

# ENHANCEMENT BY HISTOGRAM MANIPULATION

## ACTIVITY 5

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# *Original Image*



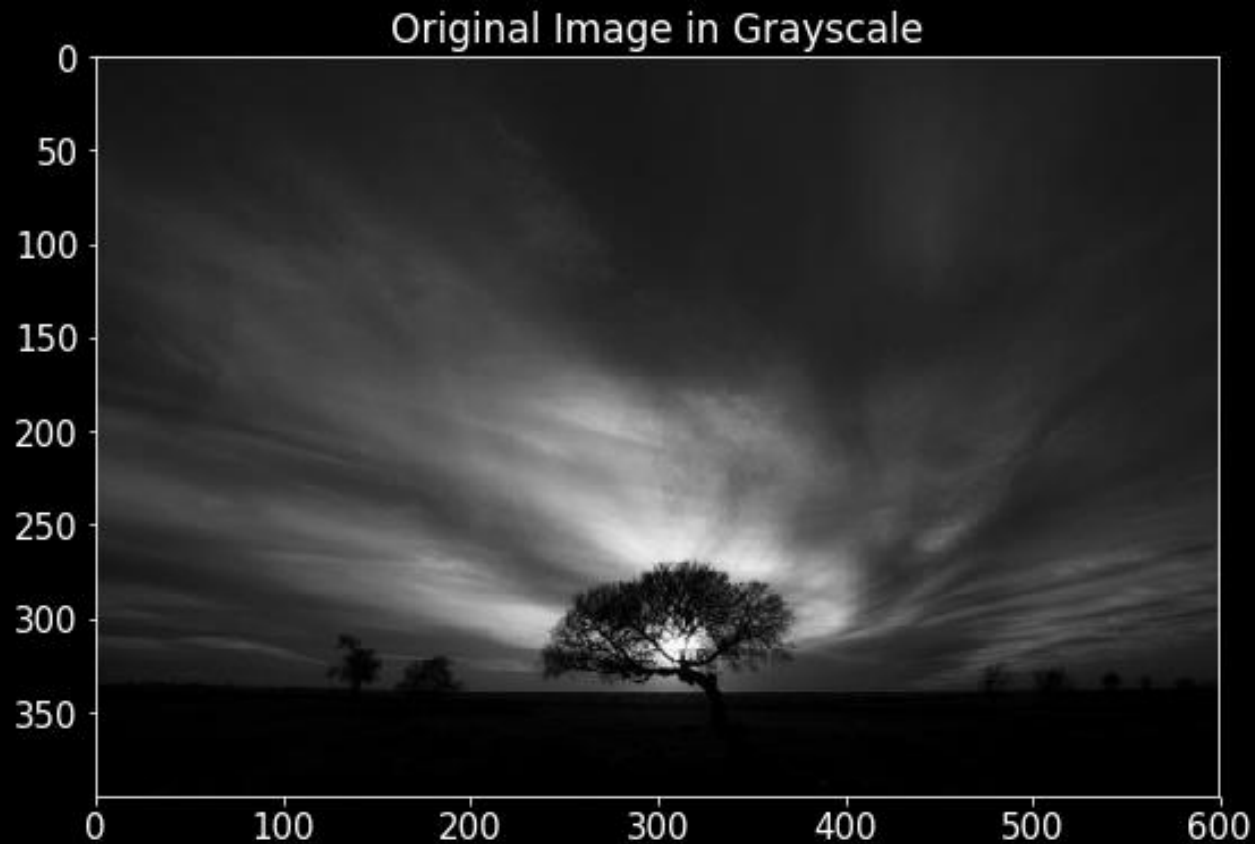
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From: <https://digital-photography-school.com/7-ways-to-handle-high-contrast-scenes/>

# *Done using:*

- Jupyter Notebook (Python)
    - Packages:
      - matplotlib.pyplot
      - numpy
      - cv2
      - skimage
  - Photos taken from Google Images
-

# Step **1** *Convert to Grayscale*



```
M = cv2.cvtColor(cv2.imread('tree.jpg'), cv2.COLOR_BGR2RGB)  
M_gray = cv2.cvtColor(M, cv2.COLOR_RGB2GRAY)
```

# Step 2 Contrast Stretching

```
# from skimage : img_as_float , Normalizing float points  
M_grayf = img_as_float(M_gray)  
M_contra = M_grayf*255
```

```
Imin:  0 Imax:  253
```

- Using `img_as_float` from `skimage`, the image's pixel values were **NORMALIZED** and converted to **FLOAT**.
- 255 was multiplied since the image was 8-bit

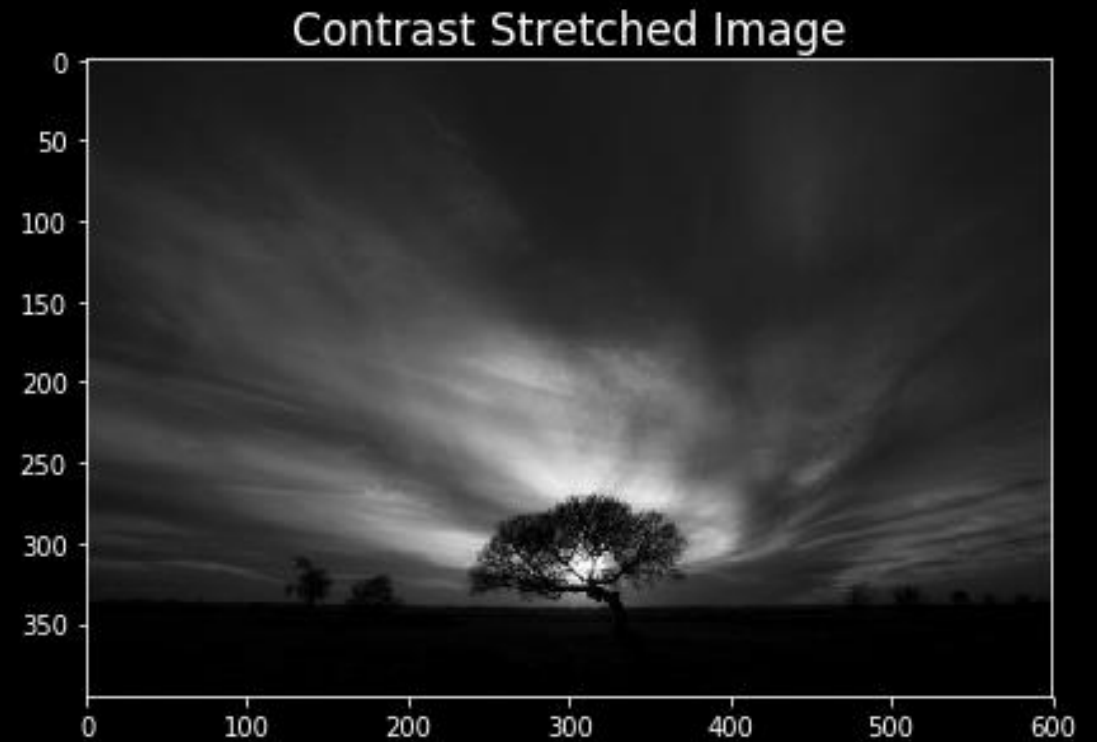
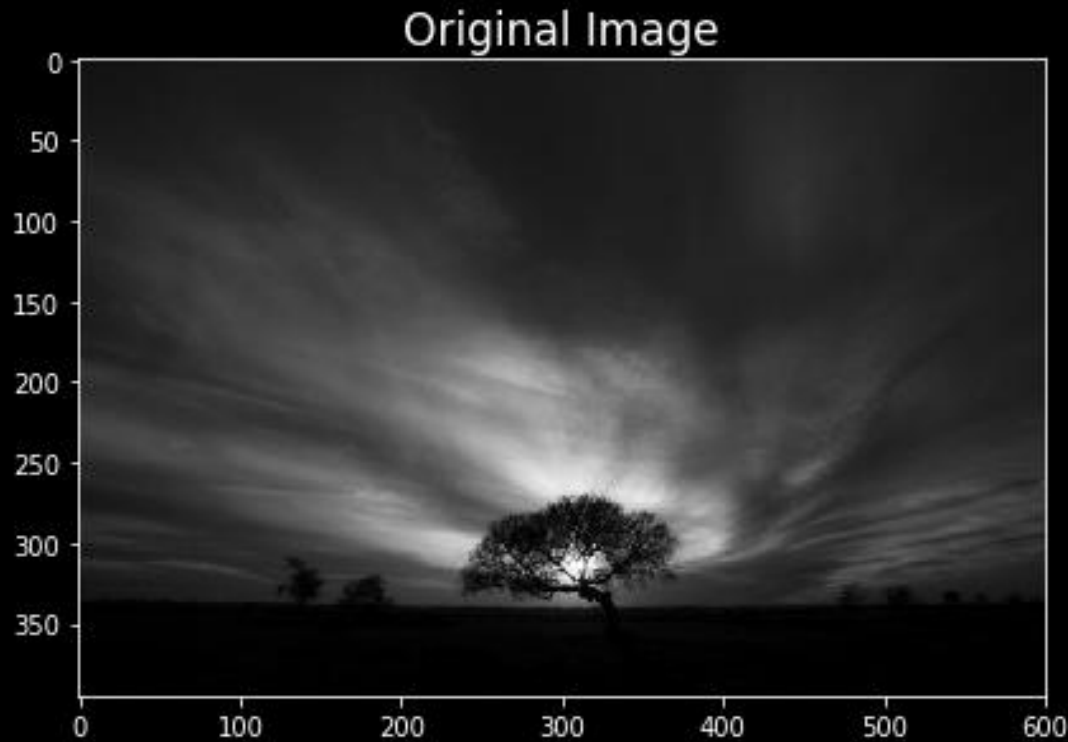
# Step 2 Contrast Stretching

```
# from skimage : img_as_float , Normalizing float points  
M_grayf = img_as_float(M_gray)  
M_contra = M_grayf*255
```

```
Imin:  0 Imax:  253
```

- Contrast stretching is used for low contrast photos
    - original maximum and minimum values were set to 0 and 1 after normalizing
    - results to a higher contrast image (darker on dark areas and brighter on bright areas)
-

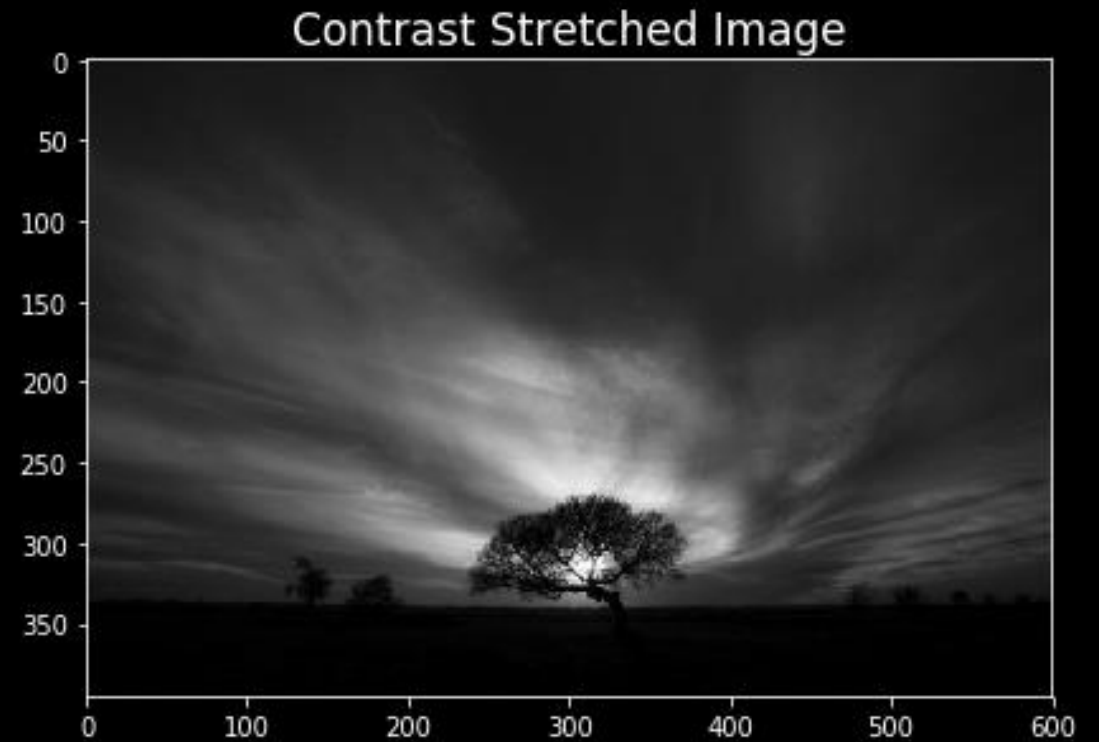
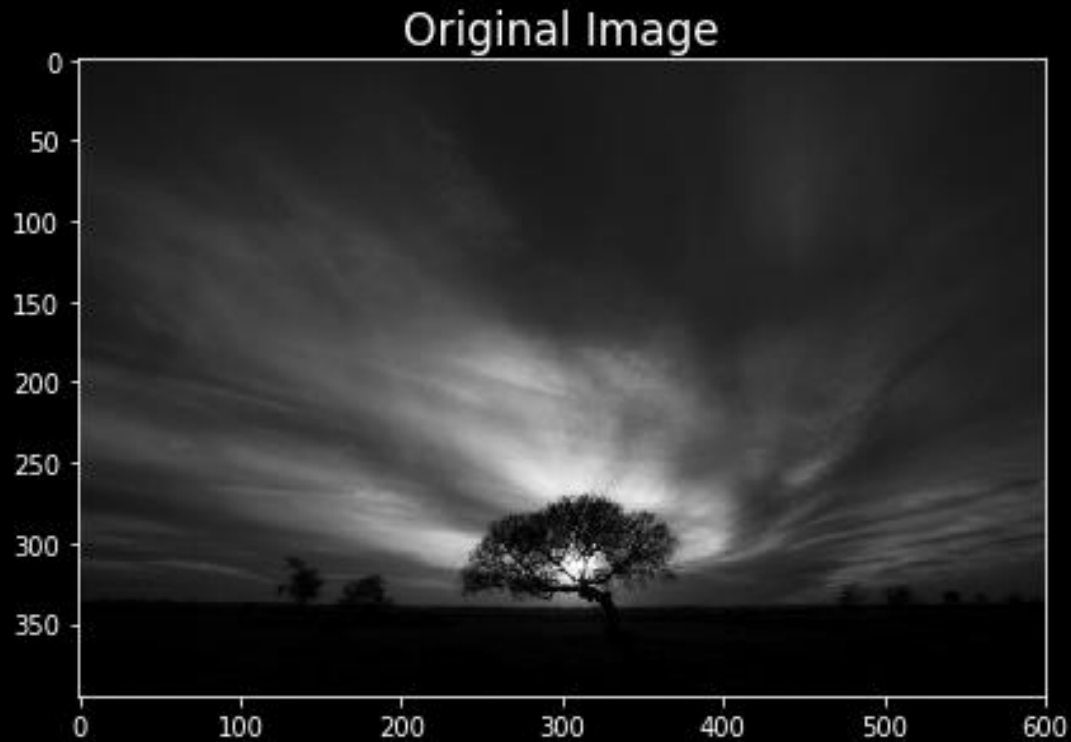
# Step 2 Contrast Stretching



