A matrix is a rectangular array of numbers, which is used to hold onto such data as an aggregate object.

Examples [12] [2] [22] [037] or (12) (21) (22) (037)
The choice of brackets vs. parentheses is immaterial.

History 1848 - Sylvester came up with madrices as a terse notation for linear systems. "matrix" is Latin for "womb" (which makes the movies title make more sense) holds numbers in place, generates determinants 1858 - Caley uses letters in place of matrices and figures out an algebra" (metrix addition and multiplication)

Consider the system

 $\begin{cases} x_1 - 2x_2 + x_3 = 0 \\ 2x_2 - 8x_3 = 8 \\ -4x_1 + 5x_2 + 9x_3 = -9 \end{cases}$

There are two matrices we may form from this: 1) The coefficient matrix or matrix of coefficients

which is principally used when we wish to solve multiple systems which are the same except

tor their constant terms (and, more generally,
matrix algebra and linear transformations, later)
2) the augmented matrix
ΓI -2 1 1 0 7
0 2 -8 ; 8
0 2 -8 8 -4 5 9 -9
7 This deflect live is overflowed, but will
This dotted line is optional, but will prevent confusion. It represents that
the coefficient matrix has been
augmented with a column of constants
Jan
A matrix with nrows and m columns is said
to have size and le ou any intriv
to have size nxm or be an nxm matrix.
Rows first $= 3 \text{ colonois} \rightarrow \text{pronounced}$ $\frac{1}{2} \text{ rows} \begin{bmatrix} 2 & 2 & 6 \\ 2 & -2 & 2 \end{bmatrix}$ $\frac{1}{2} \text{ rows} \begin{bmatrix} 2 & 2 & 2 \\ 2 & -2 & 2 \end{bmatrix}$
2 rows 2 2 6 in by m
$\downarrow \lfloor L -L L \rfloor$
Ex The preceding motrix, thought of as an augmented matrix, corresponds to the system
matrix, corresponds to the system
$(2x_1 + 2x_2 = 6)$ (2 var, 2 eqn.)
$L_{X_1} - L_{X_2} - L$
Or, as a coefficient matrix, could have come
from
$(1x_1 + 2x_2 + 6x_3 = 7)$ (3 var, 2egn.)
$(2x, -2x_2 + 2x_3 = 19)$
(arbitrary)
••

150	18	1
DOLVING	Inew	systems

We want to find rules which we may use to transform a system into a simpler, equivalent system.

Recall: systems are equivalent if they have some solution sets

As it turns out, we only need three rules, called the elementary row operations. We will see every other possible valid rule is just a combination of these.

Rule: Interchange or Swap. Interchanging two equations does not change the solution set.

ex [0 1 : 2] Ri-Ri [1 3 : 3]

[0 1 : 2]

Rule: Scaling. Multiplying an equation by a nonzero constant (a scalar) does not change the solution set. $ex \left[\begin{array}{c} 1 & 3 & 3 \\ 0 & 2 & 14 \end{array} \right] \xrightarrow{ZR_2 \to R_2} \left[\begin{array}{c} 1 & 3 & 3 \\ 0 & 1 & 2 \end{array} \right]$

Rule: Replacement. Adding a scale multiple of one row to another does not change the solution set. $ex \left[1 \ 3 \ 3 \ R_1 - 3R_2 \rightarrow R_1, \left[1 \ 0 \ - 3 \right] \right]$ $O 1 \ 2$

This rule in theory could instead be "add a row to another," since $R_1 + kR_2 \rightarrow R_1$ could be the sequence $kR_2 \rightarrow R_1$ (so long as $k\neq 0$) $\frac{1}{k}R_2 \rightarrow R_2$

but, pragmatically, that is more work.

