

## ABC PLAYER DESIGN DOCUMENT

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### DATATYPES:

```
Pitch = Pitch(value: int,accidental: int,octave: int)
NoteLength = NoteLength(numerator: int,denominator: int)
Note = Note(p: Pitch,l: NoteLength)
Rest = Rest(l: NoteLength)
Tuplet = Duplet(a: Note,b: Note) + Triplet(a: Note,b: Note,c: Note) + Quadruplet(a:
Note,b: Note,c: Note,d: Note)
Chord = Chord(notes: ImList<Note>)
Multinote = Note + Chord
PlayableElement = Tuplet + Multinote + Rest
Measure = Measure(elements: ImList<PlayableElement>,measureID: int,isMajorStart:
boolean,isMajorEnd: boolean,isRepeatEnd: boolean,isFirstRepeat:boolean,
isSecondRepeat: boolean)

isMajorStart should be set to true only for the first Measure in the Voice and for
Measures that start with the following bars: "|:", ":", "|", "[|", "||", "|]"
isMajorEnd should be set to true only for Measures that end with the same bars
specified above -- repeated for convenience: "|:", ":", "|", "[|", "||", "|]"
If measure A comes immediately before measure B, then A.isMajorEnd is true iff
B.isMajorStart is true.
isRepeatEnd should be set to true only for Measures that end with the following bars:
":|"
isFirstRepeat should be set to true only for Measures that have the "[1" marker
isSecondRepeat should be set to true only for Measures that have the "[2" marker

KeyMeterTempo = KeyMeterTempo(key: Key, meterNumerator: int, meterDenominator: int,
bpm: int, defaultNoteNumerator: int, defaultNoteDenominator: int)
AbcHeader = AbcHeader(title: String, pieceNumber: int, composer: String, keyMetTempo:
KeyMeterTempo, voices: List<String>)
Key = Key(mask: int, isMinor: boolean) //modifiers is a bitmask containing
information about sharps and flats for all notes: binary representation - xbagfedc -
x is 1 if sharps, 0 if flats; c is 1 if note C has a modifier; d is 1 if note D has a
modifier and so on. Will employ lookup table to translate between key names (e.g.
"Cbm") to bitmasks.

Specification of bitmask configuration in Key:
Field = 0byxx
    y - SHARP_OFFSET: 0 if flats, 1 if sharps
    xx - MAGNITUDE_MASK: 00 if magnitude 0, 01 if magnitude 1, 11 if magnitude 2. 10
is an invalid value.
Mask = right to left in 0b, C field + D field + E field + ... + B field

Voice = Voice(name: String, measures: List<Measure>)
AbcMusic = AbcMusic(ticksPerUnit: int, voices: HashMap<String, Voice>)
AbcFile = AbcFile(header: AbcHeader,music: AbcMusic)
```

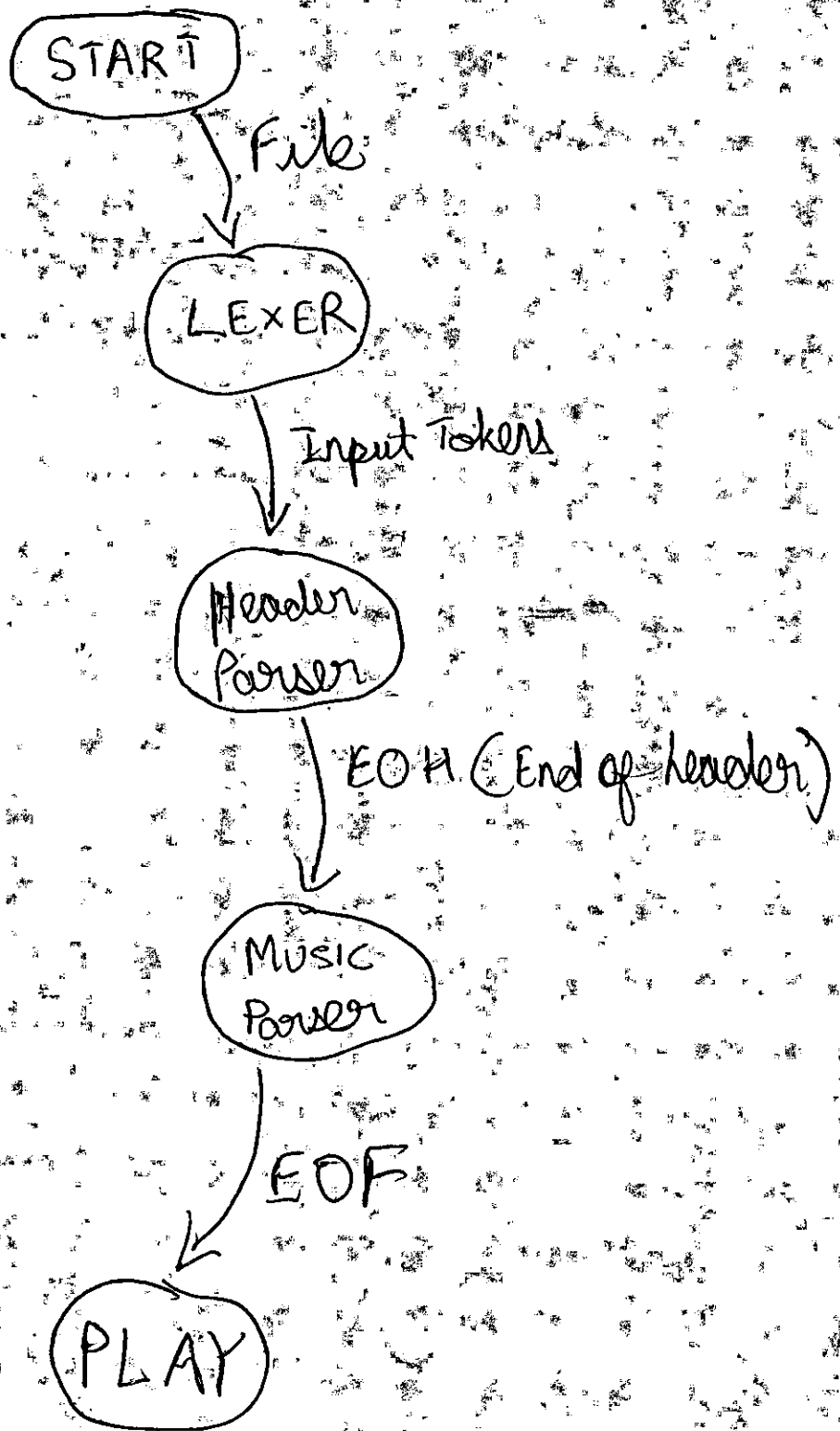
## GRAMMARS:

