

Release Notes version Solar2D 2.0

FEATURES:

- Added login interface that replicates website application
- Added Home screen Interface that replicates website application
- Added Bank interface that replicates website application
- Added "all_sounds" interface that replicates the website application
- Added Sounds submenu that is linked to its appropriate all_sounds ID. This interface replicates the website application

NEW FEATURES:

- Added fully functional Zoo interface that allows for students to toggle through

KNOWN BUGS:

- Possible errors in the matchup of ID's with their respective sounds submenu page. (When an Image is selected, it may be redirected to the correct sound, but the wrong set of images)

INSTALL INFORMATION

Install Guide - Solar2D, Corona Simulator

PRE-REQUISITES:

- Must have an IDE to support language. If you intend to build apps for testing on Android devices, you will need to install the Java Development Kit (JDK). We suggest that you follow these instructions: 1 Go to [JDK8 download](#) page.
1. Click the JDK download link to obtain the corresponding Java Platform (JDK).
 2. On the next page, read the license agreement and click the option to accept it if you agree.

3. Locate the Windows x86 link and click it to download the file. This file will be named approximately jdk-8u261-windows-i586.exe.
4. When the download is complete, run the installer. Be sure to install the Java Runtime Environment (JRE) as part of the installation.

- Text editor is required to edit code. (Visual Studio Code is recommended) see: <https://docs.microsoft.com > en-usWeb resultsInstall Visual Studio | Microsoft Docs>

DEPENDENCIES:

- Must have Corona Simulator installed. For install guide see: <https://coronalabs.com/blog/2019/07/23/android-64-bit-is-here/>

DOWNLOAD:

<https://github.com/hdahake3/AndroidLiteracyApp.git>

BUILD:

No build necessary for this app. Download_zip contains an executable main.lua file

INSTALLATION:

Open files in desired text editor

RUNNING APPLICATION:

1. After downloading the zip file from the GitHub repository, extract all files to a desired destination
2. Launch Corona Simulator and click "Open Project"
3. Navigate to the extracted files and open "main.lua"
4. The application should launch and show the login screen
5. Click "c" five times and click login