Two matrices are <u>row equivalent</u> if there is a sequence of elementary row operations transforming the first into the second. A~B sometimes denotes this relation. Note reversible: B~A if A~B. It two augmented matrices are row equivalent, then their associated systems are equivalent. (The converse is not true: $\begin{cases} X_1 = 1 \\ X_2 = 2 \end{cases}$ equivalent $\begin{cases} X_1 = 2 \\ X_2 = 2 \end{cases}$ (2 var, 2 equ) but [10;1] and [01] are not
[10;2] and [01] row equivalent. This is somewhat pathological.) $\frac{E_{x}(x_{1}-S_{x_{2}}=0)}{(2x_{1}-7x_{2}=3)}$ $\begin{bmatrix} 1 & -5 & 0 & R_2 - 2R_1 \rightarrow R_2 & \begin{bmatrix} 1 & -5 & 0 \\ 2 & -7 & 3 & \end{bmatrix}$

$$\begin{bmatrix} 1 & -5 & 0 \\ 2 & -7 & 3 \end{bmatrix} \xrightarrow{R_2 - 2R_1 \to R_2} \begin{bmatrix} 1 & -5 & 0 \\ 0 & 3 & 3 \end{bmatrix}$$

$$\frac{1}{3}R_2 \rightarrow R_2$$
 $\begin{bmatrix} 1 & -5 & 0 \\ 0 & 1 & 1 \end{bmatrix}$ $\begin{bmatrix} 1 & 0 & 5 \\ 0 & 1 & 1 \end{bmatrix}$ $\begin{bmatrix} 0 & 1 & 1 \\ 0 & 1 & 1 \end{bmatrix}$ So solution set is $\{(S, I)\}$, as this corresponds to the system $\{X_1, \dots, X_2 = 1\}$

The technique is "elimination," or "row reduction."

1.2 Row reduction

The goal is to use row operations to put a matrix into (row) echelon form. These are the properties to identify a matrix in this form:

1. all all-zero rows are the last rows

Yes (100)

No (000)

2- each leading entry of a row is to the right of leading entries of preceding rows (where a leading entry is the first non-zero entry of a row)

Yes (0 2 3) (2 3 4)

No (0 1 0) (0 0 7)

3. entries below a leading entry are all 0.

no (0 1 0) (also violates 2)

A reduced (now) ochelon form matrix also satisfies
4. leading entries are 1

Yes (123) no (234)

Yes (001)

5. the other entries in a column with a leading entry are all 0.

Yes $\begin{pmatrix} 1 & 0 & 2 \\ 0 & 1 & 3 \end{pmatrix}$ no $\begin{pmatrix} 1 & 2 & 8 \\ 0 & 1 & 3 \end{pmatrix}$

Theorem A notrix A is row equivalent to exactly one reduced row echelon form matrix.

(all it rref (A).

A pivot of A is the position of a leading entry in rref(A), and a pivot column is a column of A having a pivot.
Strategy for computing rref (A): • for each non-zero column, 1. swap a row if necessary so the pivot position
· for each non-zero column,
1. swap a row if necessary so the pirot posstion
in this column is nonzero
2. scale the vow so the givet is I
3. use replacement to d'inimate all nouzers entries
below pivot
· now matrix is in now echelon form
· begin "back substitution"
for each pivot column, right - to -left:
eliminate non-zero entries above pivot (by replacement)
,
ex [111;0] [111;0]
$ 124 R_2-R_1\rightarrow R_2 0 3 $
$ \begin{array}{c ccccccccccccccccccccccccccccccccccc$
$R_3 - 2R_2 \rightarrow R_3 \qquad \begin{array}{ c c c c c c c c c c c c c c c c c c c$
$R_3 - 2R_2 \rightarrow R_3$ 0 1 3 1 $\overline{2}R_3 \rightarrow R_3$ 0 1 3 1
00211 001
(ref)
$R_1 - R_3 \rightarrow R_1$ $R_1 - R_3 \rightarrow R_2$ $R_1 - R_2 \rightarrow R_2$
$R_2 - 3R_3 \rightarrow R_2$ 0 0 2
$\begin{array}{c ccccccccccccccccccccccccccccccccccc$
(rvef)
as a system act (x, x, x)=(0, -1 =) (d, d) chack!
Os a system, get $(x_1, x_2, x_3) = (0, -\frac{1}{2}, \frac{1}{2})$ (should check) Hease write steps explicitly for validation purposes!
Mease write steps explicitly to varidation purposes:

ex
$$\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \\ 3 & 6 & 7 \end{bmatrix}$$
 $R_2 - 2R_1 \rightarrow R_2$ $\begin{bmatrix} 1 & 2 & 3 \\ 0 & 0 & 6 \end{bmatrix}$

can already see this is a pilot column so inconsistent.

Note also $0 \neq -2$!

"overconstrained". too many, conflicting equations.

 $\begin{bmatrix} 1 & 2 & 3 \\ 2 & 4 & 6 \end{bmatrix}$ consistent.