Gram-Schmidt process

Yesterday we defined

· Orthogonal and orthonormal bases · proju when we have such a basis But does every subspace of IR" even have one?

The Gram-Schmidt process is an algorithm which, given a basis $\vec{V}_1, \dots, \vec{V}_r$ of a subspace $\vec{V}_1, \dots, \vec{V}_r$ of a subspace $\vec{V}_1, \dots, \vec{V}_r$ orthogonal basis $\vec{V}_1, \dots, \vec{V}_r$ step-by-step. It satisfies the following defining rules: For I \(\text{L} \text{Lp}, \)

1) \(\text{U}_1, \ldots, \text{U}_n \) is an orthogonal set

2) \(\text{Span} \(\text{U}_1, \ldots, \text{U}_n \right\) = \(\text{Span} \(\text{V}_1^2, \ldots, \text{V}_n \right\)

These rules are easily implemented. Let Wn=Span{ti, --, in 3. Then let $\vec{U}_{n+1} = \vec{V}_{n+1} - \text{proj}_{\mathbf{W}_n} \vec{V}_{\mathbf{w}_n}$ (the component of \vec{V}_{n+1} in \vec{W}_n , so rule 1 is satisfied).

For rule 2, suppose we have shown Span {ui, ..., un } = Span {vi, ..., vn }.

Span {\vec{a}_1, --, \vec{u}_{n+1}} = Span {\vec{u}_1, --, \vec{u}_n, \vec{v}_{n+1}} = Span {\vec{u}_1, --, \vec{u}_n, \vec{v}_{n+1}}

Thus, by induction, rule 2 is satisfied.

es [i], [o], [o] is basis of 1R3.

 $\vec{u}_1 = \begin{bmatrix} 1 \\ 1 \end{bmatrix}, \quad \vec{u}_1 \cdot \begin{bmatrix} 1 \\ 0 \end{bmatrix} = \frac{1}{3}, \quad \vec{u}_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix} - \frac{1}{3} \vec{u}_1 = \begin{bmatrix} 2/3 \\ -1/3 \end{bmatrix}$

 $\frac{\vec{u}_{1} \cdot [\vec{0}]}{\vec{u}_{1} \cdot \vec{u}_{1}} = \frac{1}{3} \frac{\vec{u}_{2} \cdot [\vec{0}]}{\vec{u}_{1} \cdot \vec{u}_{2}} = \frac{-1/3}{6/9} = -\frac{1}{2} \vec{u}_{5} = \begin{bmatrix} \vec{0} \\ \vec{0} \end{bmatrix} - \frac{1}{3} \vec{u}_{1} + \frac{1}{2} \vec{u}_{2} = \begin{bmatrix} 0 \\ 1/2 \\ -1/2 \end{bmatrix}$

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$$\begin{bmatrix} 1 \\ 1 \end{bmatrix}, \begin{bmatrix} 2/3 \\ -1/3 \end{bmatrix}, \begin{bmatrix} 0 \\ 1/2 \end{bmatrix}$$
 is an orthogonal bosis.

Can make orthonormal by normalizing.

$$\vec{u}_1 = \begin{bmatrix} 3 \\ 6 \\ 0 \end{bmatrix} \qquad \vec{u}_1 \cdot \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} = \frac{15}{45} = \frac{1}{3} \qquad \begin{bmatrix} 1 \\ 2 \\ 2 \end{bmatrix} - \frac{1}{3}\vec{u}_1 = \begin{bmatrix} 0 \\ 0 \\ 2 \end{bmatrix}$$

CX Vi, V2, V3 span IR3. Find an orthogonal basis.

No need for Gran-Schmidt: E, E, E,

QR factorization

Suppose A is man with linearly independent columns.

A QR factorization of A is

A = QR

with Q man having orthonormal columns and R wan upper triangular (invertible)
with positive entries on the diagonal.

(ol A = Col QR = Col Q (since R is onto)
That is, the columns of Q are an orthonormal basis
of Col A.

