Numerical optimization

Mines Nancy – Fall 2024

session 8 – constrained convex optimization II Algorithms

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Course material:

- arche.univ-lorraine.fr/course/view.php?id=74098
- github.com/jflamant/mines-nancy-fall24-optimization



Setting: constrained convex optimization

We consider optimizations problems of the form

$$\min_{\mathbf{x} \in \Omega} f_0(\mathbf{x}) \tag{P}$$

where we make the following assumptions:

- the objective $f_0: \mathcal{D}_0 \subseteq \mathbb{R}^N \to \mathbb{R}$ is convex on its domain \mathcal{D}_0
- the set of constraints $\Omega \subset \mathbb{R}^N$ is convex. We assume that Ω is described by M inequality constraints and P equality constraints such that

$$\Omega = \left\{ \mathbf{x} \in \mathbb{R}^N \middle| \begin{array}{l} f_i(\mathbf{x}) \leq 0 &, & i = 1, \dots, M \\ \mathbf{a}_i^{\mathsf{T}} \mathbf{x} = b_i &, & i = 1, \dots, P \end{array} \right\}$$

where the functions $f_i : \mathbb{R}^N \to \mathbb{R}$ are convex, hence Ω is a convex set. (prove it)

 (\mathcal{P}) is a constrained convex optimization problem

Agenda

Session 7 - 03/12/24: Theory

- Characterization of solutions
- Lagrangian duality
- Karush-Kuhn-Tucker (KKT) conditions

Session 8 - 10/12/24: Algorithms

- Penalty methods
- Projected gradient
- Dual methods: Uzawa's algorithm
- Disciplined convex programming with CVXPY

Main reference

Convex Optimization, Boyd and Vanderberghe (2004) - Chapters 4, 5

Outline

- 1 Penalty method
- 2 Projected gradient
- 3 Dual methods: Uzawa's algorithm
- 4 Disciplined Convex programming with CVXPY

Penalty method principle

Consider the optimization problem

$$\min_{\mathbf{x} \in \Omega} f_0(\mathbf{x}) \tag{P}$$

where f_0 is the objective and $\Omega \subset \mathbb{R}^N$ is the constraint set.

Penalty method

Replace (\mathcal{P}) with the unconstrained optimization problem

$$\min_{\mathbf{x} \in \mathbb{R}^N} f_0(\mathbf{x}) + \rho p(\mathbf{x}), \quad \rho > 0$$
 (\mathcal{P}_\rho)

where $p: \mathbb{R}^N \to \mathbb{R}$ is the penalty function such that

- *p* is continuous
- $p(\mathbf{x}) > 0$ if $\mathbf{x} \notin \Omega$
- $p(\mathbf{x}) = 0$ if $\mathbf{x} \in \Omega$.

The penalty parameter ρ controls the cost of violating the constraints.

Choosing penalty functions

Recall Ω is often parameterized by equality and inequality constraints.

$$\Omega = \left\{ \mathbf{x} \in \mathbb{R}^N \middle| \begin{array}{c} f_i(\mathbf{x}) \leq 0 &, & i = 1, \dots, M \\ h_i(\mathbf{x}) = 0 &, & i = 1, \dots, P \end{array} \right\}$$

Typical choices of penalty functions: use quadratic functions

• inequality constraint $f_i(\mathbf{x}) \leq 0$: take

$$p(\mathbf{x}) = \frac{1}{2} \left[\max(0, f_i(\mathbf{x})) \right]^2 \coloneqq \frac{1}{2} \left[f_i^+(\mathbf{x}) \right]^2$$

• equality constraint $h_i(\mathbf{x}) = 0$: take

$$p(\mathbf{x}) = \frac{1}{2}(h_i(\mathbf{x}))^2$$

for multiple constraints, simply sum all penalties $p(\mathbf{x}) = \sum_{i} p_{i}(\mathbf{x})$

Remark: can consider also non-smooth penalties such as ℓ_1 with very interesting properties (outside the scope of this lecture).

Penalty method algorithm

$$\min_{\mathbf{x} \in \Omega} f_0(\mathbf{x}) \tag{P}$$

Solve (\mathcal{P}) by a succession of penalized problems

$$\min_{\mathbf{x} \in \mathbb{R}^N} f_0(\mathbf{x}) + \rho_k p(\mathbf{x}), \quad \rho_k > 0$$
 (\mathcal{P}_{ρ_k})

with increasing penalties $\rho_1 < \rho_2 < \ldots < \rho_k \to +\infty$

Theorem (Convergence of the penalty method)

Let f_0 and p be continuous. Let $\mathbf{x}^{(k)}$ be a minimizer of \mathcal{P}_{ρ_k} . Suppose the sequence $\{\rho_k\}$ is strictly increasing with $\rho_k \to \infty$ as $k \to \infty$. Then $\mathbf{x}^{(k)} \to \mathbf{x}^*$, where \mathbf{x}^* is a solution of (\mathcal{P}) .

