### CS6700 | Reinforcement Learning | Assignment 4

October 18, 2018

```
CS6700: Home Work 4
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In [1]: import numpy as np
    import seaborn as sns
    import matplotlib.pyplot as plt

def imshow(args):
    if len(args)==1:
        plt.imshow(args[0], interpolation='none')
    else:
        n=int(len(args)**0.5)
        plt.figure(figsize=(15, 15))
        for i in range(len(args)):
            plt.subplot(n + 1, n,i+1)
            plt.imshow(args[i])
        plt.show()
```

### 1 Question 1

#### 1.0.1 Q1. 1> Value and policy iteration Implementation, in ipython notebook

self.Jpi = np.zeros((1, 1, 1, 10, 10))

# init all rewards with 0

```
self.g = np.zeros((10, 10, 4, 10, 10))
    # wormhole locations
    self.wormholeIN = np.array([
                [(0,0)],
                [(7,9)]
                ])
    self.wormholeOUT = np.array([
                [(2, 3), (2, 4), (2, 5), (2, 6)],
                [(7, 1)]
                1)
    # generate Probabilities
    self.P = self.generateP()
    # generate Rewards
    self.g = self.generateR()
    self.alpha = 0.7
def generateP(self):
    11 11 11
        Generates and returns P matrix
        5th order Tensor
    for ix in range(self.P.shape[0]):
        for iy in range(self.P.shape[1]):
            for action in range(self.P.shape[2]):
                temp = np.zeros((10, 10))
                if action == 0:
                    temp[ix, min(iy + 1, 9)] = 0.8
                    temp[ix, max(iy - 1, 0)] = 0.2/3.0
                    temp[max(0, ix - 1), iy] = 0.2/3.0
                    temp[min(ix + 1, 9), iy] = 0.2/3.0
                elif action == 1:
                    temp[ix, min(iy + 1, 9)] = 0.2/3.
                    temp[ix, max(iy - 1, 0)] = 0.2/3.
                    temp[max(ix - 1, 0), iy] = 0.2/3.
                    temp[min(ix + 1, 9), iy] = 0.8
                elif action == 2:
                    temp[ix, max(iy - 1, 0)] = 0.8
                    temp[ix, min(iy + 1, 9)] = 0.2/3.
                    temp[min(ix + 1, 9), iy] = 0.2/3.
                    temp[max(ix - 1, 0), iy] = 0.2/3.
                else:
                    temp[max(ix - 1, 0), iy] = 0.8
                    temp[min(ix + 1, 9), iy] = 0.2/3.
                    temp[ix, min(iy + 1, 9)] = 0.2/3.
                    temp[ix, max(iy - 1, 0)] = 0.2/3.
                if (ix, iy) == (0, 0):
                    temp = np.zeros((10, 10))
```

```
temp[2, 3] = temp[2, 4] = temp[2, 5] = temp[2, 6] = 1/4.0
                    if (ix, iy) == (7, 9):
                        temp = np.zeros((10, 10))
                        temp[7, 1] = 1.0
#
                      for wi in range(len(self.wormholeIN)):
#
                           if (ix, iy) in self.wormholeIN[wi]:
                               temp = np.zeros((10, 10))
                               for o in self.wormholeOUT[wi]:
