Assignment 4
Specification

SFWR ENG 2AA4

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[insert short introduction about program and MIS here]

Example Module

Module

n/a

Uses

n/a

Syntax

Exported Constants

n/a

Exported Types

n/a

Exported Access Programs

Routine name	In	Out	Exceptions
routine1	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	
routine2		$\mathbb{Z}$	
routine3		$\mathbb{Z}$	
routine3	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	

Semantics

State Variables

n/a

State Invariant

n/a

Assumptions

n/a

Access Routine Semantics

routine(*parameters*):

- transition: *variable* := *something*

- output: *out* := *something*

- exception: *exc* := *something*

Local Functions

n/a

Considerations

n/a

Dot Type Module

Module

DotT

Uses

n/a

Syntax

Exported Constants

n/a

Exported Types

n/a

Exported Access Programs

Routine name	In	Out	Exceptions
routine1	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	
routine2		$\mathbb{Z}$	
routine3		$\mathbb{Z}$	
routine3	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	

Semantics

State Variables

n/a

State Invariant

n/a

Assumptions

n/a

Access Routine Semantics

routine(*parameters*):

- transition: *variable* := *something*

- output: *out* := *something*

- exception: *exc* := *something*

Local Functions

n/a

Considerations

n/a

Board ADT Module

Template Module

BoardT

Uses

n/a

Syntax

Exported Constants

n/a

Exported Types

n/a

Exported Access Programs

Routine name	In	Out	Exceptions
routine1	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	
routine2		$\mathbb{Z}$	
routine3		$\mathbb{Z}$	
routine3	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	

Semantics

State Variables

n/a

State Invariant

n/a

Assumptions

n/a

Access Routine Semantics

routine(*parameters*):

- transition: *variable* := *something*

- output: *out* := *something*

- exception: *exc* := *something*

Local Functions

n/a

Considerations

n/a

Dots Game Module

Game Module

Dots

Uses

n/a

Syntax

Exported Constants

n/a

Exported Types

n/a

Exported Access Programs

Routine name	In	Out	Exceptions
routine1	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	
routine2		$\mathbb{Z}$	
routine3		$\mathbb{Z}$	
routine3	$\mathbb{Z}$, $\mathbb{Z}$	$\mathbb{Z}$	

Semantics

State Variables

n/a

State Invariant

n/a

Assumptions

n/a

Access Routine Semantics

routine(*parameters*):

- transition: *variable := something*

- output: *out := something*

- exception: *exc := something*

Local Functions

n/a

Considerations

n/a

Questions

1. n/a

2. n/a