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Near Realtime Damage Detection of Wooden Planks

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Report

September 27, 2021

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Abbreviation

Abbreviation	Description	
CNN	Convolutional Neural Network	
Param.	Parameter	
nS	Trainingsset without shift	
wS	Trainingsset with shift	
ES	Early stopping method applied	
MC	Multi-Classification	
SC	Single-Classification	
BN	Batch normalization function	
	applied	
ReLU	Rectified linear unit	
SELU	Scaled exponential linear unit	

1 Introduction

1.1 Description of the Task

In this report the segmentation of wooden planks with images of 256x3072 pixels are investigated for a real-time analysis task. The motivation for this report is the creation of a complete hardware and software system for a real-time damage detection on coated wooden planks in a fully automatized factory for built-in kitchen furniture.

The task is to detect damages due to a coating process on wooden planks. In order to be able to adjust the sensitivity of the detection, it is divided into two main tasks. The first task is the segmentation of the image in order to find the wooden plank inside the image. The second task is the actual detecting of the damage. This should be easily accomplished by a simple threshold. Therefore, this work will focus on the more complicated part, creating and training a Convolutional Neural Network (CNN) for the purpose of the segmentation. For the training, real example pictures (1.1) of automatically coated wooden planks were used. The Segmentation Network should find these planks in a picture section and distinguish them from the conveyor belt system in the background.



Figure 1: Example of a white coated wooden plank with an error on the top right corner together with its corresponding mask



Figure 2: Example of a black coated wooden plank with a bar-code label together with its corresponding mask

1.2 Approach to the Solution

For the approach to the solution of this problem, at first, a pre-trained encoder with a small decoder as segmentaion network was applied. Therefore, several pre-trained encoders of the Tensorflow library were investigated and later on different decoder structures tested. Additional to this simple Fast-forward CNNs [4] smaller, self-edited codes for more complex Segmentation Network Architectures were researched, like the U-Net[5] and the SegNet[1].

The original example set contains 126 pictures of the size 256x3072, which is further referred to as 'big images'. In a data generation process, the images were flipped and shifted, in order to generate more data for the training. Because of the usage of pre-trained encoders, which have a build-in input (no further layers were included on the input-side of the encoders), the original image (1.1) with a size of 256x3072 pixels is split into 12 images of 256x256 pixels, further referred to as 'sliced images'.

Since some of the planks have bar code labels, two setups are considered. At first we only aim to distinguish planks from the background (single-class setup). In order to get rid of the confusion around labels we separate planks, labels, and background (multi-class setup).

In all test setups, unless stated otherwise, BinaryCrossentropy is used as loss function for single-classification while SparseCategoricalCrossentropy is applied for the multi-classification. The used optimizer for the compiling of the models is the adam optimizer, based on stochastic gradient descent scheme. The learning rate is not set for in any of these investigations, so it is always set to 0.001 as a standard setting in Keras (https://keras.io/api/optimizers/adam/). As activation function SELU was applied in nearly all of the layers, except when different activations should be tested (as ReLU in section 5.2). The amount of total parameters and trainable parameters for each model trained in this project can be found in the appendix (appendix A).

2 Pre-trained Encoders with a Simple Decoder

In this first part of the project the pre-trained encoders of the VGG16, the MobileNetV2 and the ResNet50V2 were chosen out of the available models in the keras software (https://keras.io/api/applications). These CNNs were selected due to their broad use in other open projects and their further development. Furthermore, the encoder of the three CNN differ a lot in the amount of weights (see appendix A and it could thereby be evaluated if deeper encoder and therefore deeper CNN perform better in this task. In order to compare these different encoders, a simple decoder (code found in alg. 1) as shown in fig. 3 was applied to each of the encoders in order to yield a CNN for the first tests in this project.

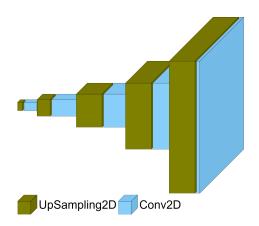


Figure 3: Architecture of simple decoder

2.1 VGG16

This CNN was build for the ImageNet Challenge 2014 for image classification and localisation [8]. This is why it is the the oldest architecture. The objective was to develop deeper CNN architectures, here with 23 weigh layer and over 14.700.000 parameters. Its size lays between the ResNet50V2 and the MobileNetV2 regarding the amount of parameters.

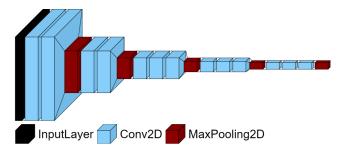


Figure 4: Architecture of VGG16

2.2 MobileNetV2

The MobileNetV2, introduced in [6], was build and improved in order to obtain a small mobile model for semantic segmentation. It is the smallest pretrained model and also the latest model used in this project. It contains around 2.400.000 parameters in 88 layers.

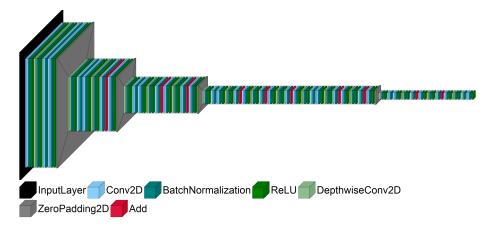


Figure 5: Architecture of MobileNetV2

2.3 ResNet50V2

The ResNet50V2 architecture was build in order to ease the training of deep CNN (see [2]) by using layers as residual functions regarding the input. The ResNet50V2 is the biggest segmentation net encoder used in this project regarding the amount of parameters. It contains around 23.700.000 parameters.

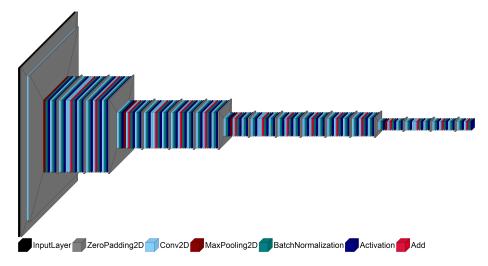


Figure 6: Architecture of ResNet50V2

3 Advanced Net Architectures and Decoder

In this second part of the project, different architectures of segmentation nets are tested. Because of the different difficulties in every architecture, not all CNN

performed the same test cases. So, several different settings in each investigation are applied.

3.1 SegNet Architecture

The SegNet Architecture in [1] was created for a good segmentation performance while using fewer parameters. This is achieved by using max-pooling indices from the encoder for the up-sampling in the decoder. It was motivated for scene understanding applications.

