

## Debugger

### Hooks

onEnterFrame(frame) -> resumption  
onDebuggerStatement(frame) -> resumption  
onThrow(frame, value) -> resumption  
onExceptionUnwind(frame, value) -> resumption  
onNewScript(script)

### Methods

add/remove/list debuggee globals  
getNewestFrame() -> frame  
findScripts(query) -> array of scripts

## Debugger.Object

### Methods

getProperty, defineProperty, seal, etc.  
call(this, argument, ...) -> completion  
apply(this, arguments) -> completion  
setWatchpoint(...)

### Properties

proto  
callable  
name  
parameterNames  
script  
environment

## Debugger.Frame

### Hooks

onStep() -> resumption  
onPop(completion) -> resumption

### Methods

eval

### Properties

type  
callee  
arguments  
script  
older  
environment

## Debugger.Environment

### Methods

names() -> array of strings  
getVariableDescriptor(name) -> descriptor  
defineVariable(name, descriptor)

### Properties

type  
parent  
object

## Debugger.Script

### Methods

getAllOffsets, getLineOffsets, getOffsetLine, ...  
getChildScripts() -> array of scripts  
setBreakpoint(offset, handler)  
decompile

### Properties

url  
startLine  
lineCount