

Virtual Network (Slicing)

高宮 安仁 @yasuhito



Virtual
Network

Routing
Switch

Topology
Discovery

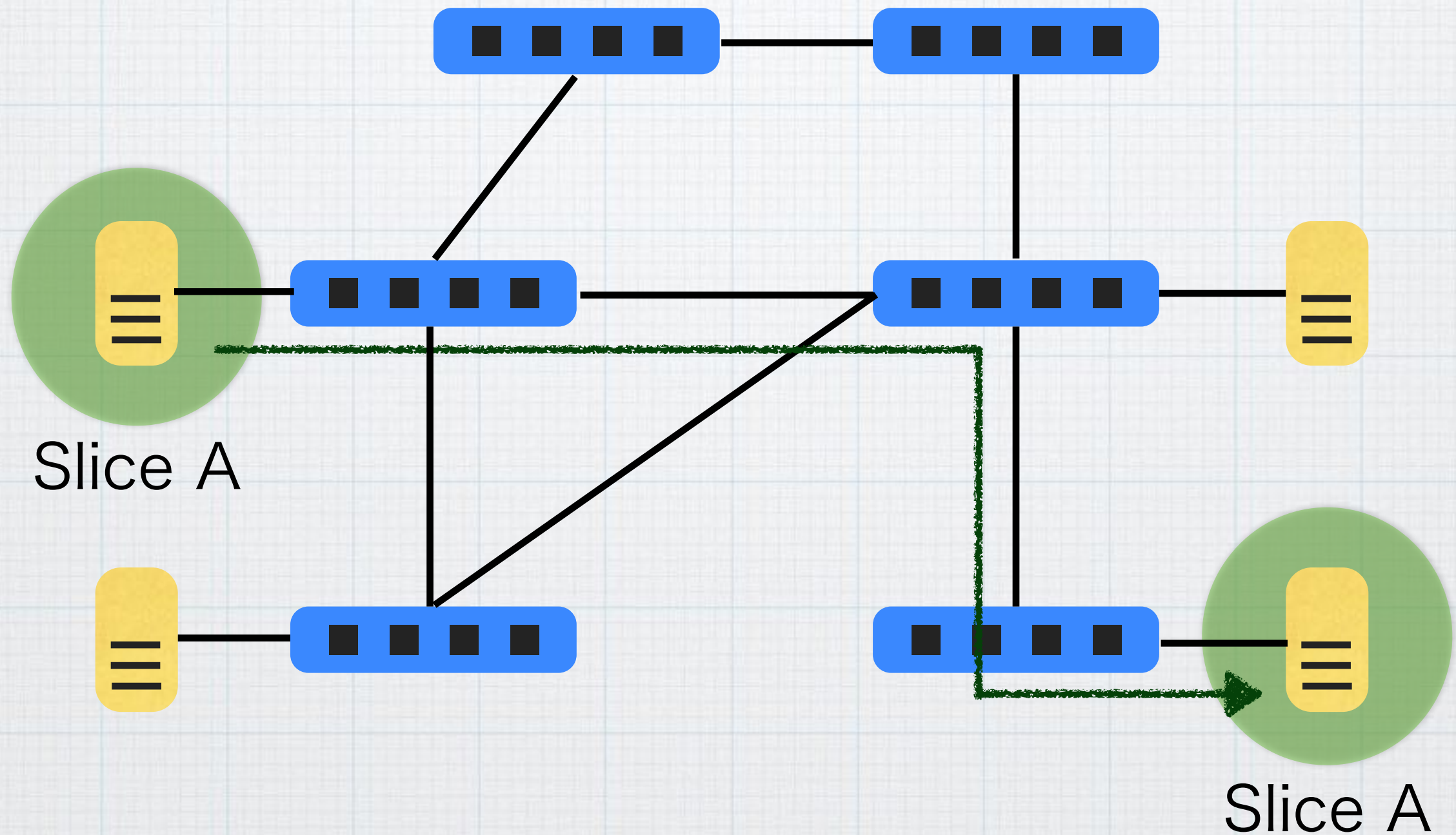
Switch
Router

Hello
World

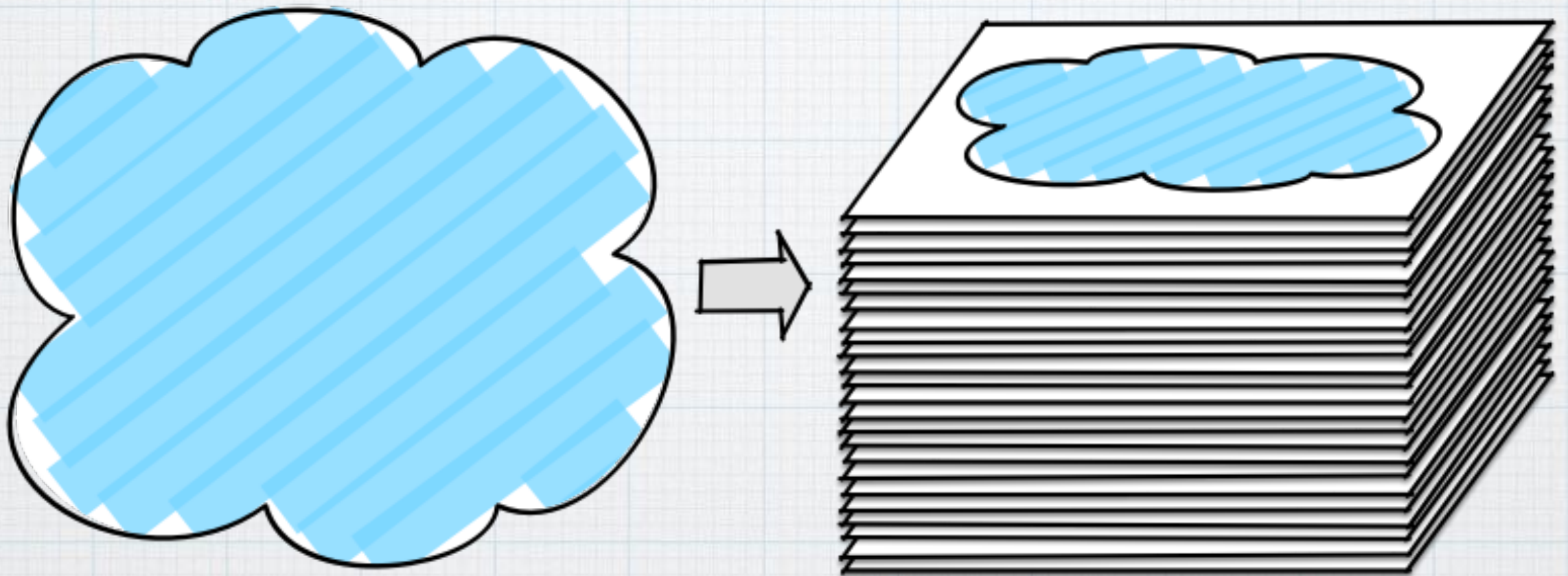
Sliceable Switch

Functions

Network Slice



Schematic of Slices



Sliceable Switch

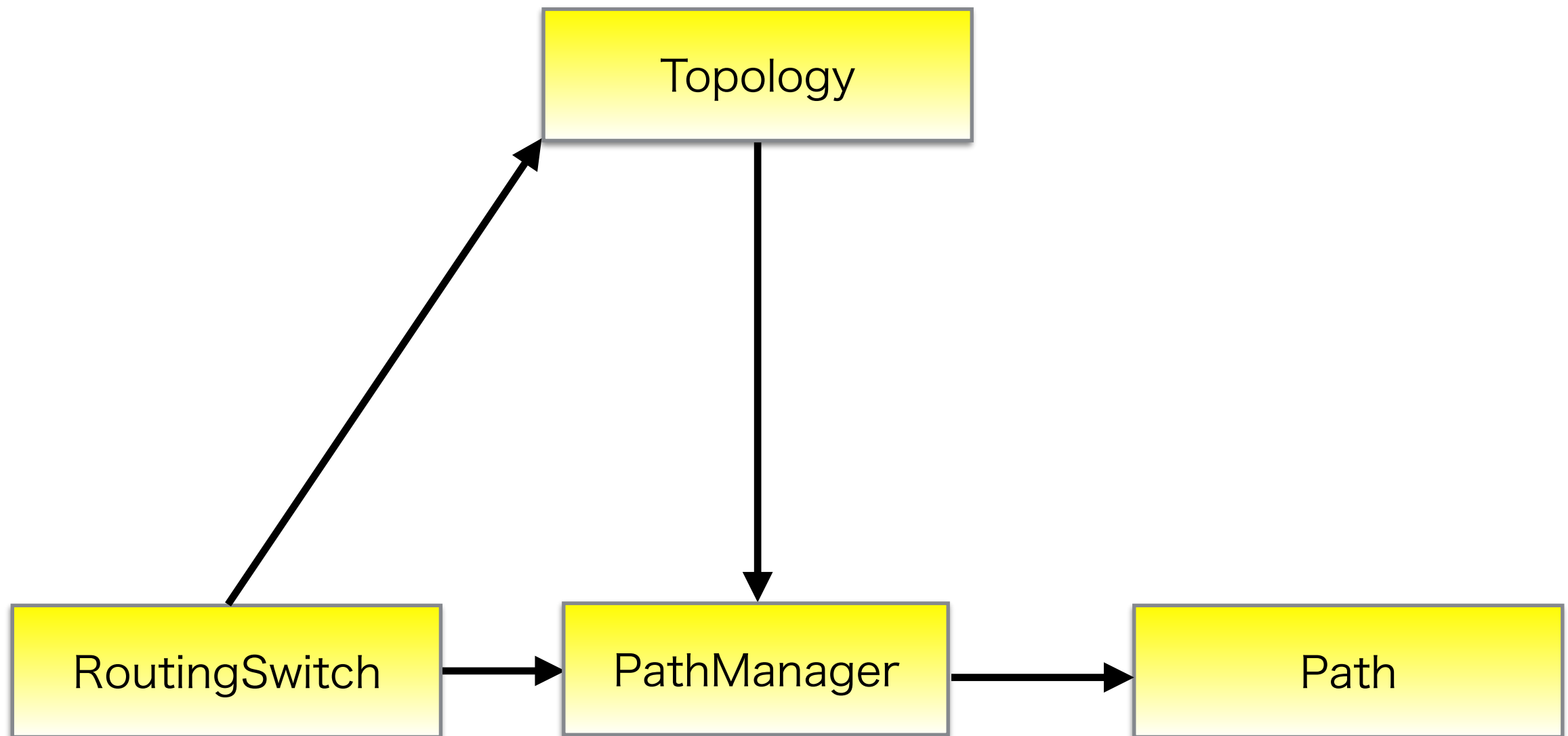
**Routing switch with slice
management functions**

