

PersonaAgent with GraphRAG: Community-Aware Knowledge Graphs for Personalized LLM

Siqi Liang^{1,*†}, Yudi Zhang^{2*}, Yue Guo³

¹Purdue University

²Iowa State University

³Columbia University

Abstract

We propose a novel framework for *persona-based* language model system, motivated by the need for personalized AI agents that adapt to individual user preferences. In our approach, the agent embodies the user’s “persona” (e.g. user profile or taste) and is powered by a large language model (LLM). To enable the agent to leverage rich contextual information, we introduce a Knowledge-Graph-enhanced Retrieval-Augmented Generation (Graph RAG) mechanism that constructs an LLM-derived graph index of relevant documents and summarizes communities of related information. Our framework generates personalized prompts by combining: (1) a summary of the user’s historical behaviors and preferences extracted from the knowledge graph, and (2) relevant global interaction patterns identified through graph-based community detection. This dynamic prompt engineering approach allows the agent to maintain consistent persona-aligned behaviors while benefiting from collective knowledge. On the LaMP benchmark, our method improves news categorization F1 by 11.1%, movie tagging F1 by 56.1%, and reduces product rating MAE by 10.4% over prior methods. Our code is available at <https://anonymous.4open.science/r/PersonaAgentwGraphRAG-DE6F>

Introduction

Large Language Models (LLMs) have shown strong performance across applications, from recommendation tasks (Xu and Zhang 2025; Liang, Zhang, and Wang 2025; Yu et al. 2025; Said 2025; Lin and et al. 2023) to agent-based systems capable of reasoning, dialogue, and tool use (Ruan and et al. 2023). While earlier work applied LLMs to isolated components of recommender systems, recent agent-based approaches address more ambitious challenges such as long-horizon decision-making, collaboration, and domain-specific reasoning (Wang et al. 2024), often enhanced with memory, planning, retrieval, and inter-agent communication for tasks like tutoring, simulation, and assistant workflows (Zou et al. 2025).

*These authors contributed equally.

†Corresponding authors: Siqi Liang (lsq950917@gmail.com), Yudi Zhang (yudiz@iastate.edu)
Copyright © 2026, Association for the Advancement of Artificial Intelligence (www.aaai.org). All rights reserved.

Within this paradigm, persona-driven agents are increasingly important for personalization: in recommender systems, an agent may reflect a user’s taste profile; in decision-support, it may simulate an expert’s reasoning style. By encoding preferences and behaviors into a natural language persona, LLMs can adapt outputs to individual users, achieving personalized behavior across dialogue, reasoning, and recommendation (Kenan Jiang 2024; Samuel, Zou, and et al. 2024). However, most prior work relies on static personas or templates, without dynamically incorporating evolving behaviors or community knowledge. In domains like movie recommendation or e-commerce, agents must produce decisions aligned with changing preferences, motivating our framework for *persona-based LLM agents* that ground outputs in both individual and collective knowledge.

Our system integrates three components: (1) a *persona prompt* encoding user preferences; (2) a *knowledge graph* capturing personal interactions and community patterns (Chen and et al. 2024; Xu and et al. 2024); and (3) a *GraphRAG* mechanism that retrieves and synthesizes relevant context. Given a query, dense search identifies candidate nodes, graph traversal collects related user and item signals, and the resulting subgraph is linearized and combined with the persona prompt for generation. This enables grounding in both user history and community wisdom, supporting accurate and explainable personalization (Mansour and et al. 2024; Zerhoudi and Granitzer 2024).

To our knowledge, this is the first system to combine graph-based retrieval with dynamic persona prompting derived from both individual and community patterns. The result is a knowledge-aware, preference-aligned agent that improves personalization in tasks such as movie tagging and product rating.

