

# Mox Notes

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## 1 Modes

We distinguish two mode families—*past* and *future*. Each axis is ordered by the conversion relation  $\leq_{\text{to}}$  (values that can be coerced “to” a weaker mode) and an in-placement relation  $\leq_{\text{in}}$  (values that can live “in” a surrounding mode). For future modes the two orders coincide, whereas for past modes the in-placement relation reverses conversion.

### Past axes ( $p$ )

uniqueness (u):     $\text{UNIQUE} \leq_{\text{to}} \text{ALIASED}$   
                           $\text{ALIASED} \leq_{\text{in}} \text{UNIQUE}$   
contention (c):     $\text{UNCONTENDED} \leq_{\text{to}} \text{SHARED} \leq_{\text{to}} \text{CONTENDED}$   
                           $\text{CONTENDED} \leq_{\text{in}} \text{SHARED} \leq_{\text{in}} \text{UNCONTENDED}$

### Future axes ( $f$ )

linearity (l):     $\text{MANY} \leq_{\text{to}} \text{ONCE}$   
                           $\text{MANY} \leq_{\text{in}} \text{ONCE}$   
portability (p):     $\text{PORTABLE} \leq_{\text{to}} \text{NON-PORTABLE}$   
                           $\text{PORTABLE} \leq_{\text{in}} \text{NON-PORTABLE}$   
areality (a):     $\text{GLOBAL} \leq_{\text{to}} \text{REGIONAL} \leq_{\text{to}} \text{LOCAL}$   
                           $\text{GLOBAL} \leq_{\text{in}} \text{REGIONAL} \leq_{\text{in}} \text{LOCAL}$

**J:** It isn’t clear that the linearity axis’  $\leq_{\text{in}}$  relation is useful for anything, at least at the moment.

We collect the past modes into the tuple  $p = (\text{uniqueness}, \text{contention})$  and the future modes into  $f = (\text{areality}, \text{linearity}, \text{portability})$ , lifting  $\leq_{\text{to}}$  and  $\leq_{\text{in}}$  componentwise. A mode is then the pair  $m = (p, f)$ , with both relations lifted again to  $m$ .

*Intuition.* Modes are about *deep* operations on values. For example, the uniqueness and linearity axes are about the operation of creating an alias to a value. Alias creation is deep in the sense that when we alias a data structure, then

all its children should also be considered aliased (i.e., there are multiple pointer paths from the stack roots to the element). Uniqueness is about whether the pointer path to it is unique, i.e., whether an aliasing operation has been performed on it in the past, and linearity is about whether we’re allowed to perform an aliasing operation on it in the future.

A UNIQUELY referenced value can be coerced to an ALIASED value – we simply forget that it was uniquely referenced – hence  $\text{UNIQUE} \leq_{\text{to}} \text{ALIASED}$ . It is also safe to store an aliased value inside a uniquely referenced structure, so  $\text{ALIASED} \leq_{\text{in}} \text{UNIQUE}$ . Conversely, it is nonsensical to say a uniquely referenced value is stored in an aliased container, because aliasing is a deep property: if the container is considered aliased, then all its elements are as well.

If an aliasing operation may be performed on a value (mode MANY, think “aliasable”), it is safe to coerce it to a value on which we are not allowed to perform an aliasing operation (mode ONCE, think “nonaliasable”), hence  $\text{MANY} \leq_{\text{to}} \text{ONCE}$ . Conversely, values that we can create aliases to may be safely stored in containers that we are not allowed to create aliases to, hence  $\text{MANY} \leq_{\text{in}} \text{ONCE}$ . Allowing the converse storage would be unsound: placing a one-time value inside a aliasable container would expose the value to multiple aliases by aliasing the outer container.

In summary, the guarantees along past axes can get weaker as one goes from a container to its elements, and the restrictions along future axes also get weaker as one goes from a container to its elements. The flipping of the  $\leq_{\text{to}}$  order stems from the fact that it’s safe to *forget* facts about the past whereas it’s safe to *add* restrictions on the future.

