For solutions of homeworks (all weeks)

+ lecture notes (this week only)

=> TA Jenny Lam's 161 web page Integer sorting
model: collection of n records (objects) each having an integer sorting key (stored with object compoted from object of keys might be in auxiliary dictionary structure) keys belong to some limited range today: 0 = key = K for some parameter K

(so there are K diff. key values)

other algorithms: keys are machine integers—

can perform arithmetic on them

in const. time per operation Mandom. O(n Tloglogn) O(n log(105K)) O(n Tloglogn) bucket sort (O(n+K)) radix sort O(n log K)

Bucket sort - typical application
has K = n - so fewer keys
than data items, many repeated keys

20 330 students e.g. 330 stidents soit by (rounded) course average (n = 330) K = 101) max key def bocketsort (L, n, K): (if just given L, then n=len(L) | K = max(L)+1) TO(K) [create an array B of K buckets
BLi] = new empty list for all 0 = i < K for linked output = empty list

for array list / fythou lists concat enate B[i] onto end of output

data: ABCDEFGHIJKLIMNOPQRSTUVWXYZ Key: Z1439862015723841436795870 n=26, K=10



output: 12 BJQ AHM DNS CPR KWGT LUY FOXEV To use bucket sort as a subroutine in radix sort (next time): need a key property "stability" Property that some sorting algorithms have, For any two items with same key ordering in output should be same as ordering in input E.g. in example: A, H, M all have key = 2 in put order: A H M output: A H M

Bucket sort as described here stable because - when we loop through items adding them to buckets, we use inputorder - adding to end of bucket preserves order - concatenation preserves order Fitegosort - not stable as described heapify swambles orderily Quicksort - in-place partition - not stable (swaps reverse orderings) 2002 quicksort that partitions stably
(preservi-, ordering of sets < pivot and - pivot)
is stable Mergesort - stable if we partition first [4/2] then second [4/2] items + break ties in merge step by selection elements from first list

To make a comparison sort stable:

- store original position of each item

- if any comparison finals equal keys,

break tie using positions