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Samson Klitsner is an interaction designer and artist currently living in Los Angeles, California. He graduated from UCLA in 2016 with a BA in Design | Media Arts. Using a combination of code, physical space, graphics and sounds, Samson aims to initiate interactive narratives between users and technology-based media.

Education

BA Design | Media Arts University of California, Los Angeles 2013 - 2016

Skills

Adobe Suite

Premiere, After Effects, Illustrator, Photoshop, Indesign

Code

HTML/CSS, Javascript, Jquery, NPM, C++, Processing, Arduino,

Other software

Git/Github, Sound Design (Ableton), Max/MSP, Unity

Recognition

2016 UCLA Arts 1st Senior Scholarship 2016 DMA Curator Award 2015 Exhibited at Photographer's Gallery (London) 2015 UCLA Arts 1st Senior Scholarship

Experience

Teaching Assistant DMA Summer Institute: Video

2016

Assited in creating and teaching course for high school students on Adobe Premiere and fundamentals of video.

Design Intern Sosolimited

2015

Did front-end web development, prototyping, research, and documentation for small interactive design studio located in Boston.

Head Curator DMA UG Exhibition

2016

Directed a team of students in organizing and curating UCLA's annual undergraduate exhibition

Graphic/Web Designer LA Hacks

2015, 2016

Designed logo, Identity and promotional material for one of the nation's largest hackathons.

Student Researcher Code the Sound, Move The Noise

2015

Created tutorials and examples for the Processing Sound Library under direction of Casey Reas and Wilm Thoben.

Motion Design Refik Anadol

2014

Created assets to be projection mapped on the Walt Disney Concert Hall for Refik Anadol's *Visions of America: Amériques*