A subset of ABC 1.6 in BNF format for 6.005 Project 1

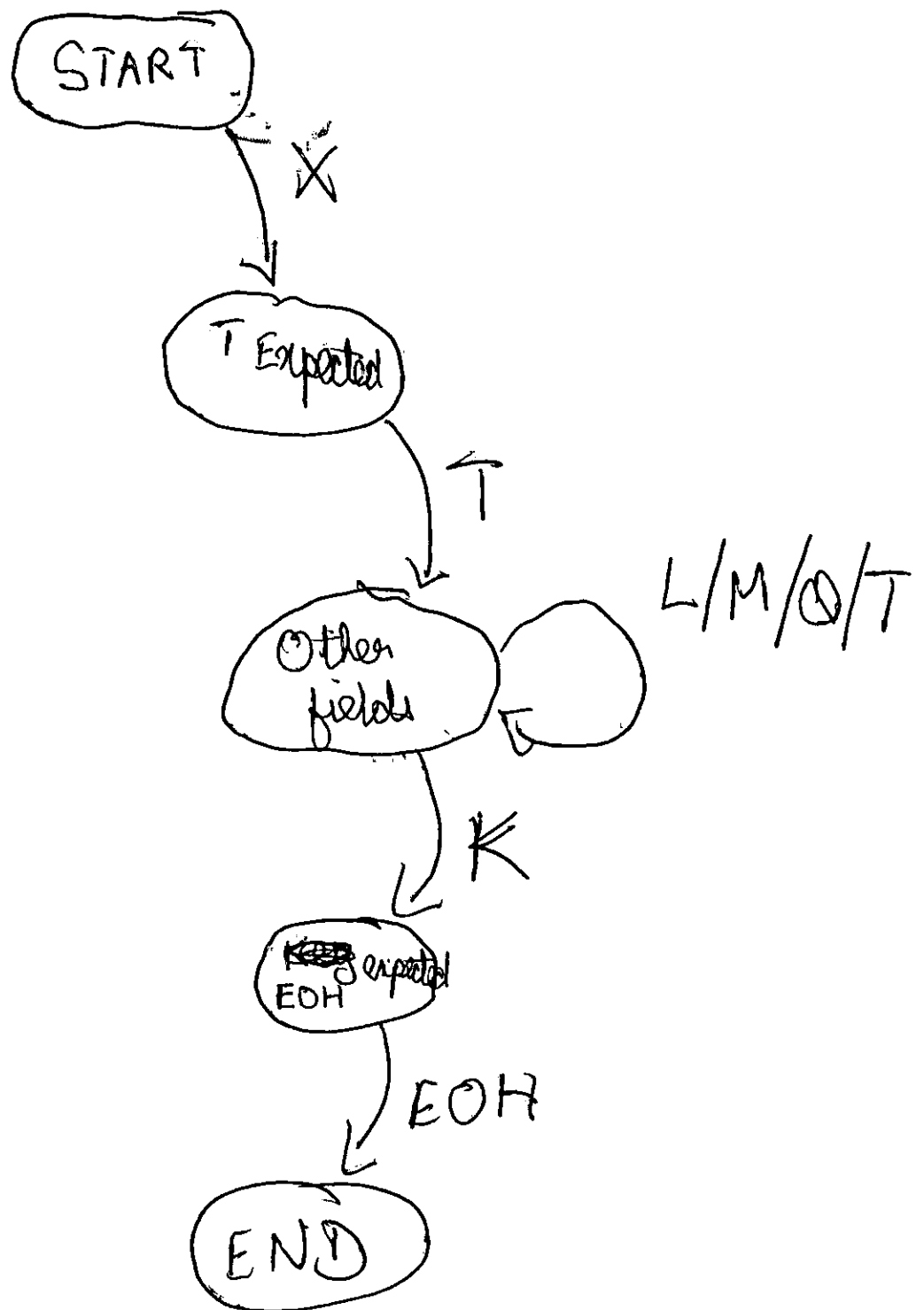
```
abc-file ::= abc-header abc-music
abc-header ::= field-number comment* field-title other-fields* field-key
field-title ::= "T:" text end-of-line
other-fields ::= field-composer | field-default-length | field-meter
               | field-tempo | field-voice | comment
field-composer ::= "C:" text end-of-line
field-default-length ::= "L:" note-length-strict end-of-line
field-meter ::= "M:" meter end-of-line
field-tempo ::= "Q:" tempo end-of-line
field-voice ::= "V:" text end-of-line
field-key ::= "K:" key end-of-line
field-number ::= "X:" key end-of-line
key ::= "C" | "G" | "D" | "A" | "E" | "B" | "F#" | "C#" | "F" | "Bb" | "Eb"
      | "Ab" | "Db" | "Gb" | "Cb" | "Em" | "Bm" | "F#m" | "C#m" | "G#m" | "D#m"
      | "A#m" | "Dm" | "Gm" | "Cm" | "Fm" | "Bbm" | "Ebm" | "Abm"
meter ::= "C" | "C|" | meter-fraction
meter-fraction ::= DIGIT+ "/" DIGIT+
tempo ::= DIGIT+

;;;;;;;;;; END OF HEADER ;;;;;;;;;;

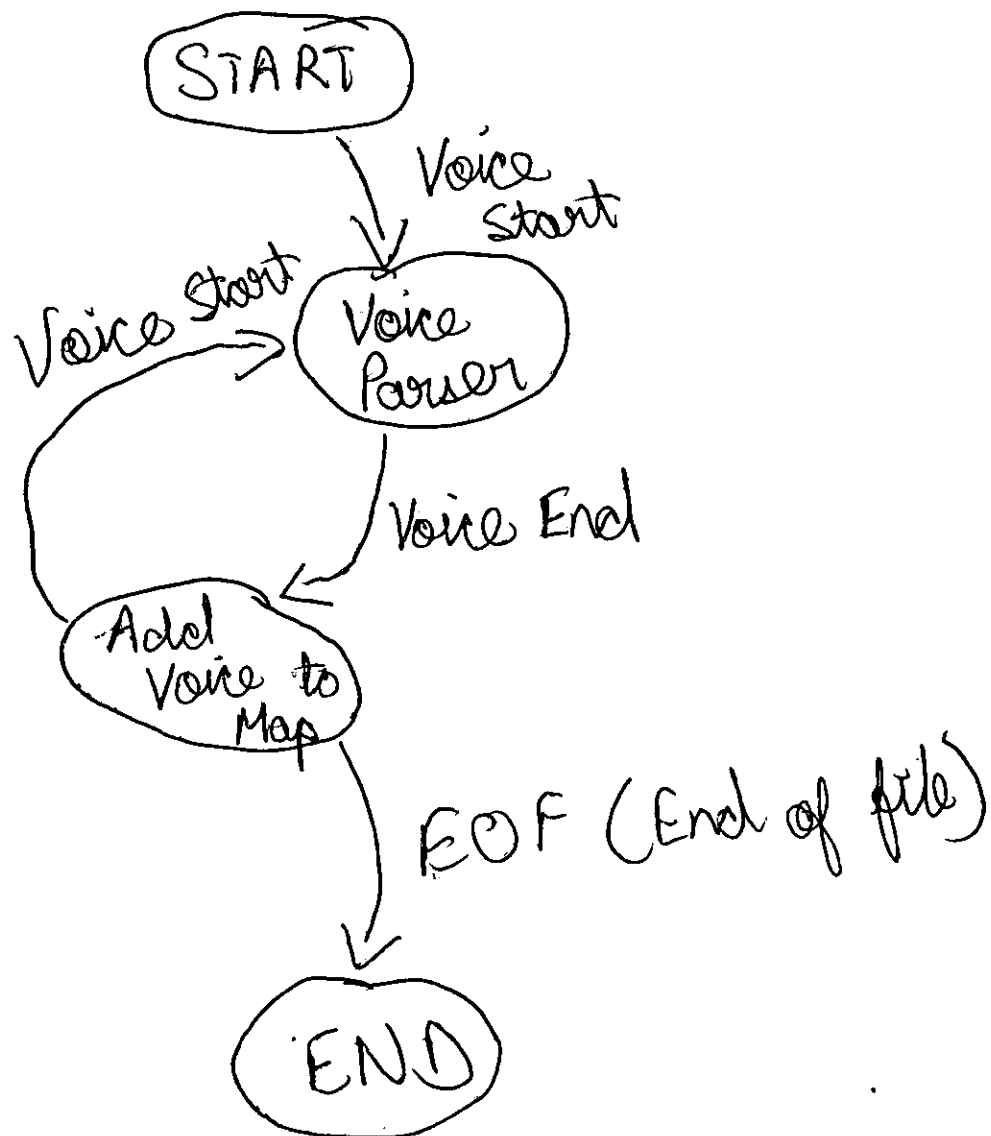