In order to accelerate the training of the SegNet, a reduced architecture with fewer parameters than in the setup of [1] is considered (see fig. 7). The SegNet architecture can be extended by adding more blocks of Conv2D, BatchNormalization and Activation before the MaxPoolingWithIndices is performed. The presented implementation below is based on existing setups using keras (see https://github.com/danielenricocahall/Keras-SegNet and https://github.com/Runist/SegNet-keras).

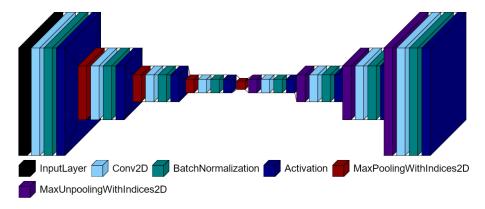


Figure 7: Architecture of simplified SegNet

In contrast to the other models that are presented within the scope of this project, the SegNet requires the use of layers that are not predefined in Keras for the use of the mentioned max-pooling indices. This concerns MaxPoolingWithIndices2D and MaxUnppolingWithIndices2D.

3.2 U-Net Architecture

The U-Net architecture was motivated by biological image segmentation and the winning segmentation net in the ISBI challenge 2015. Similar to the SegNet, it applies encoder feature maps to the decoder in order to use trained feature maps more efficiently. With this approach, the U-Net presented in [5] could achieve very good results by using only little data for the training.

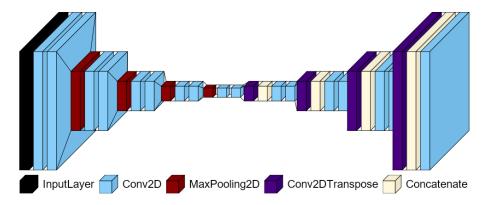


Figure 8: Architecture of U-Net with complexity of 4

3.3 Advanced Decoders

Starting with the simple decoder in the first part of the project (alg. 1), more complex decoders were created and tested. In order to have more parameters for the learning, additional layers like Upsampling, Conv2D, Conv2DTranspose, BatchNormalization, Activation, Add and Dropout are applied in the decoder architecture. Different combinations are tested as well as an architecture inspired by the examples for Computer Vision (https://keras.io/examples/vision/oxford_pets_image_segmentation/). The encoder used for these investigations is the MobileNetV2, because of its fewer parameters and therefore faster training and prediction. The most important test are shown in this report:

- \bullet Multi- & Single-Class Segm. with MobileNetV2 using Conv2DTranspose with and without BatchNormalization
- Multi- & Single-Class with MobileNetV2 using two Conv2D while Add an Upsampling, seen in alg. 8
- Multi- & Single-Class with MobileNetV2 using Conv2DTranspose while Add an Upsampling, seen in alg. 9
- Multi- & Single-Class with MobileNetV2 using Dropout while Add an Upsampling, seen in alg. 7
- Multi- & Single-Class with MobileNetV2 using two paths with different layer structures, seen in alg. 6.

n alg. 6 the decoder structure for the most advanced case is shown. In all of these tests of advanced decoders, five layers were applied in the decoder. These layers were built always exactly the same and similarly but simpler to

the here shown structure. They all consisted of an addition of an Upsampling and another path including more parameters. Before the paths were added a BatchNormalization and an Activation were computed.

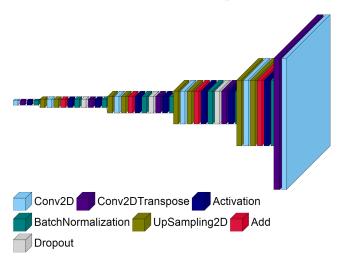


Figure 9: Architecture of the Advanced Decoder

4 Final Segmentation Architecture with a Pretrained Encoder

For the final segmentation net, the U-Net architecture was combined with a MobileNetV2 pre-trained encoder. Also not all layers of the MobileNetV2 were used in order to keep the network small and slim. The skipped connections from the encoder were exported and added in the different decoder layers as it can be seen in alg. 10. This combination was trained in 50 epochs for a single-classification and a multi-classification.

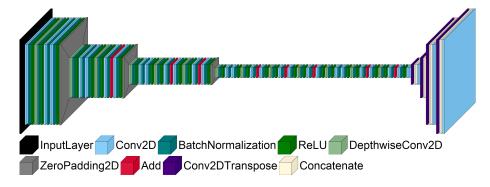


Figure 10: Architecture of Final Model

5 Evaluation of the Results

5.1 Pre-trained Encoders with a Simple Decoder

In the first investigations, three pre-trained encoders were applied together with a simple decoder architecture. Only the decoder was trained. The VGG16, the MobileNetV2 and the ResNetV2 were to be tested.

The results for single- & and multi-classification can be seen in the results plots in fig. 11 and fig. 12. The results were achieved by using an early stopping as callback in training and with a shifting of the images in the data generation of the training data.

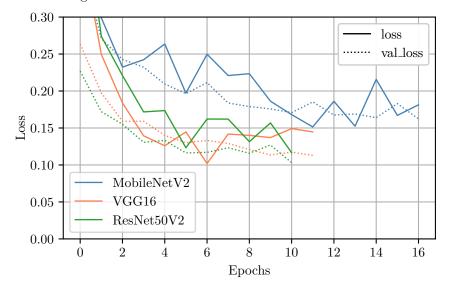


Figure 11: Losses of different pre-trained encoder for single-classification with training settings: Shift = True; Multi-Class = False; EarlyStopping = True; Epochs = 50; Image size = 256×256

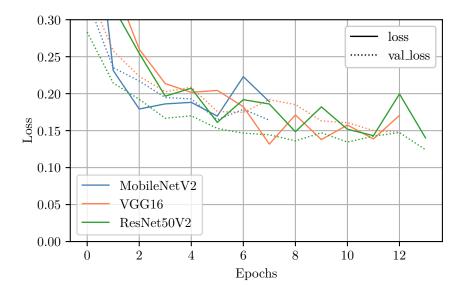


Figure 12: Losses of different pre-trained encoder for multi-classification with training settings: Shift = True; Multi-Class = True; EarlyStopping = True; Epochs = 50; Image size = 256×256

It was found that the shifting of the images for data generation could yield more training data, but hindered the CNN to achieve finer results. Also the early stopping ended the training too early, without being sure that convergence of the loss-curve was already reached.

