

C Networking Calls

sendto

send data to remote

USAGE

```
#include <net.h>
```

```
int sendto(socket, *buf, len, *faddr, fadlen)  
int socket;  
char *buf;  
int len;  
struct sockaddr_in *faddr;  
int *fadlen'
```

ASSEMBLER EQUIVALENT

```
<ldd socket>  
sys sksend,buf,len,faddr.fadlen
```

DESCRIPTION

sendto() allows for connection-less data transfer. The faddr structure and fadlen value holds the remote address details.

Buf is a local buffer where the transmit data is found into and len the maximum datasize allowed for the buffer.