1. Here is a solution to https://github.com/jnylam/SJSU-cs146-s17/blob/master/ 02_Recursion2/src/cc/jennylam/cs146/Towers0fHanoi.java:

```
public void solve() {
    moveStack(n, 0, 2);
}
public void moveStack(int n, int fromPeg, int toPeg) {
    if (n == 0) return;
    int otherPeg = 3 - fromPeg - toPeg; // sum of the peg indices is 0
       + 1 + 2 = 3
    moveStack(n-1, fromPeg, otherPeg);
    moveTopDisk(fromPeg, toPeg);
    moveStack(n-1, otherPeg, toPeg);
}
// (This part was given.)
public void moveTopDisk(int fromPeg, int toPeg) {
    int disk = pegs.get(fromPeg).pop();
    Stack<Integer> peg = pegs.get(toPeg);
    assert (peg.isEmpty() || peg.peek() > disk); // valid move
    peg.push(disk);
}
```

which produces the following output when n = 4:

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2. Here are the completed implementations of methods in https://github.com/jnylam/SJSU-cs146-s17/blob/master/02_Recursion2/src/cc/jennylam/cs146/TreeNode.java

```
* Return the max value among all nodes in the tree rooted at the
   current node.
public E max() {
    E max = value;
    if (left != null) {
        E max0fLeftSubtree = left.max();
        if (max.compareTo(max0fLeftSubtree) < 0)</pre>
            max = max0fLeftSubtree;
    if (right != null) {
        E maxOfRightSubtree = right.max();
        if (max.compareTo(maxOfRightSubtree) < 0)</pre>
            max = maxOfRightSubtree;
    }
    return max;
}
 * Return the number of nodes in the tree rooted at the current node.
    The current node is counted.
 */
public int size() {
    int size = 1;
    if (left != null)
        size += left.size();
    if (right != null)
        size += right.size();
    return size;
}
* Return a list of the nodes in the tree rooted at the current node,
    ordered by post-order traversal.
public List<E> postorder() {
    List<E> list = new ArrayList<>();
    // left subtree
    if (left != null) {
        List<E> leftList = left.inorder();
        list.addAll(leftList);
    }
   // right subtree
    if (right != null) {
        List<E> rightList = right.inorder();
        list.addAll(rightList);
    }
    // do a little work
    list.add(value);
    return list;
}
```

- 3. a) The outer loop is called 567 times. The innermost loop is called j times, with j ranging between 0 and n-1 (inclusive). The number of calls is 567(n-1)n/2 times, which is $O(n^2)$. The amount of space used is constant.
 - b) Let n be the length of the input array. doSomething() is called n/2 times in the for-loop and $\log_2 n$ times in the while-loop for a total of $n/2 + \log_2 n$ or O(n/2) calls. The space complexity is O(1).
 - c) There is one call (O(1)) to doSomething(), and $O(\log n)$ amount of space used.
 - d) There are $\log_{10} n$ or $O(\log n)$ to doSomething(), and $O(\log n)$ amount of space used.
 - e) The answer is the same as in (d).
 - f) There are n/3 or O(n) calls to doSomething() and O(n) amount of space used.
 - g) If n < m, there are m n calls to doSomething()and O(m n) amount of space used. Otherwise there is a singe call and a constant amount of space used.
- 4. a) There are $\log_{13} n$ calls to meow().

```
c) void makeSomeNoise(int n) {
    if (n <= 1)
        return;
    meow();
    makeSomeNoise(n/13);
}</pre>
```

```
5. a) int powerOf2(int n) {
    int p = 1;
    for (int i = 0; i < n; i++)
        p *= 2;
    return p;
}</pre>
```

The time complexity of this function is O(n).

- b) They compute the same value since, on input n, both return the square of foo(n/2).
- c) Every call to foo() makes at most one recursive call, whereas bar() makes two. Specifically, foo makes $\log_2(n+1)$ calls, so runs in $O(\log n)$. On the other hand, bar(), on input $n=2^k$, makes

$$\sum_{i=0}^{k} 2^i = 2^{k+1} - 1$$

or O(n) calls, each of which does a constant amount of work, for a total of O(n) time.

```
d) int power0f2(int n) {
    if (n == 0)
        return 1;
    int p = power0f2(n/2);
    return (n%2 == 0) ? p*p : 2*p*p;
}
```