#
#
                                   temp[o[0], o[1]] = 1.0/len(self.wormholeOUT[wi])
                    if ((ix, iy) == (3, 0) and self.variant == 1) \
                       or (self.variant == 2 and (ix, iy) == (9, 9)):
                        temp = np.zeros((10, 10))
                    self.P[ix, iy, action, :, :] = temp
        return self.P
    def generateR(self):
            Generates and returns R matrix
            5th order Tensor
        for ix in range(self.P.shape[0]):
            for iy in range(self.P.shape[1]):
                for action in range(self.P.shape[2]):
                    if self.variant == 2 and \
                    ((ix, iy, action) == (8, 9, 1) or \setminus
                         (ix, iy, action) == (9, 8, 0)):
                         self.g[ix, iy, action, 9, 9] = 10
                    if self.variant == 1 and \
                     ((ix, iy, action) == (2, 0, 1) or \setminus
                         (ix, iy, action) == (3, 1, 2)
                        or(ix, iy, action) == (4, 0, 3)):
                        self.g[ix, iy, action, 3, 0] = 10
        return self.g
    def Toperator(self, J):
        11 11 11
            Applies T operator for current J
        J = np.max(np.sum(self.P*(self.g + self.alpha*J),\
                             axis=(3, 4)), axis=2)
        return J
    def optPolicy(self, J):
```

```
11 11 11
        Finds optimal policy for current states
    optP = np.argmax(np.sum(self.P*(self.g + self.alpha*J),\
                        axis=(3, 4)), axis=2)
    return optP
def Tpioperator(self, Policy, Jpi):
        Applies Tpi operator for current Jpi
    P = np.zeros((self.P.shape[0], self.P.shape[0],\
                 self.P.shape[0], self.P.shape[0]))
    G = np.zeros((self.g.shape[0], self.g.shape[0],\
                 self.g.shape[0], self.g.shape[0]))
    for i in range(len(Policy)):
        for j in range(len(Policy[0])):
            P[i,j, :, :] = self.P[i, j, Policy[i, j], :, :]
            G[i,j, :, :] = self.g[i, j, Policy[i, j], :, :]
    P = P.reshape(100, 100)
    G = G.reshape(100, 100)
    Jpi = Jpi.reshape(100, 1)
    Jpi = np.sum(P*G, axis=1)[:, None] + self.alpha*P.dot(Jpi)
    Jpi = Jpi.reshape(1, 1, 1, 10, 10)
    return Jpi
def PolicyEvaluation(self, Policy, J, M = 1000):
        Policy evaluation function
    11 11 11
    if M:
        for _ in range(M):
            J = self.Tpioperator(Policy, J)
    else:
          I = np.zeros((self.P.shape[0], self.P.shape[0], \
                        self.P.shape[0], self.P.shape[0]))
          for i in range(self.P.shape[0]):
              for j in range(self.P.shape[0]):
                  I[i, j, :, :] = np.eye(self.P.shape[0])
        I = np.eye(100)
        P = np.zeros((self.P.shape[0], self.P.shape[0],\
                      self.P.shape[0], self.P.shape[0]))
        G = np.zeros((self.P.shape[0], self.P.shape[0],\
                      self.g.shape[0], self.g.shape[0]))
```

