# CS6700 | Reinforcement Learning | Assignment 2

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```
In [1]: import numpy as np
    import seaborn as sns
    import matplotlib.pyplot as plt

def imshow(args):
    if len(args)==1:
        plt.imshow(args[0], interpolation='none')
    else:
        n=int(len(args)**0.5)
        plt.figure(figsize=(15, 15))
        for i in range(len(args)):
            plt.subplot(n + 1, n,i+1)
            plt.imshow(args[i])
        plt.show()
```

# 1 Question 1

```
In [2]: class Question1(object):
           def __init__(self):
               11 11 11
               # define probabilities
               self.P = np.array([
                       [[0.5 , 0.25 , 0.250],
                        [1./16., 3./4., 3./16.],
                        [1./4., 1./8., 5./8.]]
                       [[1./2., 0., 1./2.],
                        [1./16., 7./8., 1./16.],
                        [0. , 1. , 0 ]],
                       [[1./4., 1./4., 1./2.],
                        [1./8., 3./4., 1./8.],
                        [3./4.,1./16., 3./16.]]
                   ])
               # define rewards
               self.g = np.array([
```

```
[8., 2., 4.],
                 [4., 6., 4.]],
                [[14., 0., 18.],
                 [8., 16., 08.],
                 [0., 0., 0.]],
                [[10., 2., 8.],
                 [6., 4., 2.],
                 [4., 0., 8.]]
            1)
        # init J
        self.J = np.array([[[0., 0., 0.]]]) # 3x1
    def Toperator(self):
            Applies T operator for current J
        self.J = np.max(np.sum(self.P*(self.g + self.J), \
                                       axis=2), axis=0)
        return self.J
    def optPolicy(self):
            Finds optimal policy for current states
        self.optP = (np.argmax(np.sum(self.P*(self.g + self.J), \
                                      axis=2), axis=0)+1)
        return self.optP
    def Iterate(self, N = 1000, display_ = True):
            Input Args:
                N: number of iterations
                display: bool for displaying plots
            returns:
                J: optimal J
                P: optimal policy
        # TODO: display fn
        cost_hist, policy_hist = [], []
        for _ in range(N):
            cost_hist.append(self.Toperator().reshape(3))
            policy_hist.append(self.optPolicy().reshape(3))
        return self.J.reshape(1,3)[0], self.optP.reshape(1,3)[0]
question1 = Question1()
cost10_, policy10_ = question1.Iterate(N = 10)
```

[[10., 4., 8.],

```
question1 = Question1()
cost20_, policy20_ = question1.Iterate(N = 20)
```

#### 1.0.1 Q1.a Optimal Cost after 10 and 20 iteration

#### 1.0.2 Q1.b Optimal Policy after 10 and 20 iteration

#### 1.0.3 Q1.c

As the highest reward is associated with town B and action 2, and highest transition probability from any town to town B is also associated with action 2.

This is the reason why taking action 2 (Go to the nearest taxi stand and wait in line) irrespective of state is optimal policy

# 2 Question 2

# 3 Action mapping

#### 3.0.1 $0 = (\uparrow, \text{violet}) \text{ up}, 1 = (\rightarrow, \text{blue}) \text{ right}, 2 = (\downarrow, \text{green}) \text{ down}, 3 = (\leftarrow, \text{yellow}) \text{ left}$

