#### Addition and Subtraction

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# addition



• Let's start simple: Adding two 1-Bit numbers



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Α	В	A+B
0	0	0
0	1	1
1	0	1



• Let's start simple: Adding two 1-Bit numbers

Α	В	A+B
0	0	0
0	1	1
1	0	1
1	1	10



• Truth table for "position 0" bit

Α	В	A+B
0	0	0
0	1	1
1	0	1
1	1	0



• Truth table for "position 0" bit

Α	В	A+B
0	0	0
0	1	1
1	0	1
1	$\mid 1 \mid$	0

xor



• Truth table for "position 0" bit

Α	В	A+B
0	0	0
0	1	1
1	0	1
1	1	0

xor

• Truth table for carry bit

Α	В	A+B carry
0	0	0
0	1	0
1	0	0
1	1	1



• Truth table for "position 0" bit

Α	В	A+B
0	0	0
0	1	1
1	0	1
1	1	0

xor

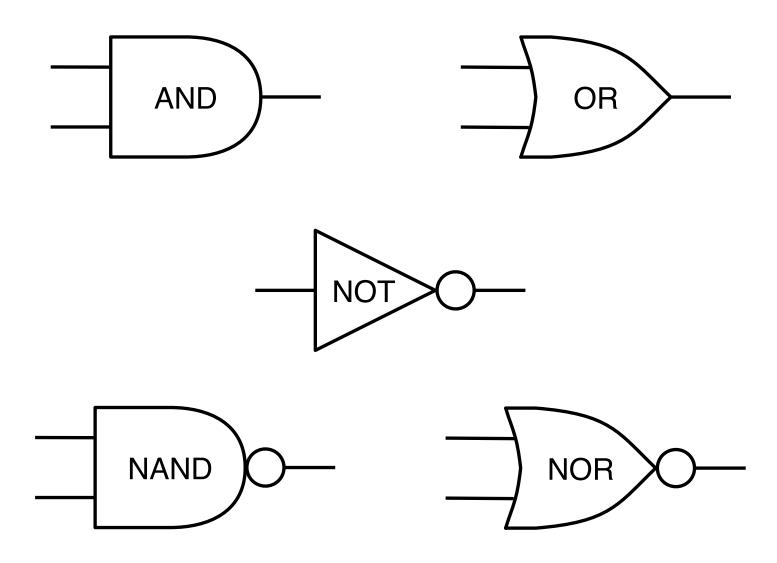
• Truth table for carry bit

Α	В	A+B carry
0	0	0
0	1	0
1	0	0
1	1	1

and