- Extend a routing switch to enable it to manage network slices

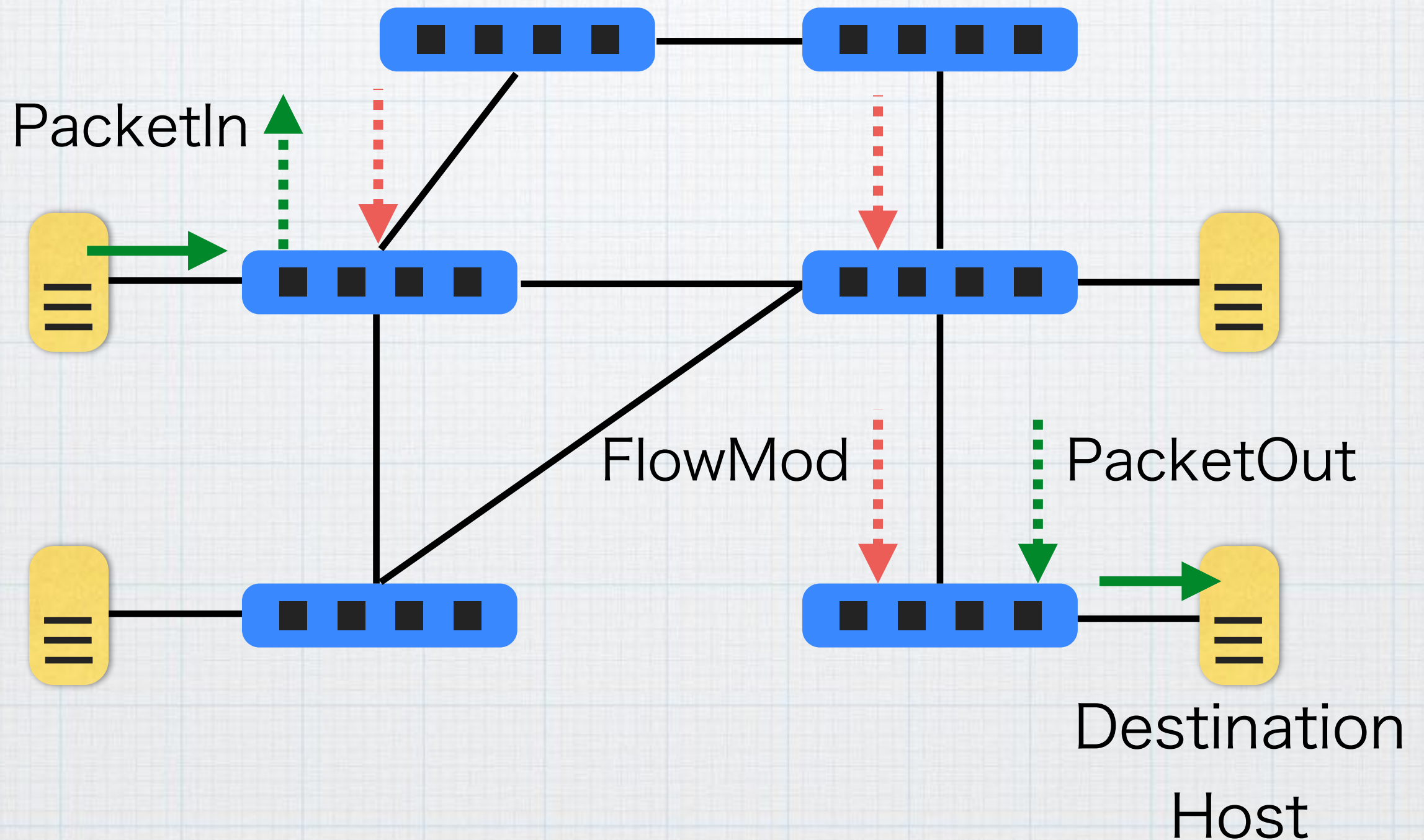
Sliceable Switch

A review of functions
of a routing switch