Computing solutions of penalized problems

Consider a problem with one inequality constraint $f_1(\mathbf{x}) \le 0$. The quadratic penalty is $p(\mathbf{x}) = \frac{1}{2} \left[\max(0, f_1(\mathbf{x})) \right]^2 := \frac{1}{2} \left[f_1^+(\mathbf{x}) \right]^2$

How to compute the gradient?

The main issue is that f_1^+ is not differentiable at points \mathbf{x} such that $f_1(\mathbf{x}) = 0$.

However, remark that p is a function of f_1^+ only s.t. $p(\mathbf{x}) = \gamma(f_1^+(\mathbf{x}))$, where γ is the quadratic function. In particular, $\frac{\partial \gamma}{\partial y}(0) = 0$, which implies that $p(\mathbf{x})$ is differentiable whenever f_1^+ is.

Using the chain rule

$$\nabla p(\mathbf{x}) = f_1^+(\mathbf{x}) \nabla f_1(\mathbf{x}) = \begin{cases} f_1(\mathbf{x}) \nabla f_1(\mathbf{x}) & \text{if } f_1(\mathbf{x}) \ge 0 \\ 0 & \text{otherwise} \end{cases}$$

Example

Using the penalty method, solve the following problem:

minimize x

subject to $x \ge 1$

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Using the penalty method, solve the following problem:

minimize
$$x$$
 subject to $x \ge 1$

Solution Write the penalized problem:

minimize
$$x + \frac{\rho}{2}(\max(0, 1 - x))^2 := f_{\rho}(x), \qquad \rho > 0$$

The objective is convex, with gradient $f_{\rho}'(x) = 1 - \rho \max(0, 1 - x)$. Solving $f_{\rho}'(x) = 0$ gives $x = 1 - 1/\rho$, which converges to x = 1 as $\rho \to \infty$.

Another example

Using the penalty method, solve the following problem:

minimize
$$\frac{1}{2} \|\mathbf{x}\|_2^2$$

subject to $\mathbf{A}\mathbf{x} = \mathbf{b}$

Solution Write the penalized problem:

minimize
$$\frac{1}{2} \|\mathbf{x}\|^2 + \frac{\rho}{2} \|\mathbf{A}\mathbf{x} - \mathbf{b}\|_2^2$$
, $\rho > 0$

The objective is convex, with gradient $\nabla f_{\rho}(x) = \mathbf{x} + \rho \mathbf{A}^{T}(\mathbf{A}\mathbf{x} - \mathbf{b})$. Solving $\nabla f_{\rho}(x) = 0$ gives $\mathbf{x}_{\rho} = \rho(\mathbf{I} + \rho \mathbf{A}^{T}\mathbf{A})^{-1}\mathbf{A}^{T}\mathbf{b}$.

Tedious calculations (e.g., using the SVD) show that, in the limit $\rho \to \infty$, $\mathbf{x}_{\rho} \to \mathbf{x}^{\star}$ with $\mathbf{x}^{\star} = \mathbf{A}^{\mathsf{T}} (\mathbf{A} \mathbf{A}^{\mathsf{T}})^{-1} \mathbf{b}$.

Practical algorithm

$$\min_{\mathbf{x} \in \Omega} f_0(\mathbf{x}) \tag{P}$$

Penalty algorithm

Choose a penalty function $p(\mathbf{x})$ for the problem (\mathcal{P}) , e.g., a quadratic penalty: $p(\mathbf{x}) = \sum_{i=1}^{M} [f_i^+(\mathbf{x})]^2 + \sum_{i=1}^{P} h_i^2(\mathbf{x})$.

