

LAB 3

1)

```
# include <stdio.h>
# include <string.h>
# define MAX 20
void infixtoprefix(char infix[20], char prefix[20]);
void reverse(char array[30]);
char pop();
void push(char symbol);
int isOperator(char symbol);
int prcd(char symbol);
int top = -1;
char stack[MAX];

main() {
char infix[20], prefix[20], temp;
printf("Enter infix operation: ");
gets(infix);
infixtoprefix(infix, prefix);
reverse(prefix);
puts((prefix));
}
void infixtoprefix(char infix[20], char prefix[20]) {
int i, j = 0;
char symbol;
stack[++top] = '#';
reverse(infix);
for (i = 0; i < strlen(infix); i++) {
symbol = infix[i];
if (isOperator(symbol) == 0) {
prefix[j] = symbol;
j++;
} else {
if (symbol == ')') {
push(symbol);
} else if (symbol == '(') {
while (stack[top] != ')') {
prefix[j] = pop();
j++;
}
pop();
} else {
if (prcd(stack[top]) <= prcd(symbol)) {
push(symbol);
} else {
while (prcd(stack[top]) >= prcd(symbol)) {
prefix[j] = pop();
```

```

        j++;
    }
    push(symbol);
}

}
}

}

while (stack[top] != '#') {
    prefix[j] = pop();
    j++;
}
prefix[j] = '\0';
}

void reverse(char array[30]) {

    int i, j;
    char temp[100];
    for (i = strlen(array) - 1, j = 0; i + 1 != 0; --i, ++j) {
        temp[j] = array[i];
    }
    temp[j] = '\0';
    strcpy(array, temp); //copying temp array to array

}

char pop() {
    char a;
    a = stack[top];
    top--;
    return a;
}

void push(char symbol) {
    top++;
    stack[top] = symbol;
}

int prcd(char symbol) {

    switch (symbol) {
        case '+':
        case '-':
            return 2;
        break;
    }
}

```

```
case '*':  
case '/':  
    return 4;  
    break;  
case '$':  
case '^':  
    return 6;  
    break;  
case '#':  
case '(':  
case ')':  
    return 1;  
    break;  
}  
}
```

```
int isOperator(char symbol) {  
    switch (symbol) {  
        case '+':  
        case '-':  
        case '*':  
        case '/':  
        case '^':  
        case '$':  
        case '&':  
        case '(':  
        case ')':  
            return 1;  
            break;  
        default:  
            return 0;  
    }  
}
```

```
Enter infix expression: (a+b)  
+ab
```

```
...Program finished with exit code 0  
Press ENTER to exit console.□
```

```

2)
#include<stdio.h>
#include<math.h>
#include<string.h>
double compute(char symbol,double op1,double op2)
{
    switch(symbol)
    {
        case '+':return op1+op2;
        case '-':return op1-op2;
        case '*':return op1*op2;
        case '/':return op1/op2;
        case '$':
        case '^':return pow(op1,op2);
    }
}
void main()
{
    double s[20];
    double res;
    double op1,op2;
    int top,i;
    char postfix[20],symbol;
    printf("Enter the postfix expression:\n");
    scanf("%s",postfix);
    top=-1;
    for(i=0;i<strlen(postfix);i++)
    {
        symbol=postfix[i];
        if(isdigit(symbol))
            s[++top]=symbol-'0';
        else{
            op2=s[top--];
            op1=s[top--];
            res=compute(symbol,op1,op2);
            s[++top]=res;
        }
    }
    res=s[top--];
    printf("Result= %f\n",res);
}

```

```

Enter the postfix expression:
74+5-
Result= 6.000000

```

3)

```
#include <stdio.h>
int fact(int n)
{
    if(n == 0) return 1;
    return n*fact(n-1);
}
void main(){
    int n;
    printf("Enter a number\n");
    scanf("%d",&n);
    printf("the factorial of %d is %d\n", n,fact(n));
}
```

```
Enter a number
5
the factorial of 5 is 120

...Program finished with exit code 26
Press ENTER to exit console.
```

4)

```
#include <stdio.h>
int compute(int x, int y){
    int i,great,gcd;
    if(x>y){
        great =x;
    }
    else if(y>x){
        great =y;
    }
    for(i=1; i<great; i++){
        if(x%i == 0 && y%i == 0){
            gcd = i;
        }
    }
    printf("GCD is %d", gcd);
}
int main()
{
    int x,y;
    printf("enter two numbers\n");
    scanf("%d %d", &x, &y);
    compute(x, y);
}
```

enter two numbers

5 20

GCD is 5

...Program finished with exit code 0

Press ENTER to exit console.