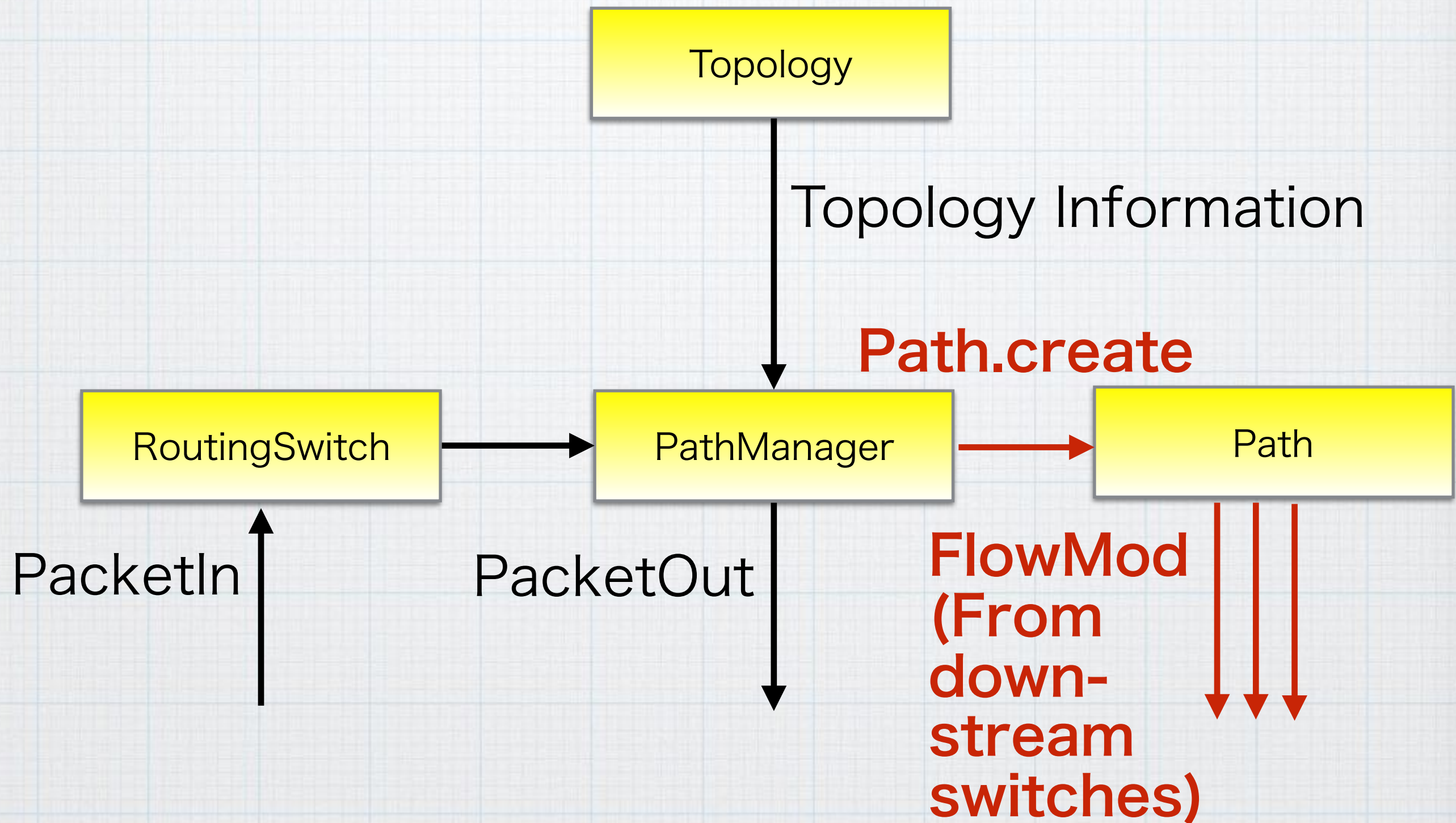
Building Blocks (Classes) of a Routing Switch



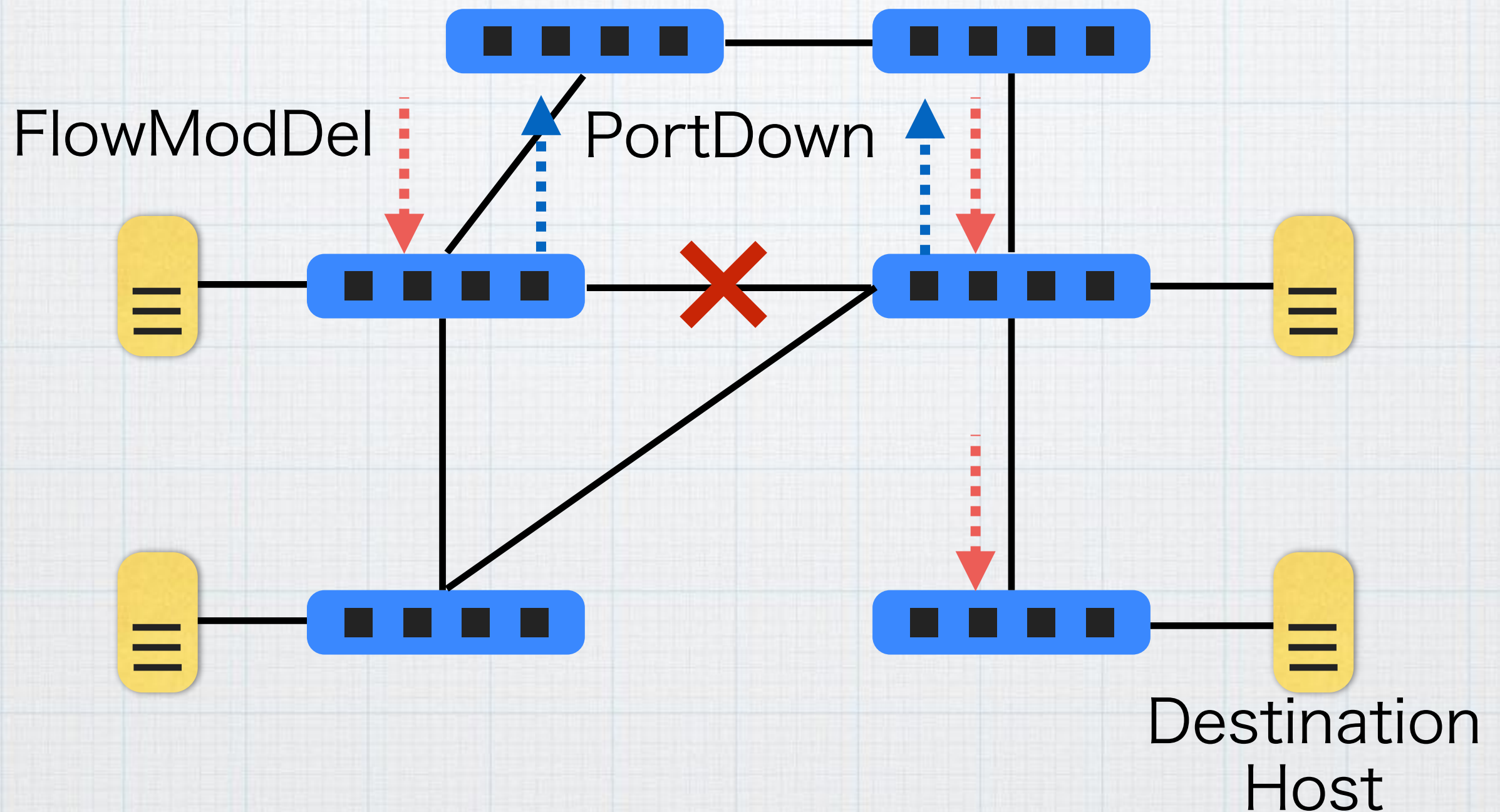
When a packet is sent...