Resulted to an image with slightly higher contrast  
(considering the original  $I_{max}$  (max pixel value))

$I_{min}$ : 0  $I_{max}$ : 253

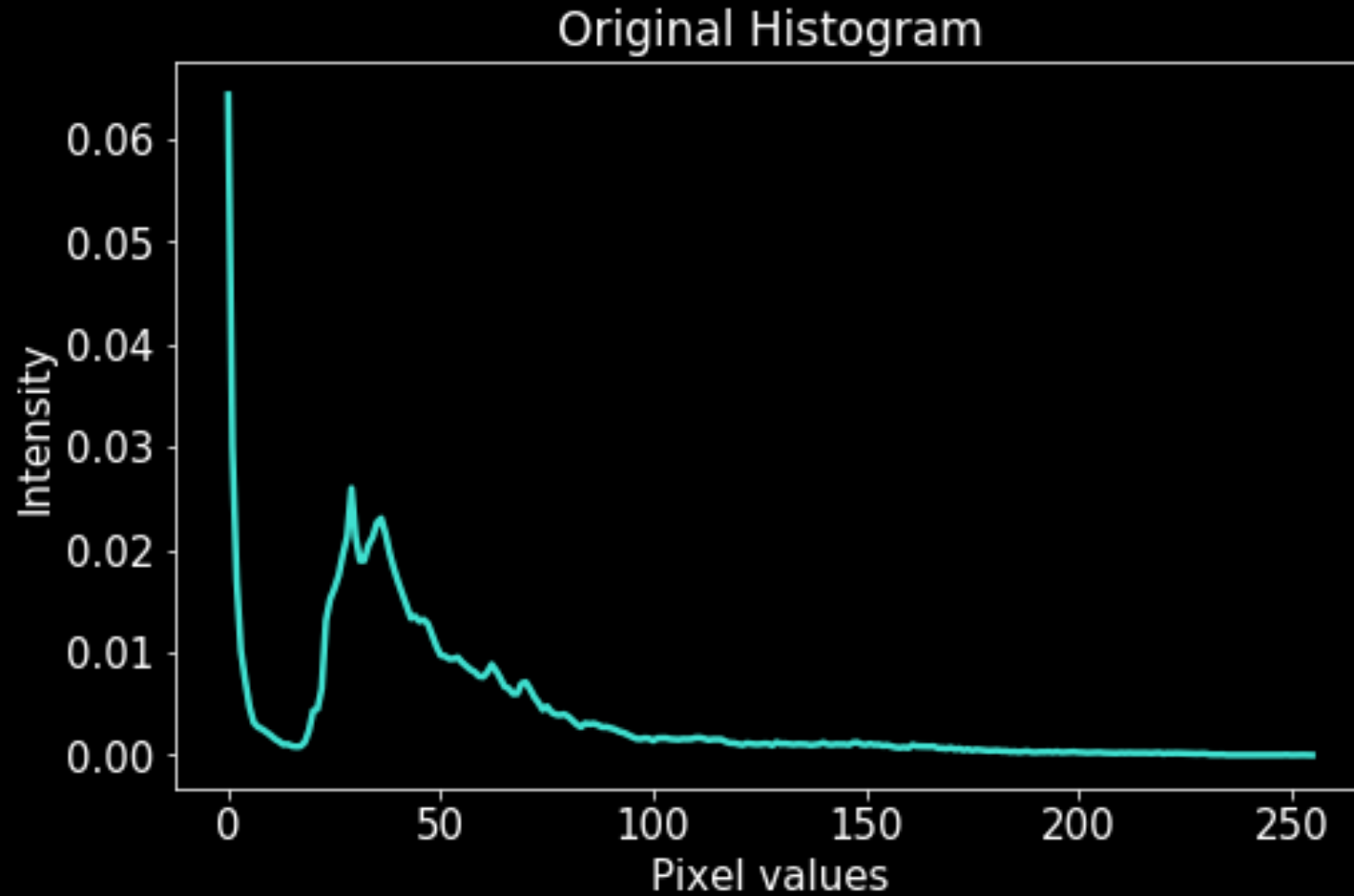
# Step 2 Contrast Stretching



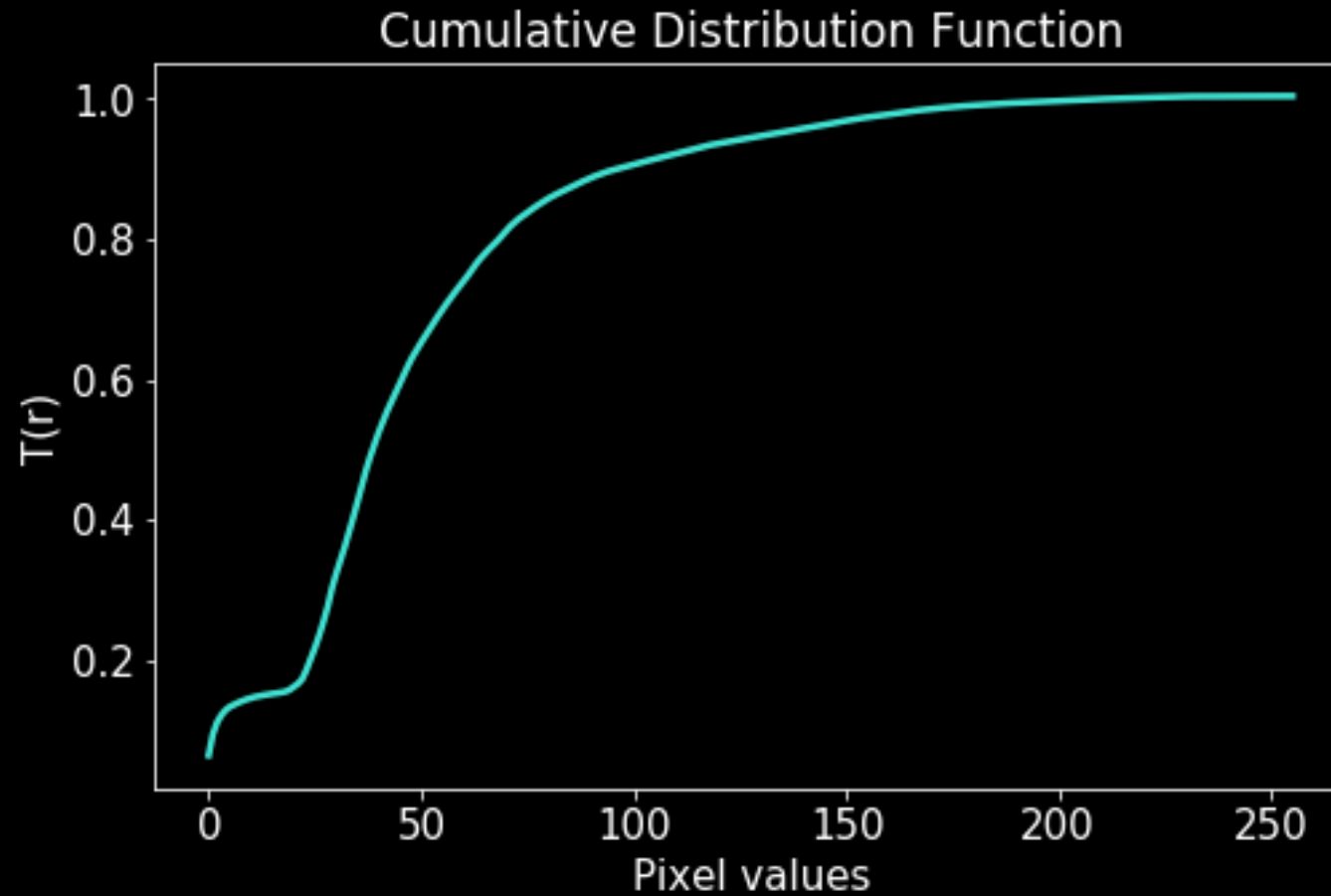
Contrast change isn't that obvious



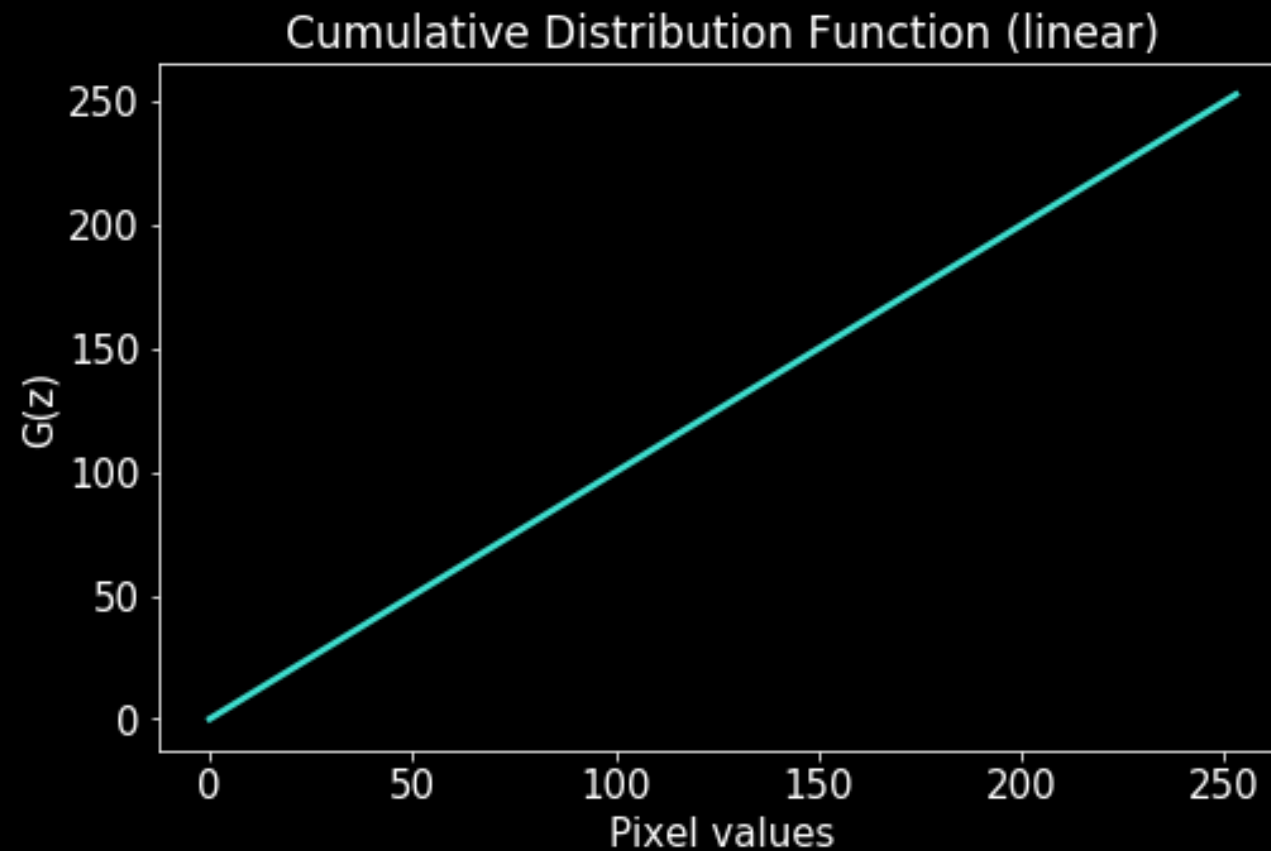
# Step 3 *Grayscale Histogram (PDF)*



# Step 4 Original CDF (from PDF)



# Step 5 *Desired CDF (Linear)*



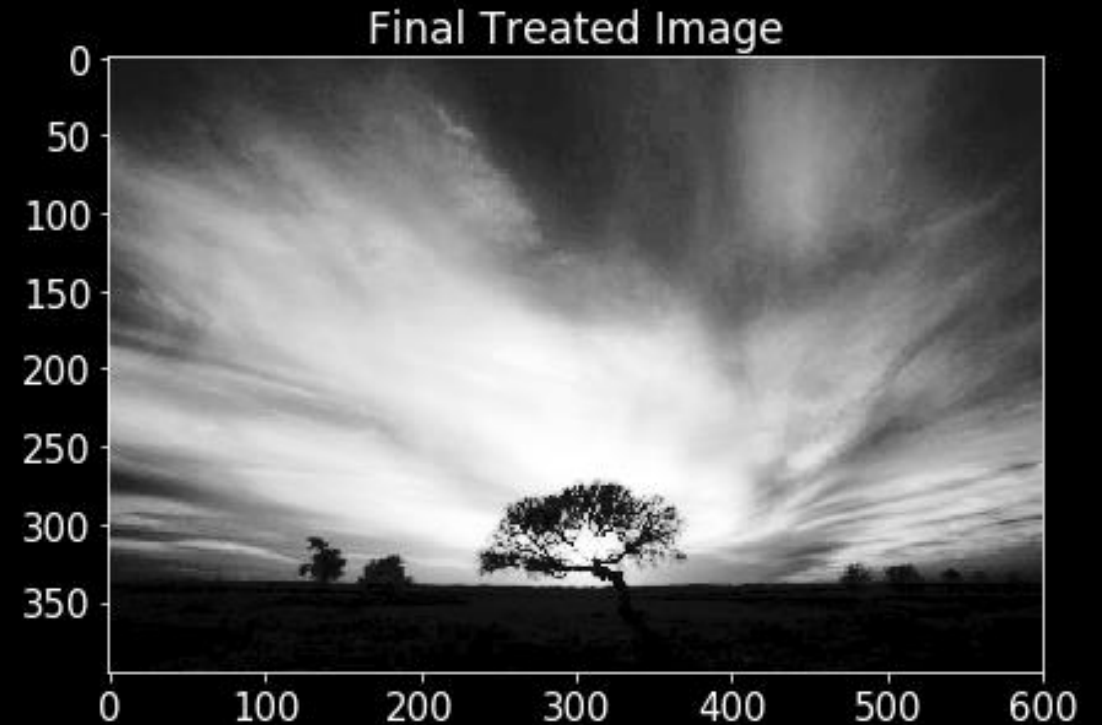
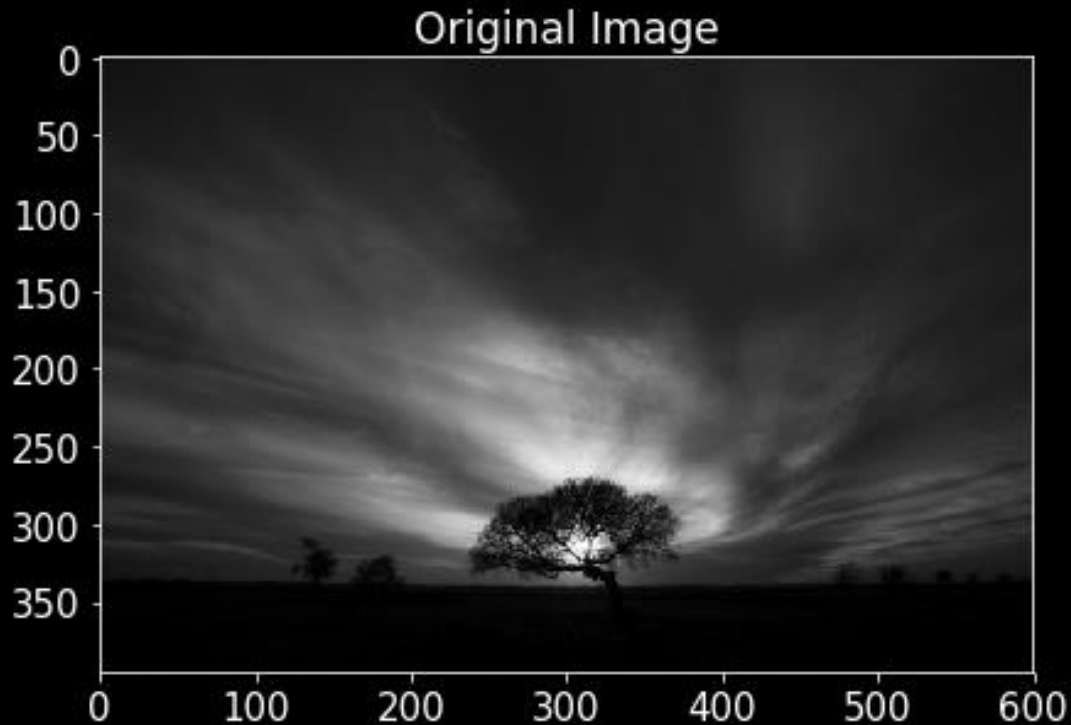
$$y = x$$

# Step 6 Backprojection

```
lin = np.floor(np.copy(M_gray))
flo = np.floor(M_gray)
