

Introduction to Python3 for Scientists and Engineers

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Overview

The Basics

Python3 for Scientists and Engineers

Practical Considerations



A Little History

- ▶ Created by: Guido van Rossum, 1989-1991-ish
- ▶ Why: The creator wanted something easy to use... that's about it.
- ▶ Is it really that easy? Yes (and no)
- ▶ Main resource
<https://docs.python.org/3/tutorial/index.html>

Useful links

- ▶ <https://www.tutorialsteacher.com/python>
- ▶ Why: The creator wanted something easy to use... that's about it.
- ▶ Is it really that easy? Yes (and no)
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The Zen of Python

- ▶ Beautiful is better than ugly.
- ▶ Explicit is better than implicit.
- ▶ Simple is better than complex.
- ▶ Complex is better than complicated.
- ▶ Flat is better than nested.
- ▶ Sparse is better than dense.
- ▶ Readability counts.
- ▶ Special cases aren't special enough to break the rules.
- ▶ Although practicality beats purity.
- ▶ Errors should never pass silently.
- ▶ Unless explicitly silenced.
- ▶ In the face of ambiguity, refuse the temptation to guess.
- ▶ There should be one – and preferably only one – obvious way to do it.
- ▶ Although that way may not be obvious at first unless you're Dutch.
- ▶ Now is better than never.
- ▶ Although never is often better than **right** now.
- ▶ If the implementation is hard to explain, it's a bad idea.
- ▶ If the implementation is easy to explain, it may be a good idea.
- ▶ Namespaces are one honking great idea – let's do more of those!

The "Hello, World!"

Greetings!!

```
1 print(" Hello , Python!")
```

file: helloPython.py

Variables in Python3

Importing a module:

```
1 import numpy as np
```

Print to screen:

```
1 a = 5
2 print("a=%f"%a)
3 a = "Any character"
4 print(a)
```

Taking an input:

```
1 x=int(input("Enter an integer: "))
2 print(x)
```

file: variables.py

Variables in Python3

How to use module:

```
1 x = np.float32(input("Enter a single precision number "
    ) )
2 print(x)
3
4 print("\nWill print numbers with different precision\n"
    )
5
6 x = np.float64(np.random.random())
7 print(x)
8 x = np.float32(np.random.random())
9 print(x)
```

file: variables.py

Container: List, Dictionaries, Set, Tuples

Container: List

- ▶ A list can contains any type of variable
- ▶ Unlike the normal practice of array where an array contains just one type of variable

```
1 xs = [3, 1, 2]      # Create a list
2 print(xs, xs[2])    # Prints "[3, 1, 2] 2"
3 print(xs[-1])       # Negative indices count from the end
                      # of the list; prints "2"
4 xs[2] = 'foo'       # Lists can contain elements of
                      # different types
5 print(xs)           # Prints "[3, 1, 'foo']"
```

file: python-container.py

Class in Python3

- ▶ Variables in class are public by default.



Defining a class:

```
1 #define a class
2 class vehicle:
3     name = ""
4     kind = "car"
5     color = ""
6     value = 100.0
7     def description(self):
8         desc_str = \
9             "My %s is a %s %s worth $%.2f." \
10             %(self.name, self.color, self.kind, self.value)
```

file: py-class0.py

Template slide

Template slide

The End Questions?