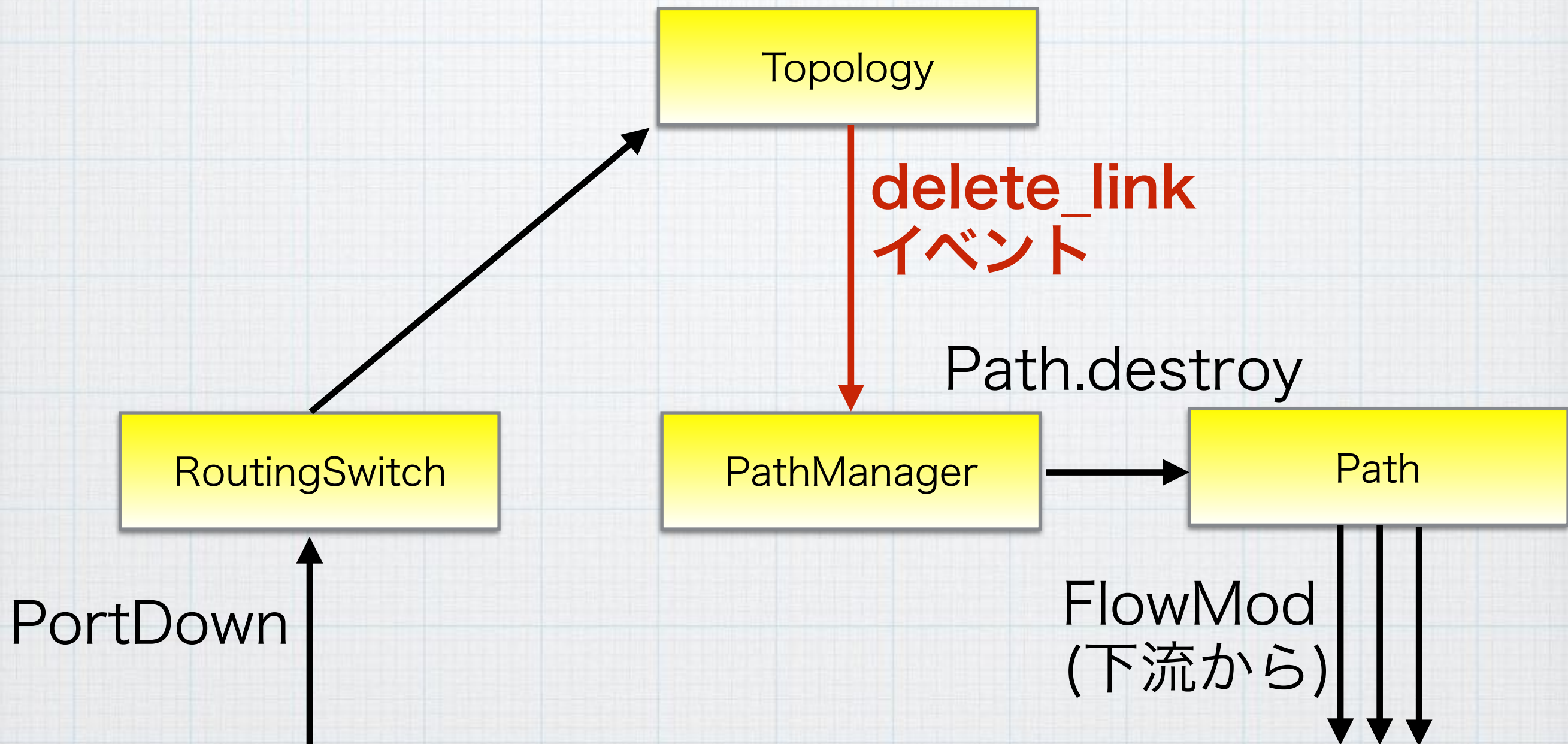
Create shortest paths



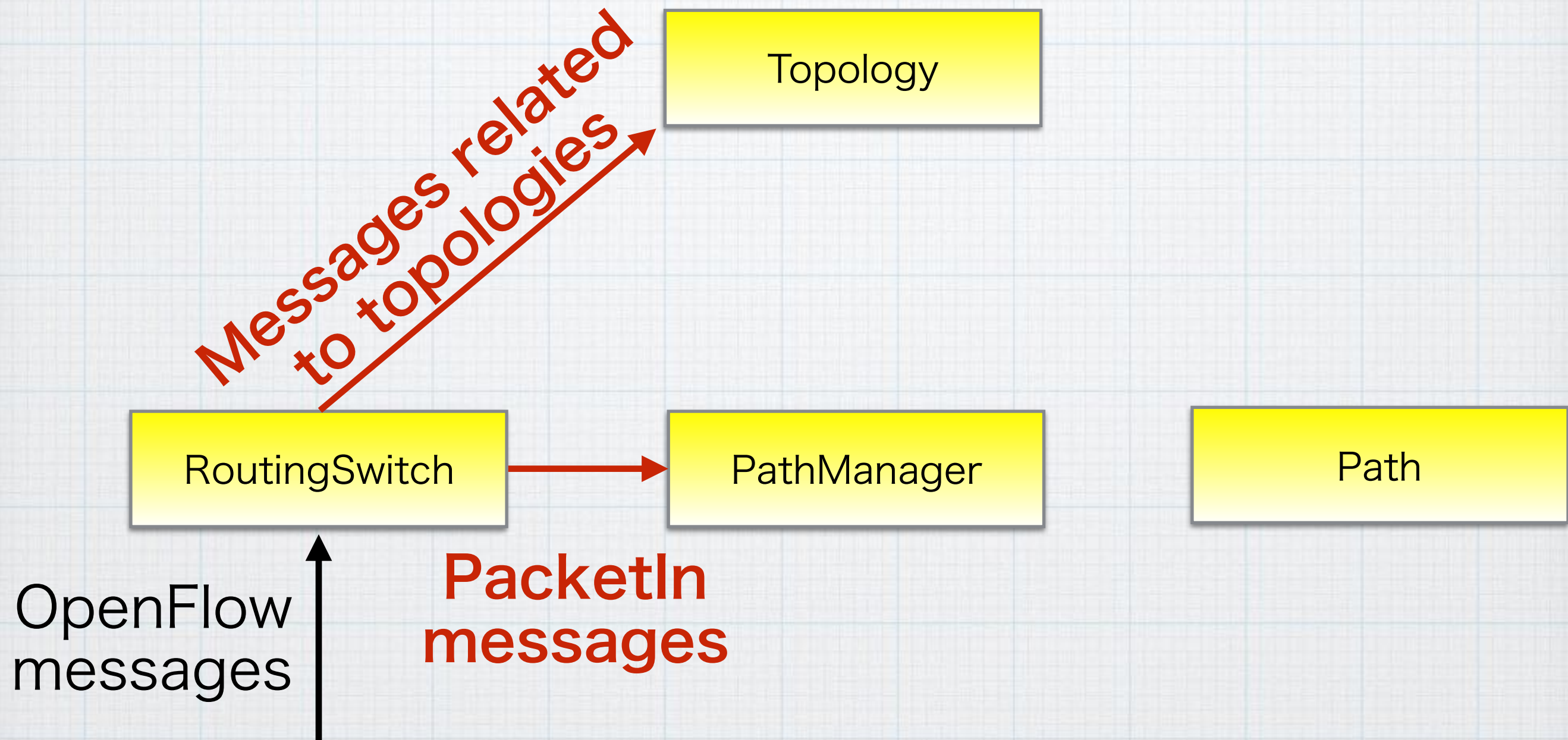
When a link is tore down...