#

#

#

#

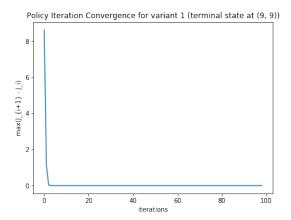
#

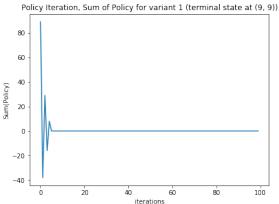
```
for i in range(len(Policy)):
                for j in range(len(Policy)):
                    P[i,j, :, :] = self.P[i,j, Policy[i, j], :, :]
                    G[i,j, :, :] = self.g[i,j, Policy[i,j], :, :]
            P = P.reshape(100, 100)
            G = G.reshape(100, 100)
            J = np.sum(P*G, axis=1)[None, :].dot(np.linalg.inv(I - self.alpha*P))
              J = np.sum(P*G, axis = (2,3)).dot(np.linalq.inv(I - self.alpha*P).sum((2,3))
#
              print J.shape
            J = J.reshape(1,1,1,10,10)
       return J
   def PolicyUpdate(self, Jpi):
            Tpi_new Jpi = TJpi finds new policy
       Policy = self.optPolicy(Jpi)
       return Policy
   def ValueIteration(self, N = 1000):
            Input Args:
                N: number of iterations
            returns:
                J: optimal J
                P: optimal policy
       cost_hist, policy_hist = [], []
       temp = np.zeros((10,10))
       for _ in range(N):
            self.J = self.Toperator(self.J)
            self.optP = self.optPolicy(self.J)
#
              print "Value Iteration", _
              print self.optP
            cost_hist.append(np.rot90(self.J.reshape(10, 10)))
            policy_hist.append(np.rot90(self.optP.reshape(10, 10)) - temp)
            temp = np.rot90(self.optP.reshape(10, 10))
       return list(self.J.reshape(10, 10)), list(self.optP.reshape(10,10)), cost_hist,
   def PolicyIteration(self, N = 1000, M = 100):
        11 11 11
            Input Args:
                N: number of iterations
            returns:
                J: optimal J
```

```
P: optimal policy
       cost_hist, policy_hist = [], []
       self.Policy = np.zeros((10, 10), dtype='int32')
       temp = np.zeros((10,10))
       for _ in range(N):
           self.Jpi = self.PolicyEvaluation(self.Policy, self.Jpi, M)
           self.Policy = self.PolicyUpdate(self.Jpi)
             print "Policy Iteration", _
#
#
             print self. Policy
           cost_hist.append(np.rot90(self.Jpi.reshape(10, 10)))
           policy_hist.append(np.rot90(self.Policy.reshape(10, 10)) - temp)
           temp = np.rot90(self.Policy.reshape(10, 10))
       return list(self.Jpi.reshape(10,10)), list(self.Policy.reshape(10,10)), cost_his
from unicodedata import *
def print_policy(pi, variant = 2):
   pi = np.array(pi)
   pi[0,0]=4
   pi[7,9]=4
   if variant == 1:
       pi[9, 9] = 5
   else:
       pi[3, 0] = 5
   plot = np.empty((10,10), dtype='str')
   print '-----'
   plot[np.where(pi == 0)] = 1^{-1}
   plot[np.where(pi == 1)] = '>'
   plot[np.where(pi == 2)] = 'v'
   plot[np.where(pi == 3)] = '<'
   plot[np.where(pi == 4)] = 'W'
   plot[np.where(pi == 5)] = 'T'
   print np.rot90(plot)
   print '-----'
```

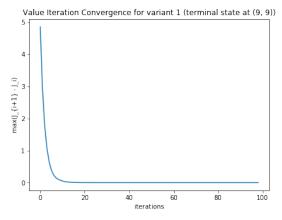
2.a) Plot graph of maxs |Ji+1(s)| Ji(s) |Ji+1(s)| vs iterations and Ps |Ji+1(s)| 6= i(s) vs iterations for both value iteration and policy iteration.

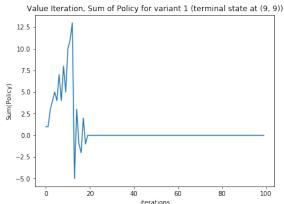
```
diff_hist = np.diff(np.array(Cpv1hist), axis = 0)
plt.figure(figsize = (15, 5))
plt.subplot(1, 2, 1)
plt.plot(np.max(diff_hist, axis = (1,2)))
plt.title('Policy Iteration Convergence for variant 1 (terminal state at (9, 9))')
plt.xlabel('iterations')
plt.ylabel('max(J_{i+1} - J_i)')
plt.subplot(1, 2, 2)
plt.plot(np.sum(np.array(Ppv1hist), axis = (1,2)))
plt.title('Policy Iteration, Sum of Policy for variant 1 (terminal state at (9, 9))')
plt.xlabel('iterations')
plt.ylabel('Sum(Policy)')
plt.show()
print "======== Policy Iteration Plots ========="
question2 = Question2(2)
j, p, Cvv1hist, Pvv1hist = question2.ValueIteration(N=100)
diff_hist = np.diff(np.array(Cvv1hist), axis = 0)
plt.figure(figsize = (15, 5))
plt.subplot(1, 2, 1)
plt.plot(np.max(diff_hist, axis = (1,2)))
plt.title('Value Iteration Convergence for variant 1 (terminal state at (9, 9))')
plt.xlabel('iterations')
plt.ylabel('max(J_{i+1} - J_i)')
plt.subplot(1, 2, 2)
plt.plot(np.sum(np.array(Pvv1hist), axis = (1,2)))
plt.title('Value Iteration, Sum of Policy for variant 1 (terminal state at (9, 9))')
plt.xlabel('iterations')
plt.ylabel('Sum(Policy)')
plt.show()
```





