```
data = load('Problem.mat');
data = data.Problem;
% Transformation of lidar points to camera coordinate system
% Computing homogenous transformation matrix of Lidar corrdinate
% system [L] to camera reference frame [H]
Th = lidarTransformation(data.X hl);
% Computing the inverse transformation matrix of Camera coordinate
% system [C] to camera reference frame [H] for all the cameras
Th_camera = cameraTransformation(data.X_hc);
% Computing the cumulative transformation matrice
% R lc = inv(R ch)*R hl
T_total = Th_camera*Th;
lidar_scan = [transpose(data.scan);ones(1,length(data.scan))];
lidar_lc = T_total*lidar_scan;
for i=1:5
    % Extracting the lidar points in the coordinate frame of
    % camera 'i' from lidar_lc
    k = (i-1)*4+1;
    lidarScan = lidar lc(k:k+2,:);
    % Initializing the intrinsic matrix for camera 'i'
    intrinsic_matrix = cell2mat(struct2cell(data.K(i)));
    % Storing the processed lidar scans in pixel 2D frame.
    final lidar = pixelTransformation(intrinsic matrix,lidarScan);
    % Displaying the lidar scan calibrated on the image
    figure
    imshow(cell2mat(struct2cell(data.Image(i))));
    hold on
    scatter(final_lidar(1,:),final_lidar(2,:),0.4,'r','filled');
    camrol1(270)
    title(['Camera-LiDAR Fusion: View ' num2str(i)]);
end
```





Camera-LiDAR Fusion: View 2



Camera-LiDAR Fusion: View 3



Camera-LiDAR Fusion: View 4



Camera-LiDAR Fusion: View 5



```
function [processed_lidar] = pixelTransformation(intrinsic_matrix, lidarScan)
    % Filtering out the points infront of the camera
    lidar_lc1 = lidarScan;
    index = find(lidar_lc1(3,:)>0);
    lidar_lc1 = lidar_lc1(:,index);

% Filtering out the points above the ground and at max 2.5 meters
    % above the ground
    index = find(lidar_lc1(1,:)>0 & lidar_lc1(1,:)<2.5);
    lidar_lc1 = lidar_lc1(:,index);

% Converting these lidar points to pixel coordinate frame
    % The final points shall be in the homogenous 2D coordinate system
    lidar_lc1 = intrinsic_matrix*lidar_lc1;

% Converting the homogenous coordinate into cartesian system</pre>
```

```
lidar lc1 = lidar lc1./lidar lc1(3,:);
    processed_lidar = lidar_lc1(1:2,:);
end
function [lidarScan] = lidarTransformation(lidar params)
    ahl = deg2rad(lidar_params(1,4:6));
    Rz = [cos(ahl(1,3)), -sin(ahl(1,3)), 0; sin(ahl(1,3)), cos(ahl(1,3)), 0; 0, 0, 1];
    Ry = [\cos(ahl(1,2)), 0, \sin(ahl(1,2)); 0,1,0; -\sin(ahl(1,2)), 0, \cos(ahl(1,2))];
    Rx = [1,0,0;0,\cos(ahl(1,1)), -\sin(ahl(1,1)); 0, \sin(ahl(1,1)), \cos(ahl(1,1))];
    R = [Rz*Ry*Rx;0,0,0];
    T = [lidar_params(1,1);lidar_params(1,2);lidar_params(1,3);1];
    lidarScan = [R,T];
end
function [cameraMatrices] = cameraTransformation(camera pose)
    Th camera = zeros(20,4);
    for i = 1:5
        camera params = cell2mat(struct2cell(camera pose(i)));
        ahc = deg2rad(camera_params(1,4:6));
        Rz = [cos(ahc(1,3)), -sin(ahc(1,3)), 0; sin(ahc(1,3)), cos(ahc(1,3)), 0; 0, 0, 1];
        Ry = [\cos(ahc(1,2)), 0, \sin(ahc(1,2)); 0,1,0; -\sin(ahc(1,2)), 0, \cos(ahc(1,2))];
        Rx = [1,0,0;0,\cos(ahc(1,1)), -sin(ahc(1,1)); 0, sin(ahc(1,1)), cos(ahc(1,1))];
        R = Rz*Ry*Rx;
        T = -transpose(R)*[camera params(1,1);camera params(1,2);camera params(1,3)];
        T = [[transpose(R);0,0,0],[T;1]];
        j = (i-1)*4 + 1;
        Th_{camera(j:j+3,:)} = T;
    end
    cameraMatrices = Th camera;
end
```