Delete all invalid paths



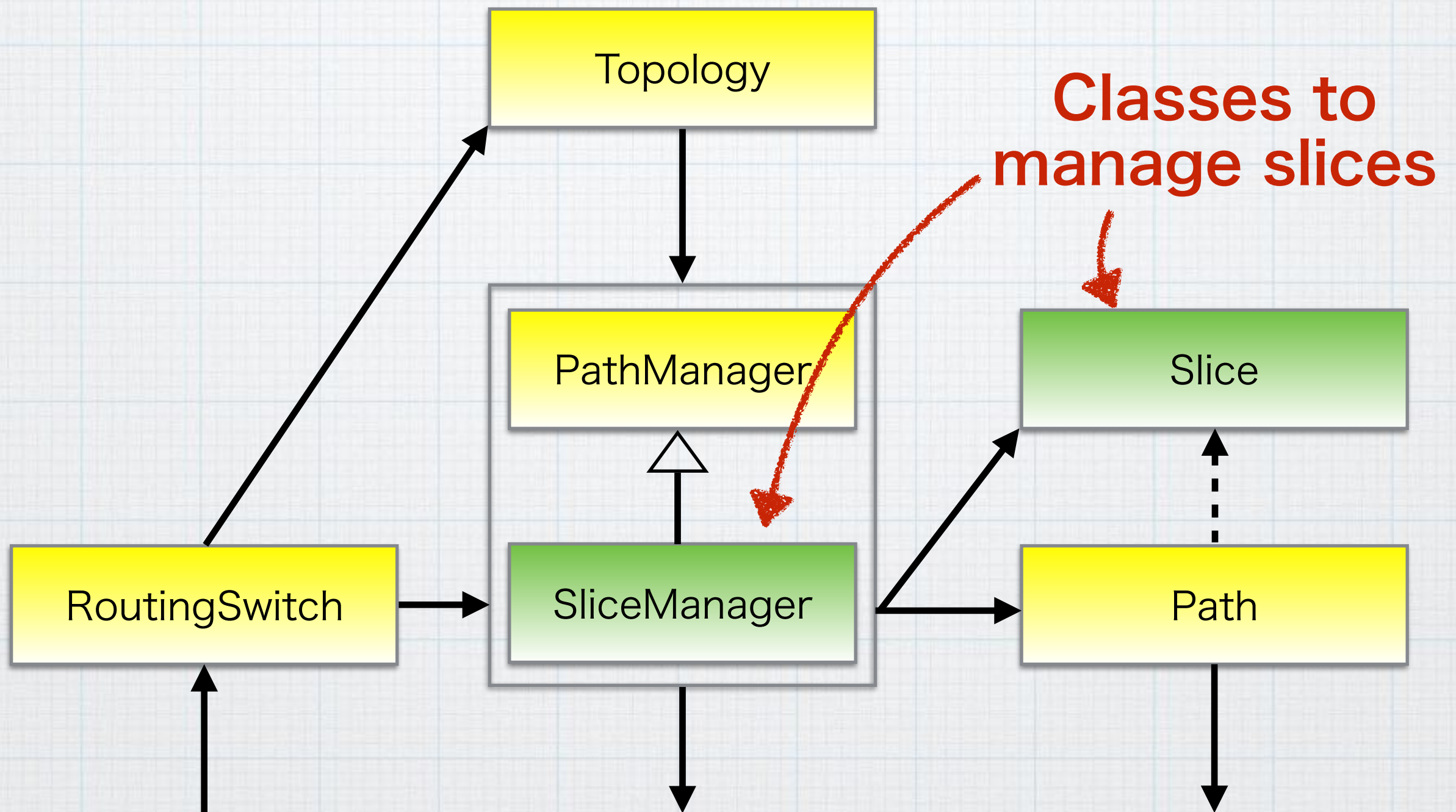
Forwarding Messages



Sliceable Switch

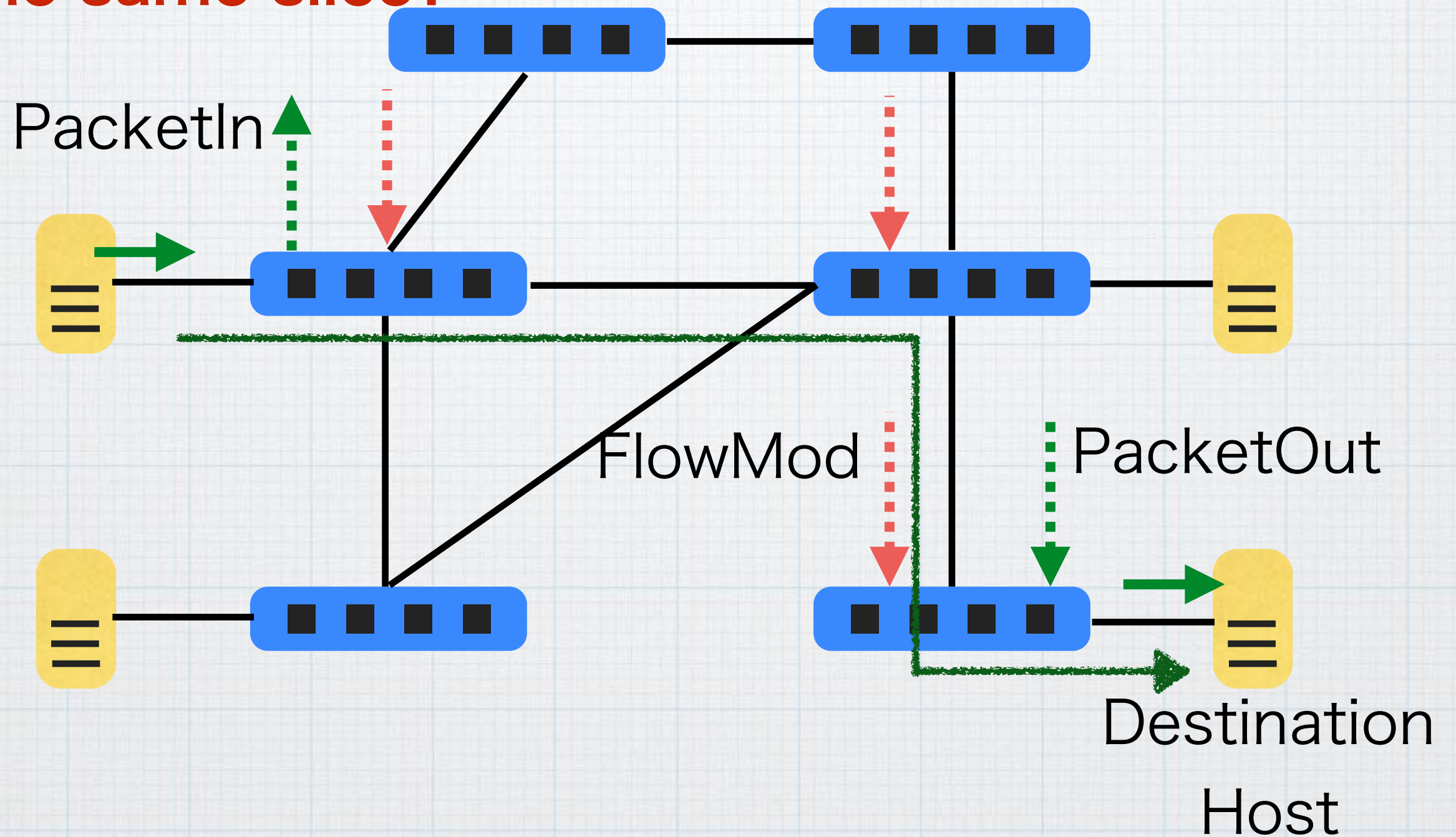
Class Structure

Add Classes to Manage Slices

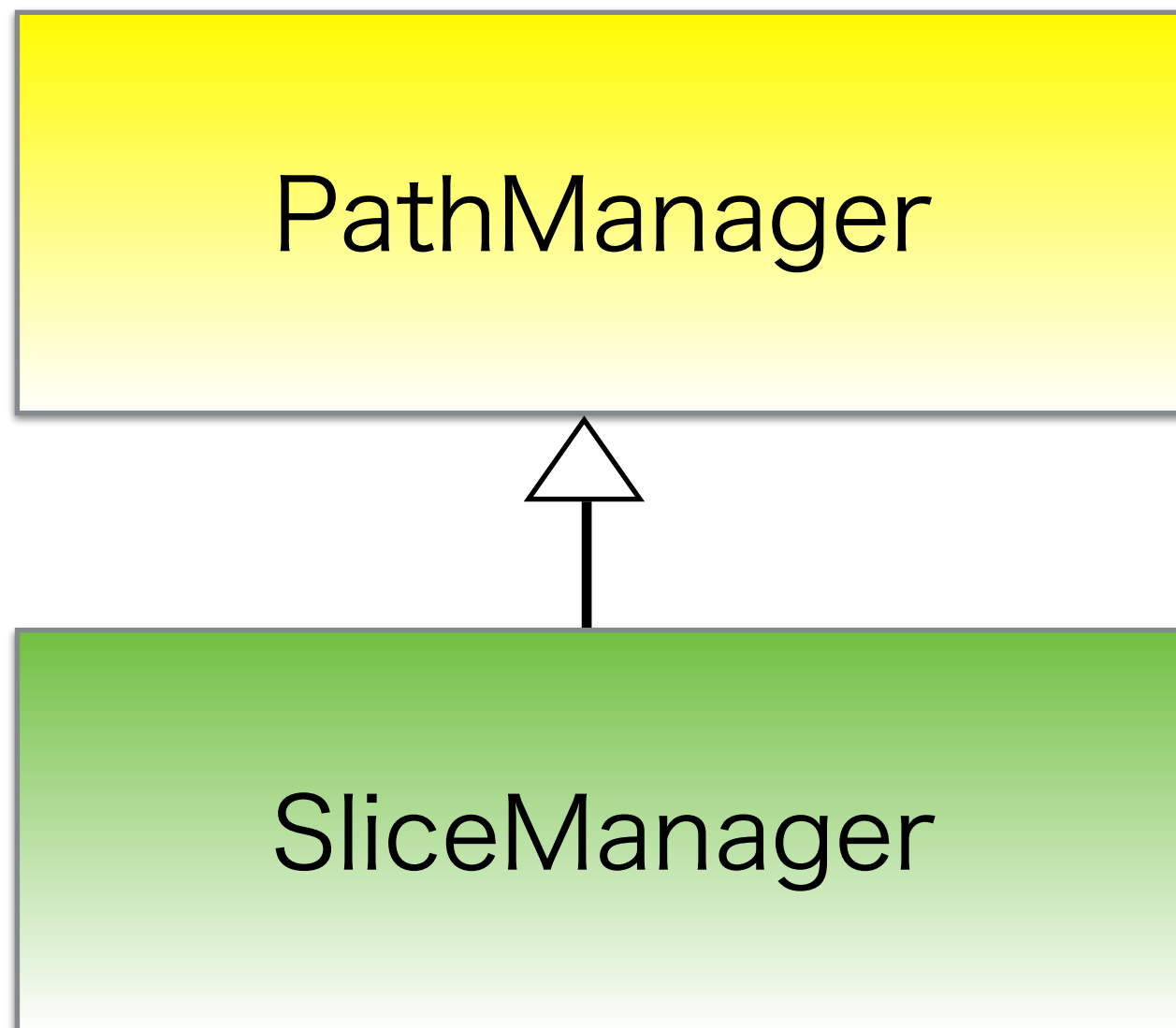


Shortest Path

On the same slice?



Inheritance and Overriding



- **Topology handler**
Create a graph for the topology
- **PacketIn handler**
Create the shortest path

- **Topology handler(Inheritance)**
- **packet_in(Overriding)**
Check whether target entities are on the same slice before creating the shortest path

On the same slice?

```
def packet_in(_dpid, packet_in)