abc-music ::= abc-line+
abc-line ::= (measure* end-measure end-of-line) | mid-tune-field | comment
end-measure ::= measure ::= [barline] [space+] [nth-repeat] [space+] playable-
element+ [space+] [barline]
measure ::= [barline] [space+] [nth-repeat] [space+] playable-element+ [space+]
barline
playable-element ::= note | chord | tuplet-element
note ::= note-or-rest [note-length]
note-or-rest ::= pitch | rest
pitch ::= [accidental] basenote [octave]
octave ::= ("'"+" ) | (" , "+" )
note-length ::= [DIGIT+] ["/" [DIGIT+]]
note-length-strict ::= DIGIT+ "/" DIGIT+
accidental ::= "^" | "^^" | " " | " _ " | "="
basenote ::= "C" | "D" | "E" | "F" | "G" | "A" | "B"
           | "c" | "d" | "e" | "f" | "g" | "a" | "b"
rest ::= "z"
tuplet-element ::= tuplet-spec (note | chord)+
tuplet-spec ::= "(" DIGIT
chord ::= "[" note+ "]"
barline ::= "|" | "||" | "[|" | "|]" | ":" | " | ":"
nth-repeat ::= "[1" | "[2"
;;;;;;;;;;;;; MISC ;;;;;;;;;;;;;;
mid-tune-field- ::= field-voice | field-tempo
comment ::= "%" text linefeed
end-of-line ::= comment | linefeed
```



