

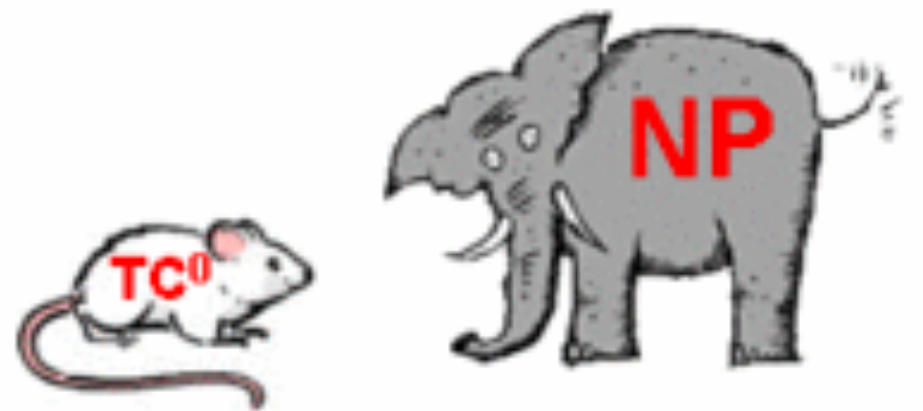
# Approximation algorithms

CS 146 - Spring 2017

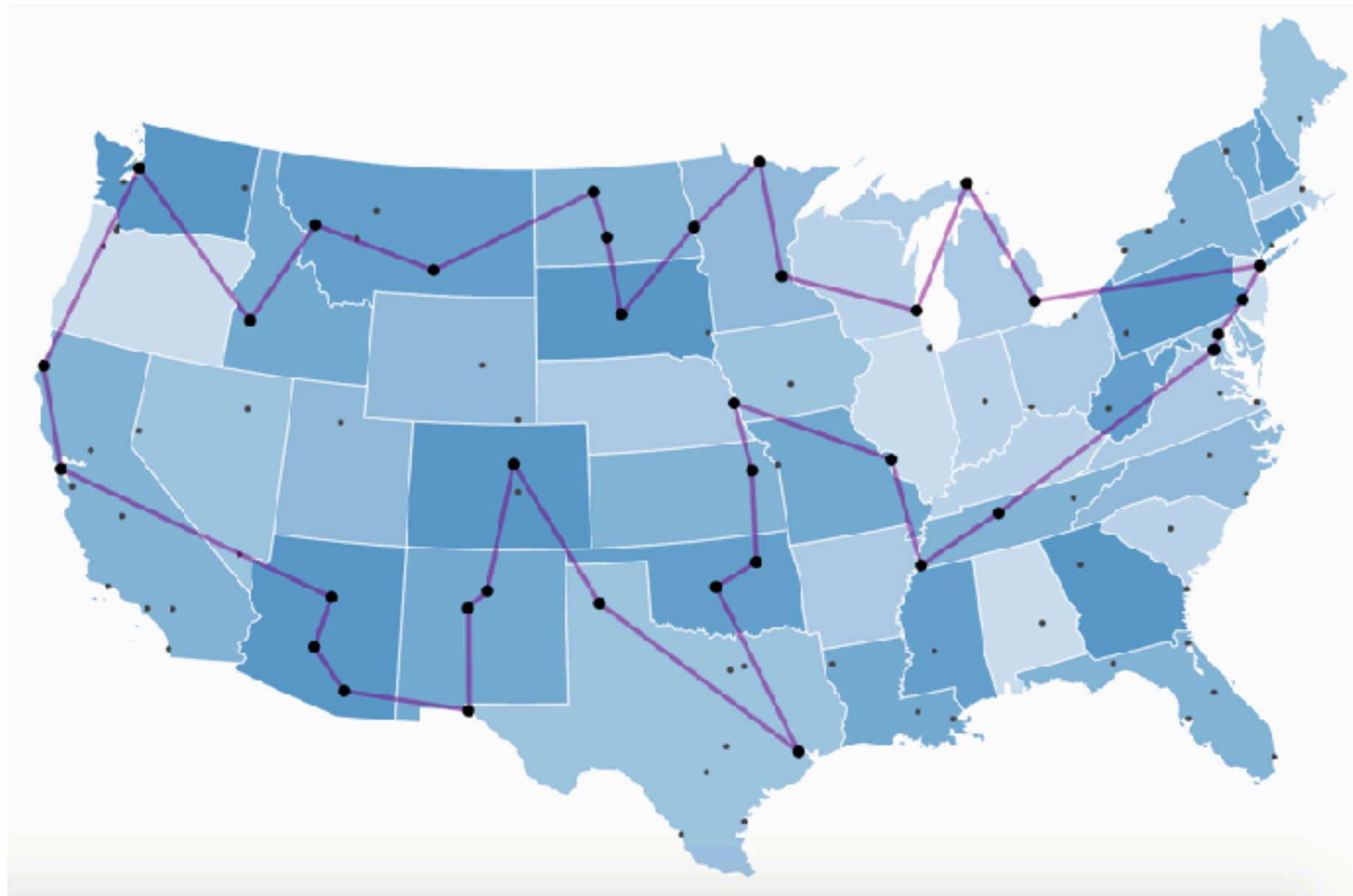
# Coping with NP-completeness

- heuristic search
- exponential-time algorithms
- **approximation algorithms**
- fixed-parameter tractable algorithms

<http://complexityzoo.com>



# Traveling salesman problem



input: a connected undirected weighted graph

output: the minimal length cycle containing every vertex

# Approximation ratio for minimization problems

The diagram illustrates the formula for the approximation ratio  $\alpha$  for minimization problems. The formula is  $\alpha = \min_I \frac{\text{ALG}(I)}{\text{OPT}(I)}$ . A red speech bubble points to the symbol  $\alpha$  with the text "approximation ratio of ALG". A blue box points to the variable  $I$  with the text "problem instances". A blue box points to the numerator  $\text{ALG}(I)$  with the text "value of solution given by algorithm ALG on I". Another blue box points to the denominator  $\text{OPT}(I)$  with the text "correct value of solution for I".

$$\alpha = \min_I \frac{\text{ALG}(I)}{\text{OPT}(I)}$$

approximation ratio of ALG

problem instances

value of solution given by algorithm ALG on I

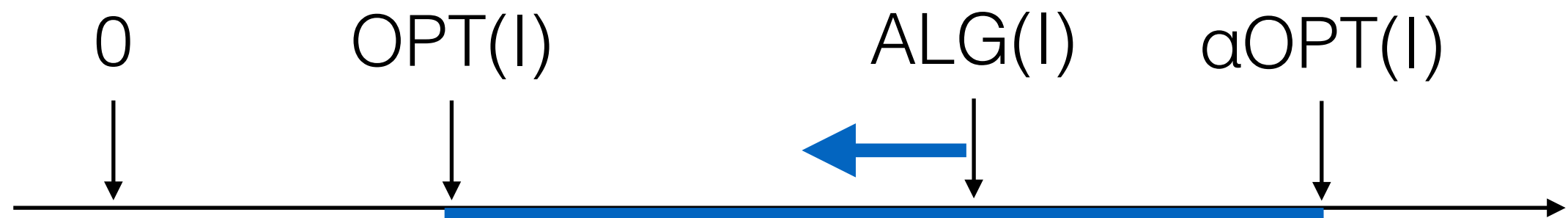
