

The information below is not relevant for using the software. It just describes some of the structures of MP4 files where metadata is stored, for those who are interested.

1 Introduction

During the initial development of MP4Workshop I examined the structure of MP4 files. This document focuses on the atoms/boxes where metadata is stored. The idea behind this document to make things more clear and explain some of the knotty terminology with things often meaning the same (or not).

MP4 or MOV(Quicktime)? What name to use: The MP4 format is based on the Quicktime format[[1](#)] but from here I will call it MP4 format since this has become more general and they are virtually the same.

2 Dates and data in MP4 files

This whole exercise started with the annoyance of having MP4 files wrongly dated because of wrong time-setting on the recording device and also by noticing strange sorting behavior during sorting in Google Photos and other applications. Simply, the first distinction is between the operating system file attributes (time created, modified, last opened) and the data stored within the MP4 file.

3 Atoms that contain metadata

3.1 Metadata atom

The 'meta' atom, full name 'metadata atom' is one container where metadata is stored in an MP4/MOV file. It can be either a so-called 'full atom' with version and flag bytes added, or a non-full atom without the latter two. The size of the atom is variable and depends on all the data inside of it (child atoms).

Metadata atom			
Variable	# Bytes	Type	Values
Size	4	uint32	variable
Type	4	uint32	'meta'
Version	1		1
Flags	3	3 bytes	

Position in file. The path of metadata atom can be either `\moov\meta` or `\moov\udta\meta`, or both. No more than one atom is allowed in each path. The metadata atom can also be present in `:[trak ?]`.

The meta atom contains many childatoms and data stored in keys. I will not describe the structure of each separate atom inside as this has been often described elsewhere, e.g. (1) and references therein. The idea of this document is to show the structure of the atoms using data from real-life examples in illustrations such as in Table 1. In the top-line the hexadecimal byte values are shown and below descriptive information.

Table 1: Example of metadata atom that has no 'keys' section. (file had no metadata before, metadata inserted by Windows property editor). Note that metadata atom is a **full-atom here**. File:[[2]]

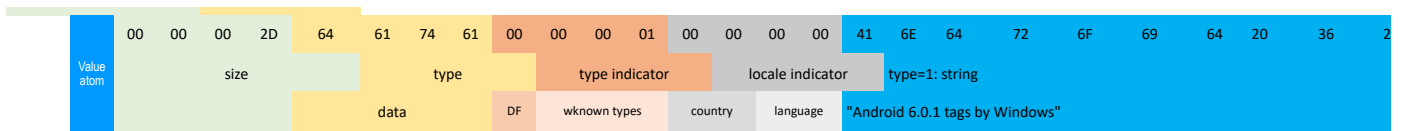
Metadata atom	00 00 00 00	size	C0	6D 65 74 61	type meta	00 00 00 00	v	00 00 00 00	flags																								
Metadata handler atom	00 00 00 00	size	21	68 64 6C 72	type hdlr	00 00 00 00	v	00 00 00 00	flags	predefined=0				6D 64 69 72	handler type mdir	Reserved=0				Reserved=0				Reserved=0				00	Name				
Metadata Item List Atom	00 00 00 00	size	93	69 6C 73 74	type ilst																												
Metadata Item Atom	00 00 00 00	size	2E	A9 77 72 74	type @wrt																												
Value atom	00 00 00 00	size	26	64 61 00 00	type data	00 00 00 01	type indicator		00 00 00 00		locale indicator		type=1: string Wn composer1/c...																				
Metadata Item Atom	00 00 00 00	size	19	74 6D 70 6F	type tmpo																												
Value atom	00 00 00 00	size	11	64 61 00 00	type data	00 00 00 15	type indicator		00 00 00 00		locale indicator		type=\$15=21: big-endian signed int in 1,2,3 or 4 bytes																				
Metadata Item Atom	00 00 00 00	size	20	A9 6E 61 6D	type @nam																												
Value atom	00 00 00 00	size	18	64 61 74 61	type data	00 00 00 01	type indicator		00 00 00 00		locale indicator		type=1: string "WinTitle"																				
Metadata Item Atom	00 00 00 00	size	24	A9 63 6D 74	type @cmt																												
Value atom	00 00 00 00	size	1C	64 61 74 61	type data	00 00 00 01	type indicator		00 00 00 00		locale indicator		type=1: string "Win Comments"																				

