

## **Green University of Bangladesh**

## Department of Computer Science and Engineering

## CLP-02

Course Title: Algorithms Lab

Course code: CSE-206

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```
#include <bits/stdc++.h>
using namespace std;
int n, m;
struct Edge{
  int u, v, w;
};
Edge edge[100];
int parent[100];
int Rank[100];
bool comp(Edge a,Edge b)
{
  return a.w < b.w;
}
int find (int u)
{
 if(u != parent[u])
     parent[u] = find(parent[u]);
 return parent[u];
}
void Union(int x, int y)
```

```
{
  if(Rank[x]> Rank[y])
   parent[y] =x;
 else if(Rank[x] < Rank[y])
    parent[x] = y;
  else{
     parent[y] = x;
     Rank[x]++;
  }
}
int kruskalMST()
{
  sort(edge,edge+m,comp);
int mstWt =0;
  for(int i=0;i<n;i++){
    parent[i]=1;
    Rank[i]=0;
  }
  for(int i=0;i<m;i++){
    int x = find(edge[i].u);
    int y = find(edge[i].v);
```

```
if(x !=y){
    mstWt += edge[i].w;
    Union(x, y);
  }
  return mstWt;
}
int main()
{
 printf("Enter vertex & edge: ");
 scanf("%d %d",&n,&m);
 for(int i=0;i<m;i++){
   scanf("%d %d %d",&edge[i].u,&edge[i].v,&edge[i].w);
 }
 int mst_wt = kruskalMST();
 printf("Minimum weight= %d\n",&mst_wt);
  return 0;
}
```