for i in range(len(flo)):
    for j in range(len(flo[i])):
        z = int(flo[i][j])
        if z >= Imax:
            continue
        p = cdf[z]
        des = p*255
        lin[i][j] = des
```

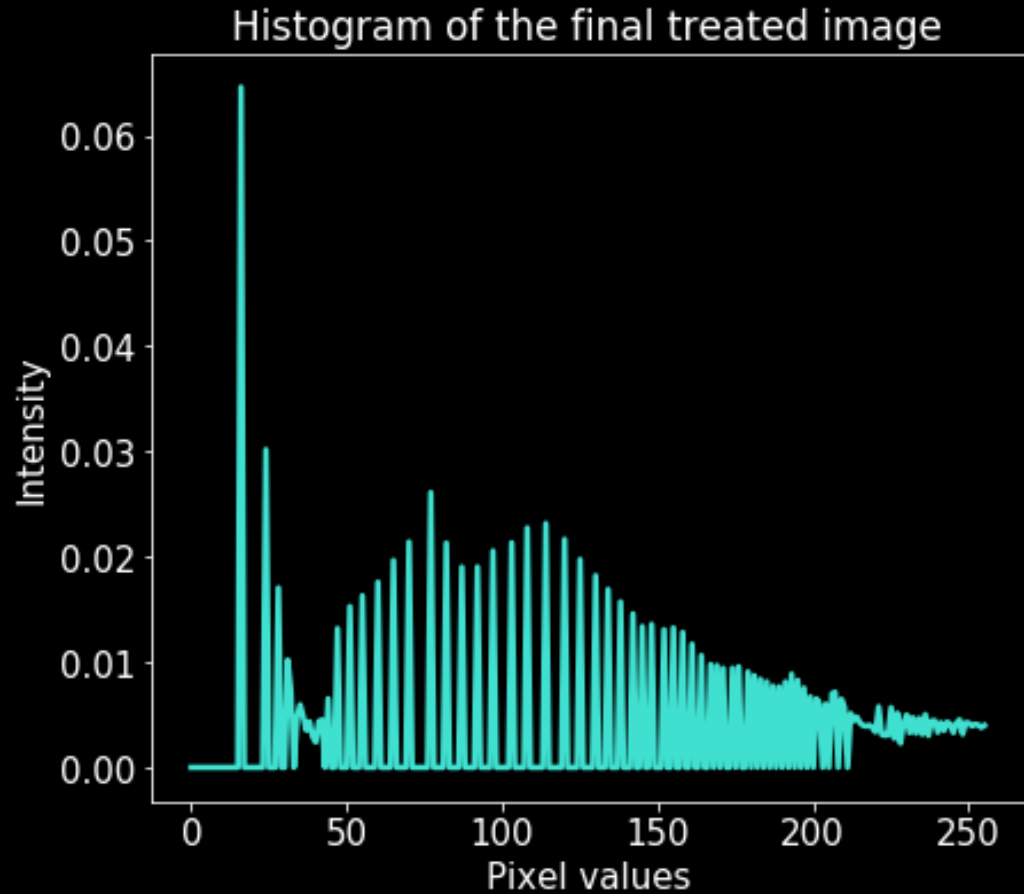
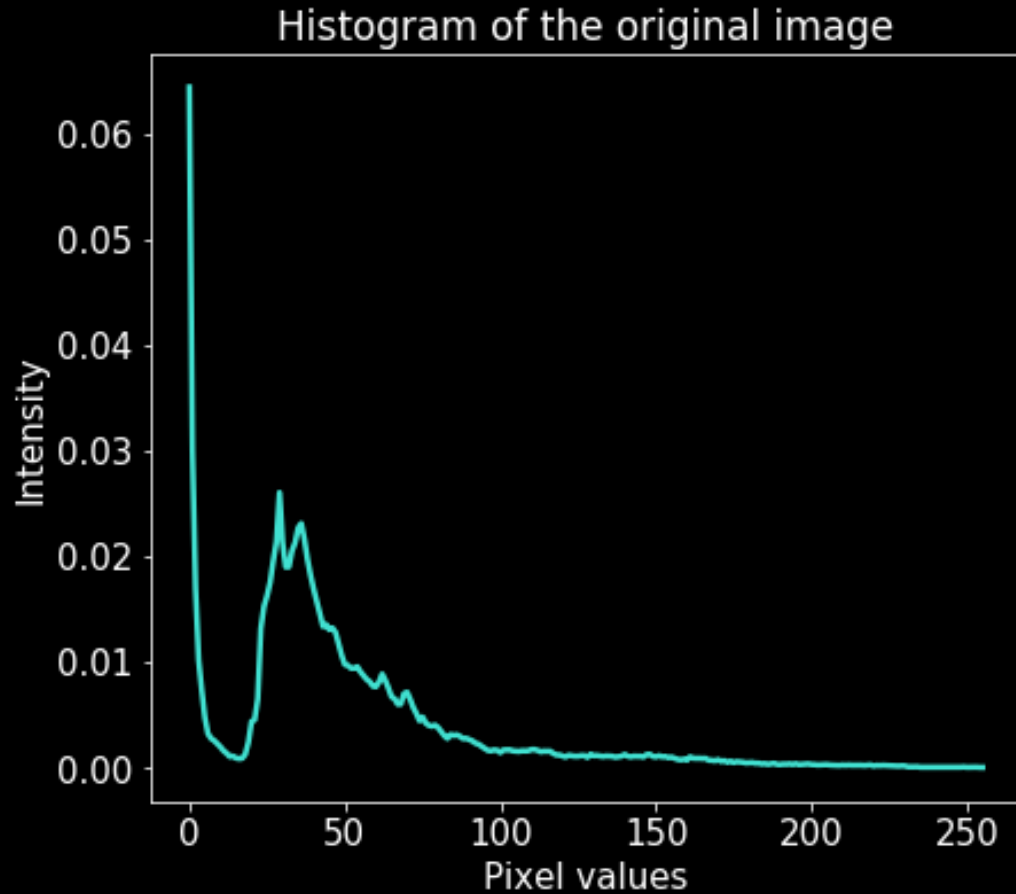
- Uses for loop for backprojection between Original CDF and Desired CDF

# Step **7** Results



- Brighter : sky, terrain, horizon
- Clearer : tree outlines
- Limited : tree branches

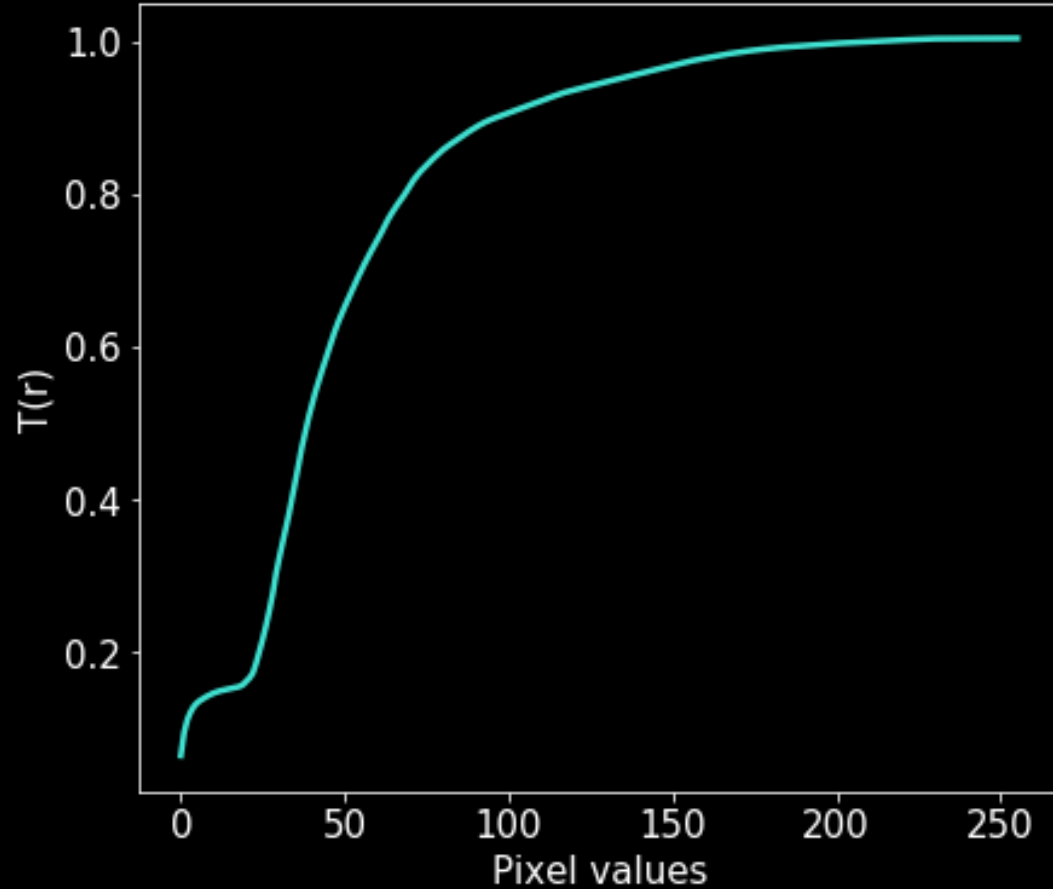
# Step **7** Results



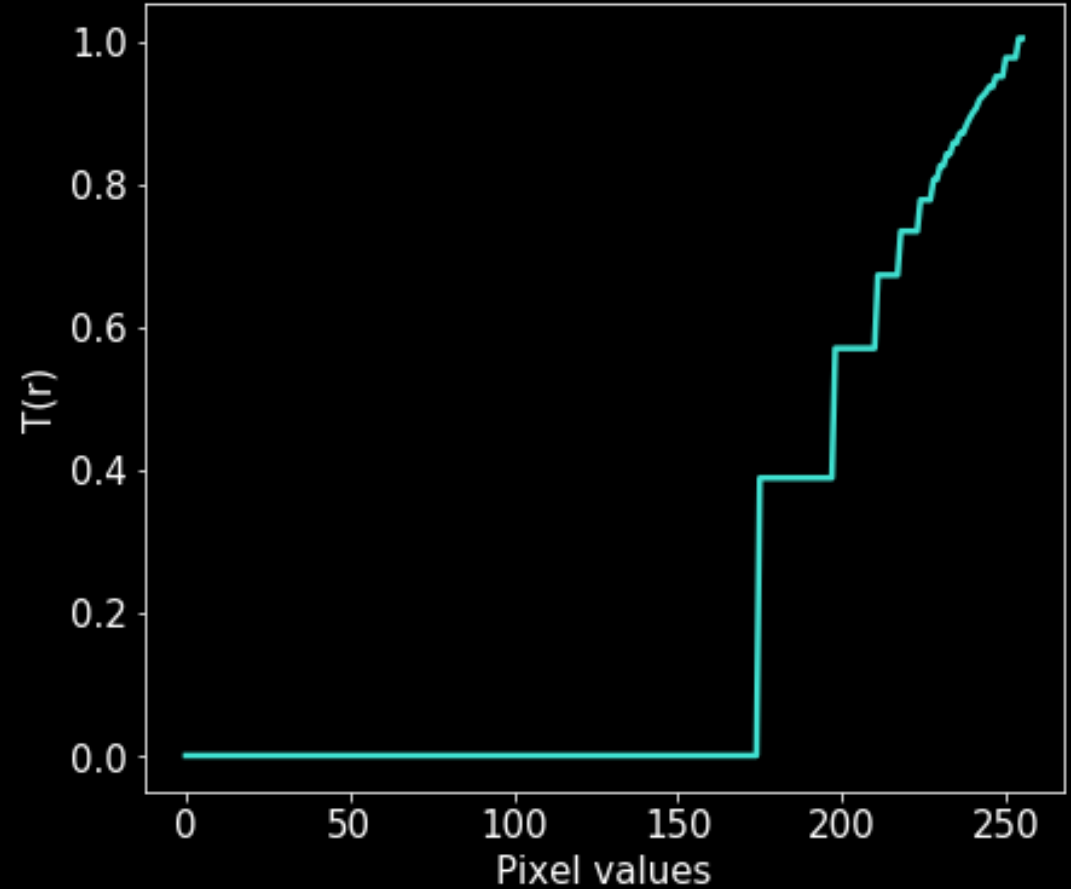
- More discrete pixel values
- More varied