#### Reminder: Basic Gates







• "Position 0" bit

Α	В	OUT0
0	0	0
0	1	1
1	0	1
1	1	0



• "Position 0" bit

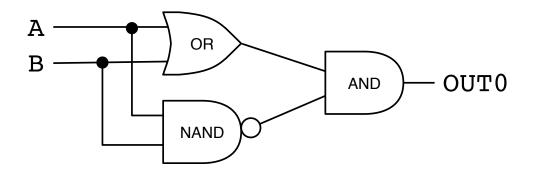
Α	В	OUT0	
0	0	0	
0	1	1	xor
1	0	1	
1	1	0	



• "Position 0" bit

Α	В	OUT0
0	0	0
0	1	1
1	0	1
1	1	0

xor



• Carry bit

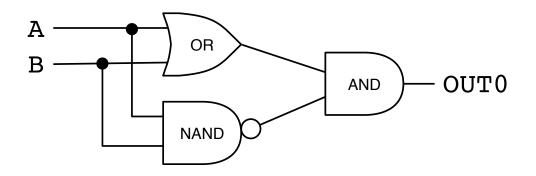
Α	В	OUTC
0	0	0
0	1	0
1	0	0
1	1	1



• "Position 0" bit

Α	В	OUT0
0	0	0
0	1	1
1	0	1
1	1	0

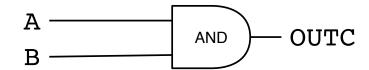
xor



• Carry bit

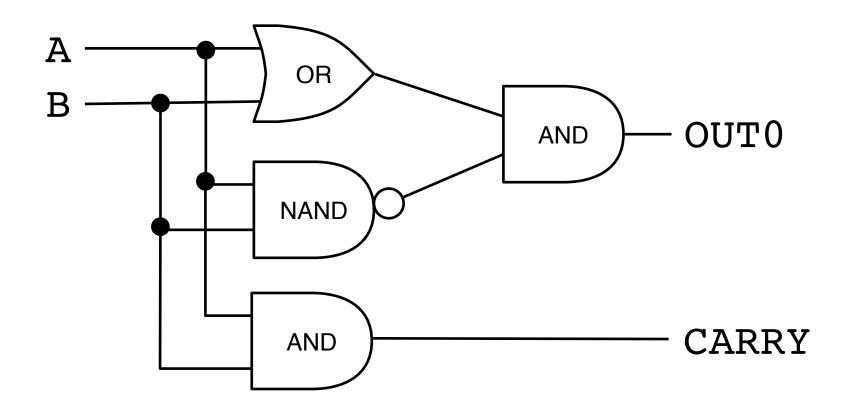
Α	В	OUTC
0	0	0
0	1	0
1	0	0
1	1	

and



## Putting them Together







11

+11

\_\_\_

\_\_\_\_



1+1 = 0, carry the 1



```
11
+11
---
11
---
10
```

1+1+1 = 1, carry the 1



11

+11

\_\_\_\_

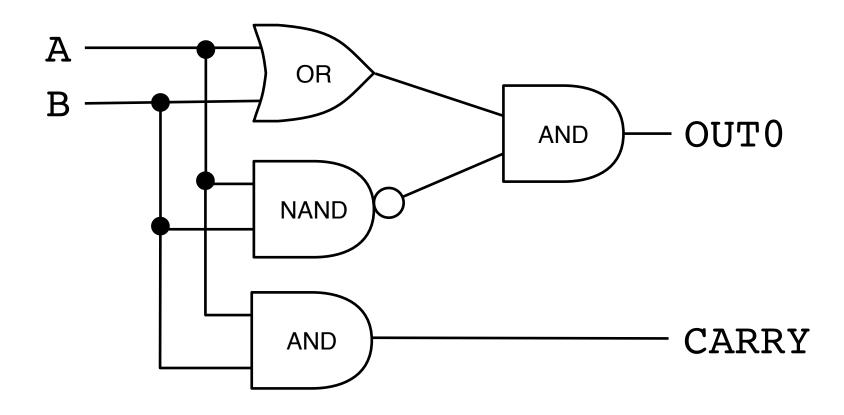
11

\_\_\_\_

110

copy carry bit

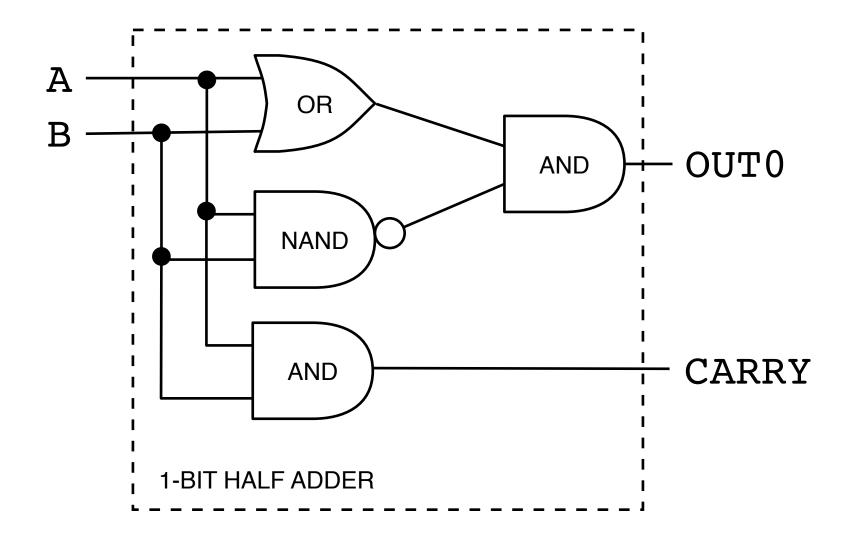