```
# init all rewards with -1
    self.g = np.zeros((10, 10, 4, 10, 10)) - 1
    # generate Probabilities
    self.P = self.generateP()
    # generate Rewards
    self.g = self.generateR()
def generateP(self):
        Generates and returns P matrix
        5th order Tensor
    for ix in range(self.P.shape[0]):
        for iy in range(self.P.shape[1]):
            for action in range(self.P.shape[2]):
                temp = np.zeros((10, 10))
                if action == 0:
                    temp[ix, min(iy + 1, 9)] = 0.8
                    temp[max(0, ix - 1), iy] = 0.1
                    temp[min(ix + 1, 9), iy] = 0.1
                elif action == 1:
                    temp[ix, min(iy + 1, 9)] = 0.1
                    temp[ix, max(iy - 1, 0)] = 0.1
                    temp[min(ix + 1, 9), iy] = 0.8
                elif action == 2:
                    temp[ix, max(iy - 1, 0)] = 0.8
                    temp[min(ix + 1, 9), iy] = 0.1
                    temp[max(ix - 1, 0), iy] = 0.1
                else:
                    temp[max(ix - 1, 0), iy] = 0.8
                    temp[ix, min(iy + 1, 9)] = 0.1
                    temp[ix, max(iy - 1, 0)] = 0.1
                if (ix, iy) == (3, 2) or (ix, iy) == (4, 2)
                  or (ix, iy) == (5, 2) or (ix, iy) == (6, 2):
                    temp = np.zeros((10, 10))
                    temp[0, 0] = 1
                if (ix, iy) == (7, 1):
                    temp = np.zeros((10, 10))
                    temp[7, 9] = 1
                if ((ix, iy) == (3, 0) and self.variant == 1) \
                   or (self.variant == 2 and (ix, iy) == (9, 9)):
                    temp = np.zeros((10, 10))
                self.P[ix, iy, action] = temp
    return self.P
```

```
def generateR(self):
        Generates and returns R matrix
        5th order Tensor
    for ix in range(self.P.shape[0]):
        for iy in range(self.P.shape[1]):
            for action in range(self.P.shape[2]):
                if self.variant == 2 and \
                ((ix, iy, action) == (8, 9, 1) or \setminus
                     (ix, iy, action) == (9, 8, 0)):
                    self.g[ix, iy, action, 9, 9] = 100
                if self.variant == 1 and \
                 ((ix, iy, action) == (2, 0, 1) or \setminus
                     (ix, iy, action) == (3, 1, 2)
                    or(ix, iy, action) == (4, 0, 3)):
                    self.g[ix, iy, action, 3, 0] = 100
    return self.g
def Toperator(self):
        Applies T operator for current J
    self.J = np.max(np.sum(self.P*(self.g +\
                             self.J),\
                            axis=(3, 4)), axis=2)
    return self.J
def optPolicy(self):
    HHHH
        Finds optimal policy for current states
    self.optP = np.argmax(np.sum(self.P*(self.g +\
                                 self.J),\
                                  axis=(3, 4)), axis=2)
    return self.optP
def Iterate(self, N = 1000, display_ = True):
        Input Args:
            N: number of iterations
            display: bool for displaying plots
        returns:
            J: optimal J
            P: optimal policy
            cost_history from 0 to N
```

```
policy_history from 0 to N
"""

cost_hist, policy_hist = [], []

for _ in range(N):
    cost_hist.append(np.rot90(self.Toperator().reshape(10, 10)))
    policy_hist.append(self.optPolicy().reshape(10, 10))

if display_: imshow(cost_hist)

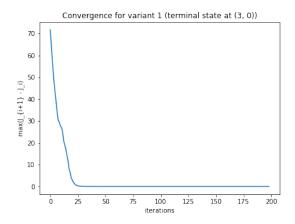
return (list(self.J.reshape(10, 10)), list(self.optP.reshape(10,10)),
    cost_hist, policy_hist)
```

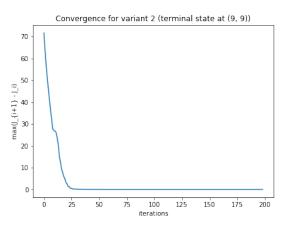
#### 3.0.2 Q2.a

- Stopping criteria is decided based on change in value of J from previous iteration
- $(J_{i+1} J_i) < T$  (T is threshold for convergence)

#### 3.0.3 Q2.b