In practice, QR factorizations are computed with Givens rotations, which for some reason are not

In the curriculum. Basically, you "rotate" rows of A to obtain an upper triangular matrix. It is more numerically stable to do this than Gaussian elimination (which is the LU factorization).

Why is QR factorization useful? Suppose you want an approximate solution to $A\vec{x}=\vec{b}$, that is, minimizing $||A\hat{x}-\vec{b}||$. Project $\vec{b}=QQ^T\vec{b}$, so

 $||A\hat{x}-\vec{b}||$ minimized when $||A\hat{x}-QQ^T\vec{b}||$ is. $= ||Q(R\hat{x}-Q^T\vec{b}^2)|| = ||R\hat{x}-Q^T\vec{b}^2||.$ But $R\hat{x}=Q^T\vec{b}$ is solvable as $\hat{x}=R^{-1}Q^T\vec{b}$.

(Note: in many texts, Q is man orthogonal and R is man upper triangular. $||A\hat{x}-T||=||QT(A\hat{x}-T)||=||R\hat{x}-QTT||$.

Since R is upper triangular,

$$\begin{bmatrix} R & Q^T b^2 \end{bmatrix} = \begin{bmatrix} O & Q^T b^2 \\ O & - - - - O \\ O & - - - - O \end{bmatrix} \underbrace{\begin{pmatrix} Q^T b^2 \end{pmatrix}_{1 \cdots n}}_{Q^T b^2 b^2 \cdots m}$$

The upper part has a unique solution &, then $||R\hat{x} - QTf^*|| = ||(QTb^*)_{n+1} - m|| is the "residual".$

Gran-Schnidt gives one way to obtain QR factorizations.

Since
$$QQ^TV = V$$
 for $V = CO(A)$
 $R = \begin{bmatrix} 1/\sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} \\ 2/\sqrt{6} & -1/\sqrt{6} & -1/\sqrt{6} \\ 0 & 1/\sqrt{5} & -1/\sqrt{5} \\ 0 & 0 & 1/\sqrt{5} \end{bmatrix}$
 $= \begin{bmatrix} \sqrt{3} & 1/\sqrt{3} & 1/\sqrt{3} \\ 0 & 0 & 1/\sqrt{5} \end{bmatrix}$
 $= \begin{bmatrix} 0 & 2/\sqrt{6} & -1/\sqrt{6} \\ 0 & 0 & 1/\sqrt{5} \end{bmatrix}$

We can also obtain R straight from Grant-Schnidt.

EX
$$\begin{bmatrix} \frac{3}{6} \\ 0 \end{bmatrix}$$
, $\begin{bmatrix} \frac{1}{2} \\ 2 \end{bmatrix}$ had $\overrightarrow{U_1} = \begin{bmatrix} \frac{3}{6} \\ 0 \end{bmatrix}$ and $\overrightarrow{U_2} = \begin{bmatrix} 0 \\ 2 \end{bmatrix}$

with $\overrightarrow{U_1} = \overrightarrow{V_1}$ and $\overrightarrow{U_2} = \overrightarrow{V_2} - \frac{1}{3}\overrightarrow{U_1}$.

Since $\frac{1}{\sqrt{15}}\overrightarrow{U_1}$, $\frac{1}{2}\overrightarrow{U_2}$ is orthonormal,

 $\overrightarrow{V_1} = \overline{V_1} = \overline{V_1} = \overline{V_1} = \overline{V_2} = \overline{V_2} = \overline{V_3} = \overline{V_4} =$

14 a QR factorization.

QR factorization is actually unique. The proof relies on positive diagonal entries for R.

Least-Squares

Given an Λ system $\Lambda \vec{x} = \vec{b}$, are may be interested in \hat{x} such that $||A\hat{x} - \vec{b}||$ is minimized. Since $A\hat{x} \in ColA$, by "best approx. thur.", $A\hat{x} = proj_{Col}A\vec{b}$ is best solution.

Alternatively, want Ax-15 orthogonal to Col A So, ortho, to each column.

 $A^{T}(A\hat{x}-b^{2})=0$ \Rightarrow $A^{T}A\hat{x}=A^{T}b^{2}$