## 2 Expressions

$e ::=$	– expressions
$x$   <b>let</b> $x = e_1$ <b>in</b> $e_2$	– variables
<b>unit</b>   <b>absurd</b> $e$	– unit and empty
$e_1 e_2$   <b>fun</b> $x \Rightarrow e$	– functions
$(e_1, e_2)$   <b>let</b> $(x_1, x_2) = e_1$ <b>in</b> $e_2$	– pairs
<b>left</b> ( $e$ )   <b>right</b> ( $e$ )	– sums
<b>match</b> $e$ <b>with</b> <b>left</b> ( $x_1$ ) $\Rightarrow e_1$   <b>right</b> ( $x_2$ ) $\Rightarrow e_2$	

### 3 Types

$\tau ::=$		
<b>unit</b>   <b>empty</b>		– unit and empty
$\tau_1 \xrightarrow{f} \tau_2$		– functions
$\tau_1 \times_s \tau_2$		– pairs
$\tau_1 \dot{+}_s \tau_2$		– sums

### 4 Notation

Function arrows carry a function (future) mode annotation  $f$ , drawing from the future lattice so  $f = (\text{areality}, \text{linearity}, \text{portability})$ . Storage annotations  $s$  appear on products and sums, recording how elements are kept with  $s = (\text{uniqueness}, \text{areality})$ . We write  $\hat{f}$  for the embedding of  $f$  into the full mode lattice (past component  $\perp_{\text{in}}$ , future component  $f$ ) and  $\hat{s}$  for the embedding of  $s$ .

### 5 Kinding Rules

We write  $\tau : m$  to state that type  $\tau$  is well-formed at mode  $m$ . Write  $m \sqcap \hat{s}$  for the meet of  $m$  with  $\hat{s}$  in the  $\leq_{\text{in}}$ -lattice; it leaves the future components unchanged and meets the uniqueness and areality components with those recorded by  $s$ . Here  $\top_{\text{in}}$  denotes the greatest mode with respect to  $\leq_{\text{in}}$ .

$$\begin{array}{c}
\frac{}{\mathbf{unit} : m} \quad \frac{}{\mathbf{empty} : m} \quad \frac{\hat{f} \leq_{\text{in}} m \quad \tau_1 : \top_{\text{in}} \quad \tau_2 : \top_{\text{in}}}{\tau_1 \xrightarrow{f} \tau_2 : m} \\
\\
\frac{\hat{s} \leq_{\text{in}} m \quad \tau_1 : m \sqcap \hat{s} \quad \tau_2 : m \sqcap \hat{s}}{\tau_1 \times_s \tau_2 : m} \quad \frac{\hat{s} \leq_{\text{in}} m \quad \tau_1 : m \sqcap \hat{s} \quad \tau_2 : m \sqcap \hat{s}}{\tau_1 \dot{+}_s \tau_2 : m}
\end{array}$$

We will omit the annotations when they are not needed.

### 6 Typing Rules

Typing judgments use linear contexts:  $\Gamma_1 \uplus \Gamma_2$  denotes a partition of the context into disjoint subcontexts, and  $\emptyset$  is the empty context.

*Variables*

$$\frac{}{x : \tau \vdash x : \tau} \quad \frac{\Gamma_1 \vdash e_1 : \tau_1 \quad \Gamma_2, x : \tau_1 \vdash e_2 : \tau_2}{\Gamma_1 \uplus \Gamma_2 \vdash \mathbf{let} \, x = e_1 \mathbf{in} \, e_2 : \tau_2}$$

*Unit and Empty*

$$\frac{}{\emptyset \vdash \mathbf{unit} : \mathbf{unit}} \quad \frac{\Gamma \vdash e : \mathbf{empty}}{\Gamma \vdash \mathbf{absurd} \, e : \tau}$$

