```
1. Let \vec{u}_i = \begin{bmatrix} 1 \\ 0 \end{bmatrix} and \vec{u}_2 = \begin{bmatrix} 1 \\ 0 \end{bmatrix}, and let V = Span \{ \vec{u}_1, \vec{u}_2 \}.

(a) Find the standard matrix of T(\vec{x}) = proj_V \vec{x}.

(b) What is the nullspace of the matrix?

(b) What is the nullspace of the matrix?
 (d) Why is the matrix symmetric? (A=A<sup>T</sup>)
2. Consider the data in table 1. (a) Is there a line
     which passes through all the points? Make a system of three equations y = mx + b with (x,y) from the
     folder m, to the unknowns. Show it is inconsistent.
(a) Extend (;) into a basis of R3: take the pivot columns of
           orthogonal basis from this. (c) Normalize the vectors, (d) why is step (a) optional? (orld we do Gram-Schmidt on {(i), ei, ez, ez, z}
      instead? (Try it.) (e) Check the determinant of your matrix— if it is negative, swap the second two vectors. Graph the vectors to make sure it has the right hand rule.
     (f) Rotation (CW around (!) by O in this basis has matrix ( & cos o -sin o) What is the matrix of the
                          Lo sino coso),
              rotation in the standard basis? (Hint: R=UAUT).
4. A=QR with Q having orthonormal columns and R square upper triangular with positive diagonal entries is a QR factorization (a) Why is (a) A = (a) Q? (b) Suppose you do Gram-Schmidt on
     the columns of A to get an orthonormal set Q. why is R then QTA? (c) How does QR help solve Ax=6? (d) beast squares?
```