# Installation to Python 3 Programming: Installation and Basic Coding

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Figure 1: Python's logo.

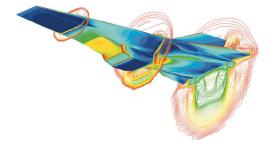


Figure 2: CFD result of HyperX at Mach 7 from NASA

### A Little Background

- Created by: Guido van Rossum, 1989-1991
- Why: The creator wanted something easy to use.
- Is it really that easy? Yes (and no)
- Very readable with little memory management.
- https://people.sc.fsu.edu/~jburkardt/
- https://docs.python.org/3/tutorial/index.html
- https://www.tutorialsteacher.com/python
- https://www.w3schools.com/python/default.asp
- https://www.tutorialspoint.com/python/ ← great place to start.

#### A Little More About Python

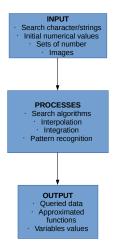
- Python2 → Python3; support for Python2 will end 2020.
- $\bullet$  This workshop is exclusively on Python3  $\longrightarrow$  refer to just Python
- Python is fully object oriented. Everything is considered object.
- $\bullet$  Famous for Al and machine learning  $\longrightarrow$  Pytorch, Keras, TensorFlow
- ullet Interpreter language but can be compiled  $\longrightarrow$  Cython, Numba
- Very well documented. Every module/libraries are documented online.
- ullet Package management by package installer  $\longrightarrow$  pip, pip3
- pip —> https://pypi.org/project/pip/
- Python Package Index → pypi, https://pypi.org/
- https://github.com/  $\leftarrow$  another place to look.



#### About Anaconda

- No, its not a different programming language.
- Anaconda is a complete environment for Python programming.
- Most major scientific package (NumPy, SciPy etc) are included.
- Package installer conda user@pc-name: ~/ conda install any\_package
- https://www.anaconda.com/

# About programming



# About programming

- Coding paradigm
  - programming language == English (sorry, Mandarin not required)
  - syntax is based on English
  - coding is a reduction of English instructions
- Syntax must be remembered
  - ullet read the manual  $\longrightarrow$  documentations are vital
  - memorize THE MOST COMMONLY USED syntax only
  - good algorithm will always beats bad algorithm
- I don't remember every syntax so you have to bare with me  $\stackrel{\textstyle \smile}{}$

#### Installation

- Download from https://www.python.org/
- For Ubuntu download from repository:

```
user@pc-name:~/apt install python3
```

- For Windows, download from https://www.python.org/downloads/windows/
- For Ubuntu installing packages:

```
user@pc-name:~/pip3 install numpy
```

 For Windows installing packages if C: \Python\Scripts\ is in the path:

```
C:\User\dummy\> pip3 install numpy
```

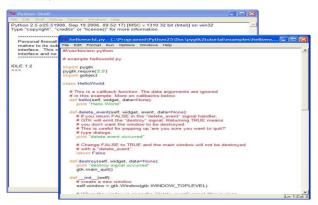
• For Windows installing packages:

```
C:\User\dummy\> python3 —m pip3 install numpy
```



#### Introduction

For Windows, the default editor is IDLE



# Simple Snippets

#### Hello, Python!

Symbols to remember.

```
1 #everything about the basics
3 111
4 This is how you put a long comment.
5 : <- colon
6 : <- semi-colon
7 () <-parentheses
8 [] <-brackets</pre>
9 {} <- braces
10 # <- hash sign
11 ' <- apostrophe
12 " <- quote mark
13 . . . . .
14 Thats about everything you need to know/remember
15 ,,,
```

#### Hello, Python!

• The print() function.

```
print("Hello, world!")
print("Hello, Python 3\n") # "\n"; next line
money=4.0
print("I have %f B, in a yacht somewhere"%money)
var0 = 1
var1 = 1.07
print("To print float number %f and integer %d"%(
    var1, var0))
str1 = "Another way "
str2 = "to add something."
print(str1+str2)
print(str1+"\t"+str2) # "\t" for tab spacing
```

file: py-hello.py

# Basic I/O including files.

Basic I/O from terminal.

```
1 #Basic terminal input
var0 = input("Enter something:")
grint(var0) #input by default is STRING ONLY!
5 var1 = input("Enter integer: ")
6 \text{ var1} = int(var1)
7 print(var1, var1+var1)
8 print(var1, var1, var1, var1) #you can print a lot
9
var2 = input("Enter real number: ")
var2 = float(var2)
```

file: py-basic-io.py

# Basic I/O including files.

Write to file and close.

```
1 fo = open("test.txt","w+")
2 fo.write("Test file\n")
3 fo.close()
```

Write to file with different access mode.

file: py-file-io.py



### Loop in Python

#### for-loop

# Loop in Python

• Loop with string data.

```
words = ['l', 'me', 'you', 'him']
for w in words:
    print(w, len(w))
```

# Loop in Python

while-loop.

```
i i=1
while i <6:
print(i)
i +=1

i=1
while i <6:
print(i)
if i==4:
break
i +=1</pre>
```

file: py-while.py

#### More precise loop in Python

• for-loop for forward-backward sweep.

```
1 #print precise
2 for i in range(6,1,-1):
     print("a[%d]=%.4f"%(i,a[i]))
5 print()
6 for i in range(1,6):
     print("a[%d]=%.4f"%(i,a[i]))
```

Code snippets

00000000

file: py-precise-loop.py

# Applications: Important Tools and Sample Codes

#### NumPy module

- Specific module for numerical simulations.
- Very excellent for array manipulation.
- Documentation from https://www.numpy.org/