correct value of solution for I

- measures factor by which the output of alg ALG exceeds the optimal solution on worst-case input

# Approximation algorithm

ALG is an  **$\alpha$ -approximation algorithm** for a minimization problem if for all problem instances  $I$

$$\text{ALG}(I) \leq \alpha \text{OPT}(I) \quad \text{or} \quad \alpha = \min_I \frac{\text{ALG}(I)}{\text{OPT}(I)}$$



# 2 approximation algorithms for TSP

## 1. MST-doubling heuristic

- $\text{MST-doubling}(G) \leq \mathbf{2} \text{ TSP}(G)$   
for all undirected weighted graphs  $G$

## 2. Christofides

- $\text{Christofides}(G) \leq \mathbf{1.5} \text{ TSP}(G)$   
for all undirected weighted graphs  $G$

# MST-doubling heuristic

1. find MST using some MST-finding algorithm (eg Kruskal)
2. construct a cycle through every vertex by doubling every edge of the MST
3. optional shortcutting step: going along the cycle, skip a vertex that has already been visited

# The doubling-heuristic is a 2-approximation of TSP

## Proof

- TSP with 1 edge removed is a spanning tree, so:  
 $\text{MST}(G) \leq \text{TSP}(G) \text{ with 1 edge removed}$
- so  $\text{MST}(G) \leq \text{TSP}(G)$
- multiply both sides by 2:  
 $\text{MST-doubling}(G) \leq \mathbf{2} \text{ TSP}(G)$