#### ======= Policy Iteration Plots ========





# 2.b) Compare value iteration and policy iteration by plotting J(s) vs iterations for three random states. Which converges faster? Why?

```
In [4]: states = zip(np.random.randint(9, size = 3), np.random.randint(9, size = 3))
    for (x,y) in states:
        plt.figure(figsize = (15, 5))
        plt.subplot(1, 2, 1)
        plt.plot(np.array(Cvv1hist)[:, x, y])
        plt.title('value iteration cost for state: ({}}, {}})'.format(x,y))
        plt.xlabel('iterations')
        plt.ylabel('J(state)')

        plt.subplot(1, 2, 2)
```

```
plt.plot(np.array(Cpv1hist)[:, x, y])
            plt.title('policy iteration cost for state: ({}, {})'.format(x,y))
             plt.xlabel('iterations')
             plt.ylabel('J(state)')
             plt.show()
                   value iteration cost for state: (5, 2)
                                                                                       policy iteration cost for state: (5, 2)
  0.07
                                                                      0.07
  0.06
                                                                      0.06
  0.05
0.04
(state)
                                                                    )(state)
(0.03
  0.03
  0.02
                                                                      0.02
  0.01
                                                                      0.01
  0.00
                                                                      0.00
                                                                                                 40
iterations
                                                            100
                                                                                                                                100
                    value iteration cost for state: (6, 5)
                                                                                       policy iteration cost for state: (6, 5)
  0.175
                                                                     0.175
  0.150
                                                                     0.150
  0.125
                                                                     0.125
  0.100
                                                                     0.100
0.100
(state)
0.075
                                                                   0.100
(state)
0.075
  0.050
                                                                      0.050
  0.025
                                                                     0.025
  0.000
                                                                      0.000
                              40
iterations
                                                            100
                                                                                                 40
iterations
                                                                                                                                100
                   value iteration cost for state: (6, 6)
                                                                                       policy iteration cost for state: (6, 6)
  0.25
                                                                      0.25
  0.20
                                                                      0.20
)(state)
                                                                   )(state)
  0.10
                                                                      0.10
  0.05
                                                                      0.05
  0.00
                                                                      0.00
                                                            100
                                                                                                                               100
```

Convergence of policy iteration is faster: Value iteration takes about 15-20 iterations to converge, but policy iteration converges with in 5 iterations

- In case of policy iteration each policy updated policy should be better than it's previous policy
- In case of policy iteration closed loop simultanious equations are solved to find optimal cost (policy evaluation step), but in case of value iteration simultanious equations are solved in iterative fashion

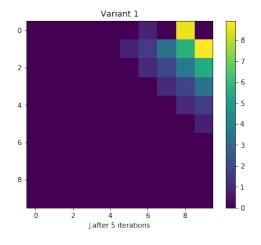
2.c) Show J(s) and greedy policy (s), s, obtained after 5 iterations, and after you stop value iteration.

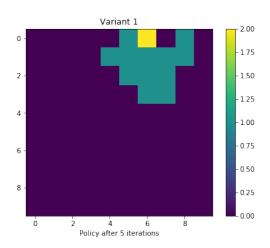
value iteration stops after 20 iterations...

```
In [5]: print ("======== ValueIteration (N = 5) ========")
        question2 = Question2(2)
        j, p, Chist, Phist = question2.ValueIteration(N=5)
        plt.figure(figsize = (15, 5))
        plt.subplot(1, 2, 1)
        plt.imshow(np.rot90(j))
       plt.colorbar()
        plt.title("Variant 1")
        plt.xlabel("J after 5 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
        plt.colorbar()
        plt.title("Variant 1")
       plt.xlabel("Policy after 5 iterations")
        plt.show()
       print_policy(p, 1)
        print ("==== ValueIteration(N = 20) after convergence of value iteration =====")
        question2 = Question2(2)
        j, p, Chist, Phist = question2.ValueIteration(N=20)
        plt.figure(figsize = (15, 5))
        plt.subplot(1, 2, 1)
        plt.imshow(np.rot90(j))
        plt.colorbar()
        plt.title("Variant 1")
        plt.xlabel("J after 20 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
```