Consequently, another training of the pre-trained encoders was performed with these improvements. The loss-curves for single- (fig. 13) and multi-classification (fig. 15) show this improvement of the learning regarding the previous results (fig. 11 & fig. 12).

As one can see in the predictions of these different encoders (in fig. 14 and fig. 16), all three of them performed as weak in the segmentation task here. Although the multi-classification models in fig. 16 found white planks and the bar-code label relatively accurate, their overall performance is not sufficient for the segmentation task.

For the single-classification models in fig. 14, the black plank is poorly detected and the edges are largely blurred.

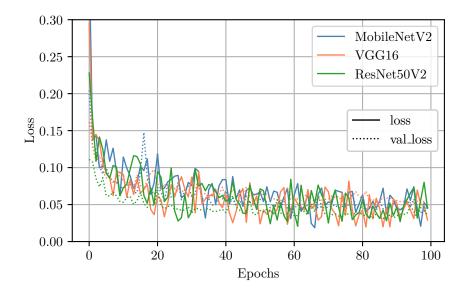


Figure 13: Losses of different pre-trained encoder for single-classification with training settings: Shift = False; Multi-Class = False; EarlyStopping = False; Epochs = 100;Image size = 256×256

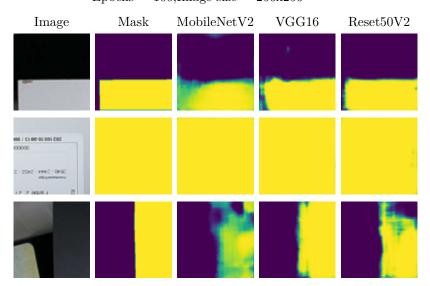


Figure 14: Predictions for different encoders for single-classification with training settings: Shift = True; Multi-Class = False; EarlyStopping = True; Epochs = 50; Image size = 256×256

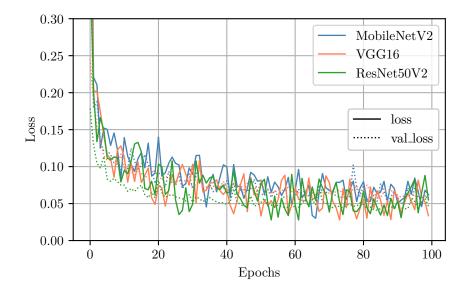


Figure 15: Losses of different pre-trained encoder for multi-classification with training settings: Shift = False; Multi-Class = True; EarlyStopping = False; Epochs = 100; Image size = 256×256

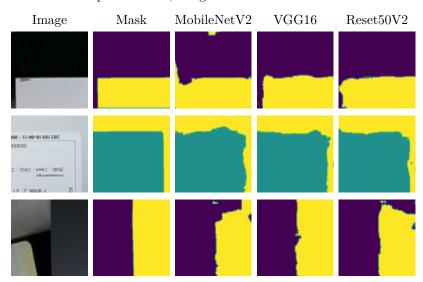


Figure 16: Predictions for different encoders for multi-classification with training settings: Shift = True; Multi-Class = True; EarlyStopping = True; Epochs = 50; Image size = 256×256

5.2 SegNet

As one can see from fig. 17, even the simplified version of the SegNet convinces with its ability to accurately detect boundaries. However, relevant boundaries in the background are detected as well, especially in the case of dark-colored planks. This causes the prediction within the homogeneous surfaces to be significantly blurred compared to other architectures considered within this project.

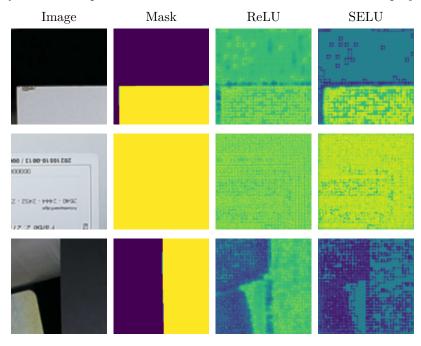


Figure 17: Predictions of simplified SegNet for ReLU- and SELU-activation with training settings: Shift = False, Multi-Class = False; EarlyStopping = False; Epochs = 50; Image size = 256x256

Despite the use of ReLU-Activation in [1] we considered a replacement by SELU-Activation. The respective losses of the training in fig. 18 with both activation functions do not indicate significant differences. In the presented images the detection of light-colored planks still seems to be clearer when SELU is used.

For the multi-class segmentation task the simplified SegNet does not perform as well as before. However, the loss plot in fig. 19 suggests that further training might lead to better results in this case.

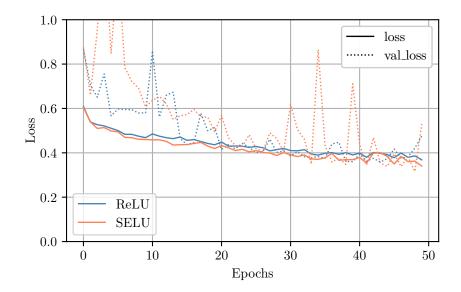


Figure 18: Loss of simplified SegNet for ReLU- and SELU-activation with training settings: Shift = False; Multi-Class = False, EarlyStopping = False; Epochs = 50; Image size = 256×256

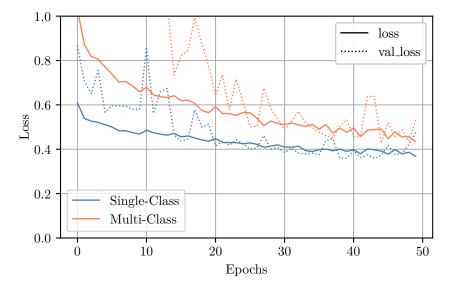


Figure 19: Loss of simplified SegNet for single- and multi-classification with ReLU-activation and training settings: Shift = False; Multi-Class = \mathbf{x} , EarlyStopping = False; Epochs = 50; Image size = 256×256

5.3 U-Net

The results of the U-Net architecture differ with a change in complexity regarding fig. 20 and fig. 21 for single-classification. In alg. 5 it can be seen that the complexity is used as a measure for the applied layer packages in the U-Net. Small complexities like a complexity of 2 do not seem to manage the training as well as higher complexities like 4 or 5. However, higher complexities (complexity of 6 in fig. 20) also do not improve the training. So a suitable complexity had to be found. The best results were achieved while using a complexity of 5 as it can be seen in fig. 21 and in fig. 23. Therefore, all the predictions (fig. 22 and fig. 24) are computed using U-Nets of a complexity of 5.