  slice = Slice.find do |each|
    each.member?(packet_in.slice_source) &&
    each.member?(packet_in.slice_destination(@graph))
  end
  ports = if slice
    path = maybe_create_shortest_path_in_slice(slice.name, packet_in)
    path ? [path.out_port] : []
  else
    external_ports(packet_in)
  end
  packet_out(packet_in.raw_data, ports)
end
```

Look up a slice where both
src and dst belong

- If such slice exists, forward the packet along the shortest path.
- Otherwise, forward it to all external ports

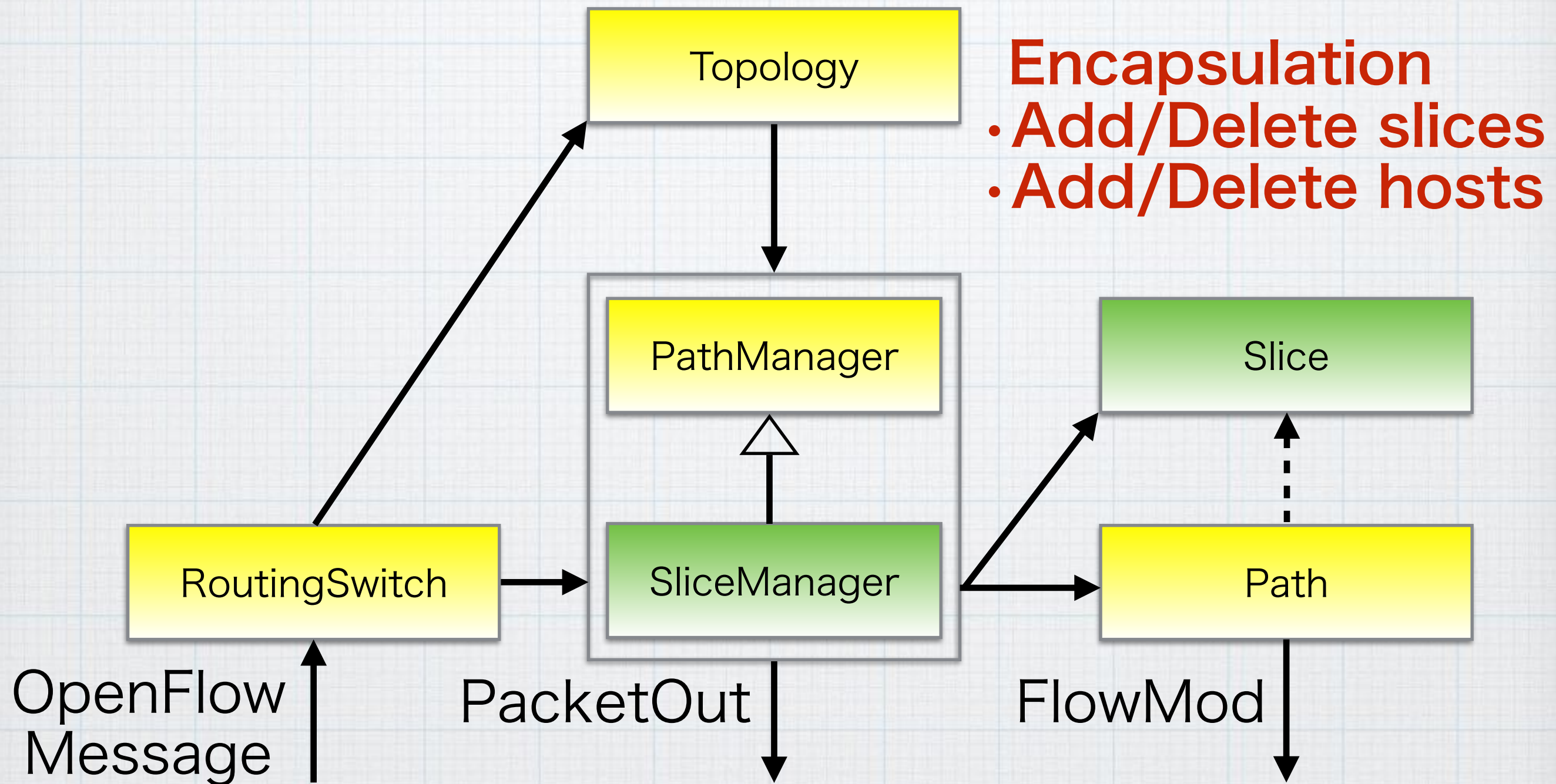
API of Slice Class

```
def self.find(&block)
  all.find(&block)
end
```