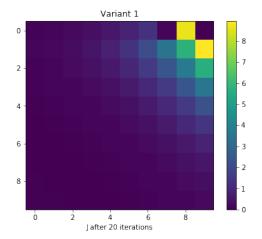
```
plt.colorbar()
plt.title("Variant 1")
plt.xlabel("Policy after 20 iterations")
plt.show()
print_policy(p, 1)
```

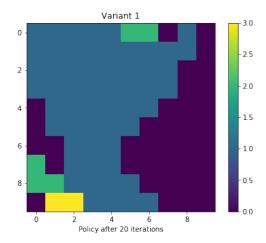
#### ======= ValueIteration (N = 5) ========





==== ValueIteration(N = 20) after convergence of value iteration =====



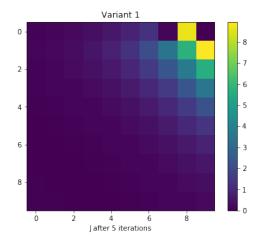


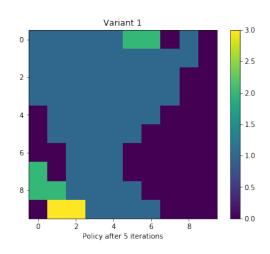
2.d) Show J(s) and greedy policy (s), s, obtained after 5 iterations, and after you stop policy iteration.

#### policy iteration stops after 4 iterations

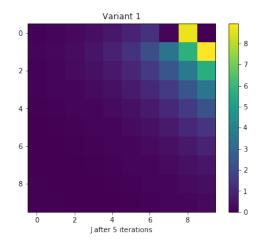
```
plt.colorbar()
plt.title("Variant 1")
plt.xlabel("Policy after 5 iterations")
plt.show()
print_policy(p, 1)
print ("=== PolicyIteration(N = 5) after convergence of policy iteration =====")
question2 = Question2(2)
j, p, Chist, Phist = question2.PolicyIteration(N=5)
plt.figure(figsize = (15, 5))
plt.subplot(1, 2, 1)
plt.imshow(np.rot90(j))
plt.colorbar()
plt.title("Variant 1")
plt.xlabel("J after 5 iterations")
plt.subplot(1, 2, 2)
plt.imshow(np.rot90(p))
plt.colorbar()
plt.title("Variant 1")
plt.xlabel("Policy after 5 iterations")
plt.show()
print_policy(p, 1)
```

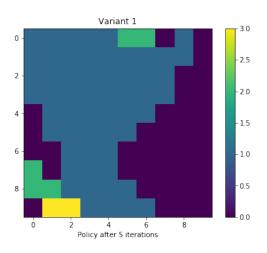
====== PolicyIteration(N = 5) ========





=== PolicyIteration(N = 5) after convergence of policy iteration =====





## 2.e) Explain the behaviour of J and greedy policy obtained by value iteration and policy iteration.

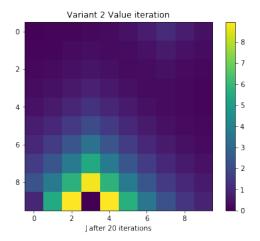
• Policy in all the states lead to terminal state, it can even be observed in the policies around wormhole, around wormhole (7, 9) any policy is not directed towards (7, 9), while around wormhole (0, 0) all the policies are leading towards (0,0)

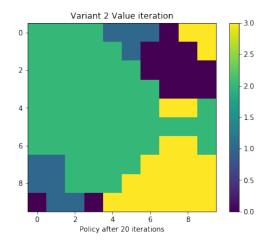
- Cost around terminal state high as compared to any other states
- Cost for all the states remain constant after convergence, Convergence in case of value iteration needs about 25 iteration while policy iteration just needs 5 iterations