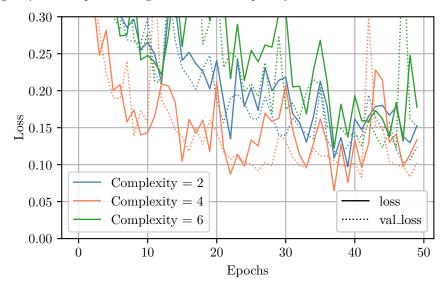


Figure 20: Losses of U-Net with different complexities using sliced images for single-classification with training settings: Shift = True; Multi-Class = False; EarlyStopping = False; Epochs = 50; Complexity = \mathbf{x} ; Image size = 256x256

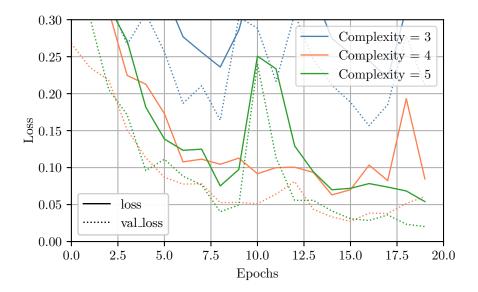


Figure 21: Losses of U-Net with different complexities using big images for single-classification with training settings: Shift = False; Multi-Class = False; EarlyStopping = False; Epochs = 20; Complexity = \mathbf{x} ; Image size = 256x3072

Regarding the predictions in fig. 24 for multi-classification and in fig. 22 for single-classification, one can see a clear reproduction of the plank, even more precise than the actual mask for the single-classification.

Differences can be found when increasing the complexity. It leads to a visibly stronger consideration of other features in the image, so that is already at a complexity of 6, the U-Net found parts of the conveyor belt system in the background as plank. This may be caused by a strong dependence of the learning on white plates due to a ratio of 3:1 of white to black planks in the data. In addition it might be influenced by the darker background, reinforcing problems with segmentation of the black planks.

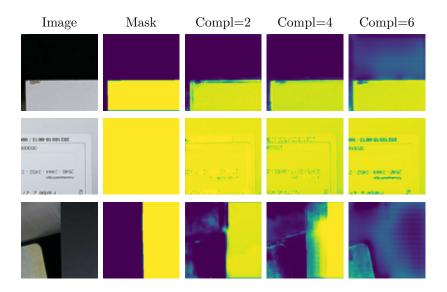


Figure 22: Predictions of U-Net with different complexities with training settings: Shift = True, Multi-Class = False; EarlyStopping = False; Epochs = 50; Complexity = \mathbf{x} ; Image size = 256×256

The results in the loss-curves for the single-classification U-Net in fig. 20 cover the conclusions drawn before from the predictions in fig. 14. In the multiclassification (as well as the single-classification) U-Net the predictions are more accurate when the U-Net was trained on big-sized images compared to a U-Net trained on sliced images. This was possible here, because of the self edited architecture of the U-Net that even non-squared images could be processed as input. The additional information that was given by the context of the big-sized image might have led to the better performance of this model, as it can be found in the loss plot in fig. 23.

Regarding the predictions in fig. 24 one can see that the segmentation is very precise if the whole big-sized images are used within the U-Net. If sliced images are considered, then the result is significantly worse.

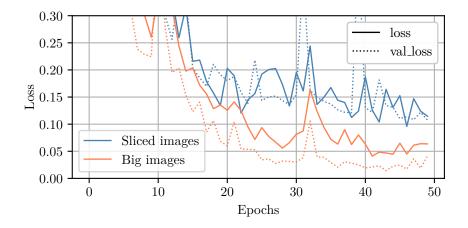


Figure 23: Loss of U-Net with complexity of 5 for multi-classification with training settings: Shift = False; Multi-Class = True; EarlyStopping = False; Epochs = 50; Complexity = 5; Image size = \mathbf{x}

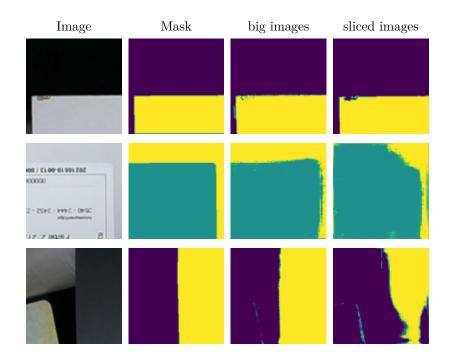


Figure 24: Predictions of U-Net with different sizes of images with training settings: Shift = False, Multi-Class = True; EarlyStopping = False; Epochs = 50; Complexity = 5; Image size = \mathbf{x}

Further the jaccard-loss was implemented in the training of the U-Net (see alg. 2) and compared to the standard loss BinaryCrossentropy for single-classification, seen in fig. 25. For the comparison of these losses the dice_metric was used (seen in alg. 3). It is visible that the BinaryCrossentropy yields better results the further the training is performed.

In the predictions of these two models, shown in fig. 26, one can see that the model using the <code>jaccard-loss</code> is not able to detect black planks at all while the other model at least finds a light shadow of this plank. Additionally, the model using the <code>BinaryCrossentropy</code> could even differ the background from the plank in the small gap in the lower left corner.

Regarding these results, further models will always contain the BinaryCrossentropy when it comes to single-classification.

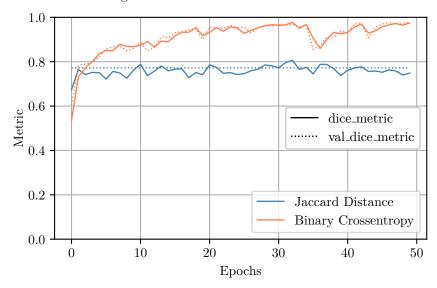


Figure 25: Metric of U-Net with complexity of 5 for multi-classification with different losses with training settings: Shift = False; Multi-Class = False; EarlyStopping = False; Epochs = 50; Complexity = 5; Image size = 256x256

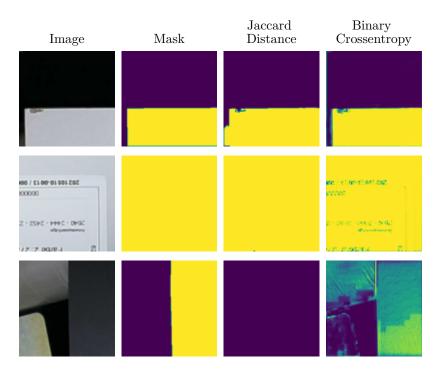


Figure 26: Predictions of U-Net with complexity of 5 for multi-classification with different losses with training settings: Shift = False; Multi-Class = False; EarlyStopping = False; Epochs = 50; Complexity = 5; Image size = 256×256

5.4 Advanced Decoder

From the results for the advanced decoder architecture one can see in fig. 27 that the BatchNormalization doesn't lead to a big improvement for the learning in case of single- and multi-classification. In the case of multi-classification the loss-curves with the BatchNormalization lie even above the loss-curve without normalization.