Find slices that meet the condition given by block

```
def self.create(name)
  if find_by(name: name)
    fail SliceAlreadyExistsError, "Slice #{name} already exists"
  end
  new(name).tap { |slice| all << slice }
end
```

Create a slice



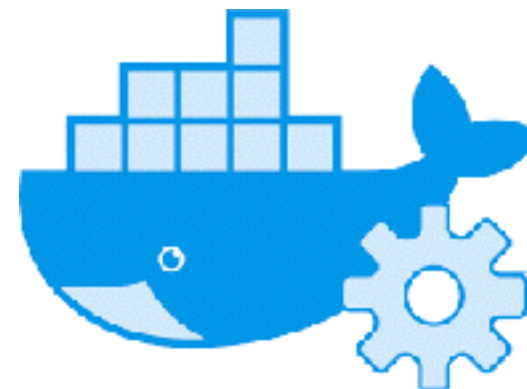
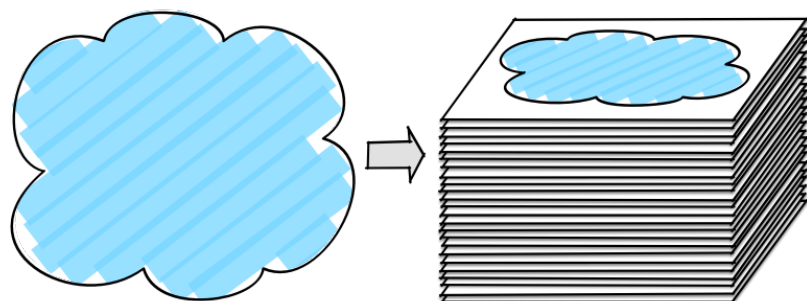
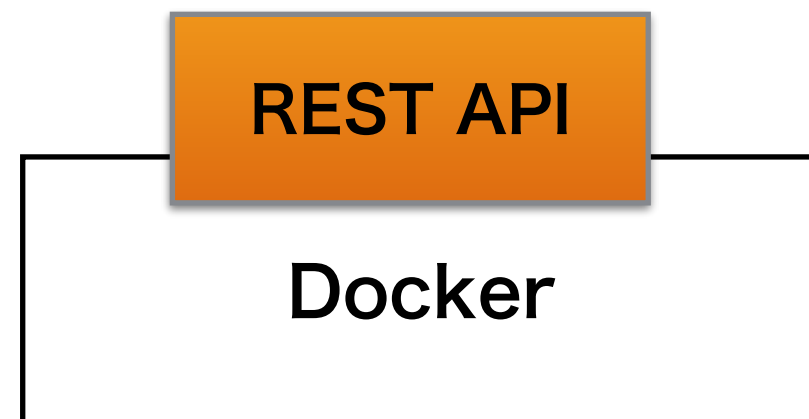
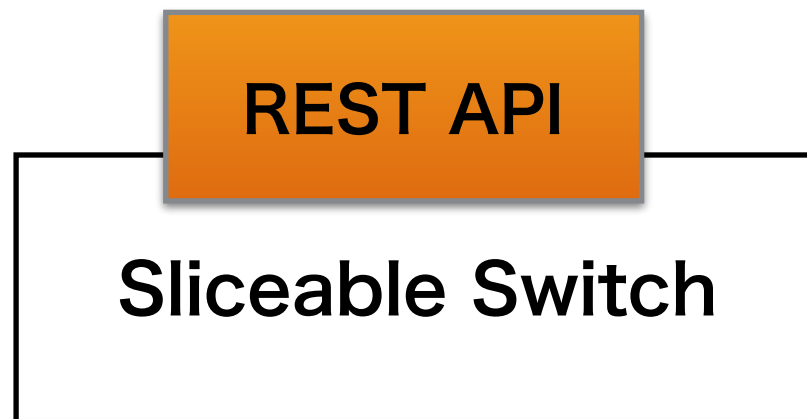
Sliceable Switch