# Step **7** Results

CDF of the original image

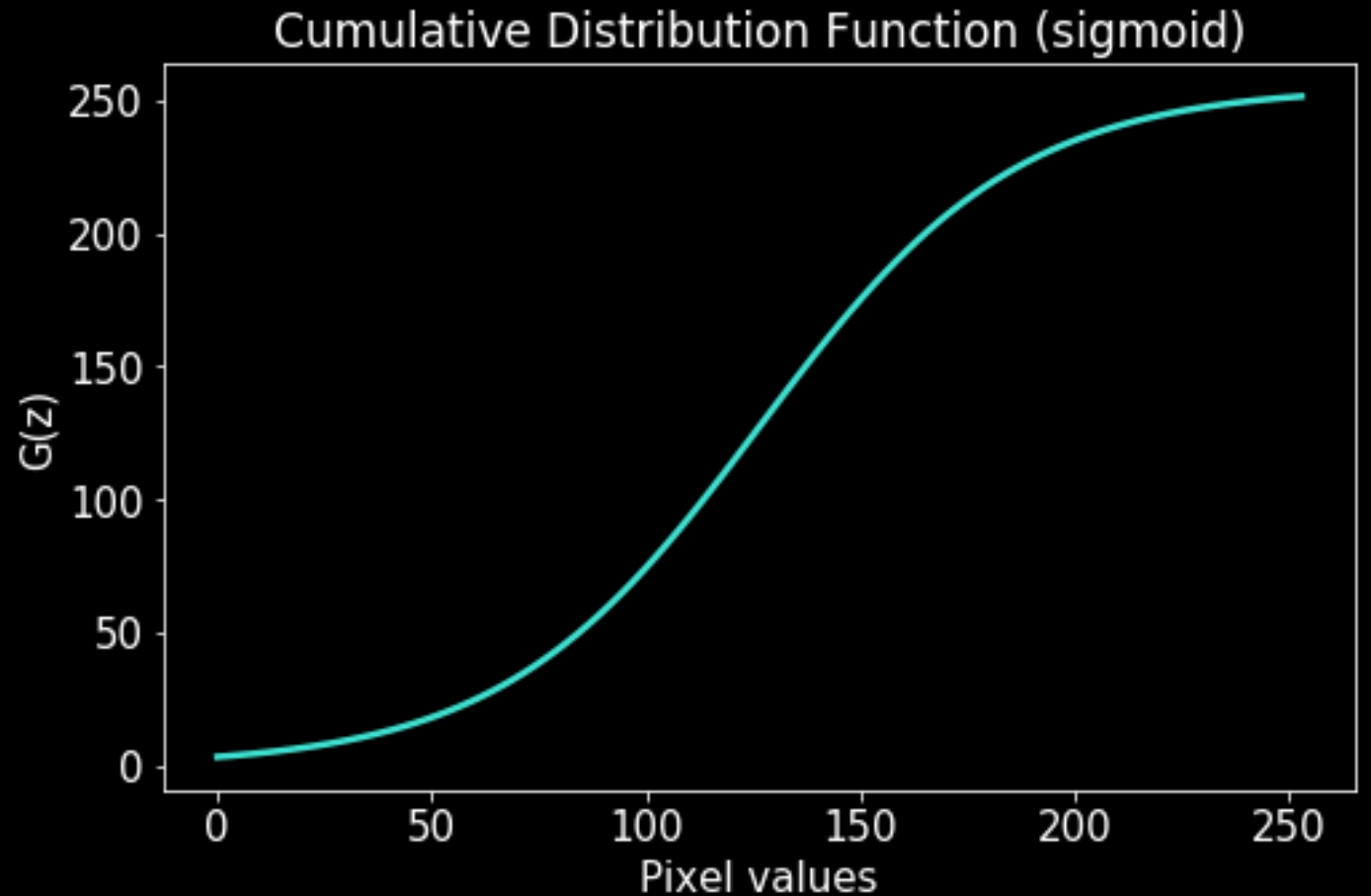


CDF of the final treated image



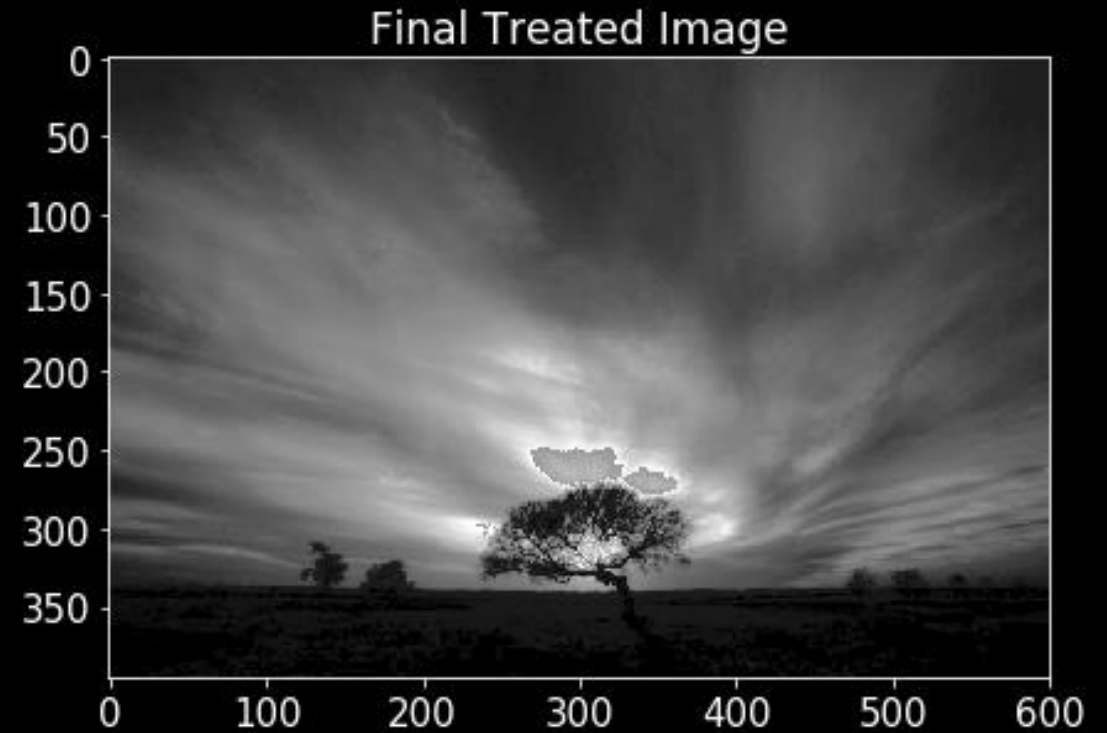
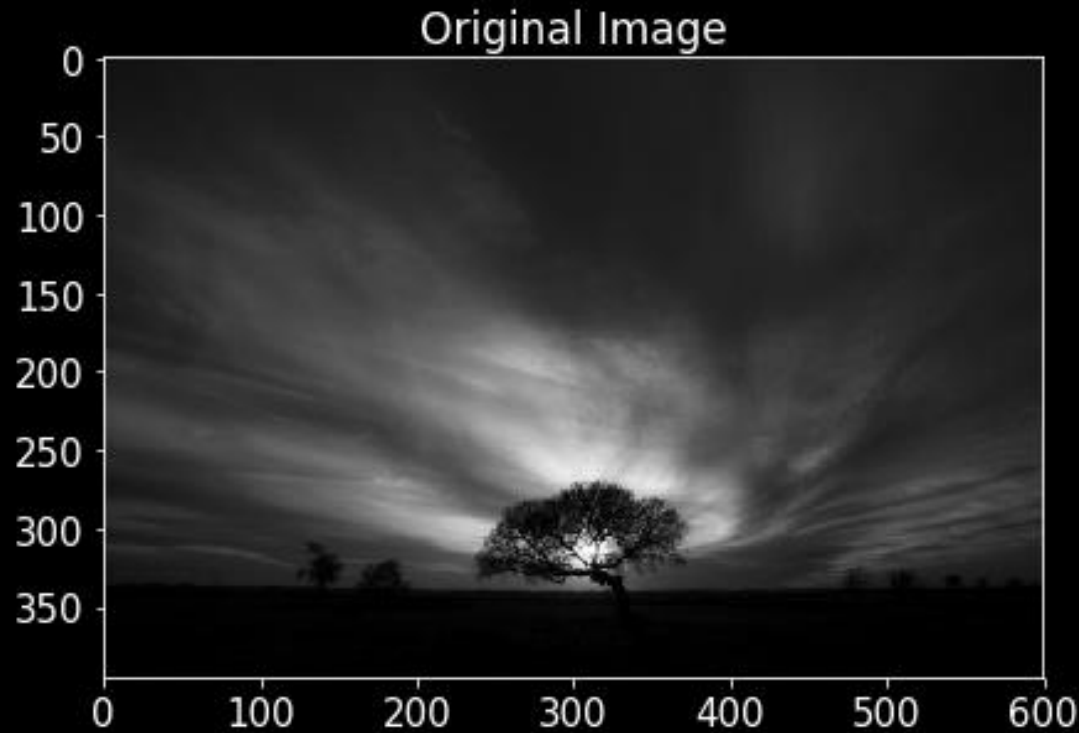
# Step \* Nonlinear CDF (Sigmoid)

```
# Sigmoid
def sig(x):
    a = np.median(x)
    b = 30
    return (1)/(1 + np.exp((-x+a)/b))*255
```



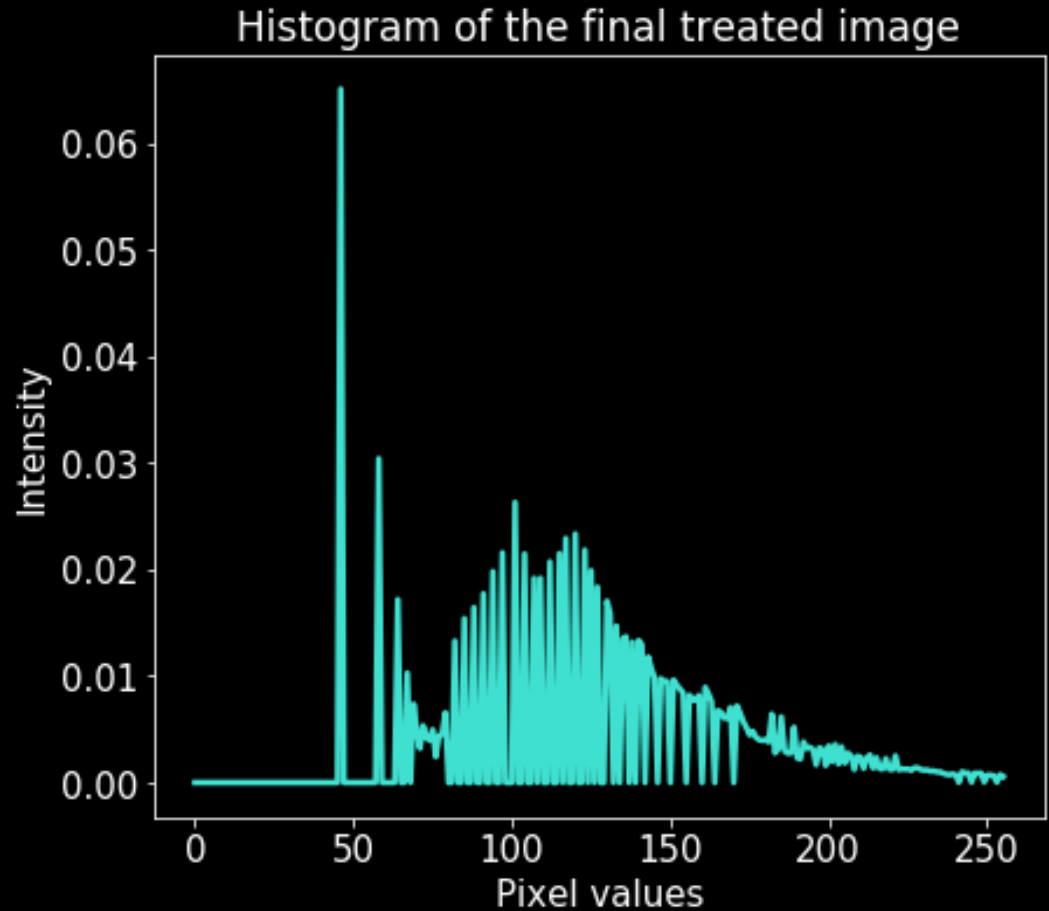
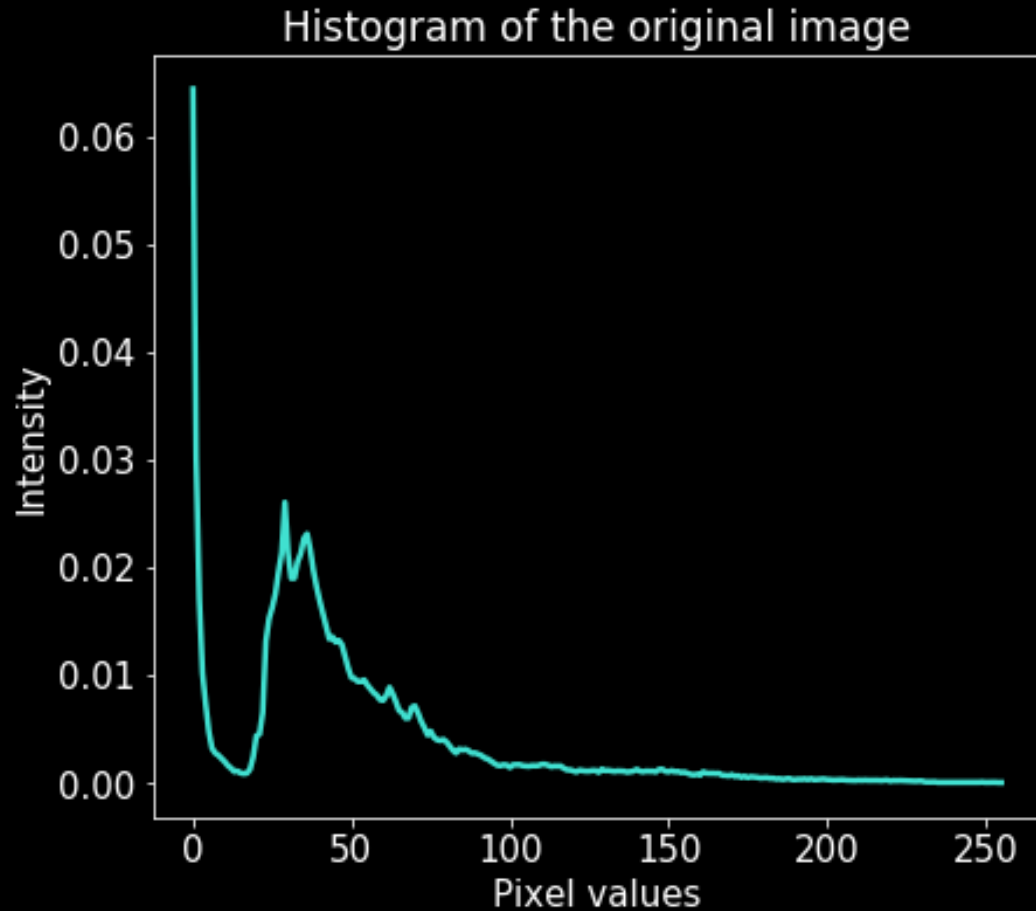