However, it must be considered that only one BatchNormalization was used (alg. 9) and not in a reasonable position. This could disturb the result and so the conclusions. It was repaired in the advanced decoder architecture in alg. 6 later on.

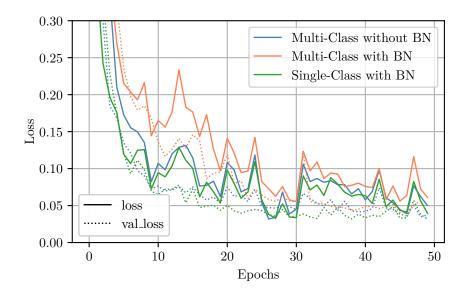


Figure 27: Loss for a decoder with Conv2DTranspose layers for multi- & single-classification with training settings: Shift = False; Multi-Class = \mathbf{x} ; EarlyStopping = False; Epochs = 50; Image size = 256x256

For the four advanced decoder structures (alg. 6) tested here, the losses are plotted in fig. 28 together with the predictions (fig. 29) for the multi-classification. All different decoder models perform in a similar way.

In the loss-plot fig. 28 the decoder models reach a minimal loss of around 0.05 whereby the decoder with the transposed convolutional layer can be found as slightly better compared to the three other models. The predictions are nevertheless only roughly similar to the mask, the results are not usable for the segmentation purpose.

A similar conclusion can be found for the single-classification task while using these four decoder architectures. There, the losses in fig. 30 end up at around 0.1. As well as with the multi-classification the predictions for the single-classification in fig. 31 are not usable for the segmentation task. At the edges the predictions are still blurry and coarse and not sharp lines as it would needed to be. Regarding this point, the multi-classification yields clearer edges although these edges are not as straight as required.

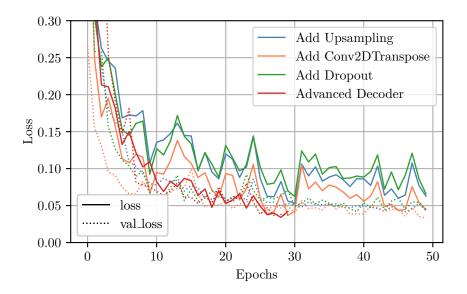


Figure 28: Loss for different decoder with added layers for multi-classification with training settings: Shift = False; Multi-Class = True; EarlyStopping = False; Epochs = 50; Image size = 256×256

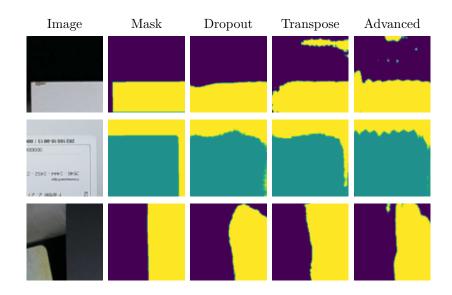


Figure 29: Predictions for different decoder with added layers for multi-classification with training settings: Shift = False; Multi-Class = True; EarlyStopping = False; Epochs = 50; Image size = 256×256

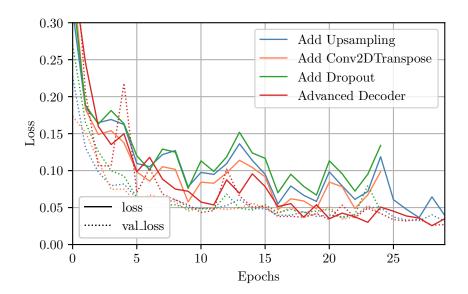


Figure 30: Loss for different decoder with added layers for single-classification with training settings: Shift = False; Multi-Class = False; EarlyStopping = False; Epochs = 25; Image size = 256x256

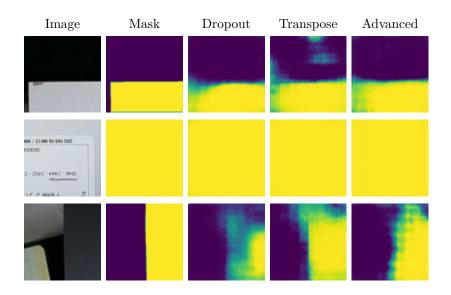


Figure 31: Predictions for different decoder with added layers for single-classification with training settings: Shift = False; Multi-Class = False; EarlyStopping = False; Epochs = 25; Image size =256x256

5.5 The Final Model

With the final model configuration a minimum loss of 0.01 for multi-classification and of even under 0.01 for single-classification could be reached as it can be seen in fig. 32. In order to yield finer results a fine-tuning was performed, meaning that the pre-trained model was now included in the training for another 20 epochs. This didn't lead to greater improvements, only for the single-classification a slightly decrease can be observed in fig. 33.

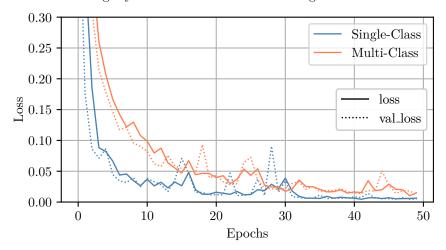


Figure 32: Losses of final network for single- & multi-classification with training settings: Shift = False; Multi-Class = \mathbf{x} ; EarlyStopping = False; Epochs = 50; Image size = 256×256

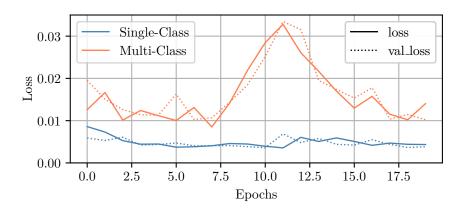


Figure 33: Fine tuning of final network for single- & multi-classification with training settings: Shift = False; Multi-Class = \mathbf{x} ; EarlyStopping = False; Epochs = 20; Image size = 256×256

Regarding the prediction plots for this final model in fig. 34, a very accurate segmentation of the edges of the planks can be seen for the white as well as for the black planks. The fine-tuning could improve the single-classification model in order to remove small mistakes in detection of the black planks.