```
In [6]: question2 = Question2()
        j, p, Chist, Phist = question2.Iterate(N=200, display_ = False)
        diff_hist = np.diff(np.array(Chist), axis = 0)
        plt.figure(figsize = (15, 5))
        plt.subplot(1, 2, 1)
        plt.plot(np.max(diff_hist, axis = (1,2)))
        plt.title('Convergence for variant 1 (terminal state at (3, 0))')
        plt.xlabel('iterations')
        plt.ylabel('max(J_{i+1} - J_i)')
        question2 = Question2(2)
        j, p, Chist, Phist = question2.Iterate(N=200, display_ = False)
        diff_hist = np.diff(np.array(Chist), axis = 0)
        plt.subplot(1, 2, 2)
        plt.plot(np.max(diff_hist, axis = (1,2)))
        plt.title('Convergence for variant 2 (terminal state at (9, 9))')
        plt.xlabel('iterations')
        plt.ylabel('max(J_{i+1} - J_i)')
        plt.show()
```



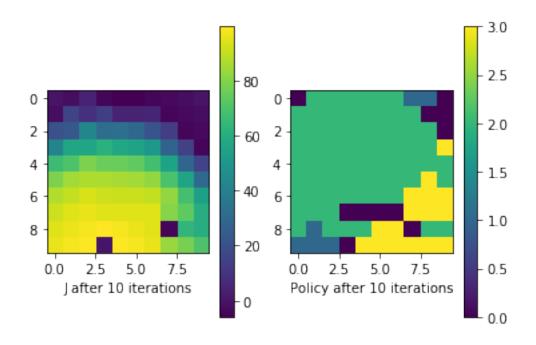


## 3.0.4 Q2.c

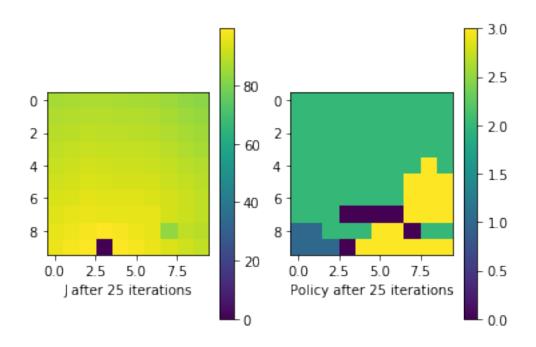
• Based on above plots convergence for Variant 1 can be considered around 25th iteration and for Variant 2 around 25th iteration

#### Q2.c Variant 1

```
In [7]: question2 = Question2()
        j, p, Chist, Phist = question2.Iterate(N=10, display_ = False)
        plt.subplot(1, 2, 1)
        plt.imshow(np.rot90(j))
        plt.colorbar()
        plt.xlabel("J after 10 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
        plt.colorbar()
        plt.xlabel("Policy after 10 iterations")
        print ("Policy => 0: up, 1: right, 2: down, 3: left")
        print (np.rot90(p))
Policy => 0: up, 1: right, 2: down, 3: left
[[0 2 2 2 2 2 2 1 1 0]
 [2 2 2 2 2 2 2 2 0 0]
 [2 2 2 2 2 2 2 2 2 0]
 [2 2 2 2 2 2 2 2 2 3]
 [2 2 2 2 2 2 2 2 2 2]
 [2 2 2 2 2 2 2 2 3 2]
 [2 2 2 2 2 2 2 3 3 3]
 [2 2 2 0 0 0 0 3 3 3]
 [2 1 2 2 2 3 3 0 2 2]
 [1 1 1 0 3 3 3 3 3 3]]
```

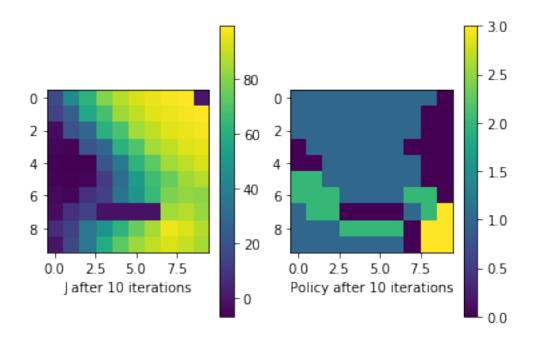