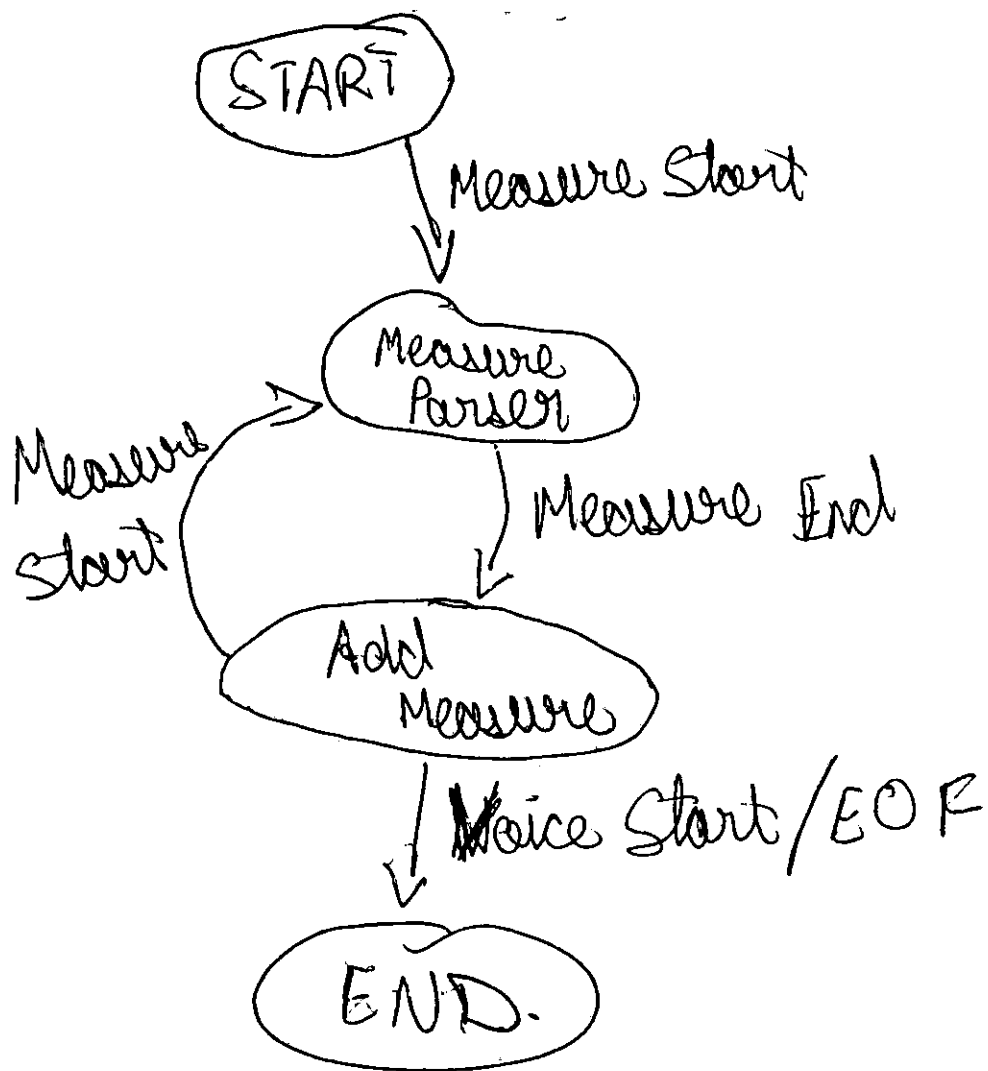
# HEADER PARSER



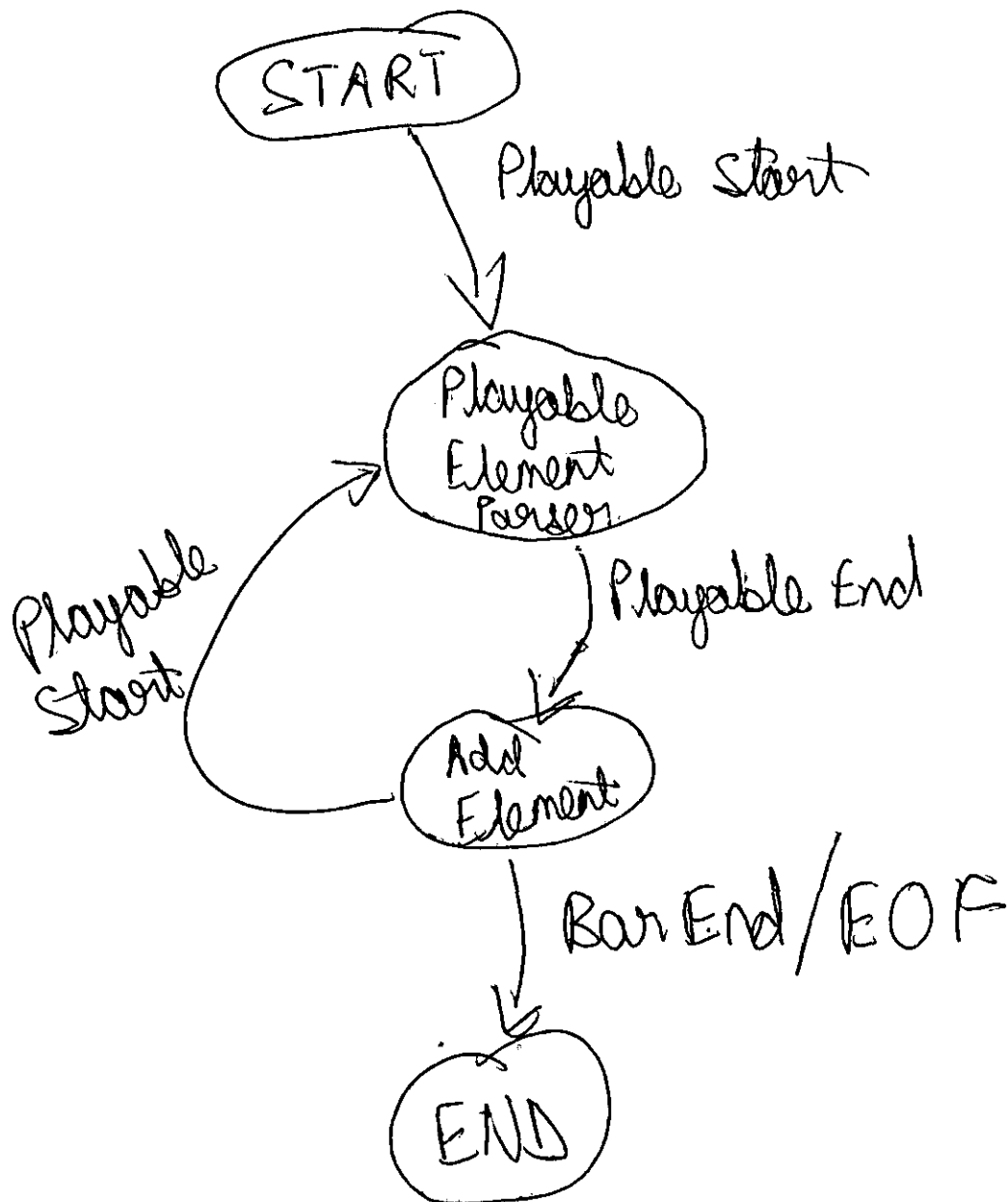
# MUSIC PARSER



