

Kavin Suraj Jeyasankar

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Education

Bachelor of Science	<u>Colorado School of Mines</u>	Golden, CO, USA	08/2021-12/2024
• Major: Computer Science	Focus Area: Computer Engineering		GPA: 3.52

Experience

Software Engineering Intern	<u>Charles Schwab</u>	06/2024 – Current
<ul style="list-style-type: none">Built a web application designed to efficiently choose the proper delivering service for notifications on all Charles Schwab applications with Angular, improving the user experience of millions of people.Redesigned applications to incorporate a more modern design and improve user interfaces to extend the lifetime of existing software.Collaborated in daily scrum meetings with people of many backgrounds to ensure sprint tasks would be completed on time.		
Undergraduate Software Engineer Researcher	<u>The Center for Hydrate Research</u>	08/2023 – 05/2024
<ul style="list-style-type: none">Designed and modernized one-of-a-kind software used to predict stability of hydrates in nature using the latest technologies available with C++ version 20.Significantly optimized existing software through the integration of new C++ versions to bring runtimes from 1 hour on older versions down to 4 seconds.Improved software readability and modularity for the implementation of future features.Continuous code reviews, professional benchmarking/unit testing frameworks, compile time evaluations leveraged to produce optimal results for industry success.		

Projects

AI Board Game (~7000 lines) - Java
<ul style="list-style-type: none">Designed and developed Clue board game with clean and complete UI as well as clean and modular code with the implementation of OOP principles and SOLID programming principles.Used JFrame to implement graphics, movement animations and button functionality.Created artificially intelligent computer players to make smart decisions derived from human players movement, accusations, and suggestions.Implemented Junit to ensure functionality of the code throughout the development process. OOP and SOLID programming principles were utilized for object-oriented design.
Parallel ZIP (~500 lines) – C
<ul style="list-style-type: none">Program inputs a large string and outputs a compact version of the same string with character counts with the utilization of multiple threads to improve efficiency.Array was split into equal parts with each part being processed in parallel with different threads to ensure performance standards are met.Memory allocation and deallocation was strictly kept track of to ensure memory safety when creating and accessing arrays in C.
Fullstack AI Powered Quiz Creator – Python
<ul style="list-style-type: none">Utilized openai API, python, and flask to create a web application that generates quizzes based on topics inputted. This app increases the efficiency at which students are able to learn different topics.Applied basic security measures and hashing technology to secure used data, passwords, and quiz generations in a database for future access.Created a modern and sleek frontend using Bootstrap for simple navigation while keeping performance high.

Skills

- C++ | Java | Python | C | C# | SQL | HTML | JS | CSS | Unit testing | JFrame | Junit | OOP | Git | Data Processing
- PostgreSQL | Verilog | SolidWorks CSWA | pandas | NumPy | matplotlib | scikit-learn | Flask | TypeScript
- SQLAlchemy | openai API | Bootstrap | React.js | .NET | Next.js | Express | MongoDB | Angular | Agile

Relevant Coursework

- Operating Systems | Data Structures | Software Engineering | Algorithms | Intro to Linux OS | Web Apps
- Data Science | Discrete Math | Linear Algebra | Differential Equations | Cryptography | Embedded Systems
- Principles of Programming Languages | Computer Organization | Digital Logic | Database Management