Table 2: Example of metadata atom that has a ‘keys’ section. Note that metadata atom is a **non-full**-atom here. File: [3]

Metadata atom	00	00	xx	xx	6D	65	74	61																										
	size				type meta																													
Metadata handler atom	00	00	00	22	68	64	6C	72	00	00	00	00	00	00	00	00	6D	64	74	61	00	00	00	00	00	00	00	00	00	00	00	00	Name	
Metadata Item Keys Atom	00	00	00	93	6B	65	79	73	00	00	00	00	00	00	00	03																		
	size				type keys				v	flags				predefined=0				handler type mdtA				Reserved=0				Reserved=0				Reserved=0				
	Key value 1				key_size				key_namespace mdtA				key_name (Apple calls it key_value) com.apple.quicktime.creationdate																					
	Key value 2				key_size				key_namespace mdtA				key_name com.apple.quicktime.model																					
	Key value 3				key_size				key_namespace mdtA				key_name com.apple.quicktime.location.ISO6709																					
Metadata Item List Atom	00	00	00	xx	69	6C	73	74																										
	size				type ilst																													
Metadata Item Atom	00	00	00	30	00	00	00	01																										
	size				type =key 1																													
Value atom	00	00	00	28	64	61	74	61	00	00	00	01	46	52	1A	41	type=1: string 2014-07-05T13:02:04+0200																	
	size				type data				DF	type indicator wknown types				locale indicator country language																				
Metadata Item Atom	00	00	00	21	00	00	00	02																										
	size				type =key 2																													
Value atom	00	00	00	19	64	61	74	61	00	00	00	01	46	52	1A	41	type=1: string iPhone 5s																	
	size				type data				DF	type indicator wknown types				locale indicator country language																				
Metadata Item Atom	00	00	00	32	00	00	00	03																										
	size				type =key 3																													
Value atom	00	00	00	2A	64	61	74	61	00	00	00	01	46	52	1A	41	type=1: string +43.6521+003.3638+148.202/																	
	size				type data				DF	type indicator wknown types				locale indicator country language																				

3.2 User data atom

A User Data Atom whose immediate parent is a movie atom contains data relevant to the movie as a whole. Specific tracks can also contain User Data Atoms, relevant to that specific track. An MP4 file may contain many user data atoms, but only one user data atom is allowed as the immediate child of any given movie atom or track atom (2).



User data text strings may use either Macintosh text encoding or Unicode text encoding. The format of the language code determines the text encoding format. Macintosh language codes are followed by Macintosh-encoded text. If the language code is specified using the ISO language codes listed in specification ISO 639-2/T, the text uses Unicode text encoding. When Unicode is used, the text is in UTF-8 unless it starts with a byte-order-mark (BOM, 0xFEFF), in which case the text is in UTF-16. Both the BOM and the UTF-16 text should be big-endian. Multiple versions of the same text may use different encoding schemes.

Now I ask myself: what happens if you put a ‘Quicktime format’ value atom in the root of a udta atom? For this I created a testfile using a hexeditor with that content. Most software like Ffprobe, Mediainfo, Exiftool and Online MP4 parser don’t read it correctly. As they should. By definition the atoms with the root \udta\ should be in the short format it seems.

3.3 Microsoft Xtra atom

When an MP4 or MOV file is edited by Windows Properties in the ‘Details’ tab of (right mouse), an ‘Xtra’ atom is added or changed as \\moov\udta\Xtra. Besides this, several values are also added or changed in the \\moov\udta\meta atom.

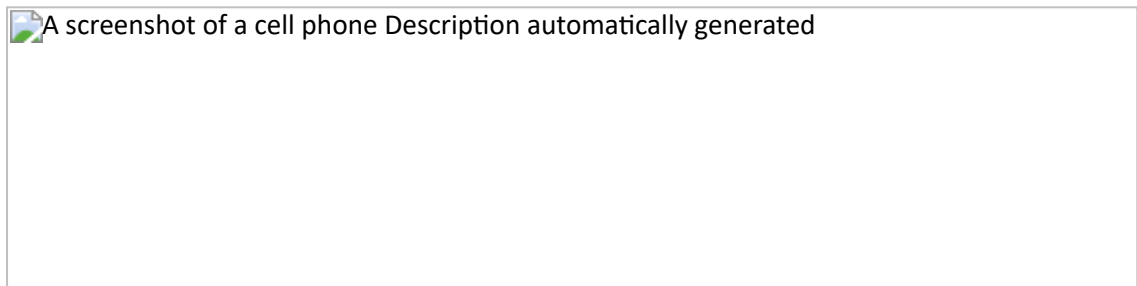


Figure 1: Properties displayed in the Windows property editor by Windows.