# Step \* *Nonlinear CDF (Sigmoid) Results*



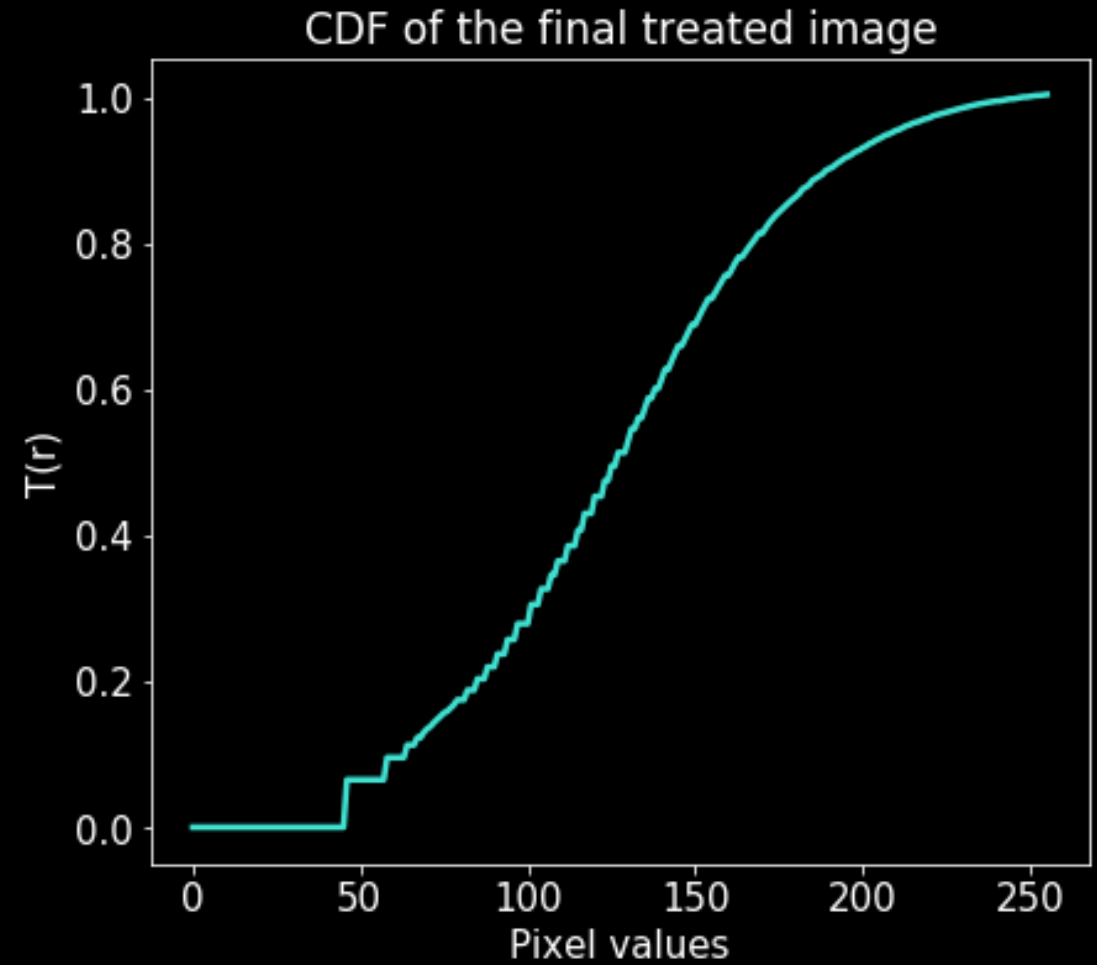
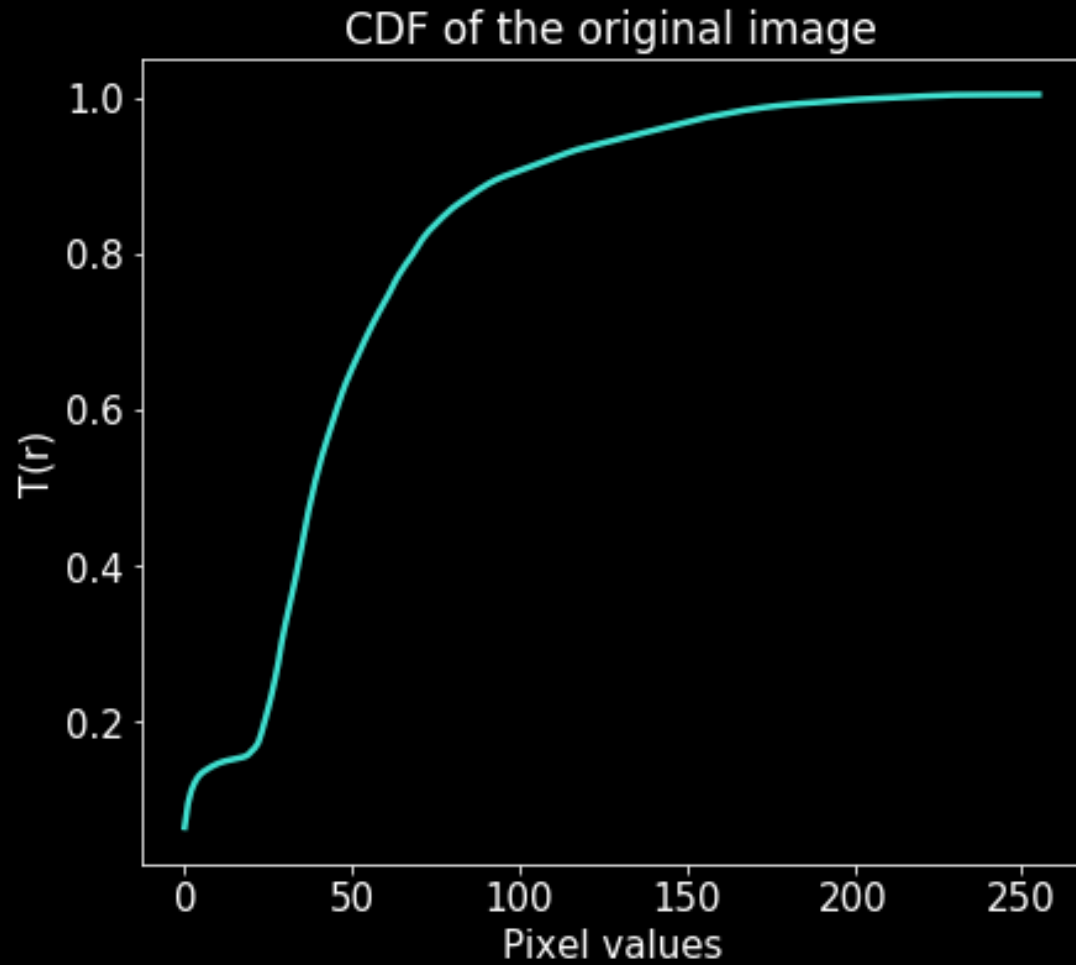
- Brighter : sky, terrain, horizon
- Clearer : tree outlines
- Limited : tree branches
- \*Splotches near the tree

# Step \* *Nonlinear CDF (Sigmoid) ) Results*



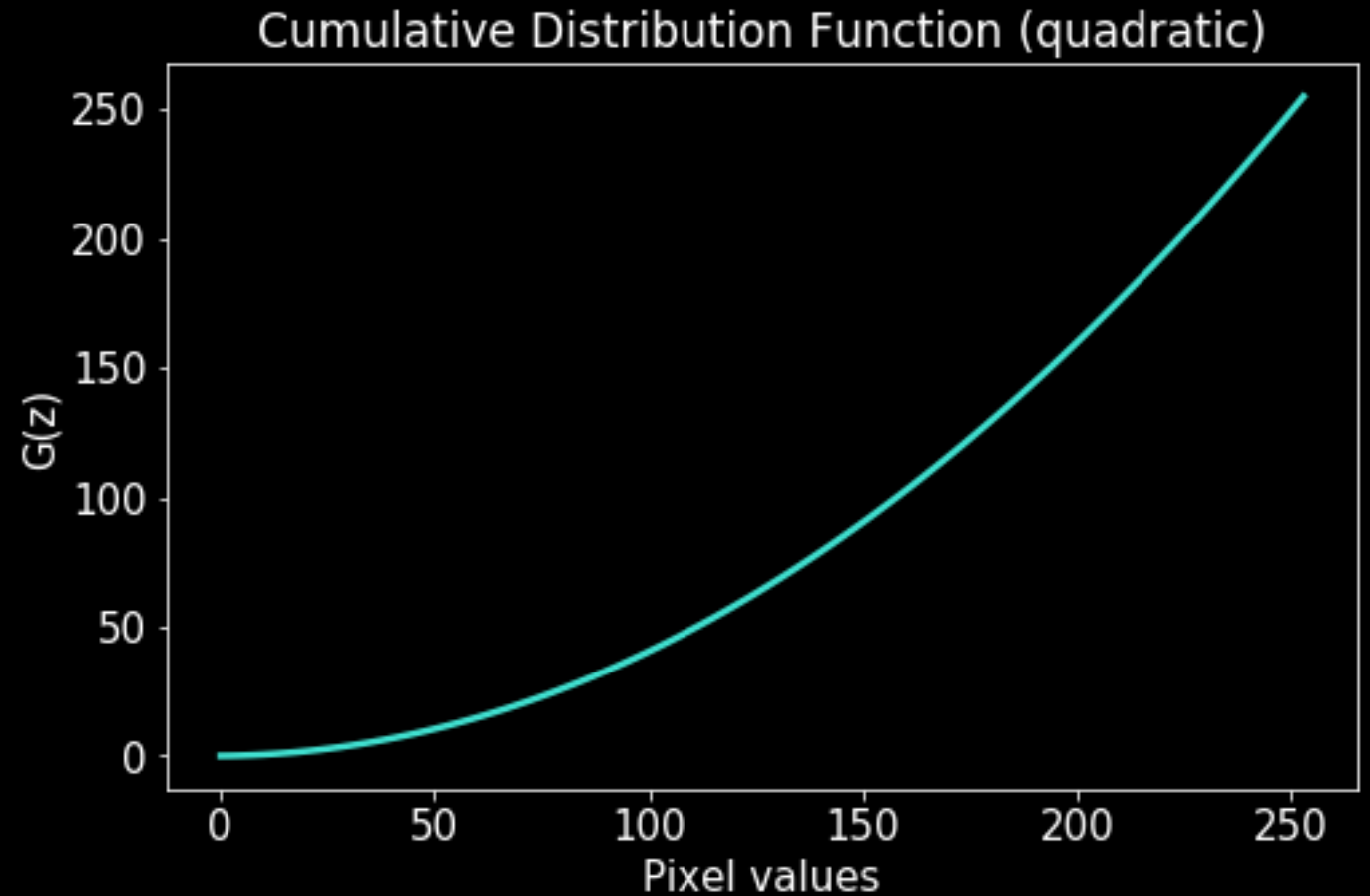
- More discrete pixel values
- More varied

