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Samson Klitsner is an interaction designer and artist currently living in Los Angeles, California. He graduated from UCLA in 2016 with a BA in Design | Media Arts. Using a combination of code, physical space, graphics and sounds, Samson aims to initiate interactive narratives between users and technology-based media.

### **Education**

BA Design | Media Arts University of California, Los Angeles 2013 - 2016

#### **Skills**

### **Adobe Suite**

Premiere, After Effects, Illustrator, Photoshop, Indesign

### Code

HTML/CSS, Javascript, Jquery, NPM, C++, Processing, Arduino,

#### Other software

Git/Github, Sound Design (Ableton), Max/MSP, Unity

### Recognition

2016 UCLA Arts 1st Senior Scholarship 2016 DMA Curator Award 2015 Exhibited at Photographer's Gallery (London) 2015 UCLA Arts 1st Senior Scholarship

## **Experience**

# Teaching Assistant DMA Summer Institute: Video

2016

Assited in creating and teaching course for high school students on Adobe Premiere and fundamentals of video.

### Design Intern Sosolimited

2015

Did front-end web development, prototyping, research, and documentation for small interactive design studio located in Boston.

# Head Curator DMA UG Exhibition

2016

Directed a team of students in organizing and curating UCLA's annual undergraduate exhibition.

# Graphic/Web Designer LA Hacks

2015, 2016

Designed logo, Identity and promotional material for one of the nation's largest hackathons.

# Student Researcher Code the Sound, Move The Noise

2015

Created tutorials and examples for the Processing Sound Library under direction of Casey Reas and Wilm Thoben.

### Motion Design Refik Anadol

2014

Created assets to be projection mapped on the Walt Disney Concert Hall for Refik Anadol's Visions of America: Amériques