# KHOI NGUYEN

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#### **EDUCATION**

**University of California, Los Angeles** — Computer Science

Expected Graduation: June 2021

Current GPA: 3.203

#### **WORK EXPERIENCE**

## **Leidos**, San Diego, CA. — Software Engineering Intern

June 2019 – September 2019

- Created an embedded system that collects data from magnetic, acoustic, and GPS sensors to determine orientation and direction of system.
- Improved data collection speed by creating interrupt driven routines for multiple I2C and I2S protocol sensors and analyzed data to ensure synchronozation of each sensor.
- Incorporated logging to an SD card by implementing FatFS library to consolidate data for analysis.

## **UCLA Student Media**, Los Angeles, CA. — DevOps Intern

January 2019 - Present

- Improved company workflow by creating internal websites with various functionalities such as time sheets and an apply website.
- Manage Wordpress websites through Linux servers and databases for internal and external use.

#### **NOTABLE PROJECTS**

## **Temperature Sensor** — Embedded System (C)

February 2019 - March 2019

- Constructed a system that senses temperature using a Beaglebone microcontroller, logs to TLS session encryption server, and supports command line options to modify collected data.
- Optimized by reducing time to open a TLS connection through SSL encryption and reducing time to parse through command line options.

# Parallax 3D — Python Scripting / Photography (Python)

October 2018 - December 2018

- Optomized the creation of stereoscopic images through Python script, implementing libraries Imageio and Visvis. Created file management system to organize images taken from four cameras to be used for GIFs.
- Served as Lead Programmer, delegating tasks for the rest of the team based on skill sets of the members.

## **Scalar** — iOS Application (Swift)

June 2018 – August 2018

- Designed an iOS application that utilizes Apple's 3D Touch as a scale and converts detected force to grams, measuring up to 385 grams.
- Implemented Navigation Views and segues to manage a hierarchy of views within the application.

#### **LANGUAGES**

Proficient: C++/ C, Java,

HTML / CSS

**Familiar**: Swift, Python, Verilog, Javascript

### **SKILLS**

OOP Linux Git Bash

Arduino MC Adobe Suite

#### **COURSES**

#### Current:

Algorithms and Complexity

Computer Vision

#### Completed:

Operating Systems Principles

**Human-Computer Interaction** 

Introduction to Computer Organization

Computer Software
Consturction Laboratory

Engineering Design: Internet of Things

Logic Design of Digital Systems

#### **ORGANIZATIONS**

Association of Computing Machinery

Creative Labs

UCLA Student Media

Theta Tau Engineering Fraternity

#### **AWARDS**

#### **Eagle Scout Award**

Demonstrated knowledge various subjects, including wilderness survival to earn over 21 merit badges.