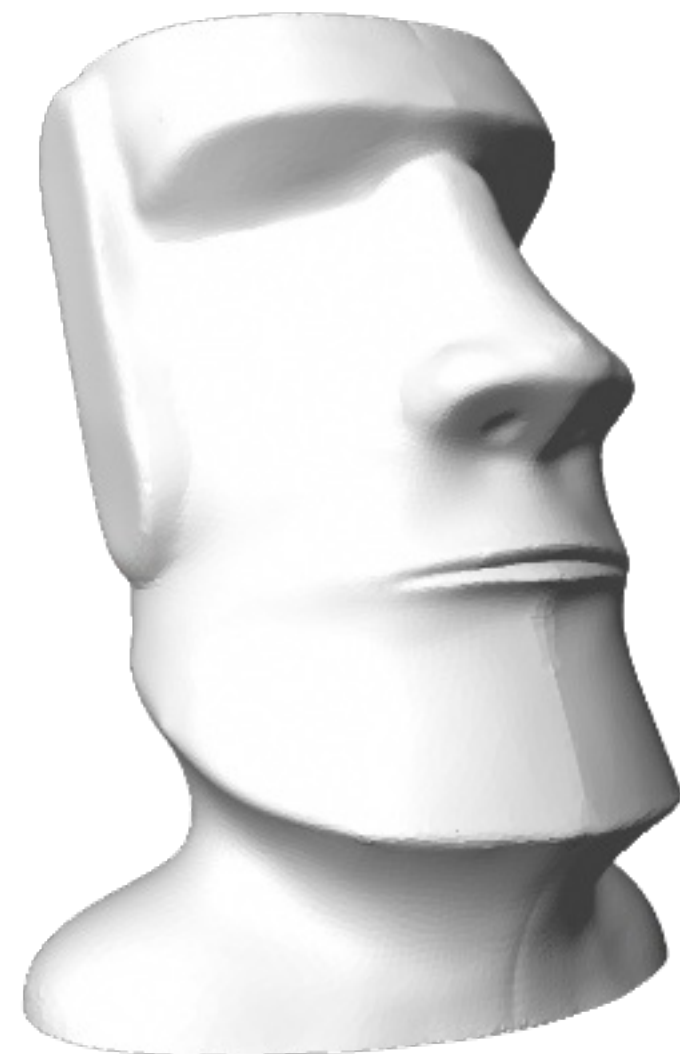
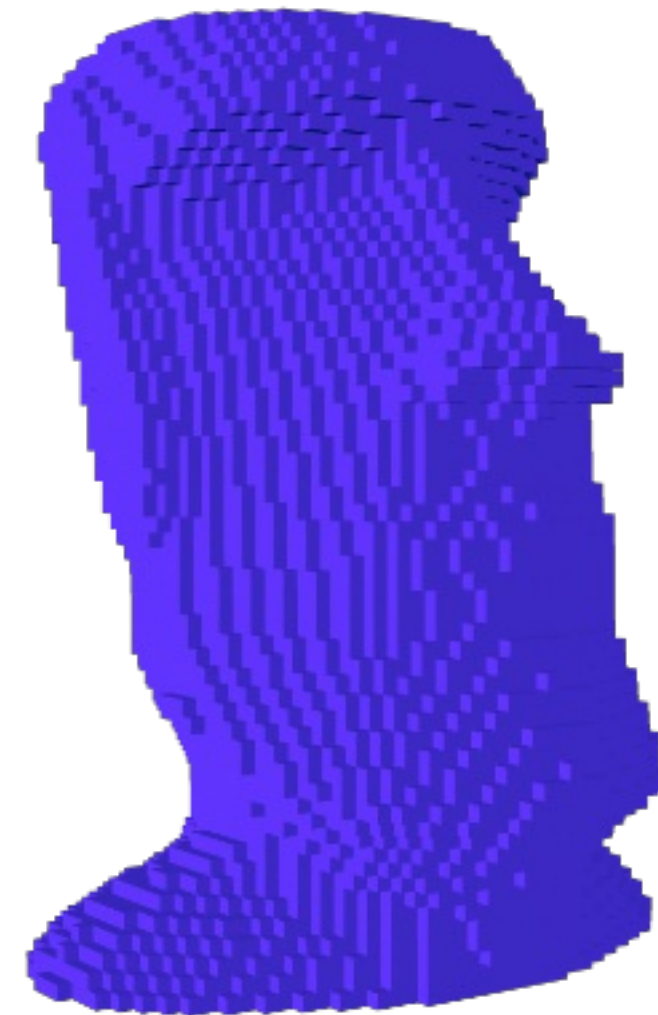


Voxel shell

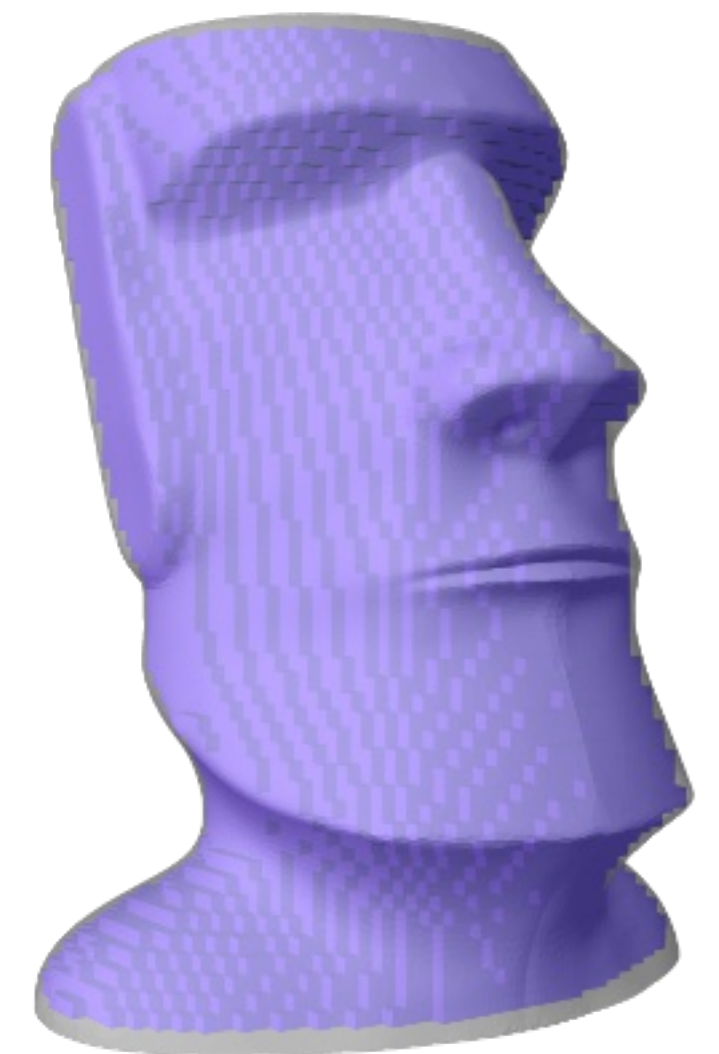
Voxelization



Input



Combine



Result