However, the segmentation of the bar-code-label still causes difficulties for the segmentation net. So, only the rough shape of the bar-code can be found. This may be sufficient to scan the bar-codes as the label also contains several centimeters around the code.

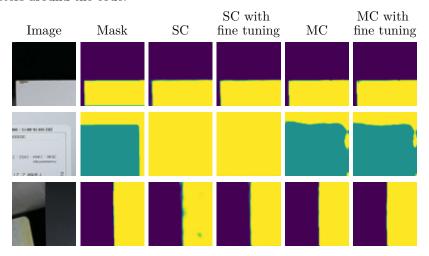


Figure 34: Predictions of final network single- & multi-classification with training settings: Shift = False, Multi-Class = \mathbf{x} ; EarlyStopping = False; Epochs = 50; Image size = 256×256

5.6 Benchmark Studies on a Coral Chip

As final step, the segmentation nets are implemented on a coral chip which can later on be used with a raspberry pi 4 for real-time segmentation of wooden planks. In this report only a benchmark study is discussed.

Therefore the models containing Keras software based on the tensorflow package are compressed into tensorflowlite-models. For these 'lite' models only few layer-types are implemented and a nightly version of tensorflowlite had to be used. Since the SegNet contains layer structures that are not predefined in Keras, significantly more effort would be needed to prepare its architecture for the coral chip. Therefore, the SegNet is not considered within this benchmark study.

The results are shown in fig. 35 for all pre-trained models, the U-Net and the SegNet. The results for different types of the U-Net are shown in fig. 36.

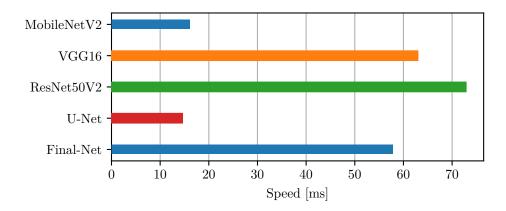


Figure 35: Benchmark study for the Pre-trained models, the U-Net and the SegNet

Although the U-Net trained on big-sized images performed better (fig. 24), it cannot be used for fast predictions on a coral chip due to it's non-squared input. But with using bigger images with the U-Net, the more information led to better segmentation. So as further improvement, a pre-processing step could be applied which produces a usable input while containing as much information as the big-sized, but non-squared images.

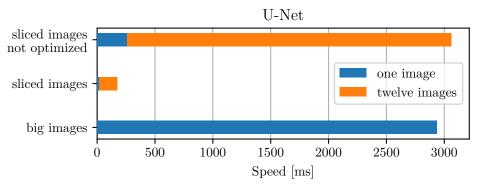


Figure 36: Benchmark study for different inputs while using a U-Net: Comparing a U-Net trained with not optimized, sliced images, a U-Net trained on optimized, sliced images and a U-Net trained on full-scale images (256x3072).

6 Summary & Outlook

In this project different pre-trained encoders from CNNs like the MobileNetV2, the VGG16 or the ResNet50V2 have not proven to be suitable solutions for the segmentation task of coated wooden planks. Also with different decoder architectures the results were not sufficient. Advanced segmentation architectures as the U-Net and the SegNet had been proven as better approaches for the segmentation here. The best results could be achieved with a U-Net applied on a pre-trained encoder of a MobileNetV2 with a self-designed decoder.

For the further development, a lot of improvements can be realized. In the post-processing, now a threshold function could be applied to the results in order to detect the damages on the plank while controlling the damages size over a threshold value. Alternatively, another R-CNN could be used for the damage detection on the plank-segmentation.

A problem that appeared in the SegNet and the U-Net predictions was the detection of black planks. This could be improved with more data of black planks and maybe with two CNNs, each trained on only white or only black planks. Also a deeper SegNet architecture as used in the first proposal of the SegNet [1] could lead to better results. The noise in predictions of the SegNet could be suppressed using a post-processing function. Also the color and the background remain the same, so developing a pre-processing function to insert this kind of information into the images could also improve the performance.

For the advanced decoder structures also deeper structures and a longer training could yield better results. Nevertheless these decoders will not perform as good as advanced architectures like the SegNet and the U-Net given the same training and data. The new findings of implementing these decoders can be used for improving the SegNet and the U-Net architecture further as already done in the final model of this project.

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Appendices

A Parameter Summary of All Architectures

Model	Total parameter	Trainable parameter				
Simpler Decoder Architecture						
MobileNetV2	2.356.011	98.027				
VGG16	14.757.419	42.731				
ResNet50V2	23.718.123	153.323				
SegNet Architecture						
SegNet	261.263	260.361				
U-Net Architecture						
U-Net Complexity $= 3$	141.475	141.475				
U-Net Complexity $= 4$	484.115	484.115				
U-Net Complexity $= 5$	1.757.835	1.757.835				
U-Net Complexity $= 5$; big images	1.757.835	1.757.835				
Advanced Dec	coder Architectur	re				
Added Upsampling	2.451.907	193.795				
Added Transpose	2.549.891	291.779				
Added Dropout	2.549.891	291.779				
Advanced Decoder	3.049.139	790.099				
Final Model Architecture						
U-Net out of a MobileNetV2	1.095.604	479.348				

Table 1: Listing of all models in this project with their total amount of parameters and the amount of trainable parameters. In this table only multi-classification models are taken into account.

