

## Marine Mod: User Documentation

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### 1 - System Requirements

- Minecraft 1.7.10 or later
- Forge 10.13.2.1230 or later

### 2 - How to Install

- For help installing Minecraft, please refer to the following:  
<https://help.mojang.com/>
- For help installing Forge, please refer to the following:  
<http://www.minecraftforge.net/wiki/Installation/Universal>
- To load the mod, ...

### 3 - Usage

Once the installation is completed, the mod will automatically be loaded when a Minecraft instance is ran.

Upon creation of a world, the new entities will naturally spawn in beach and ocean biomes. To manually access these new mobs, you can use the spawning eggs stored under the Marine Mod tab of the inventory in Creative Mode.

### 4 - Entities

- Garibaldi Fish Entity:

The Garibaldi Fish (*Hypsypops rubicundus*) can be spawned anywhere there is water, ideally near kelp blocks. The entity will appear as a small orange fish that moves slowly around the water. This entity will swim around the water until killed.

- Gray Whale Entity:

The Gray Whale (*Eschrichtius robustus*) spawn in the ocean and swim about lazily. It will occasionally come up for air. It can also be spawned using the Whale egg, found under the Marine Mod tab in Creative Mode.

- Colorful Six Armed Star:

The Starfish entity naturally spawns in ocean and beach biomes. Alternatively, it can be spawn using the Starfish egg, found under the Marine Mod tab in Creative Mode. It very rarely moves, unless the player walk into it. However it spins around on its current block occasionally.

- Western Gull Entity:

The Western Gull (*Larus Occidentalis*) spawns in beach and ocean biomes. The gull will fly and occasionally walk around feeding on surface-feeding fish. This creature is not shy to humans; it will be attracted if you happen to be holding fish.

- Elephant Seal Entity:

The Elephant Seal (*Mirounga Angustirostris*) spawns in beach biomes. The Elephant Seal will wander the beach and swim. Both genders of the entity can be found in the world. Male's are much larger than females.

- Dolphin Entity:

The Bottlenose Dolphin (*tursiops*) spawns in the ocean and swims with other dolphins. It will occasionally come up for air. It can also be spawned using the dolphin egg, found under the Marine Mod tab in Creative Mode.

## 5 - Items

Name, crafting recipe, purpose

## 6 - Blocks

- Kelp Plant Block: This block can be mined by hand. The tool used to mine the kelp does not affect the speed in which it is mined. Kelp plants naturally occur in ocean biomes. They mainly generate as one, two, or three blocks tall.