### SciPy module

- Scientific calculations module.
- Lots of functions for scientific computation.
- Documentation from https://www.scipy.org/
- Specific manuals https://docs.scipy.org/doc/scipy-1.3.0/reference/

# Matplotlib module

- Very efficient module for plotting almost everything.
- Capable for plotting graphs and images.
- Documentation from https://matplotlib.org/3.1.0/index.html

```
import matplotlib.pyplot as plt
import matplotlib.image as mpimg
import numpy as np

img = mpimg.imread('Lenna-test.png')
imgplot = plt.imshow(img)
plt.show()
```

file: py-matplotlib.py

#### pandas module

- Python data analysis module.
- The go-to module for data analysis.
- Documentation from https://pandas.pydata.org/

#### Numba module

- Python module for high performance computing.
- Just-In-Time (JIT) compiler for faster computation.
- Documentation from https://numba.pydata.org/

#### \*Numba with CUDA

- GPU computing implementation using Numba-CUDA.
- Very common in AI and DeepLearning implementation.
- Example code:

```
import numpy as np
import numba.cuda
numba.cuda.api.detect()
numba.cuda.cudadrv.libs.test()
```

file: py-numba-cuda.py

\*Special settings are required.

#### Numba with CUDA

Example output for device detection.

```
und 3 CUDA devices
       b'GeForce GTX 1080
       b'GeForce GTX 1080
                    compute capability: 6.1
                          pci device id: θ
            b'Ouadro P400
                    compute capability: 6.1
ummary:
inding cublas from CUDA HOME
inding cusparse from CUDA HOME
inding cufft from CUDA HOME
inding curand from CUDA HOME
inding nvvm from CUDA HOME
      trying to open library...
inding libdevice from CUDA HOME
gita@alienware:~/codes/python3-test/python3-tutorialS
```

Figure 3: Numba's device detection.

• Example for CUDA kernel using numba

```
1 # CUDA kernel
2 @cuda.jit
  def matmul(A, B, C):
      """ Perform matrix multiplication of C = A * B
4
      11 11 11
5
      row, col = cuda.grid(2)
6
       if row < C.shape[0] and col < C.shape[1]:
7
           tmp = 0.
8
           for k in range(A.shape[1]):
9
               tmp += A[row, k] * B[k, col]
10
           C[row, col] = tmp
```

file: py-numba-cuda-mxm.py

### Finite difference method for heat equation

• The 1D equation :  $\frac{\partial T}{\partial t} = \kappa \frac{\partial^2 T}{\partial x^2}$ 

```
import numpy as np
from numba import jit, njit
import time

0jit(nopython=True, nogil=True, cache=True, parallel=True)
def theloop(itermax, imax, icenter, coeff, dt, fx, fxnew, peak, tminus):
    for iter in range(itermax):
        for i in range(1, imax):
            fxnew[i] = fx[i] + coeff**(fx[i-1] - 2.0*fx[i] + fx[i+1])
        peak.append(fxnew[icenter])
        tminus.append((iter+1)*dt)
        fx = fxnew
```

file: 1D-heat-numba.py

# Finite difference method for heat equation

Visualization using matplotlib.

```
import matplotlib
2 import matplotlib.pyplot as plt
3 fig , ax = plt.subplots()
4 ax.plot(x, initfx)
5 ax. plot(x, fxnew)
6 ax.set(xlabel='x', ylabel='f(x)',
          title='Initial value')
8 ax.grid()
  fig . savefig ("test -numba.png")
10 #plt.show()
12 #next plot
13 fig0, decay = plt.subplots()
14 decay.plot(tminus, peak)
15 decay.set(xlabel='time', ylabel='f(x)_max',
          title='Peak decay')
16
17 decay.grid()
18 fig0.savefig("decay-numba.png")
```

file: 1D-heat-numba.py

#### Monte-Carlo Simulation

- ullet Monte-Carlo simulation to calculate the value of  $\pi$
- The code below shows a straightforward implementation.

```
ts = time.time()
count = 0
for i in range(particle):
    xp = np.random.random()
    yp = np.random.random()
    rad = np.sqrt(xp*xp + yp*yp)
    if rad < 1.0:
        count +=1
te = time.time()
normal_time = te-ts</pre>
```

file: py-MonteCarlo.py

#### Monte-Carlo Simulation

#### With Numba jit

```
from numba import jit

gjit(nopython=True, cache=True, nogil=True)

def mc(particle):
    count = 0.0
    for i in range(particle):
        xp = np.random.random()
        yp = np.random.random()
        rad = np.sqrt(xp*xp + yp*yp)
        if rad < 1.0:
            count +=1.0
    return count</pre>
```

file: py-MonteCarlo.py

#### Monte-Carlo Simulation

Computation time Numba vs Normal script

```
• sugita@alienware:-/codes/python3-test/python3-tutorial

File Edit View Search Terminal Help

sugita@alienware:~/codes/python3-test/python3-tutorial$ clear

sugita@alienware:~/codes/python3-test/python3-tutorial$ python3 py-MonteCarlo.py

Number of random particles: 1000000

Particle inside curvature: 784147

Numpy's pi: 3.141592653589793

Monte-Carlo's pi: 3.136588 Time: 1.4191195964813232 s

Monte-Carlo's pi: 3.139424 Time(numba): 0.010567903518676758 s

sugita@alienware:~/codes/python3-test/python3-tutorial$ ■
```

Figure 4: Numba vs normal script computation time.

# Thank You! Questions?