B Algorithms

```
\mathbf{def} \ \mathbf{generate\_model(img\_size}, \ \mathbf{multiclass} \ = \mathbf{True}) \colon
    encoder = MobileNetV2(include_top=False, weights='imagenet',
                                             input_shape=(img_size),
                                              classifier_activation =None)
    encoder.trainable = False
    d1 = UpSampling2D(size=(2, 2))(encoder.layers[-1].output)
    c1 = Conv2D(8, kernel_size=(3, 3), activation='selu', padding='same')(d1)
    d2 = UpSampling2D(size=(2, 2))(c1)
    c2 = Conv2D(16, kernel_size=(3, 3), activation='selu', padding='same')(d2)
    d3 = UpSampling2D(size=(2, 2))(c2)
    c3 = Conv2D(16, kernel_size=(3, 3), activation='selu', padding='same')(d3)
    d4 = UpSampling2D(size=(2, 2))(c3)
    c4 = Conv2D(16, kernel_size=(3, 3), activation='selu', padding='same')(d4)
    d5 = UpSampling2D(size=(2, 2))(c4)
    if mutliclass:
       c5 = Conv2D(3, kernel_size=(1, 1), activation='softmax',padding='same')(d5)
    else:
        c5 = Conv2D(1, kernel_size=(1, 1), activation='sigmoid',padding='same')(d5)
    output=c5
    model = Model(inputs=encoder.inputs, outputs=output)
    return model
                           Algorithm 1: Simplified Decoder
```

```
def jaccard_distance_loss (y_true, y_pred, smooth=100):
    intersection = K.sum(K.abs(y_true * y_pred), axis=-1)
    sum_ = K.sum(K.abs(y_true) + K.abs(y_pred), axis=-1)
    jac = (intersection + smooth) / (sum_ - intersection + smooth)
    return (1 - jac) * smooth
```

Algorithm 2: Jaccard Distance

```
def dice_metric(y_pred, y_true):
   intersection = K.sum(K.sum(K.abs(y_true * y_pred), axis=-1))
   union = K.sum(K.sum(K.abs(y_true) + K.abs(y_pred), axis=-1))
   return 2*intersection / union
```

Algorithm 3: Dice Metric

```
def create_segnet(img_size, num_filters, multiclass = True):
    inputs = Input(shape=img_size)
    conv_1 = Convolution2D(num_filters, (3, 3), padding="same",
                                      kernel_initializer = 'he_normal')(inputs)
   conv_1 = BatchNormalization()(conv_1)
    conv_1 = Activation("relu")(conv_1)
    pool\_1, \ mask\_1 = MaxPoolingWithIndices2D(pool\_size=(2,\,2))(conv\_1)
    \#\#\# Add two equivalent blocks \#\#\#
    conv_4 = Convolution 2D(4 * num_filters, (3, 3), padding="same",
         kernel_initializer='he_normal')(pool_3)
    conv_4 = BatchNormalization()(conv_4)
    conv_4 = Activation("relu")(conv_4)
    pool_4, mask_4 = MaxPoolingWithIndices2D(pool_size=(2, 2))(conv_4)
    # Decoder
    unpool_1 = MaxUnpoolingWithIndices2D(size=(2, 2))([pool_4, mask_4])
    conv\_5 = Convolution 2D(2*num\_filters, (3, 3), padding="same",
         kernel_initializer='he_normal')(unpool_1)
    conv_5 = BatchNormalization()(conv_5)
    conv_5 = Activation("relu")(conv_5)
    unpool_2 = MaxUnpoolingWithIndices2D(size=(2, 2))([conv_5, mask_3])
    \#\#\# Add two equivalent blocks \#\#\#
    conv_8 = Convolution 2D(n_labels, (1, 1), padding="same",
         kernel_initializer='he_normal')(unpool_4)
    conv_8 = BatchNormalization()(conv_8)
    outputs = Activation(output_mode)(conv_8)
    # Classification
    if multiclass:
       outputs = Activation("softmax")(conv\_8)
    else:
       outputs = Activation("sigmoid")(conv_8)
    # Model creation
    segnet = Model(inputs=inputs, outputs=outputs)
    return segnet
```

Algorithm 4: Simplified SegNet

```
def generate_model(img_size, complexity, multiclass = True):
    x = Input((img\_size))
    inputs\,=\,x
    # Encoder
    f = 8
    layers = []
    for i in range(0, complexity):
        x = Conv2D(f, 3, activation='relu', padding='same')(x)
        x = Conv2D(f, 3, activation='relu', padding='same')(x)
        layers.append(x)
        x = MaxPooling2D()(x)
        f = f*2
    ff2 = 64
    \# Bottleneck
    j = len(layers) - 1
    x = Conv2D(f, 3, activation='relu', padding='same')(x)
    x = Conv2D(f, 3, activation='relu', padding='same')(x)
    x = Conv2DTranspose(ff2, 2, strides=(2, 2),
                         padding='same')(x)
    x = Concatenate(axis=3)([x, layers[j]])
    j = j -1
    # Decoder
    for i in range (0, complexity-1):
        ff2 = ff2//2
        f = f // 2
        x = Conv2D(f, 3, activation='relu', padding='same')(x)
        x = \text{Conv2D(f, 3, activation='relu', padding='same')(x)}

x = \text{Conv2DTranspose(ff2, 2, strides=(2, 2),}
                              padding='same')(x)
        x = Concatenate(axis=3)([x, layers[j]])
        \mathrm{j}\ =\mathrm{j}\ -1
    # Classification
    if multiclass:
        outputs = Conv2D(3, 1, activation='softmax')(x)
    else:
        outputs = Conv2D(1, 1, activation='sigmoid')(x)
    \# Model creation
    model = Model(inputs=[inputs], outputs=[outputs])
    {f return} \ {f model}
```

Algorithm 5: U-Net

```
\mathbf{def} generate_model(img_size, multiclass = True):
    # Encoder
    encoder = MobileNetV2(include_top=False, weights='imagenet',
                                    input_shape=(img_size),
                                     classifier_activation =None)
    encoder.trainable = False
    x = encoder.layers[-1].output
    # Decoder
    f = [16,32,64,128,256]
    d = [16, 16, 32, 48, 64]
    for i in range(len(f)):
        dUp = UpSampling2D(size=(2, 2))(x)
        dUp = Conv2D(d[-i], kernel_size=(3, 3),padding='same')(dUp)
        dUp = BatchNormalization()(dUp)
       dUp = Activation("selu")(dUp)
x = Conv2DTranspose(f[i], (3, 3), strides=2, activation="selu",
             padding="same")(x)
        x = Conv2D(d[-i], kernel\_size=(3, 3),padding='same')(x)
        x = BatchNormalization()(x)
        x = Activation("selu")(x)
        x = Conv2D(d[-i], kernel\_size=(3, 3),padding='same')(x)
        x = BatchNormalization()(x)
        x = Activation("selu")(x)
        x = add([x,dUp])
        x = Activation("selu")(x)
    # Classification
    if multiclass == True:
        c5 = Conv2D(3, kernel_size=(1, 1), activation='softmax',padding='same')(x)
        c5 = Conv2D(1, kernel_size=(1, 1), activation='sigmoid',padding='same')(x)
    output = c5
    # Model creation
    model = Model(inputs=encoder.inputs, outputs=output)
    return model
```