Related Work

Persona-Based LLM Agents

Recent work has begun to endow LLM agents with explicit personas to achieve personalized behavior. Persona agents have demonstrated improved contextual and personalized responses across applications such as tutoring, customer support, and gaming (Zhang and et al. 2024). PersonaGym (Samuel, Zou, and et al. 2024) measures whether agents take optimal actions aligned with their personas,

Figure 1: Overview of the PersonaAgent with GraphRAG framework.

it assesses adherence to persona-specific communication styles, consistency in persona attributes, and avoidance of harmful outputs. HARBOR (Kenan Jiang 2024) explores how an agent’s assigned persona affects its bidding behavior, whether agents can accurately profile competitors’ personas during auctions. Other studies have shown that persona prompts allow agents to extrapolate consistent preferences (e.g., adjusting answers about a tractor differently for a farmer vs. an urban planner persona). However, most prior work focuses on static personas or template-based personalization, rather than dynamically incorporating user behavior patterns and community knowledge.

Memory and Knowledge Integration in LLM Systems

Memory and knowledge integration are critical for maintaining consistent and informed agent behavior. LLM-memory systems typically combine short-term context windows with long-term external memories (Xu and et al. 2024; Chen and et al. 2024). For example, Xu et al (Xu and et al. 2024) proposes a sophisticated memory architecture with multiple specialized memory types (episodic, semantic, procedural, etc) to support complex reasoning tasks. More generally, surveys have drawn analogies between human memory systems and AI memory modules (Chen and et al. 2024). These insights inform our approach to maintaining user preference histories and behavioral patterns.

Retrieval-Augmented Generation and Knowledge Graphs

Retrieval-Augmented Generation (RAG) techniques use external knowledge to improve LLM outputs. Classical RAG approaches select relevant text passages via sparse term-matching or dense embedding search (Lewis and et al. 2023; Mansour and et al. 2024). Recent work has extended this to graph-based knowledge structures. Graph-based RAG (GraphRAG) enriches retrieval with structured knowledge

graphs: after an initial search for relevant entities, the system traverses graph links to gather related information (Mansour and et al. 2024; Zerhoudi and Granitzer 2024). This approach grounds LLMs in relational data, improving factual accuracy and explainability. Our framework builds on these ideas by encoding both domain knowledge and user behavior patterns in a knowledge graph, using a combination of vector retrieval and graph expansion to construct personalized contexts for the LLM.

Methodology

Our PersonaAgent system leverages Knowledge Graph-based GraphRAG to enable personalized content generation. The system combines individual user preferences with broader community insights through a structured knowledge graph and personalized prompt generation (see Fig 1).

Knowledge Graph Construction

Our system maintains a heterogeneous knowledge graph $G = (V, E)$ where nodes V represent:

1. **Interaction nodes:** Represent user interactions and contain metadata such as title, text, category, and timestamp.
2. **Concept nodes:** Represent extracted named entities and domain-relevant keywords from interaction text. These nodes generalize across users and support semantic reasoning.
3. **Category nodes:** Represent high-level content domains, linking interactions with broader thematic structures.

Edges E in the graph capture semantic relationships between nodes:

- **Interaction \leftrightarrow Category:** Connects interactions to their categorical domain.
- **Interaction \leftrightarrow Concept:** Links an interaction to its extracted concepts or entities.

- **Concept \leftrightarrow Concept:** Can be inferred via co-occurrence across interactions or shared categories to enable graph-based community detection.

For each new interaction, the system 1) Creates an interaction node with unique identifier; 2) Extracts relevant concepts using pattern-based and domain-specific methods; 3) Establishes connections to existing nodes based on semantic relationships.

GraphRAG Retrieval Mechanism

The system employs a dual-source retrieval approach that combines personal and community-based insights:

User-Specific Retrieval For a given user u and query q , we retrieve relevant interactions from their history:

$$\mathcal{I}_{\text{user}}(u, q) = \text{TopK}(\text{sim}(q, i) : i \in \mathcal{H}_u)$$

where \mathcal{H}_u represents user u 's interaction history and sim refers to the Cosine similarity measured by TF-IDF.