Choose a stopping criterion. Then the algorithm reads:

- 1: Fix increase parameter s > 1 and initial penalty $\rho_0 > 0$.
- 2: k := 0
- 3: while stopping criterion is not satisfied do
- 4: $\mathbf{x}^{(k+1)} := \arg\min \left(f_0(\mathbf{x}) + \rho_k p(\mathbf{x}) \right)$ (possibly using $\mathbf{x}^{(k)}$)
- 5: k := k + 1
- 6: $\rho_{k+1} \coloneqq s\rho_k$
- 7: end while
- 8: **return** (approximate) solution $\mathbf{x}^{(k)}$

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Motivation

Consider the general constrained optimization problem

$$\min_{\mathbf{x} \in \Omega} f_0(\mathbf{x}) \tag{P}$$

goal: design a simple algorithm to solve (P)

recall from lecture 4: for unconstrained problems ($\Omega = \mathbb{R}^N$) with differentiable objective, one simple algorithm is gradient descent (GD):

$$\mathbf{x}^{(k+1)} = \mathbf{x}^{(k)} - \alpha_k \nabla f(\mathbf{x}^{(k)}), \quad \alpha_k > 0, \quad k = 0, 1, \dots$$

for constrained problems, a natural generalization is projected gradient descent (PGD)

combines GD with (Euclidean) projection onto Ω

Projection onto a set

The (Euclidean) projection operator $P_{\Omega}: \mathbb{R}^N \to \mathbb{R}^N$ onto Ω is defined as

$$P_{\Omega}(\mathbf{x}_0) = \arg\min_{\mathbf{x} \in \Omega} \|\mathbf{x} - \mathbf{x}_0\|_2^2$$

- computing $P_{\Omega}(\mathbf{x}_0)$ is itself an optimization problem
- $P_{\Omega}(\mathbf{x}_0)$ returns the closest point(s) (in Euclidean norm) to \mathbf{x}_0 that belongs to the set Ω
- when Ω is closed and convex the projection is unique
- if $\mathbf{x}_0 \in \Omega$, then $P_{\Omega}(\mathbf{x}_0) = \mathbf{x}_0$
- in many important cases, $P_{\Omega}(\mathbf{x}_0)$ can be computed explicitly

$$P_{\mathbb{R}^{N}_{+}}(\mathbf{x}_{0}) = [\max(0, [\mathbf{x}_{0}]_{i})]_{i=1}^{N}$$
 (entry-wise maximum)

exercise: compute the projection onto the unit ball in \mathbb{R}^N , $\Omega = \{\mathbf{x} \mid \|\mathbf{x}\| \le 1\}$

Projected gradient method

$$\min_{\mathbf{x} \in \Omega} f_0(\mathbf{x}) \tag{P}$$

Projected gradient algorithm

- 1: starting point $\mathbf{x}^{(0)} \in \mathbb{R}^N$
- 2: k := 0
- 3: while stopping criterion is not satisfied do

4:
$$\mathbf{x}^{(k+1)} \coloneqq P_{\Omega} \left(\mathbf{x}^{(k)} - \alpha_k \nabla f_0(\mathbf{x}^{(k)}) \right)$$

- 5: k := k + 1
- 6: end while
- 7: **return** solution $\mathbf{x}^{(k)}$

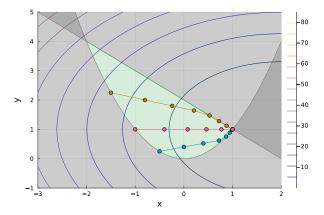
typical step-size strategies:

- fixed step-size $\alpha_k = \alpha$ for all k
- use backtracking strategies to determine α_k at each iteration

Example

minimize
$$(x_1 - 2)^2 + (x_2 - 1)^2$$

subject to $x_1^2 - x_2 \le 0$
 $x_1 + x_2 \le 2$



Comments on projected gradient descent

- PGD is particularly interesting when the projection operator is either explicit, easy to solve, or computationally efficient.
- Theoretical analysis of PGD is similar to that of GD (see session 5). In particular, if f₀ is convex and L-smooth, then convergence is in O(1/K) (like GD)
- PGD is a special case of proximal gradient method, used to solve problems of the form $\min f(\mathbf{x}) + g(\mathbf{x})$, where f is differentiable and g is not. To recover PGD, take g to be the indicator function on Ω
- sufficient decrease condition in backtracking should be adapted to account for the projection step.