Use it as a Component
of IaaS

For instance, in the case of Mini IaaS



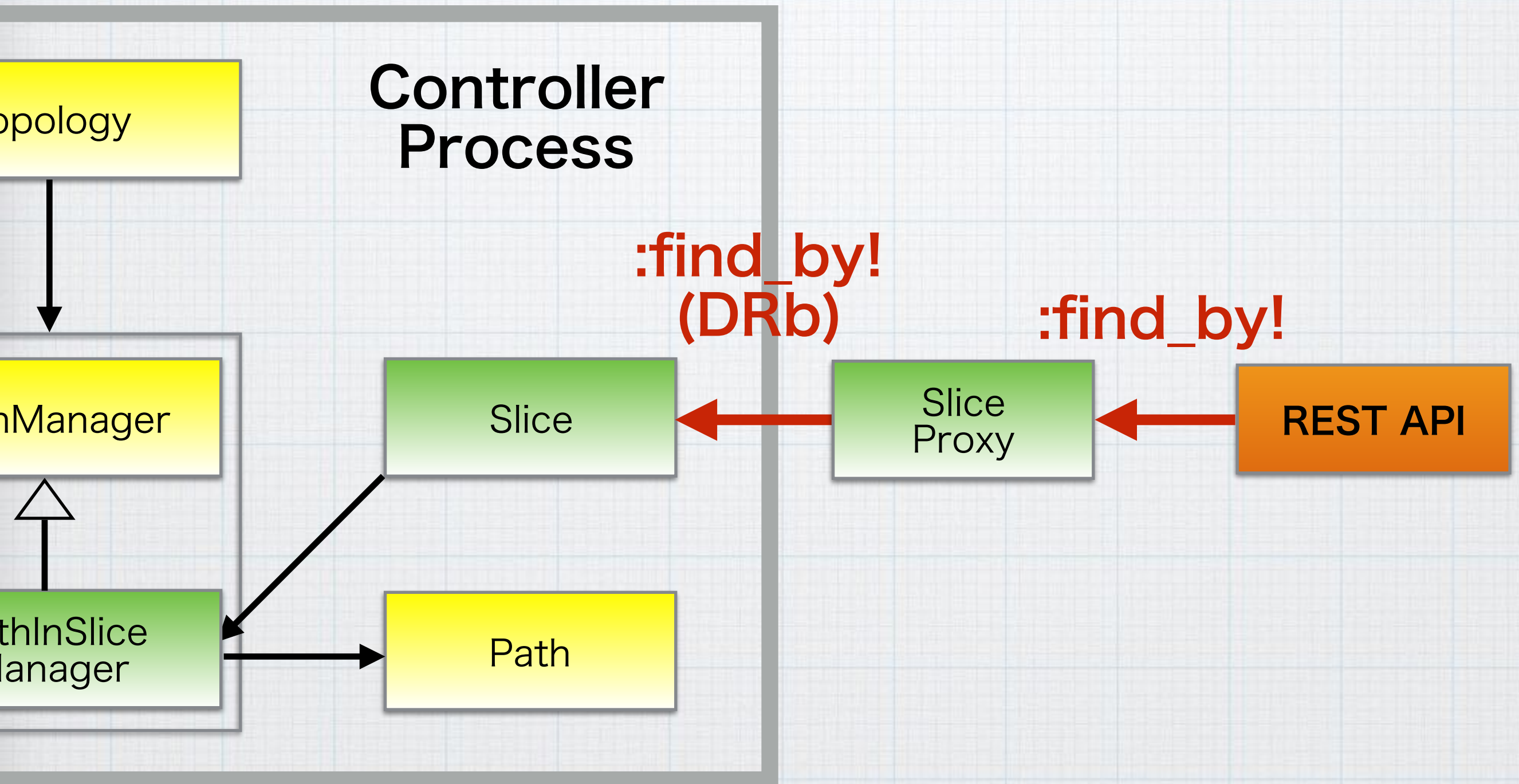
Web Interface



REST API

Description	Method	URI
Create a slice	POST	/slices
Delete a slice	DELETE	/slices
List slices	GET	/slices
Shows a slice	GET	/slices/:slice_id
Add a port to a slice	POST	/slices/:slice_id/ports
Delete a port from a slice	DELETE	/slices/:slice_id/ports
List ports	GET	/slices/:slice_id/ports
Shows a port	GET	/slices/:slice_id/ports/:port_id
Adds a host to a slice	POST	/slices/:slice_id/ports/:port_id/mac_addresses
Deletes a host from a slice	DELETE	/slices/:slice_id/ports/:port_id/mac_addresses
List MAC addresses	GET	/slices/:slice_id/ports/:port_id/mac_addresses
Shows a MAC address	GET	/slices/:slice_id/ports/:port_id/mac_addresses/:mac_address

REST API



Call Method of Remote Classes

Implementing REST API

```
get 'slices/:slice_id' do
  rest_api { Slice.find_by!(name: params[:slice_id]) }
end
```

Call methods of Slice class

Slice Class Proxy

```
class Slice
  def self.find_by!(query)
    # ...
    remote_class =
      Trema.trema_process('RoutingSwitch', socket_dir).controller.slice
    remote_class.find_by!(query)
  end
end
```

Sliceable Switch

Conclusion and Assignment

Conclusion

How to realize virtual networks with OpenFlow

- Extend the routing switch appropriately
 - Add classes to manage slices
 - Use inheritance
- REST API
 - Use the sliceable switch as a component of IaaS

Assignment: Extending a slice function

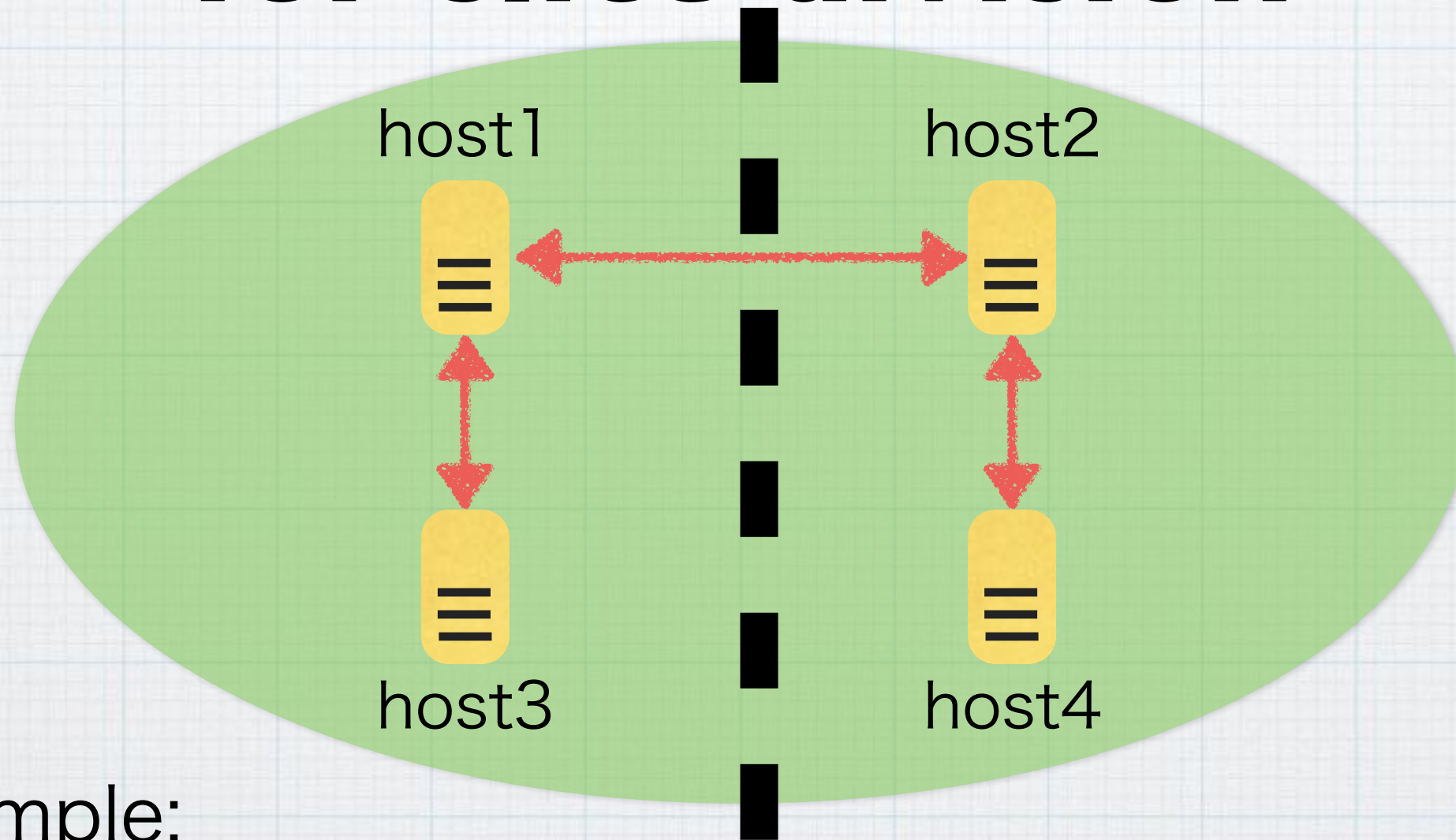
Add functions to divide a slice and to integrate slices.

Add a function to display slices on a web browser.

Add REST API for the functions of slice division and slice integration.

Run your virtual network on the physical OpenFlow switch

Command for slice division



Example:

```
$ slice split slice_a
```

```
—into slice_b:host1,host3 slice_c:host2,host4
```