Our adder cannot handle carry as input yet

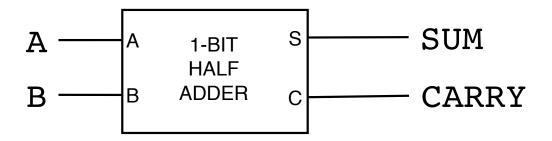
#### Half 1-Bit Adder





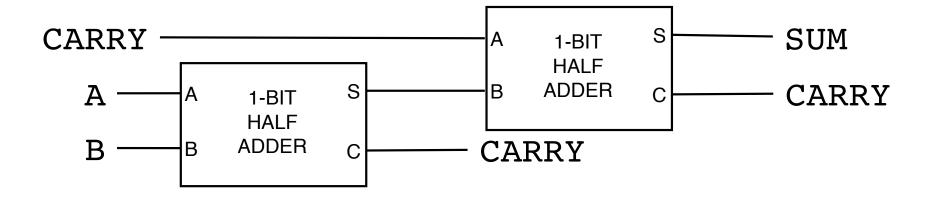
## Building a 1-Bit Full Adder





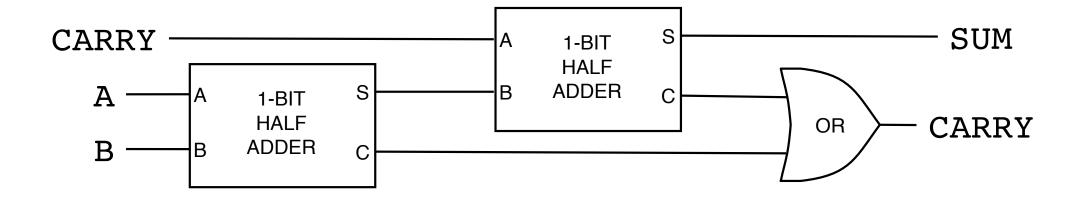
## Building a 1-Bit Full Adder



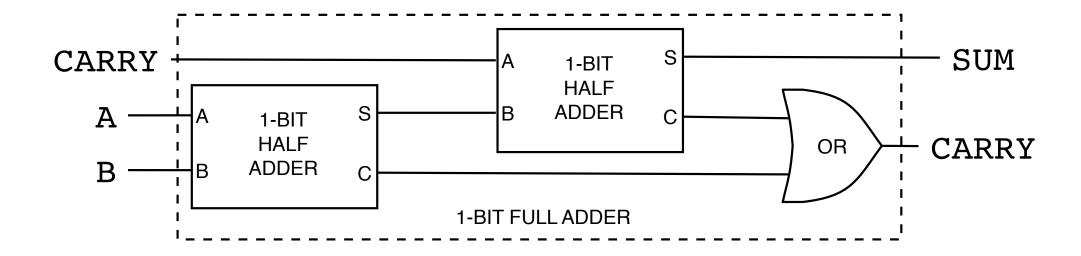


## Building a 1-Bit Full Adder











11

+11

\_\_\_

\_\_\_\_

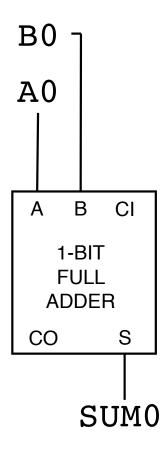


```
11
+11
---
1
```

0

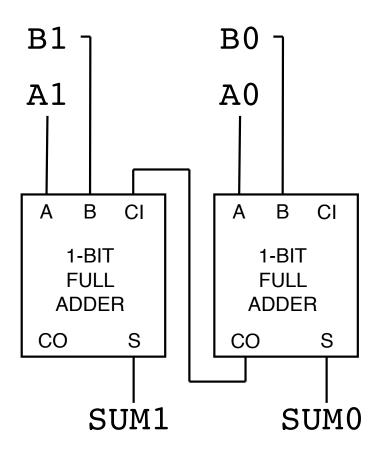


11 +11 ---1 ---





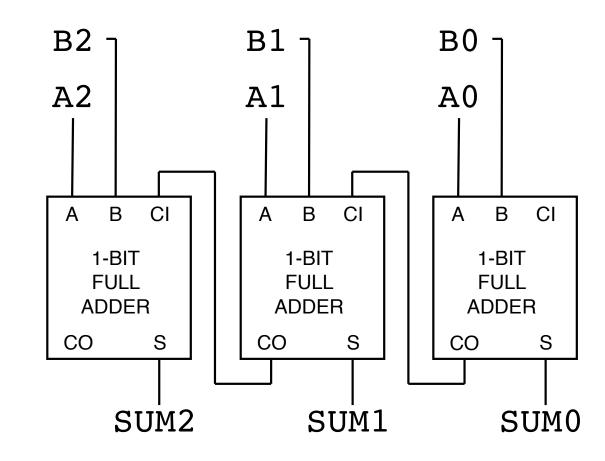
11 +11 ---11 ---





and so on

. . .





# subtraction

## First, a Trick



• Normally, we subtract like this:

```
253
-176
----
11
----
77
```

## Computing the Inverse



• Now we use the inverse of the subtrahend

999

-176

\_\_\_\_

823

