a,1,b,2,c,3]
- Write a function that merges two sorted lists into a new sorted list. [1,4,6],[2,3,5] →
 [1,2,3,4,5,6]. You can do this quicker than concatenating them followed by a sort
- Write a function that rotates a list by k elements. For example [1,2,3,4,5,6] rotated by two becomes [3,4,5,6,1,2]. Try solving this without creating a copy of the list. How many swap or move operations do you need?
- Write a function that takes a number and returns a list of its digits. So for 2342 it should return [2,3,4,2]
- Write a function that takes a list of numbers, a starting base b1 and a target base b2 and interprets the list as a number in base b1 and converts it into a number in base b2 (in the form of a list-of-digits). So for example [2,1,0] in base 3 gets converted to base 10 as [2,1]

https://adriann.github.io/programming_problems.html

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