

# **Programming Assignment #1**

## **Your Own Unix Utilities – wzip, wunzip**

2024. 09. 25

# Overview

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- **Due date: 10/4**
  - No late submission is allowed
- **Objectives**
  - To gain experiences editing, compiling, testing, and debugging C programs under Unix
  - To familiarize yourself with a shell / terminal / command-line of UNIX
  - To Learn a little about how UNIX utilities are implemented
- **Implementation**
  - Build simple versions of UNIX utilities (Your own *zip* & *unzip* command)
  - We'll call each of them a slightly different name to avoid confusion
    - For example, *wzip* & *wunzip*

# Overview – Your Task

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- **Download script for testing the code**
  - AjouBb, download “HW1 unix-utilities.tar” file, upload it to server, and then extract it
  - For example, `scp -P2222 HW1_unix-utilities.tar <myid>@lagavulin.aisa-lab.ajou.ac.kr:~/`
- **Write “wzip.c” and “wunzip.c”**
- **Each should compile successfully when compiled with the -Wall and -Werror**
- **Each should pass the tests**

If you pass test, can see this command line output

```
prompt> ./test-wzip.sh
test 1: passed
test 2: passed
test 3: passed
test 4: passed
test 5: passed
test 6: passed
```

# Programming Environments

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- Background
  - List of commands that you might need. Please refer to the man page for the details
    - `fopen()`
    - `fgets()`
    - `fwrite()`
    - `fread()`
    - `fclose()`
    - ...
  - e.g., `$> man fopen`
- Please refer the required header file also

# Programming Environments

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- You will build come in a pair
  - The first program, **wzip** is a file compression tool
  - The other program, **wunzip**, is a file decompression tool
- The compression algorithm is called run-length encoding (RLE)
  - When you encounter **n characters of the same alphabet / whatever chars** (e.g., aaaaaa) the compression tool (wzip) will turn that into the **number n** (e.g., 6) and a **single instance of the character** (e.g., a)
  - So, the final compression result is **6a** (4 bytes + 1 byte = 5 bytes)
- Another example
  - If we had a file with the following contents: aaaaaaaaaabbbb,
  - the tool would turn it (logically) into: 10a4b

# C Programming Background

- What is argc & argv in C programming?
  - *Argument Count (argc)*: integer variable storing “the number of command-line arguments”
  - *Argument Vector (argv)*: character array containing “the actual arguments”
- Note that argv[0] is the name of the program
- After that argv[0 ... argc-1] contains the actual command-line arguments

```
// C program named mainreturn.c to demonstrate the working
// of command line argument
#include <stdio.h>

// defining main with arguments
int main(int argc, char* argv[])
{
    printf("You have entered %d arguments:\n", argc);

    for (int i = 0; i < argc; i++) {
        printf("%s\n", argv[i]);
    }
    return 0;
}
```

```
song@eong:~/ex$ vim argc.cpp
song@eong:~/ex$ g++ argc.cpp -o main
song@eong:~/ex$ ./main ajou daxue
You have entered 3 arguments:
./main
ajou
daxue
```

# Program wzip and wunzip

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- **CAUTION:** The exact compression format is important
  - <# of appearance: `int = 4bytes`><single character: `char = 1 byte`>...
  - Each 5 bytes constructs a single block describing the repeated char stream
- When you program **wzip**,
  - To write out an integer in binary format (not ASCII), you should use **fwrite()**
  - Read the man page for the details
- For **wunzip**,
  - To read the compressed file, you might use **fread()**,
  - Then, print out uncompressed output to STDOUT - **printf()**
- Also, **man & README.md** is your friend

# Usage of wzip and wunzip

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- **wzip (Compression)**

```
prompt> ./wzip file.txt > file.z
```

Note that ">" sign means redirection to STDOUT (= "1>")

- **wunzip (Decompression)**

```
prompt> ./wunzip file.z
```



# Program wzip and wunzip

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- Requirements for **wzip** & **wunzip**

1. Correct invocation should pass one or more files via the command line to the program.
2. If no files are specified, the program should exit with **return code 1** and print the message
  - "wzip: file1 [file2 ...]" (followed by a newline) or "wunzip: file1 [file2 ...]" (followed by a newline) for wzip and wunzip respectively.
3. If the program encounters a file that it cannot open, the program should exit with **return code 1** print the message
  - "wzip: cannot open file"(followed by a newline) or "wunzip: cannot open file"(followed by a newline) for wzip and wunzip
4. The format of the compressed file must match the description (4-byte integer + 1-byte character)
5. If multiple files are passed to **wzip**, they are compressed into a single compressed output, and when unzipped, will turn into a single uncompressed stream of text (thus, the information that multiple files were originally input into **wzip** is lost). The same thing holds for **wunzip**.

# Conclusion

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- Enjoy Your First OS Programming! 😊
- **Within Due: 10/4**
  - No late submission is allowed 😞