Table 5: Properties displayed in the Windows property editor and the atoms where they are stored.

Section	Property	Xtra key	moov/udta/meta key
Description	Title	-	©nam
	Subtitle	WM/SubTitle	-
	Rating	WM/SharedUserRating	-
	Tags	-	-
	Comments	-	©cmt
Media	Contributing artists	-	©ART
	Year	-	©day
	Genre	-	©gen
Origin	Directors	WM/Director	-
	Producers	WM/Producer	-
	Writers	WM/Writer	-
	Publisher	WM/Publisher	-
	Content provider	WM/ContentDistributor	-
	Media created	<i>cannot be set</i>	-
	Encoded by	WM/EncodedBy	-
	Author URL	WM/AuthorURL	-
	Promotion URL	WM/PromotionURL	-
	Copyright	<i>cannot be set</i>	-
Content	Parental rating	WM/ParentalRating	-
	Parental rating reason	<i>cannot be set</i>	-
	Composers	-	©wrt
	Conductors	WM/Conductor	-
	Period	WM/Period	-
	Mood	WM/Mood	-
	Part of set	-	disk
	Initial key	WM/InitialKey	-
	Beats-per-minute	-	tmpo

Information is not easy to find. The data can be stored in various types that are indicated by a type enumeration (like well-know types in the meta atom).

I cannot find this information as you would expect it on the Microsoft website. Although many 'keys' that are used in the Xtra atom (e.g. WM/Composer) are described in the WMF Attribute list (3) including a type enumeration (WMT_ATTR_DATATYPE enumeration); part of this enumeration is as follows: WMT_TYPE_DWORD = 0, WMT_TYPE_STRING = 1, WMT_TYPE_BINARY = 2 etc. However, this is not the enumeration used in the Xtra atom.

The actual enumeration used I found in Exiftool source code (4) and in an Xtrabox Java script (5), and is shown in Table 6. As noted in (4), an implementation has existed in a branch of mp4v2 but has been removed. This is discussed in (6).

Table 6: Type enumeration of Xtra values

Const Name	Decimal	Hexadecimal
MP4_XTRA_BT_UNICODE	8	\$8
MP4_XTRA_BT_INT64	19	\$13
MP4_XTRA_BT_FILETIME	21	\$15
MP4_XTRA_BT_GUID	72	\$48

Table 7: Example of an Xtra atom

Xtra atom	00	00	03	14	58	74	72	61									
			size				type										
			788				Xtra										
Key 1	00	00	00	2D	00	00	00	13	57	4D	2F	53	68	61	72	65	
			key_size					key_name_len									
			45														
Value 1	00	00	00	0E	00	00	13	19	00	00	00	00	00	00	00	00	
			value_size				val_type										
							19										
Key 2	00	00	00	2B	00	00	00	0B	57	4D	2F	53	75	62	54	69	
			key_size					key_name_len									
			43														
Value 1	00	00	00	14	00	00	08	4D	00	79	00	53	00	75	00		
			value_size				val_type										
							8										
Key 3	00	00	00	3F	00	00	00	0B	57	4D	2F	43	61	74	65	67	
			key_size					key_name_len									
			63					11									
Value 1	00	00	00	14	00	00	08	4D	00	79	00	54	00	61	00		
			value_size				val_type										
							8										
Value 2	00	00	00	14	00	00	08	4D	00	79	00	54	00	61	00		
			value_size				val_type										
							8										
Key 4	00	00	00	27	00	00	00	07	57	4D	2F	4D	6F	6F	64	00	
			key_size					key_name_len									
Value 1	00	00	00	14	00	00	08	4D	00	79	00	4D	00	6F	00		
			value_size				val_type										
							8										

3.4 EXIF tag data in general

The next section will be about the Nikon NCTG atom that contains data stored in an EXIF format. Therefore first this section, because this is more general and will also exist in other atoms.