*Functions*

$$\frac{\mathbf{lock}_f(\Gamma), x : \tau_1 \vdash e : \tau_2}{\Gamma \vdash \mathbf{fun} \, x \Rightarrow e : \tau_1 \xrightarrow{f} \tau_2} \quad \frac{\Gamma_1 \vdash e_1 : \tau_1 \rightarrow \tau_2 \quad \Gamma_2 \vdash e_2 : \tau_1}{\Gamma_1 \uplus \Gamma_2 \vdash e_1 \, e_2 : \tau_2}$$

*Pairs*

$$\frac{\Gamma_1 \vdash e_1 : \tau_1 \quad \Gamma_2 \vdash e_2 : \tau_2}{\Gamma_1 \uplus \Gamma_2 \vdash (e_1, e_2) : \tau_1 \times \tau_2} \quad \frac{\Gamma_1 \vdash e_1 : \tau_1 \times \tau_2 \quad \Gamma_2, x_1 : \tau_1, x_2 : \tau_2 \vdash e_2 : \tau}{\Gamma_1 \uplus \Gamma_2 \vdash \mathbf{let} \, (x_1, x_2) = e_1 \mathbf{in} \, e_2 : \tau}$$

*Sums*

$$\frac{\Gamma \vdash e : \tau_1}{\Gamma \vdash \mathbf{left}(e) : \tau_1 + \tau_2} \quad \frac{\Gamma \vdash e : \tau_2}{\Gamma \vdash \mathbf{right}(e) : \tau_1 + \tau_2}$$

$$\frac{\Gamma_0 \vdash e : \tau_1 + \tau_2 \quad \Gamma_1, x_1 : \tau_1 \vdash e_1 : \tau \quad \Gamma_1, x_2 : \tau_2 \vdash e_2 : \tau}{\Gamma_0 \uplus \Gamma_1 \vdash \mathbf{match} \, e \mathbf{with} \, \mathbf{left}(x_1) \Rightarrow e_1 \mid \mathbf{right}(x_2) \Rightarrow e_2 : \tau}$$

*Subsumption*

$$\frac{\Gamma \vdash e : \tau_1 \quad \tau_1 \sqsubseteq \tau_2}{\Gamma \vdash e : \tau_2}$$

*Aliasing*

$$\frac{\Gamma, x : \tau'_1, x : \tau'_1 \vdash e : \tau_2 \quad \tau_1 \overset{\sim}{\rightsquigarrow}_{\text{alias}} \tau'_1}{\Gamma, x : \tau_1 \vdash e : \tau_2}$$

## 7 Subtyping Rules

*Base*

$$\frac{}{\mathbf{unit} \sqsubseteq \mathbf{unit}} \quad \frac{}{\mathbf{empty} \sqsubseteq \mathbf{empty}}$$

*Functions*

$$\frac{\tau'_1 \sqsubseteq \tau_1 \quad \tau_2 \sqsubseteq \tau'_2 \quad f_1 \leq_{\text{to}} f_2}{\tau_1 \xrightarrow{f_1} \tau_2 \sqsubseteq \tau'_1 \xrightarrow{f_2} \tau'_2}$$

*Products and Sums*

$$\frac{\tau_1 \sqsubseteq \tau'_1 \quad \tau_2 \sqsubseteq \tau'_2 \quad s_1 \leq_{\text{to}} s_2}{\tau_1 \times_{s_1} \tau_2 \sqsubseteq \tau'_1 \times_{s_2} \tau'_2} \quad \frac{\tau_1 \sqsubseteq \tau'_1 \quad \tau_2 \sqsubseteq \tau'_2 \quad s_1 \leq_{\text{to}} s_2}{\tau_1 +_{s_1} \tau_2 \sqsubseteq \tau'_1 +_{s_2} \tau'_2}$$

## 8 Aliasing

The judgment  $\tau \rightsquigarrow_{\text{alias}} \tau'$  records that aliasing  $\tau$  is allowed and yields type  $\tau'$ .