Global Retrieval We augment personal context with relevant community interactions:

$$\mathcal{I}_{\text{global}}(u, q) = \text{TopK}(\text{sim}(q, i) : i \in \mathcal{H}_{\text{all}} \setminus \mathcal{H}_u)$$

The combined semantic context $\mathcal{C}(u, q)$ includes:

$$\mathcal{C}(u, q) = \{\mathcal{I}_{\text{user}}(u, q), \mathcal{I}_{\text{global}}(u, q)\}, \quad (1)$$

$$\mathcal{P}_{\text{cat}}(u), \mathcal{E}_{\text{concepts}}(u, q)\} \quad (2)$$

where $\mathcal{P}_{\text{cat}}(u)$ represents user category preferences and $\mathcal{E}_{\text{concepts}}(u, q)$ contains relevant concepts.

Personalized Prompt Generation

The system generates context-rich prompts by combining: 1) Task-specific instructions and available categories; 2) Retrieved personal interactions with relevance scores; 3) Related global community interactions and patterns; 4) User preference distributions; 5) Relevant concept clusters.

The prompt construction process follows:

Algorithm 1: Personalized Prompt Generation

Require: User ID u , Query q , Categories \mathcal{C}

Ensure: Personalized prompt P

- 1: $\text{context} \leftarrow \text{GetSemanticContext}(u, q)$
 - 2: $\text{content} \leftarrow \text{ExtractTaskContent}(q)$
 - 3: $P \leftarrow \text{InitializeBasePrompt}(\text{content}, \mathcal{C})$
 - 4: $P \leftarrow P + \text{FormatUserInteraction}$
 - 5: $P \leftarrow P + \text{FormatCommunityInteraction}$
 - 6: $P \leftarrow P + \text{FormatPreferencesAndConcepts}(\text{context})$
 - 7: **return** P
-

Results

Data Description

We evaluate our framework using the LaMP benchmark (Salemi et al. 2023), focusing on three decision-making tasks: news categorization, movie tagging, and product rating. These tasks enable us to assess the effectiveness

of personalized agents across diverse personalization domains. Following the data processing procedure described in (Zhang and et al. 2024), we construct test sets by selecting the 100 users with the most extensive activity histories from the time-ordered version of the LaMP dataset. In the training sets which are used to construct the knowledge graph, the news data includes 274 users, the movie data includes 829 users, and product rating includes 1000 users.

Metrics Comparison

Table 1 presents results on three personalized tasks: news categorization (LaMP-2N), movie tagging (LaMP-2M), and product rating (LaMP-3). PersonaAgent with GraphRAG consistently outperforms all baselines including non-personalized LLMs (Liu et al. 2021), retrieval-augmented prompting (ReAct) (Yao et al. 2023), memory-based models (MemBank) (Zhong et al. 2023), and the prior state-of-the-art PersonaAgent (Zhang and et al. 2024). On LaMP-2N, it achieves 0.804 accuracy and 0.591 F1, improving over PersonaAgent by 1.0% and 11.1%, respectively. On LaMP-2M, the gains are larger, with accuracy increasing from 0.513 to 0.653 (+27.3%) and F1 from 0.424 to 0.662 (+56.1%), demonstrating stronger personalization for subjective behaviors. For LaMP-3, GraphRAG reduces MAE from 0.241 to 0.216 (-10.4%) and RMSE from 0.509 to 0.484 (-4.9%), indicating more precise rating prediction. We also noticed that with our method, small models, such as LLaMA3 can perform better than competing methods, for example, on the movie data, accuracy can be improved by 13.6%. These results highlight the value of integrating structured user memory with graph-based retrieval.