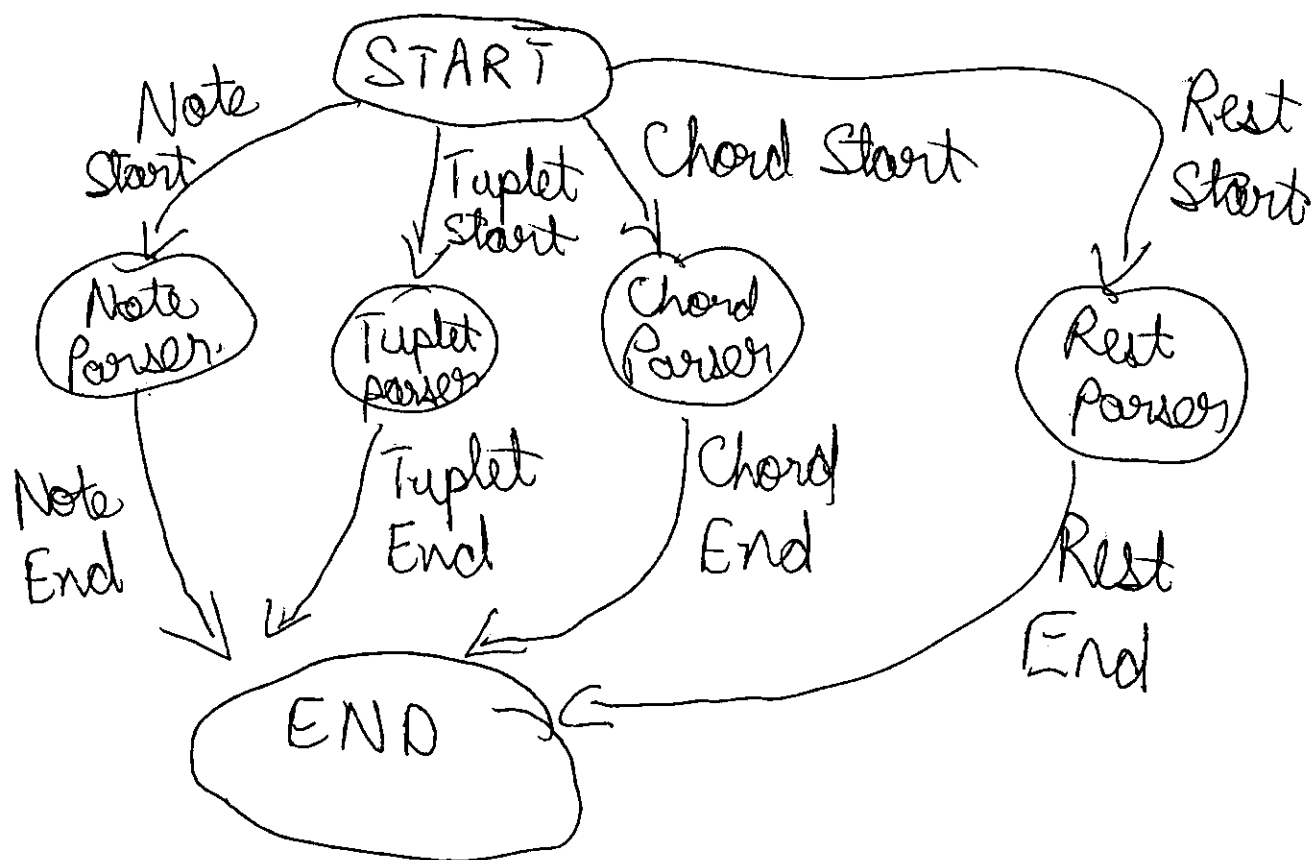
# VOICE PARSER



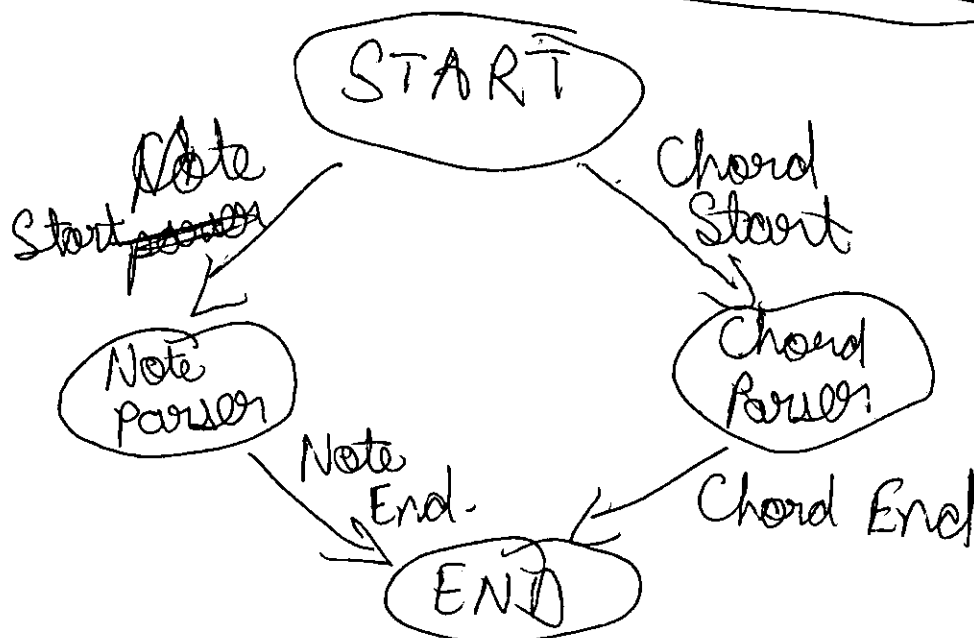
# MEASURE PARSER



# PLAYABLE PARSER