# 3.a) Show J(s) and policy (s), s, obtained after you stop value iteration and policy iteration and explain it's behaviour.

```
In [8]: print ("======= value iteration stops at 20th iteration =========")
        question2 = Question2(1)
        j, p, Chist, Phist = question2.ValueIteration(N=20)
        plt.figure(figsize = (15, 5))
        plt.subplot(1, 2, 1)
       plt.imshow(np.rot90(j))
        plt.colorbar()
        plt.title("Variant 2 Value iteration")
        plt.xlabel("J after 20 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
        plt.colorbar()
       plt.title("Variant 2 Value iteration")
        plt.xlabel("Policy after 20 iterations")
       plt.show()
        print_policy(p, 2)
        print ("===== policy iteration stops at 5th iteration ========")
        question2 = Question2(1)
        j, p, Chist, Phist = question2.PolicyIteration(N=5)
        plt.figure(figsize = (15, 5))
        plt.subplot(1, 2, 1)
        plt.imshow(np.rot90(j))
        plt.colorbar()
       plt.title("Variant 2 Policy iteration")
        plt.xlabel("J after 5 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
       plt.colorbar()
        plt.title("Variant 2 Policy iteration")
        plt.xlabel("Policy after 5 iterations")
       plt.show()
        print_policy(p, 2)
```

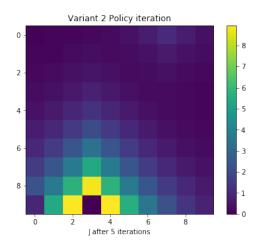
====== value iteration stops at 20th iteration ========

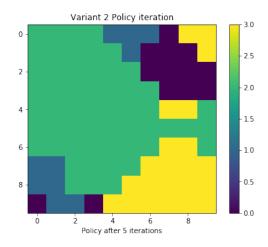




['W' '>' 'T' '<' '<' '<' '<' '<']]

====== policy iteration stops at 5th iteration ========





- Policy in all the states lead to terminal state, it can even be observed in the policies around wormhole, around wormhole (7, 9) as all the policies are directing towards (7, 9), while around wormhole (0, 0) no policies are directing, as (3, 0) is terminal state
- Cost around terminal state and (7,9) wormhole is high as compared to any other states
- Cost for all the states remain constant after convergence, Convergence in case of value iteration needs about 25 iteration while policy iteration just needs 5 iterations

### 2 Question 2

In [16]: class Question1(object):

```
Consider a problem of a taxi driver, who serves three cities A, B and C. The taxi of new ride by choosing one of the following actions.

1. Cruise the streets looking for a passenger.

2. Go to the nearest taxi stand and wait in line.

3. Wait for a call from the dispatcher (this is not possible in town B because of passenger town and a given action, there is a probability that the next trip will towns A, B and C and a corresponding reward in monetary units associated with each this reward represents the income from the trip after all necessary expenses have be please refer Table 1 below for the rewards and transition probabilities. In Table 1 kij is the probability of getting a ride to town j, by choosing an action k white the town i.
```