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Reminder: primal and dual problems

Primal problem

minimize
$$f_0(\mathbf{x})$$

subject to $f_i(\mathbf{x}) \le 0$, $i = 1, ..., M$ (\mathcal{P})
 $h_i(\mathbf{x}) = 0$, $i = 1, ..., P$

Dual problem

maximize
$$g(\lambda, \nu) \coloneqq \inf_{\mathbf{x}} L(\mathbf{x}, \lambda, \nu)$$

subject to $\lambda \ge 0$ (\mathcal{D})

where the L is the Lagrangian

$$L(\mathbf{x}, \boldsymbol{\lambda}, \boldsymbol{\nu}) = f_0(\mathbf{x}) + \sum_{i=1}^{M} \lambda_i f_i(\mathbf{x}) + \sum_{i=1}^{P} \nu_i h_i(\mathbf{x})$$

Principle of Uzawa's algorithm

- can be viewed as dual projected gradient \rightarrow simple projection of λ onto \mathbb{R}_+^P : $P_{\mathbb{R}_+^P}(\lambda) = \max(0,\lambda)$ (entrywise)
- dual is a maximization problem → gradient ascent
- when it converges, iterates tends to a saddle point of *L* (therefore algorithm requires strong duality)

Uzawa's algorithm

- 1: initial Lagrange multipliers $\lambda^{(0)} \ge 0$ and $\nu^{(0)}$.
- 2: k := 0
- 3: while stopping criterion is not satisfied do
- 4: $\mathbf{x}^{(k+1)} \coloneqq \operatorname{arg\,min}_{\mathbf{x}} L(\mathbf{x}, \boldsymbol{\lambda}^{(k)}, \boldsymbol{\nu}^{(k)})$
- 5: $\boldsymbol{\lambda}^{(k+1)} = P_{\mathbb{R}^p_+} \left(\boldsymbol{\lambda}^{(k)} + \alpha_k [f_1(\mathbf{x}^{(k+1)}) \cdots f_M(\mathbf{x}^{(k+1)})]^{\mathsf{T}} \right), \quad \alpha_k > 0 \text{ stepsize}$
- 6: $\nu^{(k+1)} = \nu^{(k)} + \beta_k [h_1(\mathbf{x}^{(k+1)}) \cdots h_P(\mathbf{x}^{(k+1)})]^{\mathsf{T}}, \quad \beta_k > 0 \text{ stepsize}$
- 7: end while
- 8: **return** (approximate) solution $\mathbf{x}^{(k)}$

Example

Write Uzawa's iterates for the following problem

minimize
$$\frac{1}{2} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2$$
 subject to $\mathbf{x} \ge 0$

where A is full column rank.

Example

Write Uzawa's iterates for the following problem

minimize
$$\frac{1}{2} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2$$
 subject to $\mathbf{x} \ge 0$

where A is full column rank.

solution The Lagrangian for the problem is $L(\mathbf{x}, \lambda) = \frac{1}{2} \|\mathbf{y} - \mathbf{A}\mathbf{x}\|_2^2 - \lambda^\top \mathbf{x}$ with gradient with respect to \mathbf{x} given by $\nabla_{\mathbf{x}} L(\mathbf{x}, \lambda) = \mathbf{A}^\top (\mathbf{A}\mathbf{x} - \mathbf{y}) - \lambda$. Therefore we have the iterations

$$\mathbf{x}^{(k+1)} = (\mathbf{A}^{\mathsf{T}} \mathbf{A})^{-1} \left[\mathbf{A}^{\mathsf{T}} \mathbf{y} + \boldsymbol{\lambda}^{(k)} \right]$$
$$\boldsymbol{\lambda}^{(k+1)} = \left[\boldsymbol{\lambda}^{(k)} - \alpha_k \mathbf{x}^{(k+1)} \right]^{+}$$

until primal and dual convergence.

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Disciplined Convex Programming (DCP)

What is it?

A set of rules, a "language" that permits to formulate and implement efficiently convex optimization problems.

 \rightarrow underlying language of numerical solvers, such as CVXPY (Python) or CVX (Matlab)

CVXPY: Python-based solver using DCP

see https://www.cvxpy.org/ for tutorial and documentation

check also the JMLR paper:

CVXPY: A Python-Embedded Modeling Language for Convex Optimization, by Diamond and Boyd

CVXPY example [from tutorial]

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```
import cvxpy as cp
# Create two scalar optimization variables.
x = cp.Variable()
y = cp. Variable()
# Create two constraints.
constraints = [x + y == 1,
               x - y >= 1
# Form objective.
obj = cp.Minimize((x - y)**2)
# Form and solve problem.
prob = cp.Problem(obj, constraints)
prob.solve() # Returns the optimal value.
print("status:", prob.status)
print("optimal value", prob.value)
print("optimal var", x.value, y.value)
```

Exercise

Solve the following problem using CVXPY

minimize
$$(x_1 - 2)^2 + (x_2 - 1)^2$$

subject to $x_1^2 - x_2 \le 0$
 $x_1 + x_2 \le 2$