Figure 2: LLMs Comparison on LaMP-2N

Figure 2 compares five language models—Mistral Small (Jiang and et al. 2023), LLaMA2-7B (Touvron and et al. 2023), LLaMA3-8B (AI 2024), Claude 3.5 Sonnet, and Claude 4 (Anthropic 2024)—on the LaMP-2N personalized news categorization task. Mistral Small performs worst across all metrics, reflecting its limited capacity for personalization. LLaMA2-7B shows strong results, rivaling LLaMA3-8B in Accuracy and Recall despite its smaller size, while LLaMA3-8B offers more balanced improvements in F1 and Recall. Among Claude models, Claude 3.5 Sonnet achieves the best overall performance, with the highest F1

	Metrics	Non-Personalized	ReAct	MemBank	PersonaAgent	PersonaAgent with GraphRAG
LaMP-2N: Personalized News Categorization	Acc	0.660	0.639	0.741	0.796*	0.804
	F1	0.386	0.381	0.456	0.532*	0.591
LaMP-2M: Personalized Movie Tagging	Acc	0.387	0.450	0.470	0.513*	0.653
	F1	0.302	0.378	0.391	0.424	0.662
LaMP-3: Personalized Product Rating	MAE	0.295	0.313	0.321	0.241*	0.216
	RMSE	0.590	0.590	0.582	0.509*	0.484

Table 1: Performance comparison across different tasks and models

Figure 3: Case study of PersonaAgent with GraphRAG for personalized classification

and Recall, highlighting its superior alignment with user-specific content. By contrast, Claude 4 underperforms across all metrics, often overcomplicating the task and failing to provide correct answers.

Case Study

The example in Fig 3 demonstrates that incorporating globally similar interactions from other users into the personalization prompt substantially improves classification accuracy by providing a broader contextual grounding beyond a single user’s history. In our example, the LLaMA3-8B model misclassified an article about a Parkland shooting survivor’s essay for Teen Vogue as belonging to the “women” category when only the user’s personal interaction history was considered. This error is likely due to the user’s strong historical preference for women-focused protest articles, which skewed the model’s prediction. However, when we enriched the prompt with globally similar articles—such as those involving youth activism and gun law reform (e.g., “Teen Survivors Of Florida Shooting To March On Washington”)—the model correctly classified the article as “politics”. These globally similar interactions helped steer the model toward the correct thematic alignment by introducing relevant but more nuanced examples, thus balancing personalization with generalizability. This demonstrates that community context acts as a corrective signal, especially when a user’s preferences are strongly skewed or lack diversity across topics.

Conclusion

We introduced PersonaAgent with GraphRAG, a framework that integrates persona-driven prompting with graph-enhanced retrieval to provide accurate, explainable, and consistent personalization. By leveraging both user-specific histories and global community patterns, the system balances individual preferences with collective knowledge, yielding improvements in news categorization, movie tagging, and product rating.

Looking forward, two promising directions emerge. First, multi-agent collaboration, where persona agents interact, negotiate, and share knowledge, could enhance robustness and enable collective intelligence for recommendation, classification, and decision-support. Second, incorporating inverse reinforcement learning (IRL) (Beliaev and Sadigh 2024; Ke et al. 2025; Jeon et al. 2020) would allow agents to infer latent preference signals from behavior, aligning with both explicit histories and implicit reward structures. This could produce agents that better adapt to evolving goals while remaining consistent with user values.

References

- AI, M. 2024. LLaMA 3 8B.
- Anthropic. 2024. Claude 3.5 Sonnet.
- Beliaev, M.; and Sadigh, D. 2024. Inverse Reinforcement Learning by Estimating Expertise of Demonstrators. *arXiv preprint*. Extended version of AAAI publication.

