

GRIFFIN SOLIMINI

Software Engineer

✉ griffin.solimini@gmail.com

☎ 513-535-1392

✉ 1849 South King St. Seattle, WA 98144

🐉 gryph6

EXPERIENCE

Software Engineer 2

Microsoft - Xbox Game Pass

📅 Sept. 2019 – Present

📍 Redmond, WA

- Windows OOBE
- EA / Ubisoft / Third Party
- Infrastructure

Software Engineer

Microsoft - Xbox Game Pass

📅 Nov. 2018 – Sept. 2019

📍 Redmond, WA

- Worked on a variety of launch critical user facing features for the first version of the Xbox application for PC, as well as features supporting the launch of Game Pass on PC. Integrated an issue filing system, implemented the settings modal view, added game uninstall capabilities, and library drag-and-drop functionality.
- Created and owned the subscription page for the Xbox application, the primary source for in-application user acquisition and retention. Implemented the UI, added telemetry/reporting,

Program Manager

Microsoft - Silicon, Graphics, and Media

📅 Sept. 2017 – Nov. 2018

📍 Redmond, WA

- Co-lead the relationship with Qualcomm, tracking bugs and validating incoming software, and helped manage code flow externally back to Qualcomm. Helped to keep the working relationship efficient and well documented to internal/external partners in order to develop and deliver a high quality product to our vertical teams.
- Delivered a specification, cost estimate, and schedule for the Offline Crash Dump feature as part of the Redstone 2 milestone. Offline Crash Dump will provide telemetry for developers to more effectively analyze device failures and successfully debug them.

Software Developer (Part Time)

Ohio State University

📅 Apr. 2015 – Dec. 2017

📍 Columbus, OH

- Developed user facing features and fixed bugs on the "OSU Mobile" application, for both iOS and Android platforms. Focused on "News" and "Events" features.
- Code modernization including updating legacy code from Objective C to Swift.

EDUCATION

BS in Computer Science

Ohio State University

📅 Aug. 2013 – May 2017

- 3.93 GPA, Summa Cum Laude with Honors Distinction
- Eminence Fellowship & Full Scholarship

PROJECTS

Keyboard PCB

- Details

CHIP-8 Emulator

A short abstract would also work.

LANGUAGES / FRAMEWORKS

C++

Typescript/Javascript

React Native

React Native for Windows

C++/WinRT

HOBBIES

Cooking

Bass Guitar

Weight Training

Video Games