9. Basiskomponenten

# 9.1 Überblick

- JLabel
- JButton
- JTextField
- JPasswordField
- JTextArea
- JSeparator
- JList
- JSlider
- JCheckbox
- JComboBox

#### Beschreibung:

A display area for a short text string or an image, or both. A label does not react to input events. A JLabel object can display either text, an image, or both. You can specify where in the label's display area the label's contents are aligned by setting the vertical and horizontal alignment.

#### Konstruktoren:

#### Eigenschaft: Label-Text, Label-Icon

```
void setText ( String text );
String getText();

void setIcon ( Icon icon );
Icon getIcon();
```

#### Eigenschaft: Ausrichtung

```
void setHorizontalAlignment ( int alignment );
int getHorizontalAlignment();

void setVerticalAlignment ( int alignment );
int getVerticalAlignment();
```

## **Eigenschaft:** Ausrichtung

```
void setHorizontalTextPosition ( int textPosition );
int getHorizontalTextPosition();

void setVerticalTextPosition ( int textPosition );
int getVerticalTextPosition();
```

#### Eigenschaft: Ausrichtung

Konstante für Ausrichtungen und Alignment, definiert im Interface javax.swing.SwingConstants:

SwingConstants.TOP SwingConstants.BOTTOM

SwingConstants.LEFT SwingConstants.RIGHT

SwingConstants.CENTER

SwingConstants.VERTICAL SwingConstants.HORIZONTAL

SwingConstants.NORTH SwingConstants.SOUTH

SwingConstants.EAST SwingConstants.WEST

... und einige mehr, siehe JDK-Dokumentation.

```
Demo: LabelDemoFrame
public class LabelDemoFrame extends JFrame {
  public LabelDemoFrame() {
    getContentPane().setLayout (new BorderLayout(5,5));
    ((JComponent)getContentPane()).setBorder
      (new EmptyBorder(5,5,5,5));
    ImageIcon icon = new ImageIcon("up.gif");
    JLabel 11 =
      new JLabel("North",icon,SwingConstants.CENTER);
    getContentPane().add(11,BorderLayout.NORTH);
    11.setVerticalTextPosition(SwingConstants.BOTTOM);
    11.setHorizontalTextPosition(SwingConstants.CENTER);
```

```
JLabel 12 =
  new JLabel("South",icon,SwingConstants.CENTER);
getContentPane().add(12,BorderLayout.SOUTH);
12.setVerticalTextPosition(SwingConstants.TOP);
12.setHorizontalTextPosition(SwingConstants.CENTER);
JLabel 13 =
       JLabel("West",icon,SwingConstants.CENTER);
  new
getContentPane().add(13,BorderLayout.WEST);
13.setVerticalTextPosition(SwingConstants.TOP);
13.setHorizontalTextPosition(SwingConstants.RIGHT);
JLabel 14 = new
  JLabel("East",icon,SwingConstants.CENTER);
getContentPane().add(14,BorderLayout.EAST);
14.setVerticalTextPosition(SwingConstants.TOP);
14.setHorizontalTextPosition(SwingConstants.LEFT);
pack();
```

```
Basisklasse
javax.swing.AbstractButton
     JButton
     JMenuItem
         JMenu
             JCheckBoxMenuItem
             JRadioButtonMenuItem
     JToggleButton
         JCheckBox
         JRadioButton
```

#### Beschreibung:

Metaklasse für alle Button-Klassen.

# Eiegenschaften: Text, Icon

```
void setText ( String text );
String getText();

void setIcon ( Icon icon );
void setPressedIcon ( Icon icon );
void setRolloverIcon ( Icon icon );

Icon getIcon();
Icon getPressedIcon();
Icon getRolloverIcon();
```

## **Eigenschaft:** Ausrichtung

```
void setHorizontalAlignment ( int alignment );
int getHorizontalAlignment();
void setVerticalAlignment ( int alignment );
int getHorizontalAlignment();
void setHorizontalTextPosition ( int textPosition );
int getHorizontalTextPosition();
void setVerticalTextPosition ( int textPosition );
int getVerticalTextPosition();
```

```
Action-Listener:
  addActionListener ( ActionListener listener );
Interface ActionListener:
  actionPerformed ( ActionEvent e )
ActionEvent:
  int getModifiers();
  Geerbt (!):
  Object getSource();
```

```
Change-Listener:
  addChangeListener ( ChangeListener listener );
Interface ChangeListener:
  stateChanged ( ChangeEvent e )
ChangeEvent:
  Geerbt (!):
  Object getSource();
```

```
<u>Item-Listener:</u>
  addItemListener ( ItemListener listener );
Interface ItemListener:
  itemStateChanged ( ItemEvent e )
ChangeEvent:
  Object getItem();
  int getStateChange();
  Geerbt (!):
  Object getSource();
```

#### 9.4 Class javax.swing.JButton

## Beschreibung:

An implementation of a "push" button.

#### Konstruktoren:

```
JButton()
JButton ( String text )
JButton ( Icon icon )
JButton ( String text, Icon icon )
```

#### **Eigenschaft:** Default-Button (<ENTER>)

```
void setDefaultCapable ( int defaultcapable );
```

#### Textklassen in JFC

- Basis-Textklassen
- Dokumentenklassen (siehe MVC)

```
javax.swing.text.JTextComponent
                                          Basisklasse
  +-- javax.swing.JTextArea
                                Multi-Line plain text
                                          Styled text
  +-- javax.swing.JEditorPane
                                              support
        +-- javax.swing.JTextPane
     javax.swing.JTextField
                                             Textfeld
        +-- javax.swing.JPasswordField
                                            Passwords
```

#### 9.6 Class javax.swing.JTextField

## Beschreibung:

JTextField is a lightweight component that allows the editing of a single line of text.

#### Konstruktoren:

```
JTextField ()
JTextField ( String text )
JTextField ( int columns )
JTextField ( String text, int columns )
```

#### <u>Action-Listener (<Enter>-Taste):</u>

```
addActionListener ( ActionListener listener );
```

#### 9.6 Class javax.swing.JTextField

# Eigenschaften (z.T. geerbt):

```
setColumns ( int columns );
int getColumns();
setFont ( Font font );
Font getFont();
setHorizontalAlignment ( int alignement );
int getHorizontalAlignment();
void setText(String s);
String getText();
```

#### 9.7 Class javax.swing.JTextArea

## Beschreibung:

A TextArea is a multi-line area that displays plain text. It

#### Konstruktoren:

```
JTextArea ( int rows, int columns )
JTextArea ( String text )
JTextArea ( String text, int rows, int columns )
```

#### Eigenschaften (z.T. geerbt):

```
void setText ( String text );
String getText();
```

#### 9.7 Class javax.swing.JTextArea

# Eigenschaften (z.T. geerbt):

```
void setText ( String text );
String getText();
void append ( String str );
void insert ( String pos );
void setFont ( Font f );
Font getFont();
void setLineWrap ( boolean wrap );
boolean getLineWrap();
void setTabSize ( int size );
int getTabSize();
```