- Chen, J.; and et al. 2024. From Persona to Personalization: A Survey on Role-Playing Language Agents. *arXiv preprint arXiv:2404.18231*.
- Jeon, W.; Su, C.-Y.; Barde, P.; and et al. 2020. Regularized Inverse Reinforcement Learning. *arXiv:2010.03691*.
- Jiang, A. Q.; and et al. 2023. Mistral 7B. *arXiv:2310.06825*.
- Ke, J.; Wu, F.; Wang, J.; and et al. 2025. Inverse Reinforcement Learning with Switching Rewards and History Dependency. In *ICLR*. Submission 10850.
- Kenan Jiang, F. L., Li Xiong. 2024. HARBOR: Exploring Persona Dynamics in Multi-Agent Competition. *arXiv preprint arXiv:2502.12149*.
- Lewis, P.; and et al. 2023. Retrieval-Augmented Generation for Knowledge-Intensive NLP Tasks: A Survey. *arXiv preprint arXiv:2303.06519*.
- Liang, S.; Zhang, Y.; and Wang, Y. 2025. C-TLSAN: Content-Enhanced Time-Aware Long-and Short-Term Attention Network for Personalized Recommendation. *arXiv preprint arXiv:2506.13021*.
- Lin, J.; and et al. 2023. How Can Recommender Systems Benefit from Large Language Models: A Survey. *arXiv preprint arXiv:2306.05817*.
- Liu, J.; Shen, D.; Zhang, Y.; and et al. 2021. What Makes Good In-Context Examples for GPT-3? *arXiv:2101.06804*.
- Mansour, S.; and et al. 2024. PAARS: Persona Aligned Agentic Retail Shoppers. *arXiv preprint arXiv:2506.13021*.
- Ruan, J.; and et al. 2023. TPTU: Large Language Model-based AI Agents for Task Planning and Tool Usage. *arXiv preprint arXiv:2308.03427*.
- Said, A. 2025. On explaining recommendations with Large Language Models: a review. *Frontiers in Big Data*, 7: 1505284.
- Salemi, A.; Mysore, S.; Bendersky, M.; and et al. 2023. LaMP: When Large Language Models Meet Personalization. *arXiv:2304.11406*.
- Samuel, V.; Zou, H. P.; and et al., Y. Z. 2024. PersonaGym: Evaluating Persona Agents and LLMs. *arXiv preprint arXiv:2407.18416*.
- Touvron, H.; and et al. 2023. Llama 2: Open Foundation and Fine-Tuned Chat Models. *arXiv:2307.09288*.
- Wang, L.; Ma, C.; Feng, X.; and et al. 2024. A survey on large language model based autonomous agents. *Frontiers of Computer Science*, 18(6).
- Xu, R.; and et al. 2024. Character is Destiny: Can Role-Playing Language Agents Make Persona-Driven Decisions? *arXiv preprint arXiv:2404.12138*.
- Xu, Z.; and Zhang, Y. 2025. LLM-Enhanced Reranking for Complementary Product Recommendation. *arXiv:2507.16237*.
- Yao, S.; Zhao, J.; Yu, D.; and et al. 2023. ReAct: Synergizing Reasoning and Acting in Language Models. *arXiv:2210.03629*.
- Yu, P.; Xu, Z.; Wang, J.; and et al. 2025. The Application of Large Language Models in Recommendation Systems. *arXiv preprint arXiv:2501.02178*. ArXiv:2501.02178v2.
- Zerhoudi, S.; and Granitzer, M. 2024. PersonaRAG: Enhancing Retrieval-Augmented Generation Systems with User-Centric Agents. *arXiv preprint arXiv:2407.09394*.
- Zhang, W.; and et al. 2024. PersonaAgent: When Large Language Model Agents Meet Personalization at Test Time. *arXiv preprint arXiv:2506.06254*.
- Zhong, W.; Guo, L.; Gao, Q.; and et al. 2023. MemoryBank: Enhancing Large Language Models with Long-Term Memory. *arXiv:2305.10250*.
- Zou, H. P.; Huang, W.-C.; Wu, Y.; ; and et al. 2025. LLM-Based Human-Agent Collaboration and Interaction Systems: A Survey. *arXiv:2505.00753*.