

JavaZone 09

DAY 2 Lightning

ENTERPRISE ARCHITECTURE AND INTEGRATION ARCHITECTURE AND DESIGN TOOLS AND TECHNIQUES EMBEDDED USABILITY
 AGILE AND SOFTWARE ENGINEERING ALTERNATIVE LANGUAGES EXPERIENCE REPORTS GAMING
 CORE JAVA FRONTEND TECHNOLOGIES WEB AS A PLATFORM GREEN IT
 DOMAIN-DRIVEN DESIGN INNOVATIVE USE OF IT JAVA FRAMEWORKS MOBILE

Complexity Legend

Novice Expert

		Lightning Talks
11.45		JSON Flickr Integration - Live Coding Session — Andreas Øverland
11.55		Phidgets - kule dingser for trauste Java — Jan Eivind Stillingen, Hågen Hasle
12.05		OAuth or how to keep your mashed up data secure — Stefan Landrø
12.15		Test Driven Development in JavaScript — Ragnvald Barth, Stig Murberg
12.25		HTTP caching on clients made easy — Erlend Hamnaberg
13.00		Fra Oracle Forms til Rails på 80 dager — Nils Christian Haugen, Roy Paulsen
13.10		Hvordan ta gode beslutninger i systemutviklingsprosjekter? — Stein Grimstad
13.20		Finansisering av fri programvare — Gunnar Velle
13.30		Open Innovation — Per Mengshoel
14.15		Smidig interaksjonsdesign - sånn gjør jeg det! — Klara Vatn
14.25		Tools and practices for agile architecture documentation — Per Spilling
14.35		ScrumButtens anatomi — Øyvind Kvangardsnes
14.45		Scrum-teknikker i ikke-utviklingsprosjekter — Mario Aparicio
14.55		Pomodoro-teknikken for softwareutvikling — Trond Marius Øvstetun