# Step \* *Nonlinear CDF (Sigmoid) ) Results*

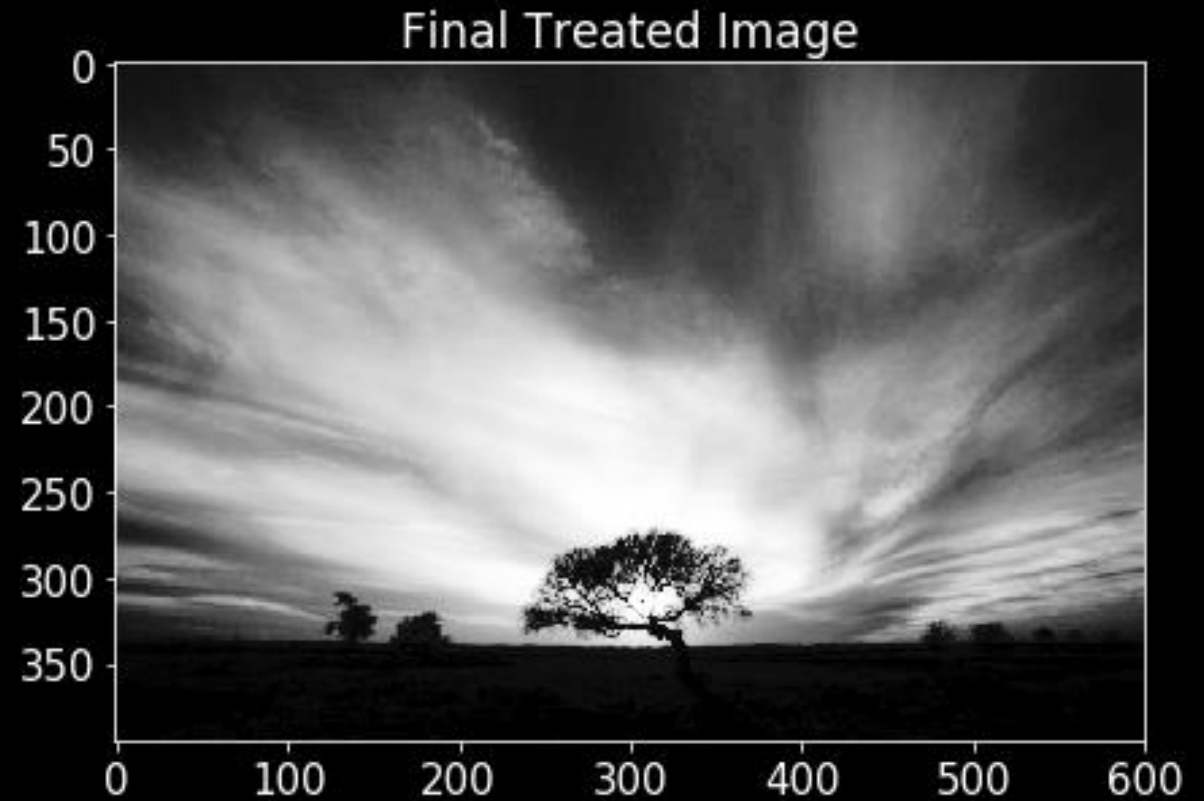
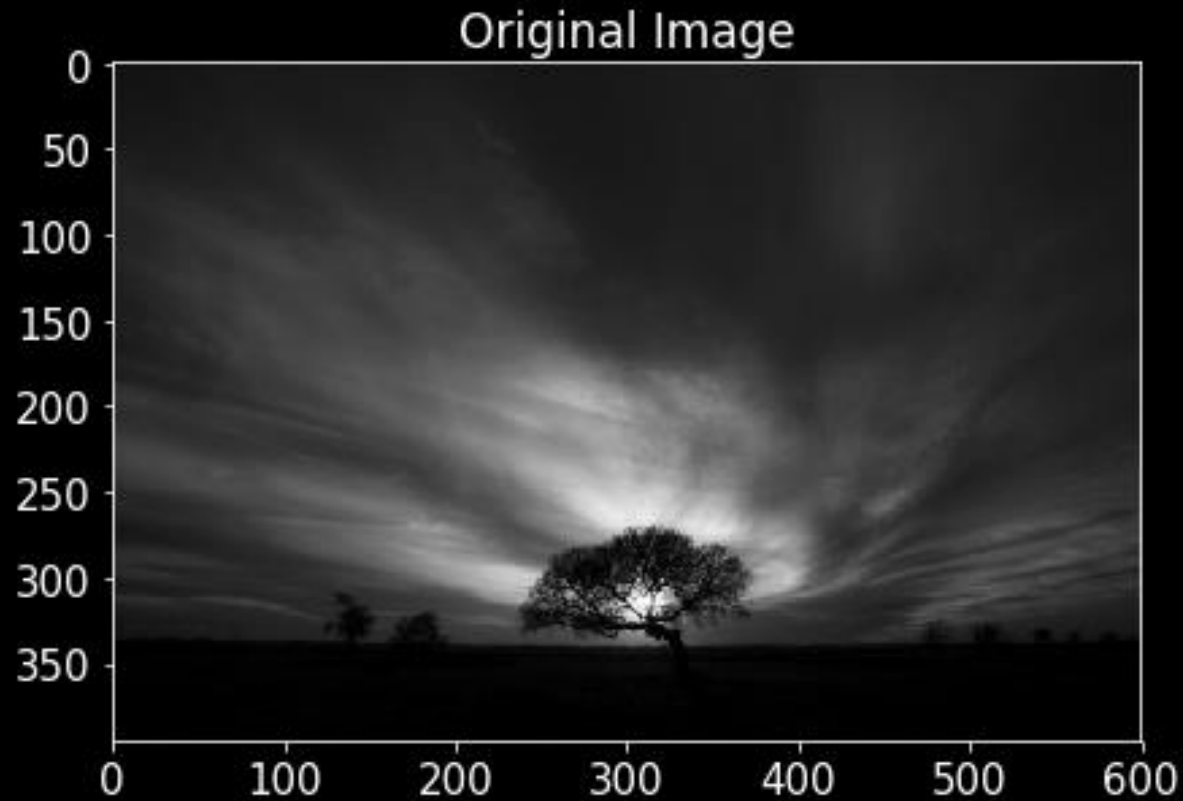


# Step \* Nonlinear CDF (Quadratic)

```
#Quadratic
def quad(x):
    x = x**2+2.8*x+0.5
    x_norm = ((x-np.min(x))/(np.max(x)-np.min(x)))*255
    return x_norm
```

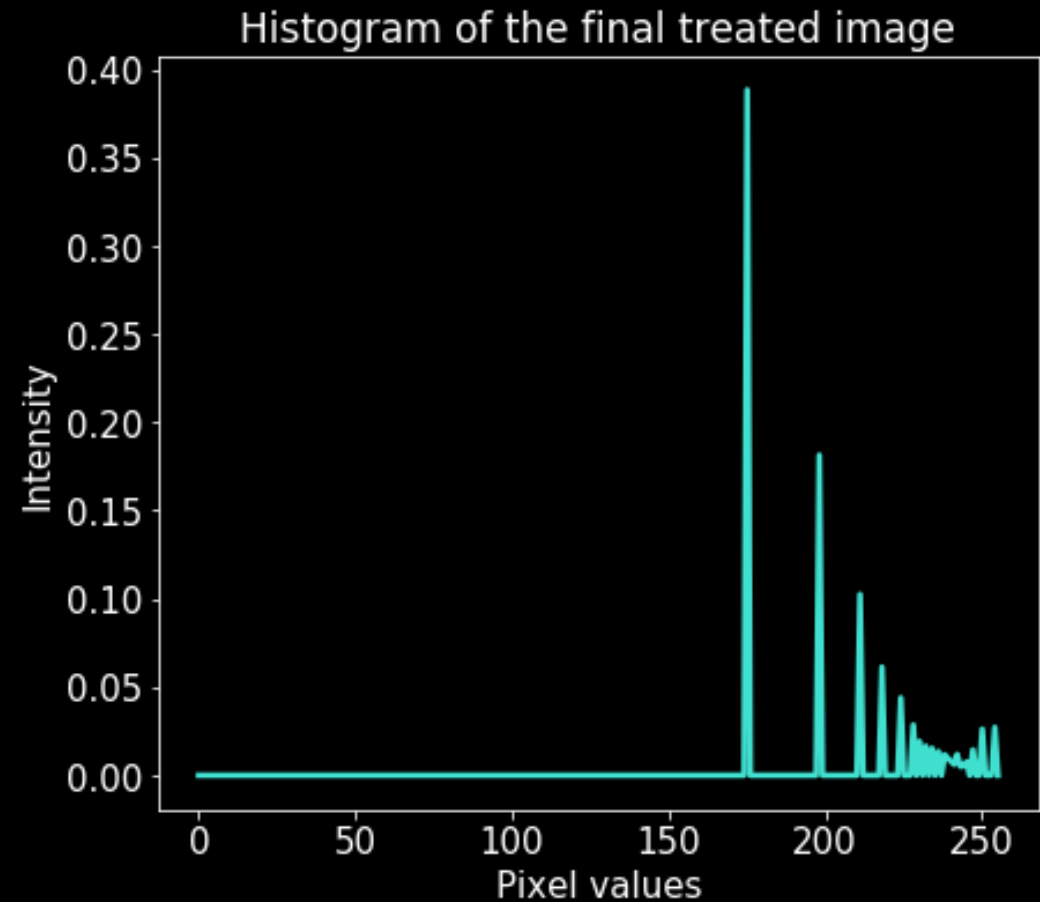
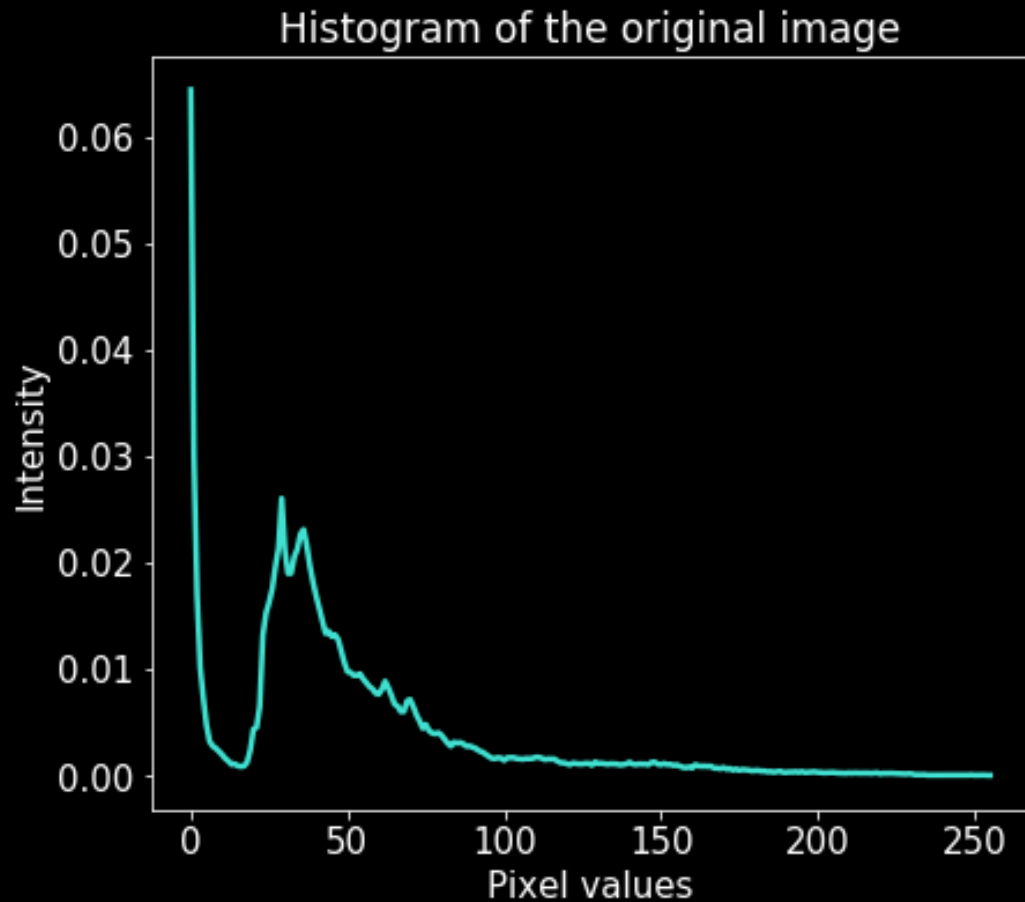