*Base*

$$\frac{}{\mathbf{unit} \rightsquigarrow_{\text{alias}} \mathbf{unit}} \quad \frac{}{\mathbf{empty} \rightsquigarrow_{\text{alias}} \mathbf{empty}}$$

*Functions*

$$\frac{f = (a, \text{MANY}, p)}{\tau_1 \xrightarrow{f} \tau_2 \rightsquigarrow_{\text{alias}} \tau_1 \xrightarrow{f} \tau_2}$$

*Products and Sums*

$$\frac{\tau_1 \rightsquigarrow_{\text{alias}} \tau'_1 \quad \tau_2 \rightsquigarrow_{\text{alias}} \tau'_2 \quad s = (u, a)}{\tau_1 \times_s \tau_2 \rightsquigarrow_{\text{alias}} \tau'_1 \times_{(\text{ALIASED}, a)} \tau'_2} \quad \frac{\tau_1 \rightsquigarrow_{\text{alias}} \tau'_1 \quad \tau_2 \rightsquigarrow_{\text{alias}} \tau'_2 \quad s = (u, a)}{\tau_1 +_s \tau_2 \rightsquigarrow_{\text{alias}} \tau'_1 +_{(\text{ALIASED}, a)} \tau'_2}$$

## 9 Locking

Typing a closure of type  $\tau_1 \xrightarrow{f} \tau_2$  applies a lock to the ambient context, written  $\mathbf{lock}_f(\Gamma)$ . Here  $f = (\text{areality}, \text{linearity}, \text{portability})$  tracks the function mode. The lock records which bindings remain accessible inside the closure and how their modes are weakened so that the body can run safely. We define the operation structurally on contexts.

$$(x : \tau') \in \mathbf{lock}_f(\Gamma) \iff (x : \tau) \in \Gamma \wedge \mathbf{lock}_f(\tau) = \tau'$$

where

$$\begin{aligned}
\mathbf{lock}_f(\mathbf{unit}) &= \mathbf{unit} \\
\mathbf{lock}_f(\mathbf{empty}) &= \mathbf{empty} \\
\mathbf{lock}_f(\tau_1 \xrightarrow{f'} \tau_2) &= \tau_1 \xrightarrow{f'} \tau_2 \quad \text{if } f \leq_{\text{to}} f' \\
\mathbf{lock}_f(\tau_1 \times_s \tau_2) &= \mathbf{lock}_f(\tau_1) \times_s \mathbf{lock}_f(\tau_2) \quad \text{where } s' = s \sqcup f_{\text{linearity}}^\dagger \\
\mathbf{lock}_f(\tau_1 +_s \tau_2) &= \mathbf{lock}_f(\tau_1) +_{s'} \mathbf{lock}_f(\tau_2) \quad \text{where } s' = s \sqcup f_{\text{linearity}}^\dagger \\
\mathbf{lock}_f(\tau) &= \perp \quad \text{otherwise}
\end{aligned}$$

The dagger map translates closure capabilities into the weakening applied to captured bindings: The linearity and portability axes translate to past modes as follows:

$$\begin{aligned}
\text{ONCE}^\dagger &= \text{UNIQUE} & \text{MANY}^\dagger &= \text{ALIASED} \\
\text{NON-PORTABLE}^\dagger &= \text{UNCONTENDED} & \text{PORTABLE}^\dagger &= \text{CONTENDED}
\end{aligned}$$

Intuitively, a MANY closure can only reuse captured data as ALIASED, and a PORTABLE closure forces captured bindings to be CONTENDED.

## 10 Desiderata

1. Borrowing
2. Mode polymorphism
3. Mutable references & Fork
4. Algebraic data types
5. Type inference
6. Modules & abstract types
7. Fine grained uniqueness analysis