## Subtraction by Addition



• This allows us to carry our subtraction by addition

## Subtraction by Addition



• This allows us to carry our subtraction by addition

• Well, with minor corrections



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	· • ·		10 - 0 .0 -	

253	11111101
- 176	- 10110000
77	01001101

25	y

Original problem	253	11111101
	- 176	- 10110000
	77	01001101
Inverse of subtrahend	823	01001111



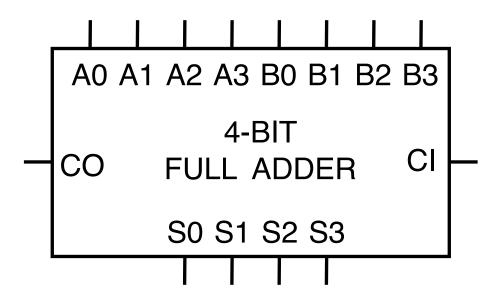
Original problem	253 - 176	11111101 - 10110000
	77	01001101
Inverse of subtrahend	823	01001111
Addition	253 + 823	11111101 + 01001111
	1076	101001100



Original problem	253	11111101
	- 176	- 10110000
	77	01001101
Inverse of subtrahend	823	01001111
Addition	253	11111101
	+ 823	+ 01001111
	1076	101001100
Corrections	+ 1	+ 1
	-1000	-100000000
	77	01001101