```
In [8]: question2 = Question2()
        j, p, Chist, Phist = question2.Iterate(N=25, display_ = False)
        plt.subplot(1, 2, 1)
        plt.imshow(np.rot90(j))
        plt.colorbar()
        plt.xlabel("J after 25 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
        plt.colorbar()
        plt.xlabel("Policy after 25 iterations")
        print ("Policy => 0: up, 1: right, 2: down, 3: left")
        print (np.rot90(p))
Policy => 0: up, 1: right, 2: down, 3: left
[[2 2 2 2 2 2 2 2 2 2 2]
 [2 2 2 2 2 2 2 2 2 2]
[2 2 2 2 2 2 2 2 2 2]
 [2 2 2 2 2 2 2 2 2 2]
 [2 2 2 2 2 2 2 2 3 2]
 [2 2 2 2 2 2 2 3 3 3]
 [2 2 2 2 2 2 2 3 3 3]
 [2 2 2 0 0 0 0 3 3 3]
 [1 1 2 2 2 3 3 0 2 2]
 [1 1 1 0 3 3 3 3 3 3]]
```

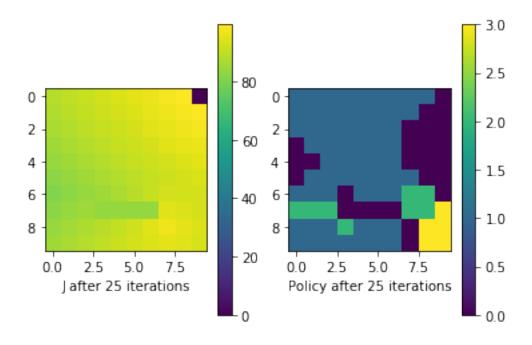


## Q2.c Variant 2

```
In [9]: question2 = Question2(2)
        j, p, Chist, Phist = question2.Iterate(N=10, display_ = False)
        plt.subplot(1, 2, 1)
        plt.imshow(np.rot90(j))
        plt.colorbar()
        plt.xlabel("J after 10 iterations")
        plt.subplot(1, 2, 2)
        plt.imshow(np.rot90(p))
        plt.colorbar()
        plt.xlabel("Policy after 10 iterations")
        print ("Policy => 0: up, 1: right, 2: down, 3: left")
        print (np.rot90(p))
Policy => 0: up, 1: right, 2: down, 3: left
[[1 1 1 1 1 1 1 1 1 0]
[1 1 1 1 1 1 1 1 0 0]
 [1 1 1 1 1 1 1 1 0 0]
 [0 1 1 1 1 1 1 0 0 0]
 [0 0 1 1 1 1 1 1 0 0]
 [2 2 1 1 1 1 1 1 0 0]
 [2 2 2 1 1 1 1 2 2 0]
 [1 2 2 0 0 0 0 1 2 3]
 [1 1 1 2 2 2 2 0 3 3]
```



```
In [10]: question2 = Question2(2)
         j, p, Chist, Phist = question2.Iterate(N=25, display_ = False)
         plt.subplot(1, 2, 1)
         plt.imshow(np.rot90(j))
         plt.colorbar()
        plt.xlabel("J after 25 iterations")
         plt.subplot(1, 2, 2)
         plt.imshow(np.rot90(p))
        plt.colorbar()
        plt.xlabel("Policy after 25 iterations")
         print ("Policy => 0: up, 1: right, 2: down, 3: left")
         print (np.rot90(p))
Policy => 0: up, 1: right, 2: down, 3: left
[[1 1 1 1 1 1 1 1 1 0]
[1 1 1 1 1 1 1 1 0 0]
 [1 1 1 1 1 1 1 0 0 0]
 [0 1 1 1 1 1 1 0 0 0]
 [0 0 1 1 1 1 1 0 0 0]
 [0 1 1 1 1 1 1 1 0 0]
 [1 1 1 0 1 1 1 2 2 0]
 [2 2 2 0 0 0 0 2 2 3]
 [1 1 1 2 1 1 1 0 3 3]
```



## 3.0.5 Q2.d

- Once value iteration is converged the cost and policy per state remains constant
- After convergence action at each state leads to terminal state high reward (+100)

## 3.0.6 Reference

- Prashanth L. A. CS6700: Reinforcement learning Course notes, 2018
- Dimitri P. Bertsekas. Dynamic Programming and Optimal Control, vol. I. Athena Scientific, 2017.