# Step \* *Nonlinear CDF (Quadratic) Results*



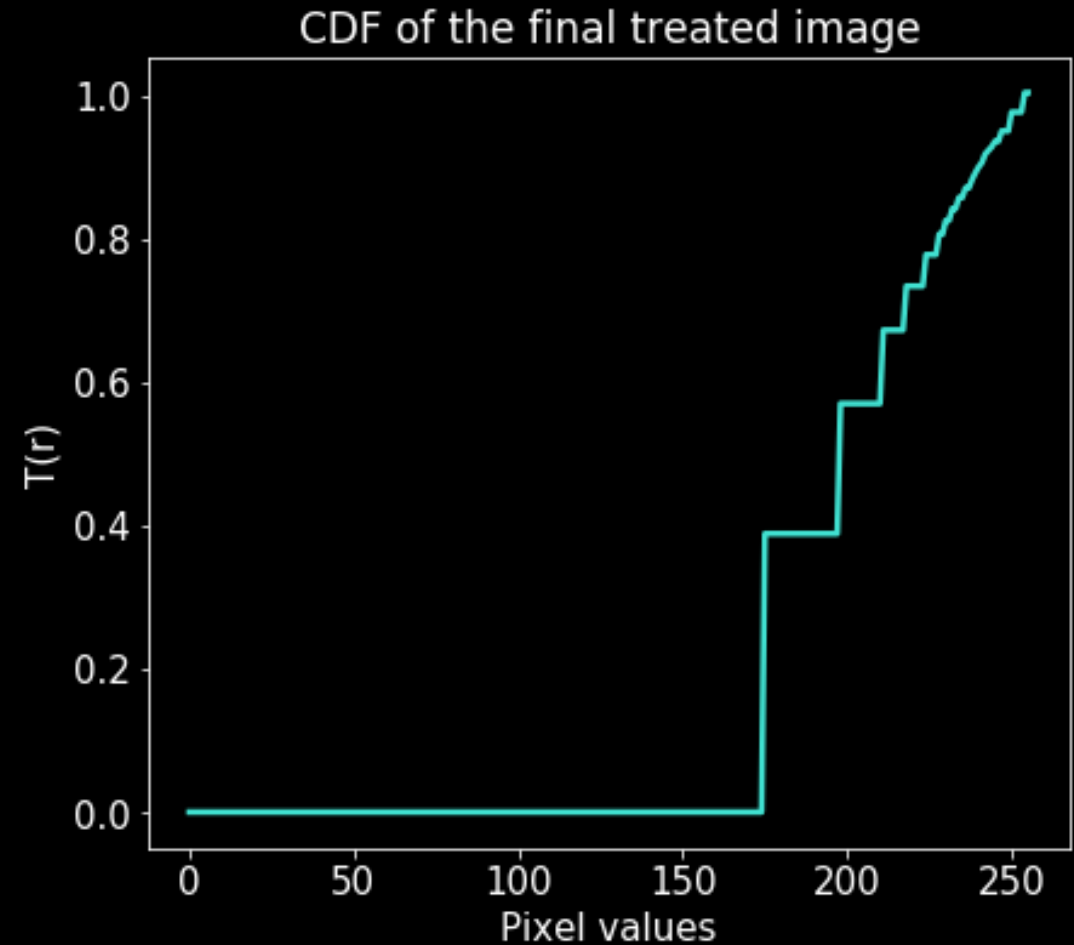
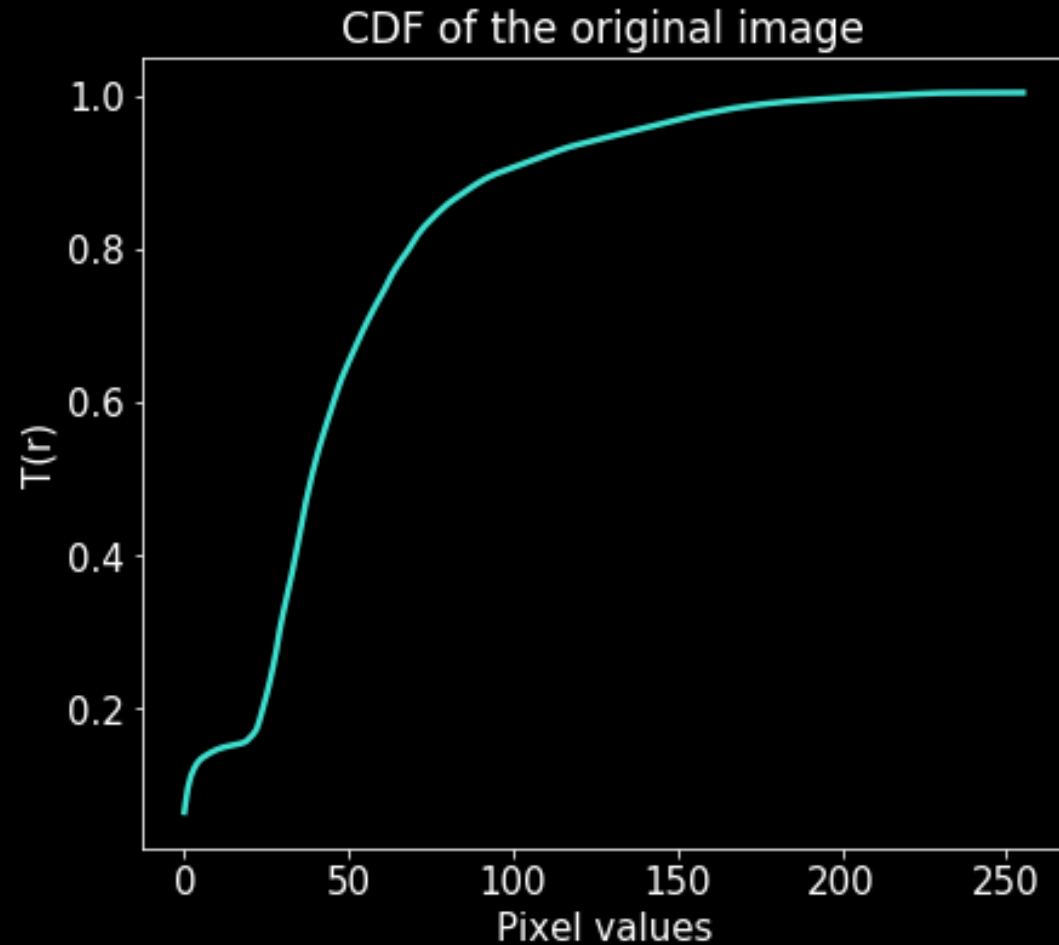
- Brighter : sky, terrain, horizon
- Clearer : tree outlines
- Limited : tree branches

# Step \* *Nonlinear CDF (Quadratic) Results*



- More discrete pixel values
- More varied

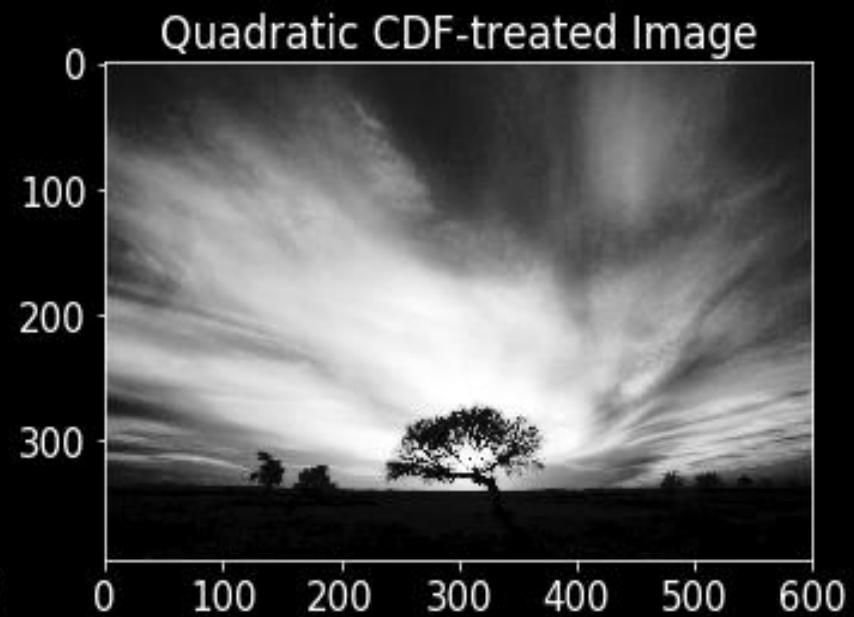
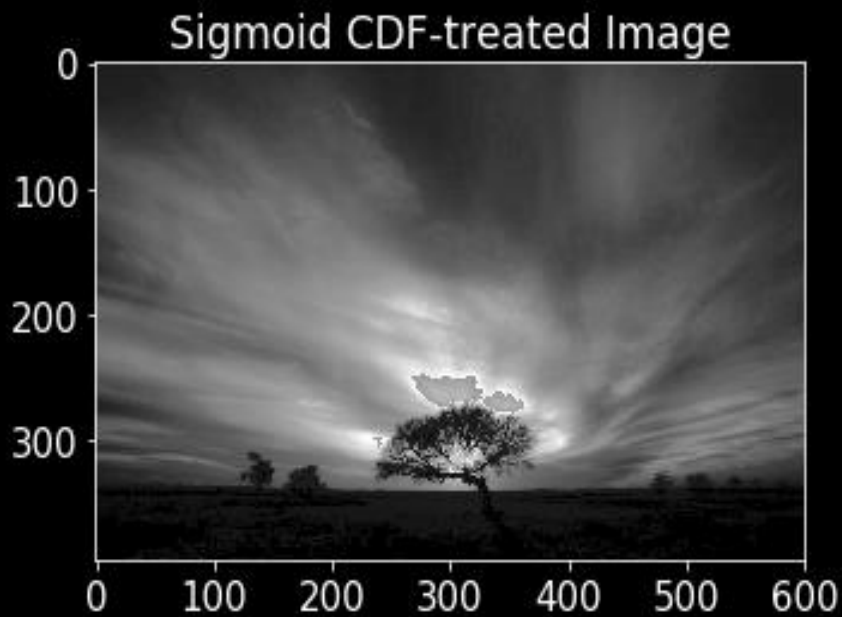
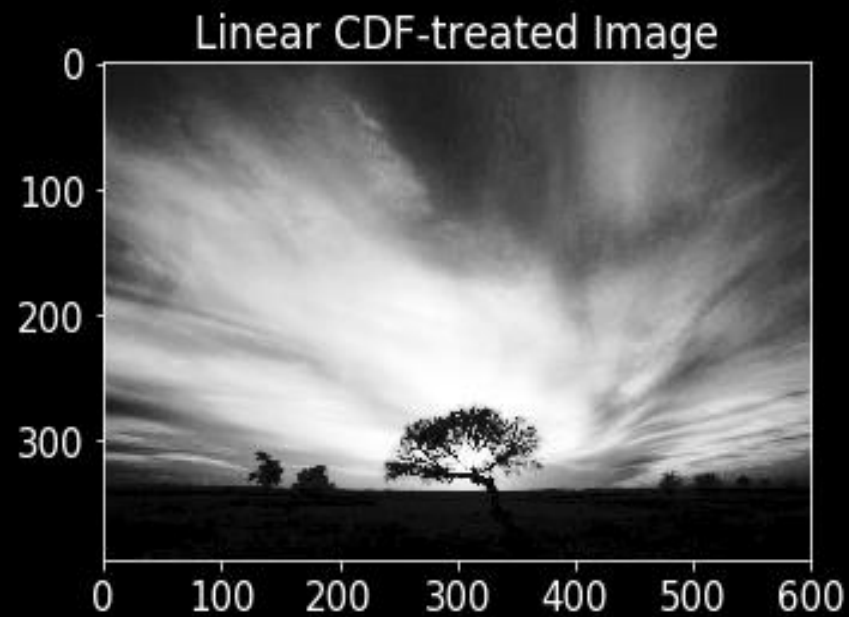
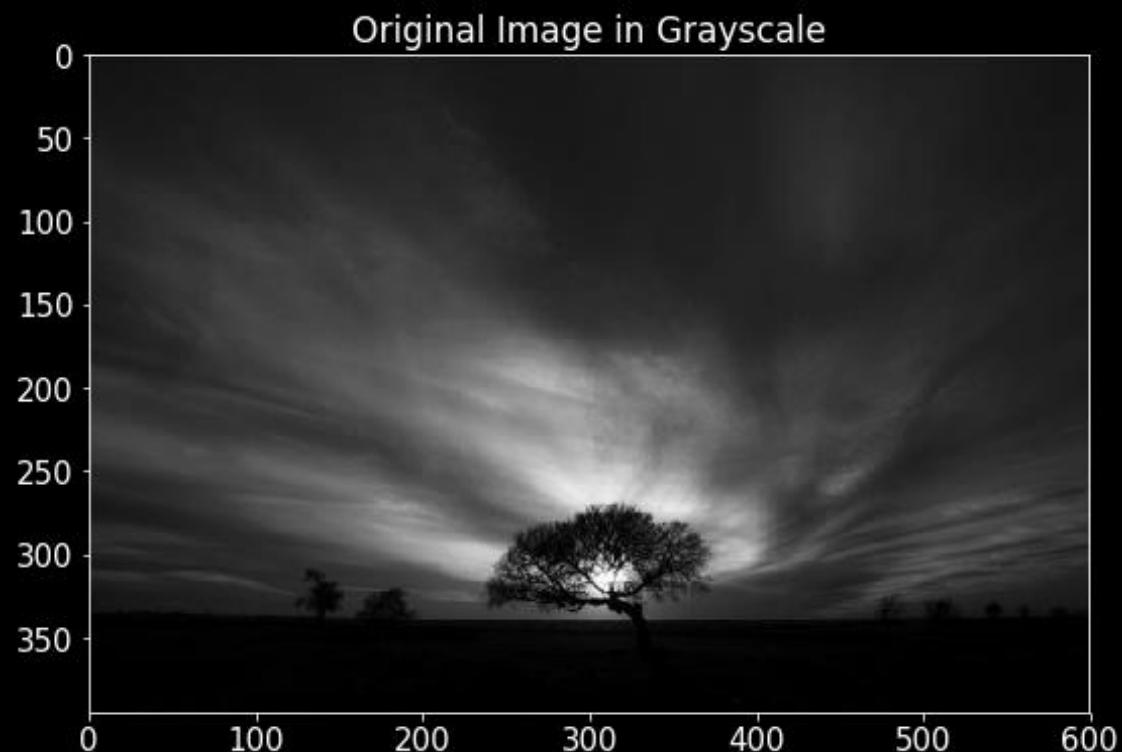
# Step \* *Nonlinear CDF (Quadratic) Results*





# Comparison

- Brightest terrain : Sigmoid
- Brightest horizon : Sigmoid
- Brightest sky : Linear and Quadratic
- Clearest tree outlines : Sigmoid



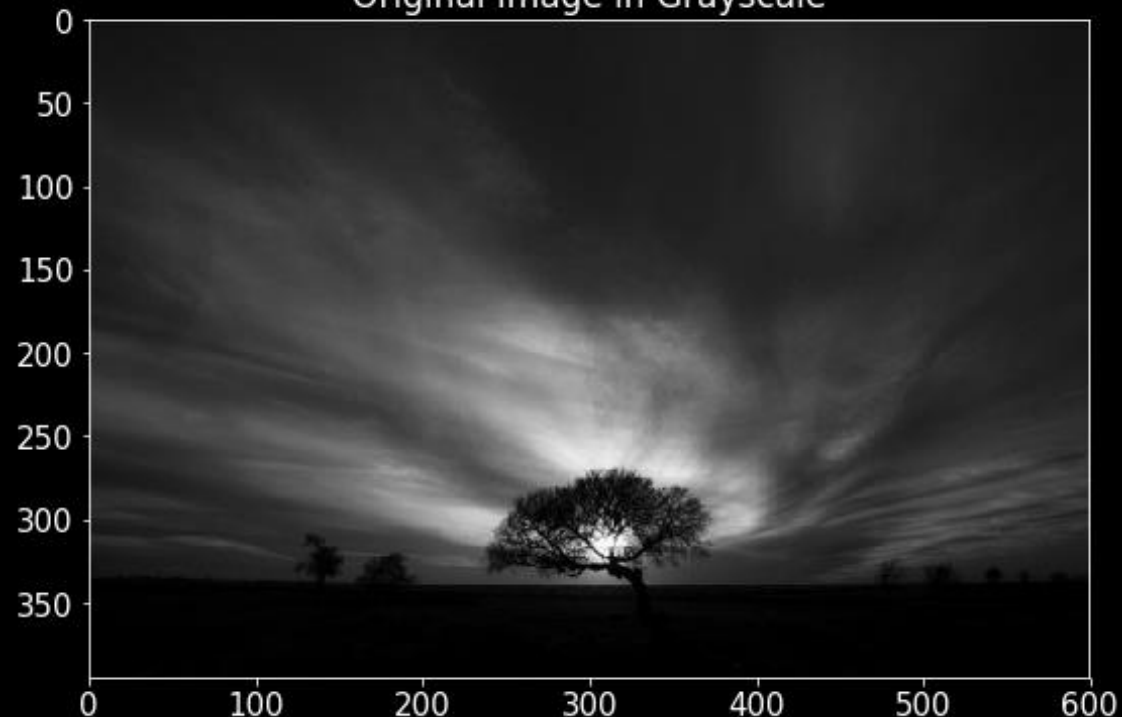


\*

# Comparison

- Sigmoid CDF-treated image showed more details that are perceptible to my human eyes