EXIF data is stored using a tag and then the data, like this:

tag	val_type	count	data
-----	----------	-------	------

In this section the tag is not discussed, only how the value is stored and how to read it.

Like in the other containers of data, EXIF also works with a type enumeration. I call these enumerators 'val_type' to keep consistency, but they are specific to EXIF and also introduce the "rational", which is a fraction of two 4-byte integers stored inside an 8-byte variable (7). This enumeration is shown in Table 8.

The 2-byte 'type' is always followed by a 2-byte 'count'. In structures described until now, the length of the total data is usually indicated by one value. In case EXIF data you have to find this by multiplying:

BytesToRead=(# bytes specified by 'val_type' enumerator) x ('count').

As regards the 'tag'. EXIF data is stored using tags that are very specific for each case. So when inside an NCTG atom the tag 1 can mean the 'Make of the camera' while in a completely other case it can mean 'depth under sea level'. The example shown in the next section will demonstrate how this works.

Table 8: EXIF data type enumeration (7)

Enumerator	Format	# bytes	Comment
1	unsigned byte	1	
2	ascii strings	1	
3	unsigned short	2	

4	unsigned long	4
5	unsigned rational	8 "rational" is fractional value, first (u)int32 is numerator, 2nd (u)int32 is c
6	signed byte	1
7	undefined	1
8	signed short	2
9	signed long	4
10	signed rational	8
11	single float	4
12	double float	8

3.5 Nikon NCTG atom

An example of EXIF data is the NCTG atom. This clearly demonstrates that you need a table to correlate what each tag means. In this case 1 means the make of the camera.

1	Make
2	Model
3	Software
17	CreateDate
18	DateTimeOriginal
19	FrameCount
22	FrameRate
25	TimeZone
34	FrameWidth
17859226	ExposureTime
17859229	FNumber
17860642	ExposureProgram

Table 10. A simple example is Tag 1. The tag is 1. Lookup-value in Table 9 shows that it is the 'Make'. The val_type is 2, lookup-value in Table 8 shows that it is a string. The count is 6, so 6 characters to read (including \0, so it is a null-terminated C type string). Strangely, Tag 2 is terminated by two zeros. In a similar way, as a string, the Createdate is stored (Tag 7). Notice that semicolons are use as separators.

Table 10: Specific example of an NCTG atom (composed of different tags encountered)

NCTG atom	00	00	xx	xx	4E	43	54	47																														
									type																													
									NCTG																													
Tag 1	00	00	00	01	00	02	00	06	4E	49	4B	4F	4E	00																								
	tag				val_type		count		data																													
	1=Make				2		6		N	I	K	O	N	.																								
	00	00	00	02	00	02	00	0E	43	4F	4F	4C	50	49	58	20	50	39	30	30	00	00																
	tag				val_type		count		data																													
	2=model				2		14		C	O	O	L	P	I	X					P	9	0	0	.	.													
	00	00	00	03	00	02	00	16	43	4F	4F	4C	50	49	58	20	50	39	30	30	20	56	65	72	2E	31	2E	34										
Tag 3	tag				val_type		count		data																													
	3=softw.				2		22		C	O	O	L	P	I	X					P	9	0	0	V				e	r	.	1	.	4					
Tag 4	00	00	00	13	00	04	00	02	00	00	00	4B	00	00	00	00																						
	tag				val_type		count		data																													
Tag 5	\$13=framecount				4		2		.	.	.	K																						
	00	00	00	17	00	05	00	01	00	00	C3	50	00	00	03	E8																						
Tag 6	tag				val_type		count		data																													
	\$17=framerate?				5		1		d uint32: 50000							d uint32:1000																						
Tag 7	00	00	00	18	00	03	00	01	00	01																												
	tag				val_type		count		data																													
Tag 7	\$18=unkn now				3		1		1																													
	00	00	00	11	00	02	00	14	32	30	31	39	3A	30	38	3A	31	30	20	31	34	3A	34	32	3A	35	34	00										
									data																													
									2 0 1 9 : 0 8 : 1 0 1 4 : 4 2 : 5 4																													

[1] https://en.wikipedia.org/wiki/MPEG-4_Part_14#

[3] Apple-Iphone5s.mov

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