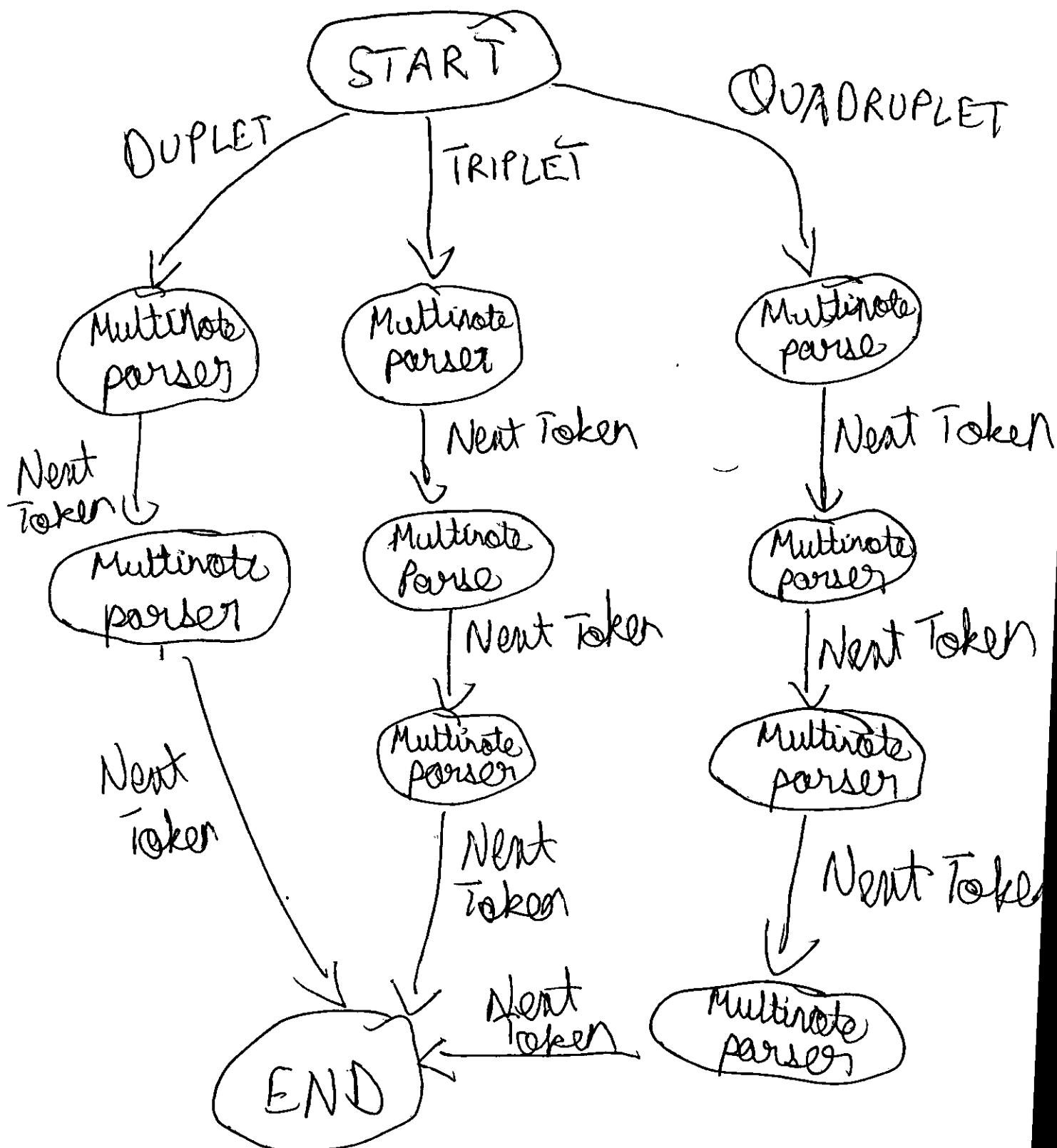


# MULTINOTE PARSER

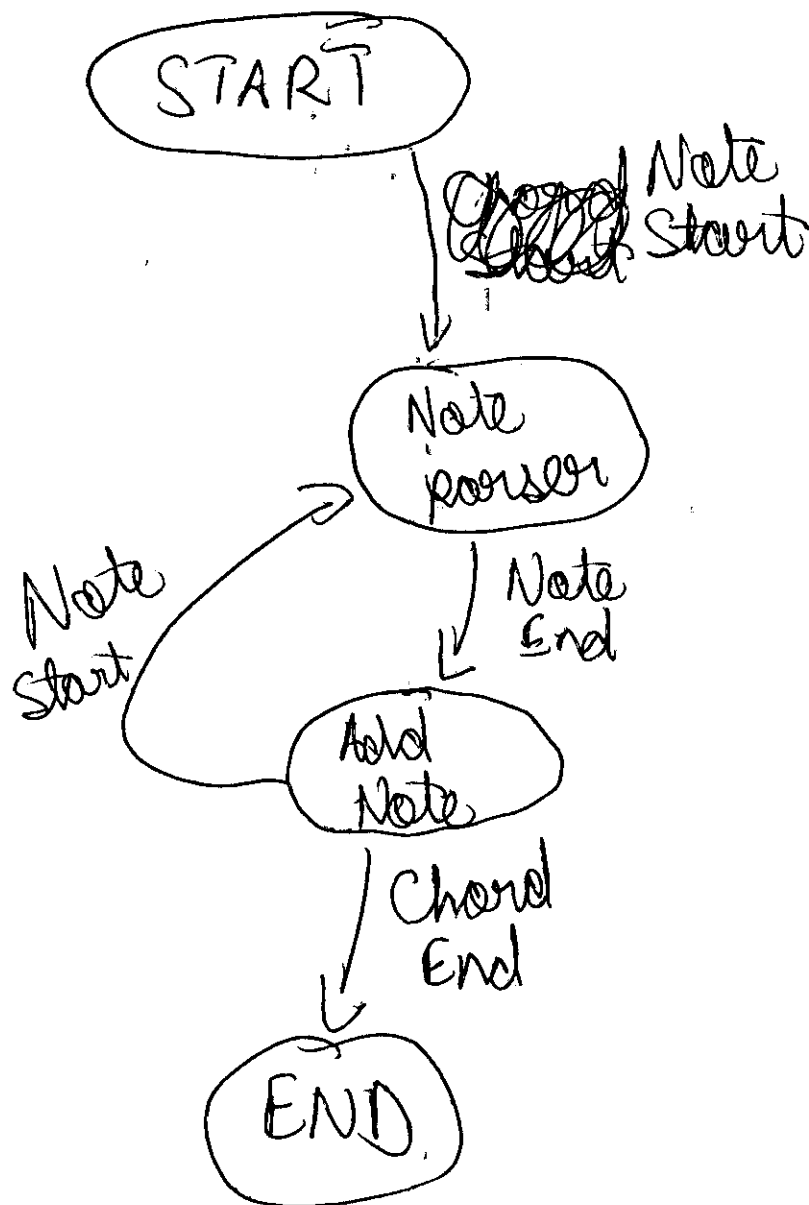




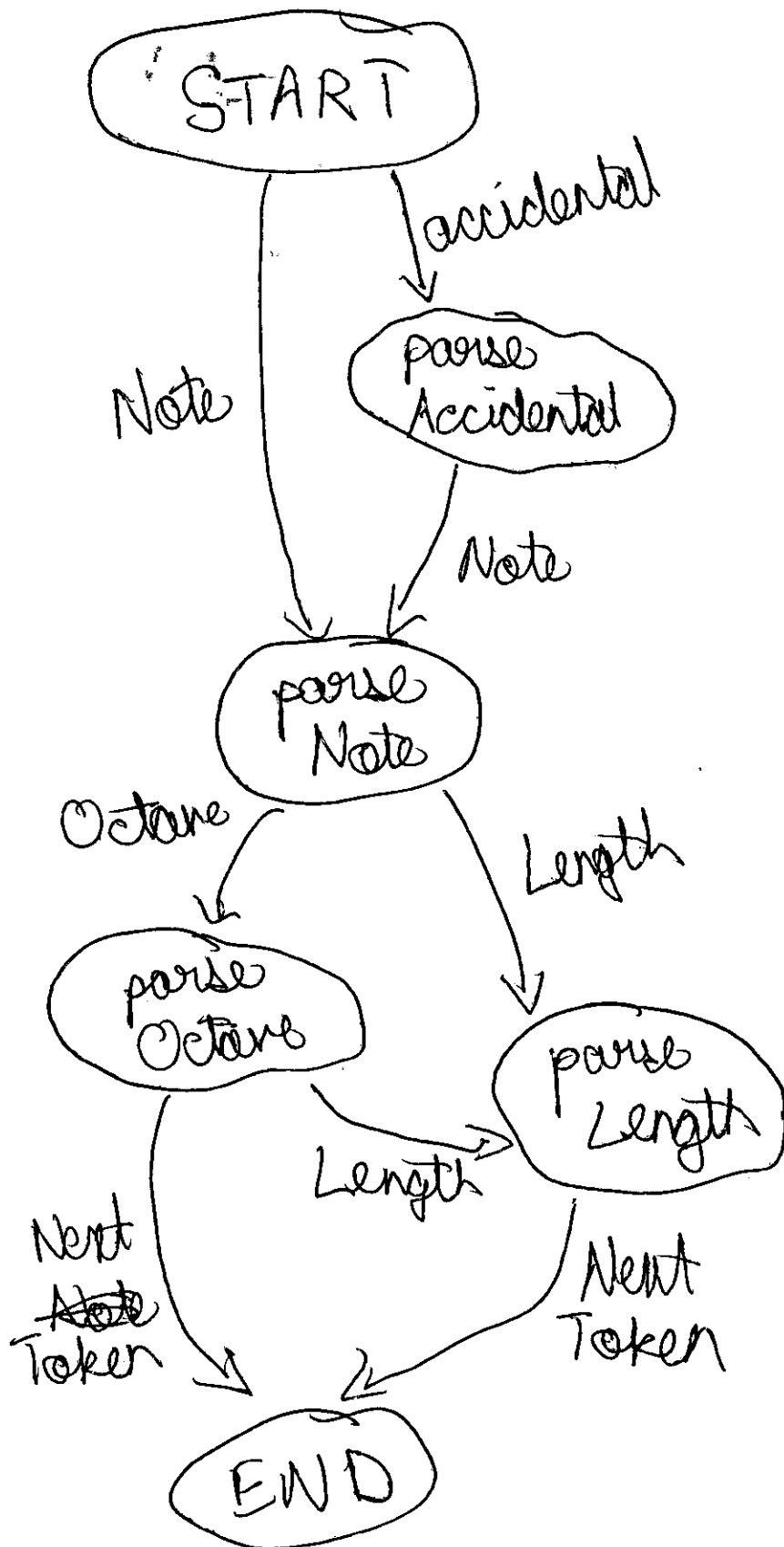