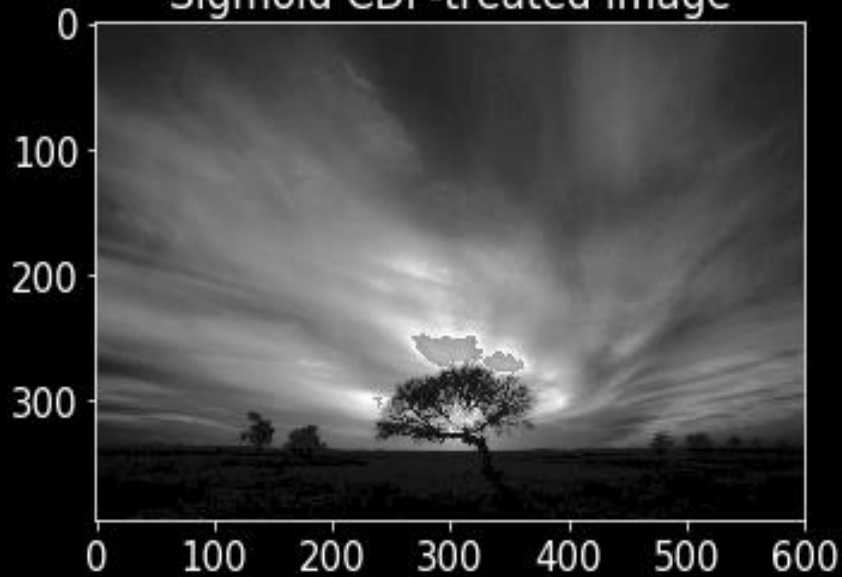
Original Image in Grayscale



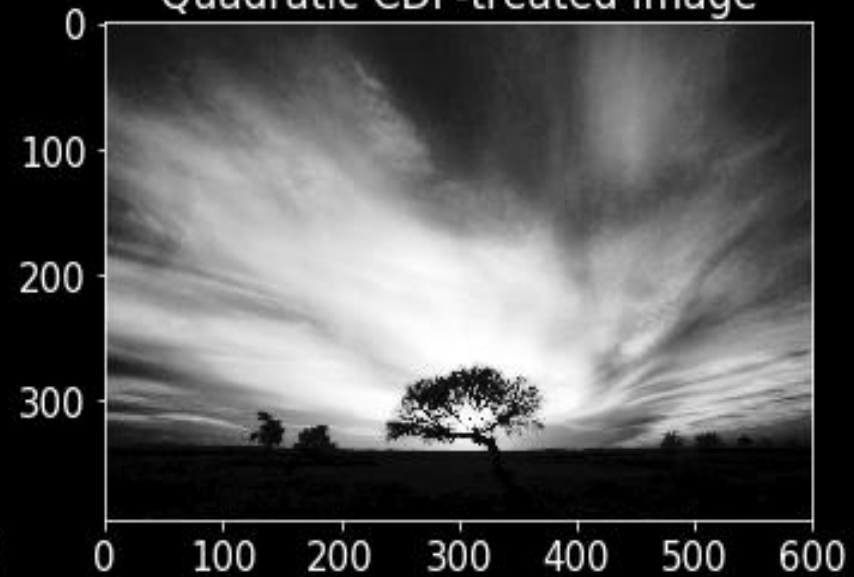
Linear CDF-treated Image



Sigmoid CDF-treated Image



Quadratic CDF-treated Image

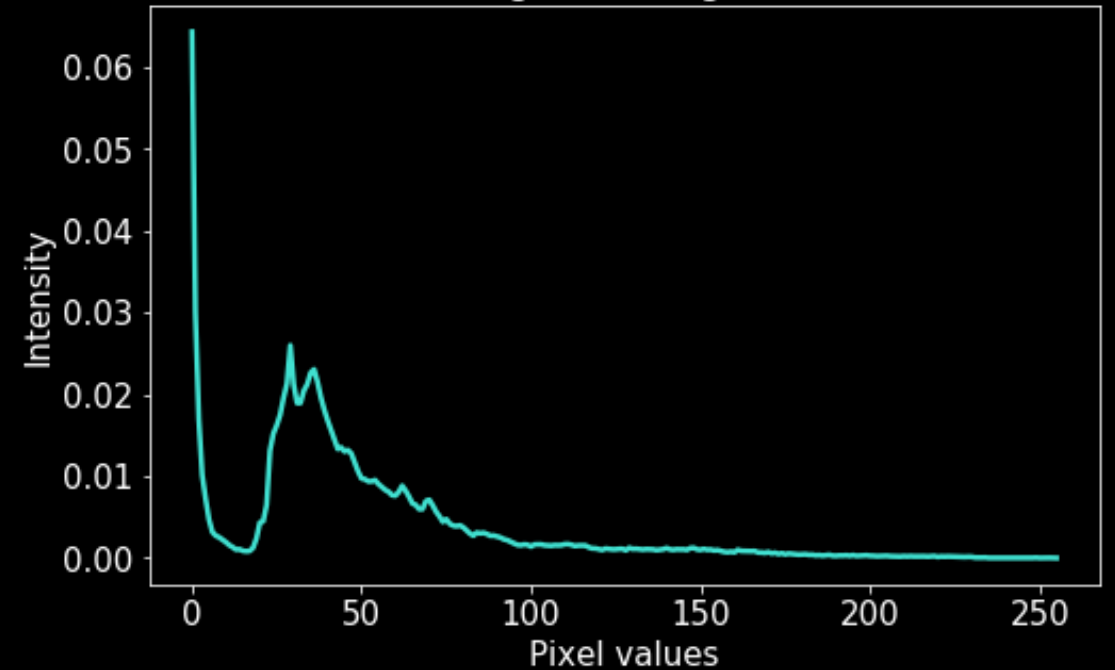




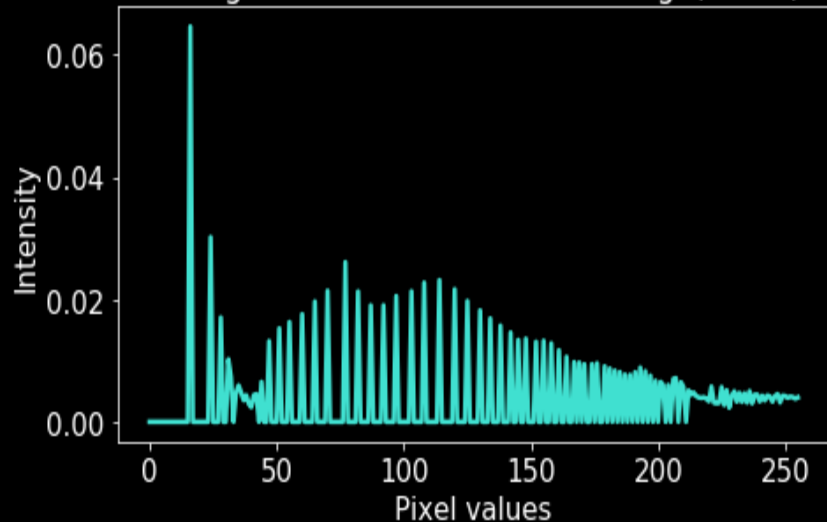
# Comparison

- Highest contrast (biggest max-min value): Linear
- Lowest contrast: Quadratic
- Most varied: Linear
- Most amount of midtones: Sigmoid

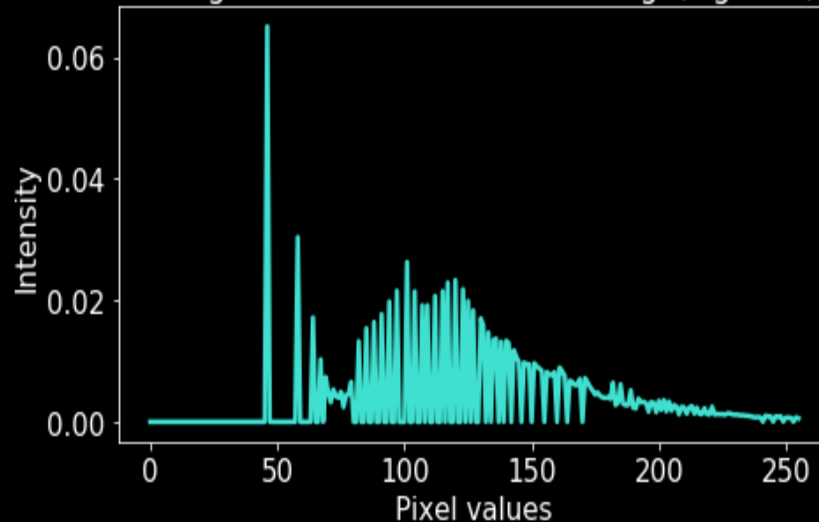
Original Histogram



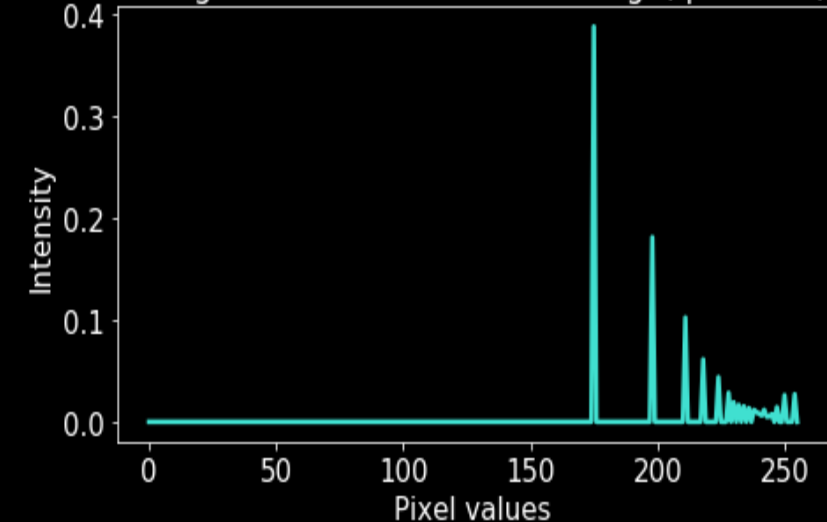
Histogram of the final treated image(linear)



Histogram of the final treated image(sigmoid)



Histogram of the final treated image(quadratic)



# *Bonus Step* \* *BIGFOOT*

Does **BIGFOOT** actually exist? Let's see....





\*

# Comparison

- Quadratic and Linear CDF-treated images showed more details of the so-called **BIGFOOT**.
- It looks more like a guy in a gorilla suit!!

***FAKE.....***

Original Image in Grayscale



Linear CDF-treated Image



Sigmoid CDF-treated Image



Quadratic CDF-treated Image



# *Bonus Step* \* *BIGFOOT*

How about the Loch Ness Monster?





\*

# Comparison

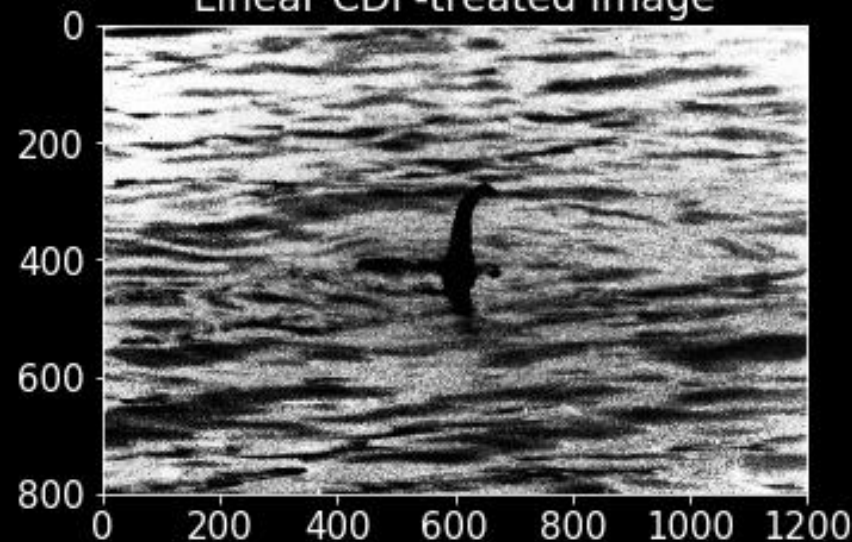
- Not a lot of details came about.
- Beautiful murky waters but what's in it is really just a silhouette of an inflated balloon..

*FAKE.....*

Original Image in Grayscale



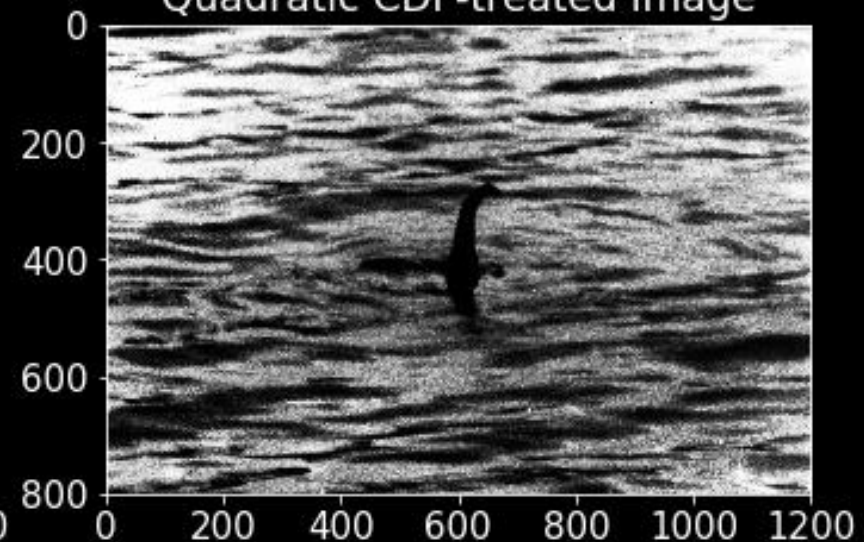
Linear CDF-treated Image

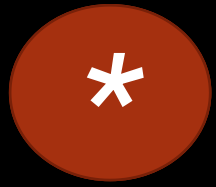


Sigmoid CDF-treated Image



Quadratic CDF-treated Image





# *Pointssss*

- TC : 10
  - QP : 10
  - IN : 2.....??
  - This was so much fun 😊! Thank you!
-