

EXERCISES — My itoa

version #



ASSISTANTS C/UNIX 2022 <assistants@tickets.assistants.epita.fr>

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1 My itoa

Files to submit:

- · my_itoa/my_itoa.h
- my_itoa/my_itoa.c

Authorized headers: You are only allowed to use the functions defined in the following headers:

- · assert.h
- err.h
- errno.h
- stddef.h

1.1 Goal

You must implement the following my_itoa function:

```
char *my_itoa(int value, char *s);
```

This function converts the integer passed as argument in its ASCII representation, and store it in s (without forgetting to end it by '\0'). The function returns the resulting string (the same as the one given by the argument s). Consider that the caller already allocated the space needed in s.

Tips

Your code does not have to work with the value INT_MIN (see limits.h).

It is my job to make sure you do yours.