# TUPLET PARSER



# CHORD PARSER



# NOTE PARSER



# REST PARSER

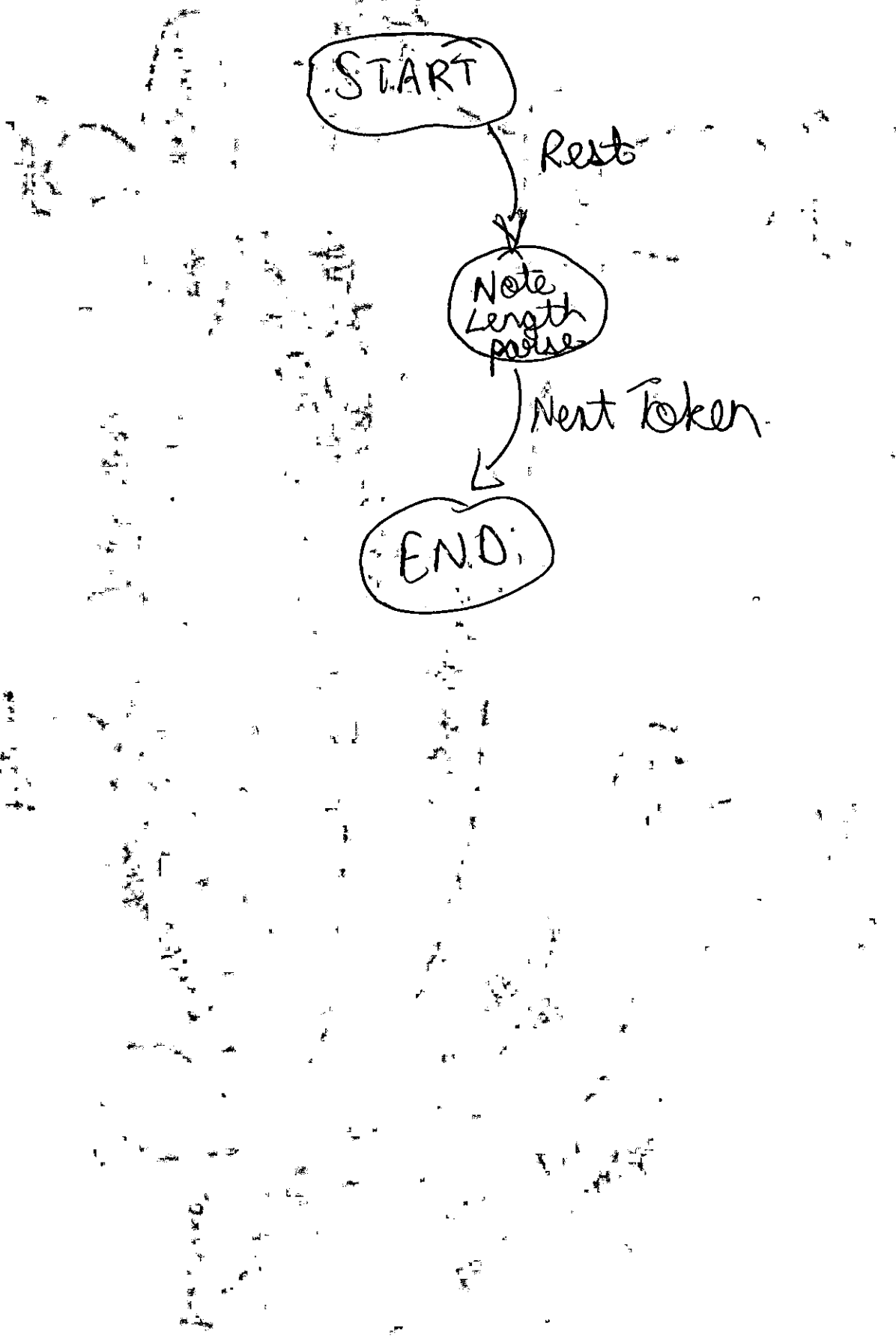
START

Rest

Note  
Length  
parse

Next Token

END.



# REST PARSER

START

Rest

Note  
Length  
parse

Next Token

END.

# Voice.play() State Machine