def \_\_init\_\_(self, alpha = 0.95):
 # define probabilities

```
[[1./4., 1./4., 1./2.],
             [1./8., 3./4., 1./8.],
             [3./4.,1./16., 3./16.]]
       ])
    self.P = np.swapaxes(self.P, 1, 0) # S, a, S'
    # define rewards
    self.g = np.array([
            [[10., 4., 8.],
             [8., 2., 4.],
             [4., 6., 4.]],
            [[14., 0., 18.],
             [8., 16., 08.],
             [0., 0., 0.]],
            [[10., 2., 8.],
             [6., 4., 2.],
             [4., 0., 8.]]
       ])
    self.g = np.swapaxes(self.g, 1, 0) # S, a, S'
    \# init J
    self.alpha = alpha
    self.J = np.array([[[0., 0., 0.]]]) # 1x1x3
    self.Jpi = np.array([[[0., 0., 0.]]]) # 1x1x3
def Toperator(self, J):
        Applies T operator for current J
    J = np.max(np.sum(self.P*(self.g + self.alpha*J), axis=2), axis=1)
    return J
def optPolicy(self, J):
        Finds optimal policy for current states
    optP = np.argmax(np.sum(self.P*(self.g + self.alpha*J), axis=2), axis=1)
    return optP
def Tpioperator(self, Policy, Jpi):
        Applies Tpi operator for current Jpi
    P = np.zeros((self.P.shape[0], self.P.shape[0]))
    G = np.zeros((self.g.shape[0], self.g.shape[0]))
    for i in range(len(Policy)):
        P[i, :] = self.P[i, Policy[i], :]
        G[i, :] = self.g[i, Policy[i], :]
```

```
Jpi = np.sum(P*G, axis=1)[:, None] + self.alpha*P.dot(Jpi.reshape(3, 1))
    Jpi = Jpi.reshape(1,1,3)
    return Jpi
def PolicyEvaluation(self, Policy, J, M = 10):
        Policy evaluation function
        M = None, performs policy evaluation
        M > 0, performs modified policy evaluation
    11 11 11
    if M:
        for _ in range(M):
            J = self.Tpioperator(Policy, J)
    else:
        I = np.eye(self.P.shape[0])
        P = np.zeros((self.P.shape[0], self.P.shape[0]))
        G = np.zeros((self.g.shape[0], self.g.shape[0]))
        for i in range(len(Policy)):
            P[i, :] = self.P[i, Policy[i], :]
            G[i, :] = self.g[i, Policy[i], :]
        J = np.sum(P*G, axis=1)[None, :].dot(np.linalg.inv(I - self.alpha*P))
        J = J.reshape(1,1,3)
    return J
def PolicyUpdate(self, Jpi):
        Tpi_new Jpi = TJpi finds new policy
    Policy = self.optPolicy(Jpi)
    return Policy
def ValueIteration(self, N = 1000):
    11 11 11
        Input Args:
            N: number of iterations
        returns:
            J: optimal J
            P: optimal policy
    11 11 11
    for _ in range(N):
          print "Value Iteration,", _
        self.J = self.Toperator(self.J)
        self.optP = self.optPolicy(self.J)
          print self.J, self.optP
    return self.J.reshape(3), self.optP.reshape(3)
def GaussSeidelValueIteration(self, N = 1000):
    11 11 11
```

#

#

```
Input Args:
                N: number of iterations
            returns:
                J: optimal J
                P: optimal policy
        for ii in range(N):
              print "Value Iteration,", _
#
              state = np.random.randint(3)
            state = ii % 3
            self.J[:, :, state] = np.max(np.sum(self.P[state, :, :]*\
                                         (self.g[state, :, :] + self.alpha*\
                                          self.J[0]), axis=1), axis=0)
            self.optP = self.optPolicy(self.J)
#
              print self.J, self.optP
        return self.J.reshape(3), self.optP.reshape(3)
    def PolicyIteration(self, N = 1000):
        11 11 11
            Input Args:
                N: number of iterations
            returns:
                J: optimal J
                P: optimal policy
        11 11 11
        self.Policy = np.array([0, 0, 0])
        temp = np.array([0,0,0])
        for _ in range(N):
              print "Policy Iteration,", _
#
            self.Jpi = self.PolicyEvaluation(self.Policy, self.Jpi, M=None)
            self.Policy = self.PolicyUpdate(self.Jpi)
#
              print self. Jpi, self. Policy
            if temp.all() == self.Policy.all(): break
            temp = self.Policy
        return self.Jpi.reshape(3), self.Policy.reshape(3)
    def ModifiedPolicyIteration(self, N = 1000, M = 5):
            Input Args:
                N: number of iterations
            returns:
                J: optimal J
                P: optimal policy
        self.Policy = np.array([2,2,2])
        temp = np.array([0,0,0])
        for _ in range(N):
#
              print "Modified Policy Iteration,", _
```