Algorithm 6: Advanced Decoder

```
\mathbf{def} generate_model(img_size, multiclass = True):
    # Encoder
    encoder = tf.keras.\,applications\,.\,MobileNetV2 (include\_top=False,
                            weights='imagenet', input_shape=(img_size),
                             classifier\_activation = None
    encoder.trainable = False
    x = Conv2D(16, kernel_size=(3, 3), activation='selu',
                            padding='same')(encoder.layers[-1].output)
    \#\ \mathrm{Decoder}
    f = [16,32,64,128,256]
    for i in range(len(f)):
        dUp = UpSampling2D(size=(2, 2))(x)
        x = Conv2DTranspose(16, (3, 3), strides=2, activation="selu",
             padding="same")(x)
        x = Conv2D(16, kernel_size=(3, 3), activation='selu', padding='same')(x)
        x = add([x,dUp])
        x = Activation("selu")(x)
        x = BatchNormalization()(x)
        x = Dropout(0.3)(x)
    d5 = Conv2DTranspose(256, (3, 3), strides=2, activation="selu", padding="same")(x)
    # Classification
    if multiclass == True:
        c5 = Conv2D(3, kernel\_size=(1,\,1),\,activation='softmax',\,padding='same')(d5)
       c5 = Conv2D(1, kernel_size=(1, 1), activation='sigmoid', padding='same')(d5)
    output = c5
    # Model creation
    model = Model(inputs=encoder.inputs, outputs=output)
    {f return} \ {f model}
```

Algorithm 7: Advanced Decoder with Dropout

```
\mathbf{def} generate_model(img_size, multiclass = True):
    # Encoder
    encoder = tf.keras.\,applications\,.\,MobileNetV2 (include\_top=False,
                             weights='imagenet', input_shape=(img_size),
                              classifier_activation =None)
    encoder.trainable = False
    x = Conv2D(16, kernel_size=(3, 3), activation='selu',
                             padding='same')(encoder.layers[-1].output)
    \#\ \mathrm{Decoder}
    f = [16,32,64,128,256]
    for i in range(len(f)):
        dUp = UpSampling2D(size=(2, 2))(x)
        x = UpSampling2D(size=(2, 2))(x)
        x = Conv2D(16, kernel_size=(3, 3), activation='selu', padding='same')(x)
        x = add([x,dUp])
        x = Activation("selu")(x)
        x = BatchNormalization()(x)
        x = Dropout(0.3)(x)
    d5 = Conv2DTranspose(256,\,(3,\,3),\,strides=2,\,activation="selu",\,padding="same")(x)
    # Classification
    \quad \textbf{if} \ \ \mathrm{multiclass} \ == \mathrm{True} :
        c5 = Conv2D(3, kernel_size=(1, 1), activation='softmax', padding='same')(d5)
    else:
        c5 = Conv2D(1, kernel_size=(1, 1), activation='sigmoid', padding='same')(d5)
    output = c5
    # Model creation
    model = Model(inputs=encoder.inputs, outputs=output)
    return model
```

Algorithm 8: Advanced Decoder with Upsampling

```
\mathbf{def} generate_model(img_size, multiclass = True):
    # Encoder
    encoder = tf.keras.\,applications\,.\,MobileNetV2 (include\_top=False,
                             weights='imagenet', input_shape=(img_size),
                              classifier\_activation = None
    encoder.trainable = False
    x = Conv2D(16, kernel_size=(3, 3), activation='selu',
                             padding='same')(encoder.layers[-1].output)
    \#\ \mathrm{Decoder}
    f = [16,32,64,128,256]
    for i in range(len(f)):
        dUp = UpSampling2D(size=(2, 2))(x)
        x = Conv2DTranspose(16, (3, 3), strides=2, activation="selu",
             padding="same")(x)
        x = Conv2D(16, kernel_size=(3, 3), activation='selu', padding='same')(x)
        x = add([x,dUp])
        x = Activation("selu")(x)
        x = BatchNormalization()(x)
    d5 = Conv2DTranspose(256, (3, 3), strides=2, activation="selu", padding="same")(x)
    # Classification
    \quad \textbf{if} \ \ \mathrm{multiclass} \ == \mathrm{True} :
        c5 = Conv2D(3, kernel_size=(1, 1), activation='softmax', padding='same')(d5)
    else:
        c5 = Conv2D(1, kernel_size=(1, 1), activation='sigmoid', padding='same')(d5)
    output = c5
    # Model creation
    model = Model(inputs=encoder.inputs, outputs=output)
    return model
```

Algorithm 9: Advanced Decoder with Transposed Layer

```
def generate_model(img_size, multiclass = True):
    inputs = Input(shape=(img_size), name="input_image")
    \# Encoder
    encoder = MobileNetV2(include_top=False,
                            weights='imagenet',
                            input_tensor=inputs,
                             classifier_activation = None)
    encoder.trainable = False
    skip\_connection\_names = ["input\_image","]
                                "block_1_expand_relu",
                                "block\_3\_expand\_relu"
                                "block_6_expand_relu"]
    encoder_output = encoder.get_layer("block_13_expand_relu").output
    x = encoder\_output
    \# Bottleneck
    f = 64
    ff2 = 8
    x = Conv2D(f, 3, activation='relu', padding='same') (x)
    x = Conv2D(f, 3, activation='relu', padding='same') (x)
    x = Conv2DTranspose(ff2, 2, strides=(2, 2), padding='same') (x)
    x\_skip = encoder.get\_layer(skip\_connection\_names[-1]).output
    x = Concatenate(axis=3)([x, x\_skip])
    # Decoder
    for i in range(2, 5):
        ff2 = ff2 * 2
        f = f // 2
       x = Conv2D(f, 3, activation='relu', padding='same') (x)
       x = Conv2D(f, 3, activation='relu', padding='same') (x)
       x = Conv2DTranspose(ff2, 2, strides=(2, 2), padding='same') (x)
       x\_skip = encoder.get\_layer(skip\_connection\_names[-i]).output
       x = Concatenate(axis=3)([x, x_skip])
    # Classification
    if multiclass:
       outputs = Conv2D(3, 1, activation='softmax') (x)
       outputs = Conv2D(1, 1, activation='sigmoid') (x)
    # Model creation
    model = Model(inputs=[inputs], outputs=[outputs])
    return model
```

Algorithm 10: Final combined version of U-Net with the MobileNetV2