

Program Hierarchy

Part 1

Makefile

command: create
to compile creat

creat.cpp

command: ./creat
links struct
nodes struct
factorial – calculate factorial
permutation – Calculate max number of links
main -Calculate a connected graph with 150 nodes

Part 2

Makefile

command: make
to compile all files in directory.

main.cpp

command: ./main <seed> <Graph>
main - initializes seed
Calls all other functions
Checks if a graph is connected
Runs the global clock for 1000 seconds
do_statistics - which outputs all stats required at end of runtime.

packet.cpp/packet.h

packet struct type
create_packet - function that sets all values of a packet.

routing_table.cpp/routing_table.h

calc_table - function that calculates the shortest links between all nodes

random.cpp/random.h

uniformInt - calculates link delay
uniformDouble - calculates bandwidth delay
exponential - calculates for packet distribution

initialize.cpp/initialize.h

initialize - reads from graph file given and sets all variables
calls all random functions to initialize all delays.
select - calculates 20 random pair-destination pairs.

routing.cpp/routing.h

routing - creates a packet at a given src and starts to send that packet
output - packets at 0 position of output queue are sent to forward
input - packets are kept in input queue until the clock has run down at which time it is transferred to output to be moved on.

forward – take the packet given and forward it to the input queue of the next node in its path to destination