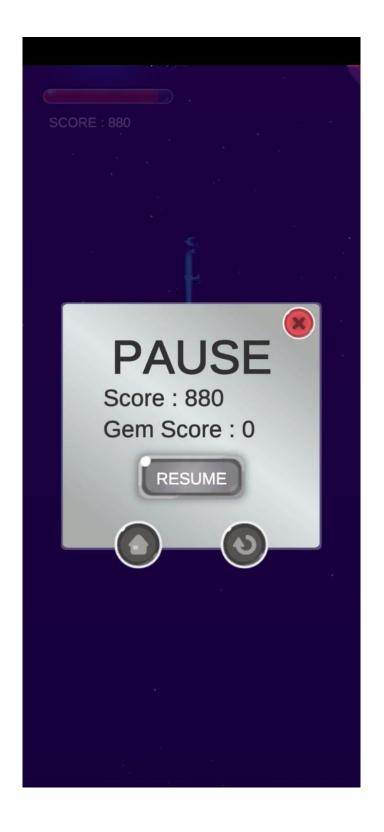
## **Galaxy battle:**

- -No Game Title (Just text)
- -UI & fonts Could be better
- No About Us





**Color Jump** - Same old mistakes (nothing changed)

Probelt - Same old mistakes (nothing changed)

Shapefit- Not changing Shape even when tapped

**ShapeHavov**- Start of the game is fast but it is normal after the first obstacle

## ShapeSwitch

- Delay in switching sometimes
- Not work when it changes to 2 lanes as some panel is obstructing it



## **Warring Universe -**

- -Downloaded Game
- Available On unity Asset store
- No changes other than Logo change in about us