1) Find an optimal policy using policy iteration starting with a policy that will always cruise independent of the town. Solve it for discount factors ranging from 0 to 0.95 with intervals of 0.05. Tabulate the optimal policies and optimal values obtained for different values of . (5marks)

```
In [21]: V={'alpha':[], 'cost': [], 'policy': []}
       P={'alpha':[], 'cost': [], 'policy': []}
       PM={'alpha':[], 'cost': [], 'policy': []}
        for alpha in range(0, 95, 5):
           alpha = alpha*1.0/100.0
           question1 = Question1(alpha)
           vcost, vpolicy = question1.ValueIteration(N = 10)
           V['alpha'].append(alpha)
           V['cost'].append(vcost)
           V['policy'].append(vpolicy)
             print alpha, vcost, vpolicy+1
        # print "=========== Modified Policy Iteration ==========="
        for alpha in range(0, 95, 5):
           alpha = alpha*1.0/100.0
           question1 = Question1(alpha)
           pcost, ppolicy = question1.PolicyIteration(N = 10)
           P['alpha'].append(alpha)
           P['cost'].append(vcost)
```

```
P['policy'].append(vpolicy)
             print alpha, pcost, ppolicy+1
        print "========== Policy Iteration =================
       print ('alpha ', '
                                    cost ', '
                                                         policy')
        for alpha in range(0, 95, 5):
           alpha = alpha*1.0/100.0
           question1 = Question1(alpha)
           mpcost, mppolicy = question1.ModifiedPolicyIteration(N = 100)
           PM['alpha'].append(alpha)
           PM['cost'].append(vcost)
           PM['policy'].append(vpolicy)
           print (list(V['alpha']), list(V['cost']), list(V['policy']))
cost
                                             policy')
('alpha
0.0
       [16. 15. 4.5]
                       [2 2 3]
0.05
       [16.5440639 15.75739147 5.2185664 ]
                                             [2 2 3]
0.1
       [17.15799375 16.59690146 6.00307659]
                                            [2 2 3]
0.15
       [17.85346742 17.53220299 6.86550504]
                                             [2 2 3]
       [18.64454899 18.57953341 7.82021028]
0.2
                                            [2 2 3]
0.25
       [19.54816605 19.75811775 8.88440947]
                                            [2 2 3]
0.3
       [20.58477005 21.0907643 10.07883526]
                                            [2 2 3]
0.35
       [21.7792532 22.60470363 11.42864865]
                                             [2 2 3]
0.4
       [23.16221888 24.33276447 12.96470426]
                                            [2 2 3]
0.45
       [24.77172862 26.31500611 14.72529119]
                                             [2 2 3]
0.5
       [26.65567963 28.60095664 16.75850298]
                                            [2 2 3]
                                             [2 2 3]
0.55
       [28.87500064 31.25263978 19.12542434]
       [31.50789165 34.34860957 21.90435971]
0.6
                                            [2 2 3]
0.65
       [34.65537473 37.98925346 25.19637055]
                                             [2 2 3]
0.7
       [38.44846791 42.30366766 29.13243307]
                                            [2 2 3]
0.75
       [43.05734347 47.45845719 33.88257685]
                                            [2 2 3]
0.8
       [48.70288385 53.66886382 39.66741754]
                                            [2 2 2]
0.85
       [55.67110533 61.21268058 46.77255266]
                                             [2 2 2]
0.9
       [64.33097876 70.44746992 55.56634954]
                                            [2\ 2\ 2]
```

2.a) Find an optimal policy using modified policy iteration. Let mk = 5 k. Start with a policy that will always cruise independent of the town. Let = 0.9. What are the optimal values? (3 marks)

#### 2.b) Do you find any improvement if you choose mk = 10 k? Explain. (2 marks)

- Both the policies are same, but cost needs to be converged
- Modified policy iteration freezes the policies in finite number of steps, in this case as number of actions are just 3

3.) Find an optimal policy using value iteration and Gauss-Seidel value iteration starting with a zero vector. Let = 0.9. What are the optimal values? (5 marks)

#### 2.0.1 Reference

- Prashanth L. A. CS6700: Reinforcement learning Course notes, 2018
- Dimitri P. Bertsekas. Dynamic Programming and Optimal Control, vol. I. Athena Scientific, 2017.