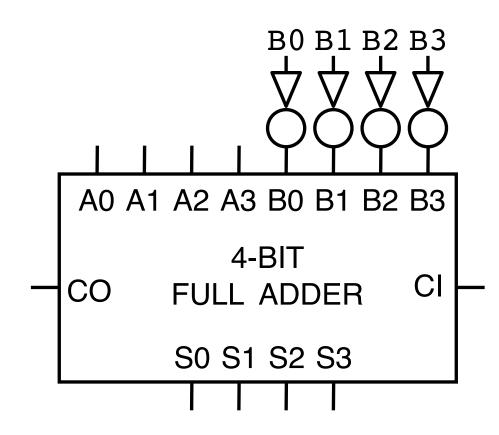
#### Start with N-Bit Adder





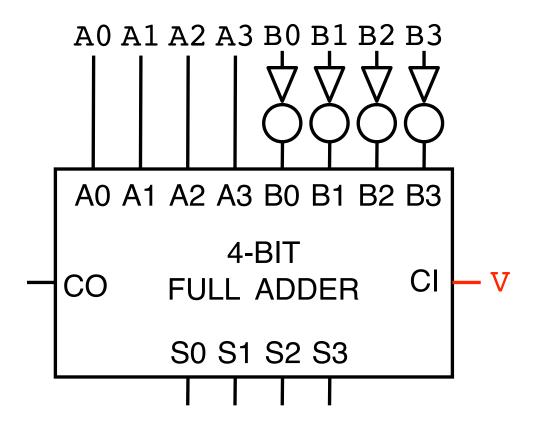
#### Invert Bits of Subtrahend





#### Add One

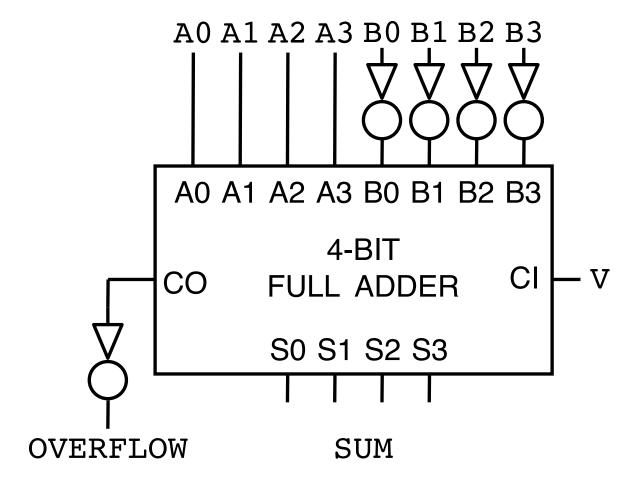




Trick: add one as carry in

#### Invert Overflow --- DONE







# unifying addition and subtraction machines

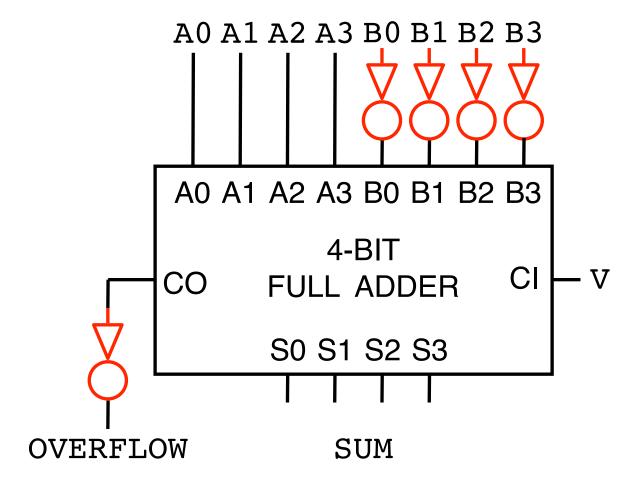
#### Goal



- Not two machines for addition and subtraction
- ⇒ Combined adder and subtractor
  - Input: A, B, and subtraction flag SUB
  - Output
    - if SUB=0: A+B
    - if SUB=1: A-B

### NOT only if SUB





# NOT only if SUB



• Truth table

SUB	X	OUT
0	0	0
0	1	1
1	0	1
1	$\mid 1 \mid$	0

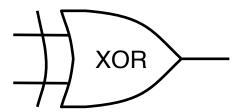
## NOT only if SUB



• Truth table

SUB	X	OUT
0	0	0
0	1	1
1	0	1
1	1	0

• Looks like XOR



#### Combined Machine



